Population with genetically variable traits

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Contents

1 Example description 2

2 Population creation 3

3 Events and model creation 3
   3.1 Birth event with individual intensity ................................. 3
      3.1.1 Parameters ................................................................. 3
      3.1.2 Event creation ......................................................... 3
   3.2 Death event with interaction ........................................... 4
      3.2.1 Parameters ................................................................. 4
      3.2.2 Event creation ......................................................... 4
   3.3 Model creation ............................................................... 4

4 Simulation 5

5 Outputs 5

6 Simulation with different parameters 6
   6.1 Impact of aging velocity .................................................. 6
   6.2 Increase in initial population size ..................................... 9

7 Model with “full” simulation algorithm 11

8 References 12

This document provides an example of usage of the package IBMPopSim, for simulating an interacting age-structured population with genetically variable traits, based on in (Ferrière and Tran 2009).

See vignette(‘IBMPopSim’) for a detailed presentation of the package.
1 Example description

We recall here the example 1 of (Ferrière and Tran 2009).

Individuals are characterized by their body size at birth $x_0 \in [0, 4]$, which is a heritable trait subject to mutation, and by their physical age $a \in [0, 2]$. The body size is an increasing function of age, and the size of an individual of age $a$ is

$$x = x_0 + ga,$$

where $g$ is the growth rate, which is assumed to be constant and identical for all individuals.

There are 2 possible events:

- **Birth:** Each individual can give birth to an offspring, with an intensity

  $$b(x_0) = \alpha(4 - x_0)$$

  depending on a parameter $\alpha$ and its initial size. Smaller individuals have a higher birth intensity. When a birth occurs, the new individual have the same size than his parent with a high probability $1 - p$. A mutation can occur with probability $p$ and then the birth size of the new individual is

  $$x'_0 = \min(\max(0, x_0 + G), 4),$$

  where $G$ is a Gaussian random variable $\mathcal{N}(0, \sigma^2)$.

- **Death:** Due to competition between individuals, the death intensity of an individual depends on the size of other individuals in the population. Bigger individuals have a better chance of survival, and if a individual of size $x_0 + ga$ encounters an individual of size $x'_0 + ga'$, then it can die with the intensity

  $$U(x_0 + ga, x'_0 - ga'),$$

  where the interaction function $U$ is defined by

  $$U(x, y) = \beta \left( 1 - \frac{1}{1 + e^{4(x - y)}} \right).$$

  The death intensity of an individual of size $x_0 + ga$ at time $t$ is thus the result of interactions with all individuals in the population (including himself)

  $$d(x_0, a, t, pop) = \sum_{(x'_0, a') \in pop} U(x_0 + ga, x'_0 + ga').$$
2 Population creation

```r
# Generate population
N <- 900  # Number of individuals in the initial population
x0 <- 1.06
agemin <- 0.
agemax <- 2.

pop_init <- data.frame(
  "birth" = -runif(N, agemin, agemax),  # Age of each individual chosen uniformly in [0,2]
  "death" = as.double(NA),
  "birth_size" = x0  # All individuals have initially the same birth size x0.
)
get_characteristics(pop_init)
## birth_size
## "double"
```

3 Events and model creation

There are 2 possible events :

- Birth (with or without mutation)
- Death

Each event is characterized by its intensity and kernel code, described below.

3.1 Birth event with individual intensity

An individual of size $x_0 \in [0,4]$ gives birth at the age independent rate given by

$$b(x_0) = \alpha(4 - x_0)$$

Since the intensity only depends on the individual’s characteristics, the event intensity is of type `individual`.

With probability $p = 0.03$ a mutation occurs, and with probability $1 - p$, the offspring inherits its parent’s trait, $x_0$. In the case of a mutation, the new trait is $x_0' = \min(\max(0, x_0 + G), 4)$, where $G$ is a Gaussian r.v. with expectation 0 and variance $\sigma^2 = 0.01$.

The birth event is then an individual event of type birth, created as follows:

3.1.1 Parameters

```r
params_birth <- list(  # parameters for birth event.
  "p" = 0.03,
  "sigma" = sqrt(0.01),
  "alpha" = 1)
```

3.1.2 Event creation
3.2 Death event with interaction

The death intensity of an individual with trait \( x_0 \in [0, 4] \) and age \( a \in [0, 2] \) is given by:

\[
d(x_0, a, t, pop) = \sum_{(x_0', a') \in pop} U(x_0 + ga, x_0' + ga').
\]

where

\[
U(x, y) = \beta \left( 1 - \frac{1}{1 + c \exp(-4(x-y))} \right) \in [0, \beta]
\]

This event intensity depends on the interaction kernel \( U \), and is of type \textit{interaction}.

3.2.1 Parameters

```r
params_death <- list(
  "g" = 1,
  "beta" = 2./300.,
  "c" = 1.2
)
```

3.2.2 Event creation

```r
deed_event <- mk_event_interaction( # Event with intensity of type interaction
  type = "death",
  interaction_code = "double x_I = I.birth_size + g * age(I,t);
                double x_J = J.birth_size + g * age(J,t);
                result = beta * ( 1.- 1./(1. + c * exp(-4. * (x_I-x_J))));" # U
)
```

3.3 Model creation

```r
model <- mk_model(
  characteristics = get_characteristics(pop_init),
  events = list(birth_event, death_event),
  parameters = c(params_birth, params_death) # Model parameters
)
```
summary(model)
## Events:
## #1: individual event of type birth
## #2: interaction event of type death
## ---------------------------------------
## Individual description:
## names: birth death birth_size
## R types: double double double
## C types: double double double
## ---------------------------------------
## R parameters available in C++ code:
## names: p sigma alpha g beta c
## R types: double double double double double double
## C types: double double double double double double

4 Simulation

Event bounds

Bounds for the birth intensity and the death interaction function $U$ have to be computed.

```
birth_intensity_max <- 4*params_birth$alpha
interaction_fun_max <- params_death$beta
```

$T = 500$

```
# Multithreading is NOT possible due to interaction between individuals

sim_out <- popsim(model = model,
                   population = pop_init,
                   events_bounds = c('birth'=birth_intensity_max, 'death'=interaction_fun_max),
                   parameters = c(params_birth, params_death),
                   age_max = 2,
                   time = T)
## Simulation on [0, 500]
```

```
sim_out$logs['duration_main_algorithm']
## duration_main_algorithm
## 169840837
```

5 Outputs

`sim_out$population` is a data frame containing the date of birth, death, and characteristics of all individuals who lived in the population over the period $[0,500]$.

```
str(sim_out$population)
## 'data.frame': 313989 obs. of  3 variables:
## $ birth  : num 498 498 498 498 498 ... 
## $ death  : num NA NA NA NA NA NA NA NA NA NA ... 
## $ birth_size: num 2.7 2.7 2.66 2.61 2.53 ...
```

```
pop_out <- sim_out$population
```
Population size at $t = 500$.

```r
pop_size <- nrow(population_alive(pop_out, t = 500))
pop_size
## [1] 303
```

Result from (Ferrière and Tran 2009) can be reproduce from the simulation. For each individual in the population, we draw below a line representing its birth size during its life time.

6 Simulation with different parameters

The model can be simulated with different parameters without being recompiled.

6.1 Impact of aging velocity

The ageing velocity has an impact on the distribution of birth sizes of over time.
params_death$g \leftarrow 0.3

Events bounds are not modified since they do not depend on $g$.

```r
sim_out <- popsim(model = model,
    population = pop_init,
    events_bounds = c('birth'=birth_intensity_max, 'death'=interaction_fun_max),
    parameters = c(params_birth, params_death),
    age_max = 2,
    time = T)

## Simulation on $[0, 500]$

pop_out <- sim_out$population

ggplot(pop_out) +
    geom_segment(aes(x=birth, xend=death, y=birth_size, yend=birth_size),
        na.rm=TRUE, colour="blue", alpha=0.1) +
    xlab("Time") + ylab("Birth size")
```

Evolution of age pyramid by birth size
?age_pyramid returns the age pyramid data frame of the population, by birth size at a given time.

```r
pyr <- age_pyramid(pop_out, ages = seq(0,2,by=0.2), time = 500)
head(pyr)
## age birth_size value
## 1 0 - 0.2 2.447711 2
## 2 0.2 - 0.4 2.447711 0
## 3 0.4 - 0.6 2.447711 1
## 4 0.6 - 0.8 2.447711 0
## 5 0.8 - 1 2.447711 0
## 6 1 - 1.2 2.447711 0
```

The age pyramid can be plotted, with a visualization of the individuals birth size, starting by defining discrete birth sizes subgroups, and by assigning a color to each subgroup.

```r
pyr$group_name <- as.character(cut(pyr$birth_size+1e-6, breaks = seq(0,4,by=0.25)))
head(pyr)
## age birth_size value group_name
## 1 0 - 0.2 2.447711 2 (2.25,2.5]
## 2 0.2 - 0.4 2.447711 0 (2.25,2.5]
## 3 0.4 - 0.6 2.447711 1 (2.25,2.5]
## 4 0.6 - 0.8 2.447711 0 (2.25,2.5]
## 5 0.8 - 1 2.447711 0 (2.25,2.5]
## 6 1 - 1.2 2.447711 0 (2.25,2.5]
```

```r
library(colorspace)
lbls <- sort(unique(pyr$group_name))
# Attribution of a color to each subgroup
colors <- c(diverging_hcl(n=length(lbls), palette = "Red-Green"))
names(colors) <- lbls
```

?plot_pyramid allows the user to plot the age pyramid at a given time of a population composed of several subgroups, given a population data frame with a column named `group_name` (only needed for displaying several subgroups).

```r
plot_pyramid(pyr, group_colors = colors, group_legend = 'Birth size')
```
Due to the interaction between individuals, only bigger individuals survive at higher ages.

Several age pyramids at different times can be computed similarly at different times by calling `?age_pyramids`.

```r
pyrs <- age_pyramids(pop_out, ages = seq(0,2,by=0.2), time = 50:500)
pyrs$group_name <- as.character(cut(pyrs$birth_size+1e-6, breaks = seq(0,4,by=0.25)))

lbls <- sort(unique(pyrs$group_name))
colors <- c(diverging_hcl(n=length(lbls), palette = "Red-Green"))
names(colors) <- lbls

# library(gganimate)
# anim <- plot_pyramid(pyrs, group_colors = colors, group_legend = 'Birth size') +
#     transition_time(time) +
#     labs(title = "Time: {frame_time}")
# animate(anim, nframes = 450, fps = 10)
```

### 6.2 Increase in initial population size

We can do the same simulation with a bigger initial population. In order for the population size to stay approximately constant, the birth (resp. death) intensity are increased (resp. decreased).
N <- 2000
pop_init_big <- data.frame(
  "birth" = -runif(N, agemin, agemax), # Age of each individual chosen uniformly in [0,2]
  "death" = as.double(NA),
  "birth_size" = x0 # All individuals have initially the same birth size x0.
)

params_birth$alpha <- 4
params_birth$\ p <- 0.01 # Mutation probability
params_death$beta <- 1/100
params_death$g <- 1

The birth intensity bound and interaction function bound must be updated before simulation.

birth_intensity_max <- 4*params_birth$alpha
interaction_fun_max <- params_death$beta

sim_out <- popsim(
  model = model,
  population = pop_init_big,
  events_bounds = c('birth'=birth_intensity_max, 'death'=interaction_fun_max),
  parameters = c(params_birth, params_death),
  age_max = 2,
  time = T)
  ## Simulation on [0, 500]

pop_size <- nrow(population_alive(sim_out$population, t = 500))
pop_size
## [1] 555

ggplot(sim_out$population) +
  geom_segment(aes(x=birth, xend=death, y=birth_size, yend=birth_size),
    na.rm=TRUE, colour="blue", alpha=0.1) +
  xlab("Time") +
  ylab("Birth size")
7 Model with “full” simulation algorithm

In the presence of interactions, the randomized algorithm (activated by default in \texttt{mk\_event\_interaction}) is much faster than the standard algorithm (named \texttt{full}) which requires to iterate through the population vector at each candidate event time.

# Comparison full vs random
death\_event\_full <- \texttt{mk\_event\_interaction(type = "death", interaction\_type= "full", interaction\_code = "double x\_I = I.birth\_size + g * age(I,t);
double x\_J = J.birth\_size + g * age(J,t);
result = beta * ( 1. - 1./(1. + c * exp(-4. * (x\_I-x\_J))));")

model\_full <- \texttt{mk\_model(characteristics = get\_characteristics(pop\_init),
events = list(birth\_event, death\_event\_full),
parameters = c(params\_birth, params\_death))

sim\_out\_full <- \texttt{popsim(model = model\_full, population = pop\_init\_big, 
events\_bounds = c('birth' = birth\_intensity\_max, 'death' = interaction\_fun\_max),
parameters = c(params\_birth, params\_death)},
### Simulation on \([0, 500]\)

\[
\begin{align*}
\text{sim\_out\_full} & \text{logs["duration\_main\_algorithm"]}/\text{sim\_out\_logs["duration\_main\_algorithm"]} \\
\text{## duration\_main\_algorithm} & \text{200.0239}
\end{align*}
\]

### References