Package ‘TimeVTre’

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The example data are from the Honolulu Heart Program/Honolulu Asia Aging Study (HHP/HAAS).

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Description

This data set contains subjects' age at the time of death, and alcohol drinking habits. The data set includes 7990 subjects and 7610 events.

Usage

data('alcohol')

Format

- time: Subject's age at death (possibly right censored)
- event: Outcome indicator.
  1 = death
  0 = censored

- alc
  0 = no alcohol consumption
  1 = moderate alcohol consumption
  4 = excessive alcohol consumption

Source

Data is from the Honolulu Heart Program/Honolulu Asia Aging Study (HHP/HAAS). The HHP/HAAS was reviewed and approved by the Kuakini Hospital IRB, Kuakini Hospital, Honolulu, HI.
Bootstrap to Correct for Over-optimism due to Adaptive Splitting

Description

This function is used to obtain the bias-corrected cost. One may select the final subtree with the lowest bootstrap estimated cost, with or without the additional AIC/BIC as in Xu and Adak (2002).

Usage

```r
bootstrap(B = 20, nodetree, subtrees, survtime, survstatus, x, D = 4, minfail = 30, alphac = 2)
```

Arguments

- `B`: Number of bootstrap samples. Default is 20.
- `nodetree`: Full grown tree with original data. Output from `output.coxphout`.
- `subtrees`: Pruned subtrees with original data. Output from `prune`.
- `survtime`: Survival time/follow up time of subjects.
- `survstatus`: Survival status of subjects.
- `x`: A data frame of covariates. In case of single covariate, use `[,drop = FALSE]` to keep the data frame structure.
- `D`: Maximum depth the tree will grow. Default depth is 4.
- `minfail`: Minimum number of unique event required in each block. Default is 10.
- `alphac`: Predetermined penalty parameter.

Details

The implemented cost here is the negative log partial likelihood. Each bootstrap sample is used to grow a full tree and then pruned to obtain the set of subtrees. The bias is estimated by the average of the differences between the cost of a bootstrapped subtree itself and the cost of sending the original data down the bootstrapped subtree. The bias-corrected cost is then obtained by subtracting this bias from the original cost. Predetermined penalty parameter can be used to account for the dimension of covariates, via Akaike information criteria (AIC), Schwarz Bayesian information criteria (BIC), or the 0.95 quantile of the chi-square distribution.

Value

- `bcoef`: Coefficient values from each bootstrap sample.
- `btree`: Tree related information from each bootstrapped sample. Types of information are the same as the ones from `output.coxphout`.
- `bomega`: Bias at each subtree for each bootstrapped data, the average of which gives the overall bootstrap estimated bias.
- `bootcost`: Cost based on the bootstrapped data.
- `ori.boot`: Negative log partial likelihood of the original data fitted to the model given by bootstrapped data.
References


Examples

## Not run:
data('alcohol')
require(survival)

coxtree <- coxph.tree(alcohol[, 'time'], alcohol[, 'event'],
                      x = alcohol[, 'alc', drop = FALSE], D = 4)
nodetree <- output.coxphout(coxtree)

subtrees <- prune(nodetree)

# This function requires output from output.coxphout, prune, and the original data set.
store.mult.cont <- bootstrap(B = 20, nodetree, subtrees, alcohol[, 'time'],
                             alcohol[, 'event'], x = alcohol[, 'alc', drop = FALSE],
                             D = 4, minfail = 20, alphac = 2)

## End(Not run)

---

### coxph.tree

Function to Grow the Tree Using the Score Statistic

#### Description

This function finds the optimal cutpoints for the time-varying regression effects and grows the 'full tree' using the score statistic.

#### Usage

```r
coxph.tree(survtime, survstatus, x, D = 3, method = "breslow", minfail = 10,
           iter.max = 20, eps = 1e-06, type = "mod")
```

#### Arguments

- **survtime**: survival time/ follow up time of subjects
- **survstatus**: survival status of subjects. 0 for censored and 1 for event
- **x**: a data frame of covariates. In case of single covariate, use `[ , , drop = F]` to keep the data frame structure
- **D**: maximum depth the tree will grow. Default depth is 3.
- **method**: argument for coxph function. Default is 'breslow'. See `coxph` for more details.
- **minfail**: minimum number of unique events required in each block. Default is 10
coxph.tree

iter.max the maximum number of iteration in coxph; default is 20. See coxph for more details.

eps argument for coxph function; default is 0.000001. See coxph for more details.

type method to calculate the score statistic. Two options are available: 'mod' for the modified score statistic and 'ori' for the original score statistic. Default value is 'mod.' Modified score statistic is used in the bootstrap part

Details

coxph.tree takes in survival time, survival status, and covariates to grow the full tree. It follows one of the stopping rules: 1) when the pre-specified depth is reached, or 2) the number of events in a node is less than a prespecified number, or 3) the maximized score statistic is less than a default value (0.0001).

Currently, data need to be arranged in descending order of time and with no missing.

Value

coxph.tree returns an object of class 'coxph.tree.'

The function output.coxphout is used to obtain and print a summary of the result.

An object of class 'coxph.tree' is a list containing the following components:

D Depth value specified in the argument
coef coefficient values of predictors. First number represents depth and second number represents block number
lkl Likelihood ratio value of each node
breakpt Starting point of each node. Starting point of node at Depth= 0 to maximum Depth = D+1 is shown.
ntree Number of cases in each node
nevent Number of events in each node
nblocks Number of blocks in each depth
nodes Indicator that indicates whether the block was eligible for further split
nodetree A table with depth, block, node, left right, maximum score, start time, end time, # of cases, and # of events
scoretest Maximum score at each block
xnames Name of predictors
failtime The time when events occurred without duplicates
summary coxph output of each block
pvalue p-value to test validity of a change point against none

References

Examples

```r
# Call in alcohol data set
data(quote('alcohol'))
require(survival)

coxtree <- coxph.tree(alcohol[, 'time'], alcohol[, 'event'],
                      x = alcohol[, 'alc', drop = FALSE], D = 4)
nodetree <- output.coxphout(coxtree)
subtrees <- prune(nodetree)
```

elbow.tree

**Finding the Final Tree using the Elbow Method**

Description

`elbow.tree` is like `final.tree`, but instead of using the minimum cost it uses the 'elbow' of the costs. It is similar to the elbow AIC or BIC approaches in the literature.

Usage

```r
elbow.tree(nodetree=nodetree, subtrees=subtrees, omega, alphac=2)
```

Arguments

- **nodetree**: Fully grown tree from the original data. Output from `output.coxphout`
- **subtrees**: Pruned subtrees from the original data. Output from `prune`
- **omega**: Bias (i.e. third index of the output) from `bootstrap`. Look at the value section of `bootstrap` for more information.
- **alphac**: Predetermined penalty parameter

Details

One can take the output (table) generated by this function and plot the (penalized) bias-corrected cost of each subtrees, then (visually) identify the 'elbow' as the selected subtree.

Value

- **subtree**: output from `prune` with an additional column 'cost' that contains bootstrap estimate of each subtree
- **cost.p**: This column contains the (penalized) bias-corrected cost of each subtree
Examples

```r
## Not run:
data('alcohol')
require(survival)

coxtree <- coxph(alcohol[, 'time'], alcohol[, 'event'],
                 x = alcohol[, 'alc', drop = FALSE], D = 4)
nodetree <- output.coxphout(coxtree)

subtrees <- prune(nodetree)

store.mult.cont <- bootstrap(B=20, nodetree, subtrees, alcohol[, 'time'],
                              alcohol[, 'event'], x = alcohol[, 'alc', drop = FALSE],
                              D=4, minfail=20, alphac=2)

Balph <- 0.5 * 2 * log(nrow(alcohol))
ellbow.tree <- elbow.tree(nodetree, subtrees, store.mult.cont[[3]], alphac= Balph)

## End(Not run)
```

**final.tree**  

*Finding the Final Tree After Bootstrap*

**Description**

`final.tree` uses bias-corrected costs obtained from `bootstrap` function and the predetermined penalty parameter to find the optimal tree from the set of subtrees.

**Usage**

```r
final.tree(nodetree=nodetree, subtrees=subtrees, omega, alphac=2)
```

**Arguments**

- `nodetree` Fully grown tree from the original data. Output from `output.coxphout`
- `subtrees` Pruned subtrees from the original data. Output from `prune`
- `omega` Bias (i.e. third index of the output) from `bootstrap`. Look at the value section of `bootstrap` for more information.
- `alphac` Predetermined penalty parameter

**Details**

`final.tree` is part of the `bootstrap` function but can be used to try different penalty parameters without re-running `bootstrap`. 
Value

subtree  output from prune with an additional column 'cost' that contains bootstrap estimate of each subtree
final    A tree with lowest cost value after applying predetermined penalty

References


Examples

```r
## Not run:
data('alcohol')
require(survival)
coxtree <- coxph(tree=alcohol[, 'time'], alcohol[, 'event'],
                 x = alcohol[, 'alc', drop = FALSE], D = 4)
nodetree <- output.coxph(out=coxtree)
subtrees <- prune(nodetree)
store.mult.cont <- bootstrap(B=20, nodetree, subtrees, alcohol[, 'time'],
                            alcohol[, 'event'], x = alcohol[, 'alc', drop = FALSE],
                            D=4,minfail=20, alphac=2)
Balph <- 0.5 * 2 * log(nrow(alcohol))
final.tree <- final.tree(nodetree, subtrees, store.mult.cont[[3]], alphac=Balph)
## End(Not run)
```

---

**mat.tvbeta**  
*Beta coefficient estimate at each time point*

Description

Function that outputs beta coefficient estimate of each covariate at each observation time point for a given tree, which can be used to plot the time-varying coefficients.

Usage

```r
mat.tvbeta(indx, fulltree, subtrees = NULL, survtime, survstatus, x)
```
Arguments

index: Index number of a subtree that needs to be analyzed
fulltree: output of outputCcoxphout.
subtrees: (Optional) output of prune.
survtime: survival time/ follow up time of subjects
survstatus: survival status of subjects. 0 for alive and 1 for dead
x: a data frame of covariates. In case of single covariate, use [,drop =F] to keep the data frame structure

Value

For each predictor, matCtvbeta gives the coefficient values at each observation time for a given subtree. The function outputs a matrix that can be used to plot the time-varying coefficient estimates over time. The number of rows in the matrix is the # of observations and the number of columns is the product of the # of covariates and the # of specified subtrees.

References


Examples

#This function requires output from outputCcoxphout, prune, and the original data set.
dataC'alcohol'()
require(survival)

coxtree <- coxph.tree(alcohol[,C'time'], alcohol[,C'event'],
                      x = alcohol[,C'alc', drop = FALSE], D = 4)
nodetree <- outputCcoxphout(coxtree)

subtrees <- prune(nodetree)

#creating matrix of beta coefficients at each event time point for all subtrees
k <- nrow(subtrees)
for (1 in 1:k) {
  print(paste("Tree ",l))
  coeftmp <- matCtvbeta(1,nodetree,subtrees,alcohol[,C'time'], alcohol[,C'event'],
                       x = data.frame(model.matrix(~alc, data=alcohol)[-c(1), drop = FALSE]))
  if (l == 1) coef <- coeftmp
  if (l > 1) coef <- cbind(coef,coeftmp)
}

#Creating plot of all subtrees for each predictor:
p <- ncol(coef)/k #Number of variables
x = data.frame(model.matrix(~alc, data=alcohol)[-c(1), drop = FALSE])
xnames <- xname(x)
xnames <- c('Alcohol 1', 'Alcohol 4')
# Subsetting data
coefnew <- data.frame(coef)
survtime <- alcohol[, 'time']
# Setting desired depth (All the subtrees)
kk <- nrow(subtrees)
for (j in 1:p) {
  matplot(survtime, coefnew[, seq(from = j, to = kk + p, by = p)], type = "l", lty = 1:kk, col = (1:kk) + 1,
          xlab = "Survival Time", ylab = "")
  title(main = paste("all: ", xnames[j]))
  legend('bottomleft', legend = paste("tree number: ", 1:kk), lty = 1:kk, col = (1:kk) + 1
}

## Creating a plot showing changes in coefficient of two predictors in full tree
# Creating matrix of beta coefficients at each event time point for full tree
coefftmp <- mat.tvbeta(1, nodetree, subtrees, alcohol[, 'time'], alcohol[, 'event'],
                      x = data.frame(model.matrix(~ alc, data = alcohol)[,-c(1), drop = FALSE]))
coefnew <- coefftmp
matplot(survtime, coefnew[, 1], type = "l", lty = 1:2, col = (1:2) + 1, xlab = "Survival Time", ylab = "")
legend('bottomleft', legend = c("Alcohol 1", "Alcohol 4"), lty = 1:2, col = (1:2) + 1)

### optimal.cutpoint

**Function to Find the First Cutpoint and its P Value**

**Description**

This function finds the first optimal cutpoint for the time-varying regression effects based on the maximized score statistics and calculates p-value based on a formula from Davies (1987) and O’Quigley and Pessione (1991). This is for depth 1 only.

**Usage**

```r
optimal.cutpoint(survtime, survstatus, x, method = "breslow", acpf = 10,
                 iter.max = 20, eps = 1e-06)
```

**Arguments**

- **survtime**: survival time/ follow up time of subjects
- **survstatus**: survival status of subjects. 0 for censored and 1 for an event
- **x**: a data frame of covariates. In case of a single covariate, use `[, drop = F]` to keep the data frame structure
- **method**: argument for coxph function. Default is 'breslow'. See `coxph` for more details.
- **acpf**: The search for the optimal cutpoint starts from the ((acpf/2)+1)th event until the (k - (acpf/2))th event, where k is the total number of events. Default is 10.
- **iter.max**: the maximum number of iteration in coxph; default is 20. See `coxph` for more details.
- **eps**: argument for coxph function; default is 0.000001. See `coxph` for more details.
Details

optimal.cutpoint takes in survival time, survival status, and covariates to find the first optimal cutpoint.
Currently, data need to be arranged in descending order of time and with no missing.

Value

optimal.cutpoint returns the following information:

- **breakpt**: optimal cutpoint
- **scoretest**: Maximum score associated with the optimal cut point
- **summary**: 3 output from coxph fitted with 1) entire data, 2) data before the optimal cutpoint, and 3) data after the optimal cutpoint.
- **pvalue**: p-value to test the existence of a change point against none

References


Examples

```r
# Call in alcohol data set
data('alcohol')
require(survival)

coxtree <- optimal.cutpoint(alcohol[, 'time'], alcohol[, 'event'],
                           x = alcohol[, 'alc', drop = FALSE])
```

Description

This function organizes coxph.tree output into a format that can be used as an input for prune, plot_coxph.tree, and mat.tvbeta.

Usage

```r
output.coxphout(coxout)
```

Arguments

- **coxout**: output from coxph.tree
Value

`output.coxphout` returns a table with following columns.

- **Depth**: Depth value specified in the argument
- **Block**: Time intervals present at each depth
- **Node**: Unique number assigned to each block
- **Left**: Node of a block that was divided into the left side in the next depth
- **Right**: Node of a block that was divided into the right side in the next depth
- **Score**: Modified score statistic of each node
- **lkl**: Likelihood ratio value of each node
- **Start**: Starting time of the node
- **End**: Ending time of the node
- **# of Cases**: Number of observations in each node
- **# of Events**: Number of events in each node

References


---

**plot_coxphtree**  
*Plotting of Full Tree and Subtrees*

**Description**

This function uses the full tree and subtrees (optional) to create visual outputs of the tree(s) and segments.

**Usage**

`plot_coxphtree(fulltree, subtrees = NULL, mm = 3, start = 0, pdf = FALSE, file.name)`

**Arguments**

- **fulltree**: output of `output.coxphout`.
- **subtrees**: (Optional) output of `prune`.
- **mm**: Number of subtrees plot to be placed in one page. Default is 3
- **start**: Sets starting point for segments. Useful if the minimum event time is far away from 0.
- **pdf**: Do you want to export the plots in pdf format? Default is FALSE. When set as FALSE, all plots need to be cleared before running this function to avoid 'Plot rendering error.'
- **file.name**: Name for the pdf file output.
plot_coxphtree takes an output from output.coxphout and creates treeplot and barplot showing blocks at each depth. If an output from prune is also included in the argument, the function creates treeplot and barplot for each subtree. In the barplot, end nodes are in dark blue color.

References


Examples

#This function requires output from output.coxphout and prune(optional)
data('alcohol')
require(survival)

coxtree <- coxph(’alcohol’[, ’time’], alcohol[, ’event’], x = alcohol[, ’alc’, drop = FALSE], D = 4)
nodetree <- output.coxphout(coxtree)

subtrees <- prune(nodetree)

plot_coxphtree(nodetree, subtrees, start = 70, pdf = FALSE)

prune

Function to Prune Using the Score Statistic

Description

This function merges over-segmented intervals to create optimally pruned subtrees.

Usage

prune(fulltree)

Arguments

fulltree output from output.coxphout

Details

prune uses the CART algorithm and -log (partial likelihood) as cost to find the optimally pruned subtrees.
Value

`prune` returns a matrix with the following columns, where each row is an optimally pruned subtree:

- **K**: subtrees number 1, 2, etc. Tree #1 is the full tree
- **N[1]**: Number of terminal nodes
- **alpha**: penalty parameter corresponding to the subtree
- **S[1]**: -log(partial likelihood) of the subtree
- **pruneoff**: Node that was removed from the previous larger subtree to obtain the current subtree

References


Examples

```r
## Call in alcohol data set
data('alcohol')
require(survival)

coxtree <- coxph.tree(alcohol[, 'time'], alcohol[, 'event'],
                      x = alcohol[, 'alc', drop = FALSE], D = 4)
nodetree <- output.coxphout(coxtree)

subtrees <- prune(nodetree)
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