

# Package ‘WikidataR’

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**Type** Package

**Title** API Client Library for 'Wikidata'

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**Description** An API client for the Wikidata <<http://wikidata.org/>> store of semantic data.

**BugReports** <https://github.com/Ironholds/WikidataR/issues>

**URL** <https://github.com/Ironholds/WikidataR/issues>

**License** MIT + file LICENSE

**Imports** httr, jsonlite, WikipediR (>= 1.4.0), utils

**Suggests** testthat, knitr, pageviews

**VignetteBuilder** knitr

**RoxygenNote** 6.0.1

**NeedsCompilation** no

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extract_claims	<i>Extract Claims from Returned Item Data</i>
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**Description**

extract claim information from data returned using `get_item`.

**Usage**

```
extract_claims(items, claims)
```

**Arguments**

items	a list of one or more Wikidata items returned with <code>get_item</code> .
claims	a vector of claims (in the form "P321", "P12") to look for and extract.

**Value**

a list containing one sub-list for each entry in `items`, and (below that) the found data for each claim. In the event a claim cannot be found for an item, an NA will be returned instead.

**Examples**

```
# Get item data
adams_data <- get_item("42")

# Get claim data
claims <- extract_claims(adams_data, "P31")
```

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find_item	<i>Search for Wikidata items or properties that match a search term</i>
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**Description**

`find_item` and `find_property` allow you to retrieve a set of Wikidata items or properties where the aliases or descriptions match a particular search term. As with other WikidataR code, custom print methods are available; use `str` to manipulate and see the underlying structure of the data.

**Usage**

```
find_item(search_term, language = "en", limit = 10, ...)

find_property(search_term, language = "en", limit = 10)
```

**Arguments**

search_term	a term to search for.
language	the language to return the labels and descriptions in; this should consist of an ISO language code. Set to "en" by default.
limit	the number of results to return; set to 10 by default.
...	further arguments to pass to httr's GET.

**See Also**

[get\\_random](#) for selecting a random item or property, or [get\\_item](#) for selecting a specific item or property.

**Examples**

```
#Check for entries relating to Douglas Adams in some way
adams_items <- find_item("Douglas Adams")

#Check for properties involving the peerage
peerage_props <- find_property("peerage")
```

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get\_geo\_box

*Get geographic entities based on a bounding box*


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**Description**

get\_geo\_box retrieves all geographic entities in Wikidata that fall between a bounding box between two existing items with geographic attributes (usually cities).

**Usage**

```
get_geo_box(first_city_code, first_corner, second_city_code, second_corner,
  language = "en", ...)
```

**Arguments**

first_city_code	a Wikidata item, or series of items, to use for one corner of the bounding box.
first_corner	the direction of first_city_code relative to city (eg "NorthWest", "South-East").
second_city_code	a Wikidata item, or series of items, to use for one corner of the bounding box.
second_corner	the direction of second_city_code relative to city (eg "NorthWest", "South-East").
language	the two-letter language code to use for the name of the item. "en" by default.
...	further arguments to pass to httr's GET.

**Value**

a data.frame of 5 columns:

- `item` the Wikidata identifier of each object associated with `entity`.
- `name` the name of the item, if available, in the requested language. If it is not available, NA will be returned instead.
- `latitude` the latitude of `item`
- `longitude` the longitude of `item`
- `entity` the entity the item is associated with (necessary for multi-entity queries).

**See Also**

[get\\_geo\\_entity](#) for using an unrestricted search or simple radius, rather than a bounding box.

**Examples**

```
# Simple bounding box
bruges_box <- WikidataR::get_geo_box("Q12988", "NorthEast", "Q184287", "SouthWest")

# Custom language
bruges_box_fr <- WikidataR::get_geo_box("Q12988", "NorthEast", "Q184287", "SouthWest",
                                       language = "fr")
```

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get_geo_entity	<i>Retrieve geographic information from Wikidata</i>
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**Description**

`get_geo_entity` retrieves the item ID, latitude and longitude of any object with geographic data associated with *another* object with geographic data (example: all the locations around/near/associated with a city).

**Usage**

```
get_geo_entity(entity, language = "en", radius = NULL, ...)
```

**Arguments**

<code>entity</code>	a Wikidata item (Q...) or series of items, to check for associated geo-tagged items.
<code>language</code>	the two-letter language code to use for the name of the item. "en" by default, because we're imperialist anglocentric westerners.
<code>radius</code>	optionally, a radius (in kilometers) around <code>entity</code> to restrict the search to.
<code>...</code>	further arguments to pass to <code>httr</code> 's GET.

**Value**

a data.frame of 5 columns:

- item the Wikidata identifier of each object associated with entity.
- name the name of the item, if available, in the requested language. If it is not available, NA will be returned instead.
- latitude the latitude of item
- longitude the longitude of item
- entity the entity the item is associated with (necessary for multi-entity queries).

**See Also**

[get\\_geo\\_box](#) for using a bounding box rather than an unrestricted search or simple radius.

**Examples**

```
# All entities
sf_locations <- get_geo_entity("Q62")

# Entities with French, rather than English, names
sf_locations <- get_geo_entity("Q62", language = "fr")

# Entities within 1km
sf_close_locations <- get_geo_entity("Q62", radius = 1)

# Multiple entities
multi_entity <- get_geo_entity(entity = c("Q62", "Q64"))
```

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get\_item

*Retrieve specific Wikidata items or properties*

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**Description**

`get_item` and `get_property` allow you to retrieve the data associated with individual Wikidata items and properties, respectively. As with other WikidataR code, custom print methods are available; use `str` to manipulate and see the underlying structure of the data.

**Usage**

```
get_item(id, ...)
```

```
get_property(id, ...)
```

**Arguments**

`id` the ID number(s) of the item or property you're looking for. This can be in various formats; either a numeric value ("200"), the full name ("Q200") or even with an included namespace ("Property:P10") - the function will format it appropriately. This function is vectorised and will happily accept multiple IDs.

`...` further arguments to pass to httr's GET.

**See Also**

[get\\_random](#) for selecting a random item or property, or [find\\_item](#) for using search functionality to pull out item or property IDs where the descriptions or aliases match a particular search term.

**Examples**

```
#Retrieve a specific item
adams_metadata <- get_item("42")

#Retrieve a specific property
object_is_child <- get_property("P40")
```

---

get\_random\_item

*Retrieve randomly-selected Wikidata items or properties*

---

**Description**

`get_random_item` and `get_random_property` allow you to retrieve the data associated with randomly-selected Wikidata items and properties, respectively. As with other WikidataR code, custom print methods are available; use `str` to manipulate and see the underlying structure of the data.

**Usage**

```
get_random_item(limit = 1, ...)

get_random_property(limit = 1, ...)
```

**Arguments**

`limit` how many random items to return. 1 by default, but can be higher.

`...` arguments to pass to httr's GET.

**See Also**

[get\\_item](#) for selecting a specific item or property, or [find\\_item](#) for using search functionality to pull out item or property IDs where the descriptions or aliases match a particular search term.

### Examples

```
#Random item
random_item <- get_random_item()

#Random property
random_property <- get_random_property()
```

---

`print.find_item`      *Print method for find\_item*

---

### Description

print found items.

### Usage

```
## S3 method for class 'find_item'
print(x, ...)
```

### Arguments

x                    find\_item object with search results  
...                   Arguments to be passed to methods

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`print.find_property`      *Print method for find\_property*

---

### Description

print found properties.

### Usage

```
## S3 method for class 'find_property'
print(x, ...)
```

### Arguments

x                    find\_property object with search results  
...                   Arguments to be passed to methods

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<code>print.wikidata</code>	<i>Print method for Wikidata objects</i>
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**Description**

print found objects generally.

**Usage**

```
## S3 method for class 'wikidata'  
print(x, ...)
```

**Arguments**

<code>x</code>	wikidata object from <code>get_item</code> , <code>get_random_item</code> , <code>get_property</code> or <code>get_random_property</code>
<code>...</code>	Arguments to be passed to methods

**See Also**

`get_item`, `get_random_item`, `get_property` or `get_random_property`

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WikidataR	<i>API client library for Wikidata</i>
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**Description**

This package serves as an API client for <https://www.wikidata.org>. See the accompanying vignette for more details.

**See Also**

`get_random` for selecting a random item or property, `get_item` for a /specific/ item or property, or `find_item` for using search functionality to pull out item or property IDs where the descriptions or aliases match a particular search term.



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