

Package ‘spatgraphs’

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Type Package

Title Graphs for spatial point patterns

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Depends

Description Graphs, graph visualization and graph component calculations, ment to be used as a tool in spatial point pattern analysis. See package ‘spatstat’ for more info about spatial point patterns.

License GPL (>= 2)

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spatgraphs-package	<i>Graphs for spatial point patterns</i>
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Description

Compute various graph edge sets for 2D and 3D spatial point patterns such as the ppp-objects in R-package 'spatstat'. Also capable of cluster/component computation and visualization.

Details

This package provides the following graph computations, all handled by the spatgraph()-function:

Graph	relation $x \sim y$
Geometric	$\ x-y\ < R$
Mass geometric	$\ x-y\ < m(x)$
Spheres of Influence	$\ x-y\ < d(x)+d(y)$
Mark crossing	$\ x-y\ < m(x)+m(y)$
k-Nearest neighbour	$x \text{ in } \text{knn}(y)$
Relative Neighbourhood	see refs.
Radial spanning tree	see refs.
Minimum spanning tree	see refs.
Gabriel graph	see refs.
Class cover catch	see refs.
Delaunay triangulation	see refs.
Signal-to-noise-ratio	see refs.

where

$\|.\|$ ~ euclidian distance
 $m(x)$ ~ mass, size i.e. real mark of x
 $d(x)$ ~ the distance to the nearest neighbour of x .
 $\text{knn}(x)$ ~ the k nearest neighbours set of x

The minimum spanning tree is computed using Prim's algorithm.

The classes sg and sgc are defined, with their own plot- and print-methods. 3D plotting requires package rgl.

For adjacency matrices see functions sg2adj and adj2sg.

Also included are the following functions:

Function name	Description
spatcluster	Compute clusters (connected components)
shortestPath	Find the shortest edgepath between two points
edgeLengths	Lengths of edges in a graph
sg2sym	Make the edges symmetric
sg2adj	Convert to adjacency matrix form
adj2sg	Convert to edge list from sgadj
cut	Cut edges longer than given R>0
prune	Prunes the graph, aimed for MST
sg2dxf	Write graph to a dxf file
sg2igraph	Change the sg-object to igraph-object of package igraph
runif3d	Simple 3d uniform pp generation

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References

Dousse, O., Baccelli, F. & Thiran, P.: Impact of Interferences on Connectivity in Ad Hoc Networks. IEEE/ACM Transactions on Networking, 13 (2), p. 425-436, 2005.

Marchette, D.: Random Graphs for Statistical Pattern Recognition, Wiley 2004.

See Also

Spatial point processes in general, see the package 'spatstat'

For more versatile Voronoi/Delaunay handling, see the package 'tripack'

The package 'rgl' is required for 3D-plotting.

Examples

```
graph_example2d<-function(n=50,k=2,R=0.2)
{
  pp2d<-list(x=runif(n),y=runif(n),n=n,window=list(x=c(0,1),y=c(0,1)))
  e1<-spatgraph(pp2d,"geometric",par=R)
  e2<-spatgraph(pp2d,"knn",par=k)
  e3<-spatgraph(pp2d,"MST")
  A<-spatcluster(e2)
  par(mfrow=c(1,3))
  plot(pp2d,main=paste("Geometric,R =",R))
  plot(e1,pp2d)
  plot(pp2d,main=paste("k-nn, k =",k))
  plot(e2,pp2d)
  plot(A,pp2d,pch=19)
  plot(pp2d, main="Minimum spanning tree")
  plot(e3,pp2d)
}
```

```

graph_example2d()

#library(rgl)
graph_example3d<-function(n=200)
{
w<-c(0,1)
phi<-runif(n,0,pi);tau<-runif(n,0,2*pi);r<-runif(n)^0.33
pp3d<-list(x=r*sin(tau)*cos(phi),y=r*cos(phi)*cos(tau),z=r*cos(phi),n=n,window=list(x=w,y=w,z=w))
e<-spatgraph(pp3d,"RST",par=c(x=0,y=0,z=0))
plot3d(pp3d,size=2, main="Radial spanning tree",col="black")
plot(e,pp3d,col="plum")
}
#graph_example3d()

```

spatgraph-shake *shake*

Description

Shake (displace) the points a little. Grid like sampling gives problems with e.g. Delaunay graph (collinearity). Similar to jitter in spatstat

Details

Date: 2008-07-30
License: GPL v2 or later

spatgraphs-adj2sg *Adjacency matrix to edgelist and vice versa*

Description

Maps between edgelist and the adjacency matrix representation.

Usage

```

sg2adj(x)
adj2sg(x)

```

Arguments

x sg-object or sgadj-object.

Details

Date: 2008-07-30
License: GPL v2 or later

spatgraphs-clip.sg *Clip edges that cross window border*

Description

Cuts off the edges that cross pattern's window border. Needs 'owin'-object from spatstat.

Usage

```
clip.sg(x, pp, window=NULL)
```

Arguments

x	spatgraph object.
pp	Point pattern from which x is computed.
window	Optional owin-object if the one in pp is not suitable.

Details

Date: 2008-07-30
License: GPL v2 or later

spatgraphs-cut.sg *cut and prune*

Description

Cut and prune MST (or others).

Cut the edges of graph with length more than $R > 0$.

Prune cuts away all branches of the graph which are shorter than $level > 0$.

Details

Date: 2008-07-30
 License: GPL v2 or later

spatgraphs-mailer *mailer*

Description

Mailer: Unix/Linux only, needs the program mail: send an e-mail. Useful for notifying ending of long calculation on remote computers.

Took: One formatting of time lapsed since given Sys.time-object.

Details

Date: 2008-07-30
 License: GPL v2 or later

spatgraphs-other *Make the graph symmetric/compute edge lengths*

Description

sg2sym makes the graph symmetric.

edgeLengths returns the distances of edge-connected points as a list x such that $\text{distance}(x[i], x[j]) = x[d]$

Usage

```
sg2sym(x, way=1)
edgeLengths(x, pp, ...)
```

Arguments

x	sg-object.
way	If 1, use (xy OR yx) rule, if 2 or anything else use (xy AND yx) rule.
pp	Point pattern, for distances.
...	ignored

Details

Date: 2009-09-14
 License: GPL v2 or later

spatgraphs-plot.sg *plot.sg*

Description

Plot the edges of graph, or color the clusters.

Usage

```
## S3 method for class 'sg'
plot(x, pp, add=TRUE, which=NULL, directed=0, add.points=FALSE,
      points.col="blue", points.pch=19, points.cex=1, lines.col="gray70", ...)
```

Arguments

x	spatgraph/spatcluster object
pp	point pattern
add	Add the lines to an existing plot (such as plot(pp)) or draw a new plot.
which	Vector of indices or a Boolean vector of size n: Draw only edges starting at these points.
directed	Draw arrows with this size. If 0, no arrows.
add.points	Should we draw the points after the lines are drawn. Uses points, only 2D.
points.col	Color(s) for the points if they are added.
points.pch	Plotting character for points if they are added.
points.cex	Plotting size of point character if points are added.
lines.col	Color(s) for the lines.
...	line size etc. for corresponding function (lines, arrows, rgl.lines).

Details

Date: 2008-07-30
 License: GPL v2 or later

spatgraphs-print.sg *print.sg*

Description

Print method of sg, sgadj and sgc-object of package spatgraphs.

Details

Date: 2007-10-24
License: GPL v2 or later

spatgraphs-runif3d *runif3d*

Description

Simple simulation of uniform 3d point pattern.

Usage

```
runif3d(n = c(10), window = list(x = c(0, 1), y = c(0, 1), z = c(0, 1)))
```

Arguments

n Vector of point counts, e.g. c(10,10) is two type pattern with 10 points per type.
window Rectangular cuboid window limits.

Details

Simulates uniformly distributed points in 3d rectangle.

Date: 2008-07-30
License: GPL v2 or later

spatgraphs-sg *sg*

Description

Edge list-of-lists class for spatgraphs. Methods: print, plot, summary, t.
Transposing is reversing edges.

Details

Date: 2010-09-29
License: GPL v2 or later

spatgraphs-sg2dxf *sg2dxf*

Description

Write the graph to an AutoCAD Drawing Exchange Format or dxf file.

Arguments

x	spatgraph object.
pp	point pattern.
file	output filename.

Details

Date: 2008-07-30
License: GPL v2 or later

spatgraphs-sg2igraph *sg2igraph*

Description

Convert spatgraph-object to an igraph-object, and vice versa.

Usage

```
sg2igraph(g, pp=NULL)
igraph2sg(g)
```

Arguments

g The object to be converted.
 pp point pattern. If none given, no details of the points will survive.

Details

Date: 2009-04-29
 License: GPL v2 or later

spatgraphs-sgc *sgc*

Description

Clusterlist-of-lists class for spatgraphs. Methods: print, plot.

Details

Date: 2008-07-30
 License: GPL v2 or later

spatgraphs-shortestPath
Shortest path between nodes i and j

Description

Find the shortest edgeconnected path between two given nodes/points with indices i and j (in pp).

Usage

shortestPath(i, j, g, pp=NULL, dbg=FALSE)

Arguments

i	The start node of the path to find.
j	The target node of the path to find.
g	Graph which defines the edges.
pp	Point pattern. If given, the edges are of Euclidian length, otherwise each edge is of length 1.
dbg	Print runtime messages.

Details

Date: 2008-09-25
License: GPL v2 or later

Returns the distance and edges along the shortest path.

Make sure the graph is symmetric.

The algorithm is Dijkstra's algorithm.

References

E. W. Dijkstra: A note on two problems in connexion with graphs. 'Numerische Mathematik', 1 (1959), p. 269-271.

http://en.wikipedia.org/wiki/Dijkstra's_algorithm

spatgraphs-spatcluster

spatcluster

Description

Compute the list of clusters i.e. connected components given a graph-object from spatgraph().

Arguments

x	spatgraph-object
dbg	Boolean, print additional messages
sym	Boolean, symmetricise the graph first?

Details

Date: 2008-07-29
License: GPL v2 or later

 spatgraphs-spatgraph *spatgraph*

Description

Compute an adjacency list-of-lists for a given 2D- or 3D- point pattern.

Date: 2008-07-29
License: GPL v2 or later

Usage

```
spatgraph(pp, type="knn", par=NULL, preprocessR=0, dbg=FALSE,
          doDists=FALSE, preDists=NULL, preGraph=NULL, toroidal=FALSE, include=NULL)
```

Arguments

pp	Point pattern with members x,y,n>window. Window must have x- and y-limits according to given x,y. see package spatstat, class ppp.
type	One of the supported graph types, see below.
par	Parameter(s) for the graph, see below.
preprocessR	If >0 first compute geometric graph and then the type graph using the preprocessed edgelist. Useful to narrow the search space for bigger pp's.
dbg	Boolean, print additional information of the execution.
doDists	Boolean, default FALSE. If true, precompute the distance diagonal matrix. Speeds up quite a lot but takes $O(n^2)$ memory!
preDists	Optional precalculated distance matrix for the points.
preGraph	Precalculated graph to be used as search space for neighbours. Useful for large computation of e.g. Delaunay.
toroidal	Make a toroidal distance calculation. Not useful when visualizing but useful for edge correction in summary calculations.
include	A 0-1-vector describing which points' neighbourhoods to calculate, i.e. include[i]=1(compute neighbourhood of pp[i])

Details

The following 'type' values are accepted, note that some of them need also the 'par':

'geometric'	par=numeric>0. Geometric graph, par = connection radius.
'knn'	par=integer>0. k-nearest neighbours graph, par = k.
'mass_geometric'	Connect two points if $\ x-y\ < m(x)$.

'gabriel'	Gabriel graph. Additional parameter for allowing $par=k$ instead of 0 points in the circle.
'delaunay'	Delaunay triangulation. !Only 2D!
'MST'	Minimal spanning tree.
'markcross'	Connect two points if $\ x-y\ < m(x)+m(y)$.
'SIG'	Spheres of Influence.
'RST'	$par=c(x_0,y_0,z_0)$. Radial spanning tree, par =origin of radiation.
'RNG'	Relative neighbourhood graph.
'CCC'	par =integer (or string). Class-Cover-Catch, par =target type.
'STIR'	$par=c(noise,alpha,beta,gamma)$. Signal-To-Noise-Ratio, par : background noise, signal attenuation ($1/r^\alpha$)

where

$m(x) \sim$ real valued mark for x (size, mass, diameter, transmission power...)

The graphs 'mass_geometric', 'markcross' and 'STIR' use scalar marks, 'CCC' class marks (e.g. integer). If given 'pp' has no marks it will be marked with 1.0's.

References

- Dousse, O., Baccelli, F. & Thiran, P.: Impact of Interferences on Connectivity in Ad Hoc Networks. IEEE/ACM Transactions on Networking, 13 (2), p. 425-436, 2005.
- Marchette, D.: Random Graphs for Statistical Pattern Recognition, Wiley 2004.

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