Package ‘edl’

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Description Error-driven learning (based on the Widrow & Hoff (1960) learning rule, and essentially the same as Rescorla-Wagner's learning equations (Rescorla & Wagner, 1972, ISBN: 0390718017), which are also at the core of Naive Discrimination Learning, (Baayen et al, 2011, <doi:10.1037/a0023851>) can be used to explain bottom-up human learning (Hoppe et al. <doi:10.31234/osf.io/py5kd>), but is also at the core of artificial neural networks applications in the form of the Delta rule. This package provides a set of functions for building small-scale simulations to investigate the dynamics of error-driven learning and it's interaction with the structure of the input. For modeling error-driven learning using the Rescorla-Wagner equations the package 'ndl' (Baayen et al, 2011, <doi:10.1037/a0023851>) is available on CRAN at <https://cran.r-project.org/package=ndl>. However, the package currently only allows tracing of a cue-outcome combination, rather than returning the learned networks. To fill this gap, we implemented a new package with a few functions that facilitate inspection of the networks for small error driven learning simulations. Note that our functions are not optimized for training large data sets (no parallel processing), as they are intended for small scale simulations and course examples. (Consider the python implementation 'pyndl' <https://pyndl.readthedocs.io/en/latest/> for that purpose.)
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activationsCueSet

Calculate the change in activation for a specific cue or set of cues.

Description

Calculate the change in activation for a specific cue or set of cues for all outcomes (or a subset) in the weightmatrices.

Usage

```r
activationsCueSet(
  wmlist,
  cueset,
  split = "_",
  select.outcomes = NULL,
  init.value = 0,
  normalize = FALSE
)
```

Arguments

- `wmlist` A list with weightmatrices, generated by `RWlearning` or `updateWeights`, or a single weightmatrix (matrix).
- `cueset` String, specifying the cue set for which to calculate change in activation.
- `split` String, separator between cues and/or outcomes.
- `select.outcomes` Optional selection of outcomes to limit (or expand) the number of activations that are returned. The value of NULL (default) will return all activations (for each outcome in `wmlist`). Note that specified values that are not in the weightmatrix will return the initial value without error or warning. Please use `getValues` for returning all outcomes in the data.
- `init.value` Value of activations for non-existing connections. Typically set to 0.
- `normalize` Logical: whether or not the activation is normalized by dividing the total activation by the number of cues. Default is FALSE. If set to TRUE, the activation reflects the average activation per cue.

Value

List of data frames. For each cueset defined in `cueset`, a dataframe of activation values is provided. These are returned as a list, with the cuesets as names.

Notes

The outcomes are selected based on the weightmatrices, and not necessarily all outcomes present in the training data.
activationsCueSet

Author(s)

Jacolien van Rij

See Also

getWeightsByCue, getWeightsByOutcome

Other functions for calculating activations: activationsEvents(), activationsMatrix(), activationsOutcomes(), getActivations()

Examples

# load example data:
data(dat)

# add obligatory columns Cues, Outcomes, and Frequency:
dat$Cues <- paste("BG", dat$shape, dat$Color, sep="_")
dat$Outcomes <- dat$Category
dat$Frequency <- dat$Frequency1
head(dat)

# now use createTrainingData to sample from the specified frequencies:
train <- createTrainingData(dat)
head(train)

# this training data can actually be used train network:
wm <- RWlearning(train)

# Now we calculate the activations for all outcomes
# per event:
activations <- activationsCueSet(wm, cueset="BG_bicycle_red")
names(activations)
head(activations[[1]])

# plot:
al <- activations[[1]]
extPlot(nrow(al), range(al),
   xlab="Learning events", ylab="Activations",
   xmark=TRUE, ymark=TRUE, las=1)
for(i in 1:ncol(al)){
   lines(al[,i], col=i, lty=i)
}
legend("topleft", legend=colnames(al),
   col=1:ncol(al), lty=1:ncol(al),
   bty='n', cex=.75)
**activationsEvents**  
*Calculate the activations for each learning event.*

**Description**

Calculate the activations for each learning event. The values are returned as data frame or as a list of data frames.

**Usage**

```r
activationsEvents(
  wmlist,
  data,
  split = " ",
  fun = NULL,
  return.list = FALSE,
  init.value = 0,
  normalize = FALSE
)
```

**Arguments**

- `wmlist`: A list with weightmatrices, generated by `RWlearning` or `updateWeights`, or a single weightmatrix (matrix).
- `data`: Data frame with columns Cues and Outcomes. Number of rows should be the same as the number of weightmatrices in `wmlist`.
- `split`: String, separator between cues and/or outcomes.
- `fun`: Function to apply to the activations for events with multiple outcomes. By default (`fun=NULL`) the activation values for each outcome are returned. If there are learning events with multiple outcomes, the argument `return.list` will be automatically set to `TRUE`.
- `return.list`: Logical: whether or not the activation values are returned as list or as vector. Defaults to the value `FALSE`, returning a vector of activation values. But this also depends on the argument `fun` (see more info above).
- `init.value`: Value of activations for non-existing connections. Typically set to 0.
- `normalize`: Logical: whether or not the activation is normalized by dividing the total activation by the number of cues. Default is `FALSE`. If set to `TRUE`, the activation reflects the average activation per cue.

**Value**

Vector or list of activation values (see `return.list` and `fun` for the specific conditions, and the examples below).
activationsEvents

Author(s)

Jacolien van Rij

See Also

geweightsByCue, getWeightsByOutcome

Other functions for calculating activations: activationsCueSet(), activationsMatrix(), activationsOutcomes(), getActivations()

Examples

# load example data:
data(dat)

# add obligatory columns Cues, Outcomes, and Frequency:
dat$Cues <- paste("BG", dat$Shape, dat$Color, sep="_")
dat$Outcomes <- dat$Category
dat$Frequency <- dat$Frequency1
head(dat)

# now use createTrainingData to sample from the specified frequencies:
train <- createTrainingData(dat)
head(train)

# this training data can actually be used train network:
wm <- RWlearning(train)

# Now we calculate the activations for each event:
train$Activation <- activationsEvents(wm, train)

# With multiple outcomes per event, it is better not
# to directly assign to a new column, as a list will
# return. See the example below:
dat$Outcomes <- paste(dat$Shape, dat$Color, sep="_")
dat$Cues <- paste("BG", dat$Category, sep="_")
dat$Frequency <- dat$Frequency1
head(dat)
train <- createTrainingData(dat)
wm <- RWlearning(train)
# This code will elicit a warning message:
## Not run:
act <- activationsEvents(wm, train)
## End(Not run)
# this code will not elicit a warning:
act <- activationsEvents(wm, train, return.list=TRUE)
head(act)
# to assign one single activation value to each event,
# we could instead apply a function, for example, by
# taking the max activation per event:
train$maxAct <- activationsEvents(wm, train, fun="max")
activationsMatrix  

*Calculate the activations for one or a set of cues.*

**Description**

Calculate the activations for one or a set of cues. The values are returned as vector or data frame.

**Usage**

```r
activationsMatrix(
  wm, 
  cues, 
  split = " ", 
  select.outcomes = NULL, 
  init.value = 0, 
  normalize = FALSE 
)
```

**Arguments**

- `wm` A weightmatrix, generated by `RWlearning` or `updateWeights`.
- `cues` String or vector of strings. Each string represents a set of cues, separated by `split`, for which the activations will be calculated. Note: the activations will be calculated for all provided cues together, assuming these occurred in one learning event.
- `split` String, separator between cues.
- `select.outcomes` Optional selection of outcomes to limit the number of activations that are returned. The value of NULL (default) will return all activations (for each outcome in `wm`). Note that specified values that are not in the weightmatrix will return the initial value without error or warning. Please use `getValues` for returning all outcomes in the data.
- `init.value` Value of activations for non-existing connections. Typically set to 0.
- `normalize` Logical: whether or not the activation is normalized by dividing the total activation by the number of cues. Default is FALSE. If set to TRUE, the activation reflects the average activation per cue.

**Value**

Vector or data frame.

**Author(s)**

Jaclien van Rij
activationsOutcomes

See Also

getWeightsByCue, getWeightsByOutcome

Other functions for calculating activations: activationsCueSet(), activationsEvents(), activationsOutcomes(), getActivations()

Examples

# load example data:
data(dat)

# setup data:
newdat <- data.frame(Cues = paste("BG", dat$Shape, dat$Color, sep="_"),
    Outcomes = dat$Category,
    Frequency = dat$Frequency2)
train <- createTrainingData(newdat)
# learning:
wm <- RWlearning(train)

# calculate activations for all outcomes:
mat <- getWM(wm)
activationsMatrix(mat, cues="BG_tree_green")
# only accepts one set of cues - in this case all cues
# are combined:
activationsMatrix(mat, cues=c("BG_tree", "BG_tree_brown"))
# ... which is the same as this:
activationsMatrix(mat, cues=c("BG", "BG", "tree", "tree", "brown"))
# now select one outcome:
activationsMatrix(mat, cues=c("BG", "tree"), select.outcomes="vehicle")
# cues/outcomes not in matrix:
activationsMatrix(mat, cues=c("na"), select.outcomes="new")

activationsOutcomes

Calculate the activations for all outcomes in the data.

Description

Calculate the activations for all outcomes in the data per learning event. The activation values are returned as data frame.

Usage

activationsOutcomes(
    wmlist,
    data,
    split = ",",
    select.outcomes = NULL,
    init.value = 0,
    normalize = FALSE
)
Arguments

wmlist A list with weightmatrices, generated by RWlearning or updateWeights, or a single weightmatrix (matrix).
data Data frame with columns Cues and Outcomes. Number of rows should be the same as the number of weightmatrices in wmlist.
split String, separator between cues and/or outcomes.
select.outcomes Optional selection of outcomes to limit (or expand) the number of activations that are returned. The value of NULL (default) will return all activations (for each outcome in data). Note that specified values that are not in the weightmatrix will return the initial value without error or warning. Please use getValues for returning all outcomes in the data.
init.value Value of activations for non-existing connections. Typically set to 0.
normalize Logical: whether or not the activation is normalized by dividing the total activation by the number of cues. Default is FALSE. If set to TRUE, the activation reflects the average activation per cue.

Value

Vector or list of activation values (see return.list and fun for the specific conditions, and the examples below).

Notes

The outcomes are selected based on the data with events, and not necessarily all outcomes present in the weightmatrices. For example, when the weightmatrices were first trained on another data set, some outcomes may be present in the weightmatrices but not in the current training data. To include these as well, the user can specify these extra outcomes with the argument select.outcomes.

Author(s)

Jacolien van Rij

See Also

getWeightsByCue, getWeightsByOutcome
Other functions for calculating activations: activationsCueSet(), activationsEvents(), activationsMatrix(), getActivations()

Examples

# load example data:
data(dat)

# add obligatory columns Cues, Outcomes, and Frequency:
dat$Cues <- paste("BG", dat$Shape, dat$Color, sep="_")
dat$Outcomes <- dat$Category
dat$Frequency <- dat$frequency1
head(dat)

# now use createTrainingData to sample from the specified frequencies:
train <- createTrainingData(dat)
head(train)

# this training data can actually be used train network:
wm <- RWlearning(train)

# Now we calculate the activations for all outcomes
# per event:
activations <- activationsOutcomes(wm, train)
head(activations)

# Now with selection of outcomes (note that 'dog' does
# not occur as outcome in the data):
activations2 <- activationsOutcomes(wm, train,
   select.outcomes = c("plant", "vehicle", "dog"))
head(activations2)
tail(activations2)

---

**check**

*Remove empty cues and/or outcomes.*

**Description**

Remove empty cues and/or outcomes.

**Usage**

check(data, rm = TRUE)

**Arguments**

- **data**:
  Data frame with columns Cues and Outcomes.

- **rm**:
  Logical: whether or not to remove empty strings. (Default TRUE).

**Details**

When \!r\!m\!r\!m\!r\!F\!A\!L\!S\!E the function returns a code for each row of the data frame indicating whether an empty cue or outcome was detected. The function may return the following values:

- **0**: No empty cues and outcomes were detected in this row.
- **1**: Empty cue(s) but not empty outcomes were detected in this row.
- **2**: Empty outcome(s) but not empty cues were detected in this row.
- **3**: Empty cue(s) AND empty outcome(s) were detected in this row.
checkWM

Value
data frame or numeric vector (see details)

Author(s)
Jacolien van Rij

Examples
test1 <- c("a_b", "a__b", "_a_b", "a_b_", "_a__b_", "___")
## Not run:
   # this returns an error:
   check(test1)

## End(Not run)
# data frame with cues and outcomes:
(dat <- data.frame(Cues=test1, Outcomes=sample(test1), stringsAsFactors=TRUE))
# remove empty:
check(dat)
# only indicating which rows contain empty cues/outcomes:
(test <- check(dat, rm=FALSE))
# check empty cues:
dat[test %in% c(1,3),]
# check empty outcomes:
dat[test %in% c(2,3),]

checkWM

Check whether cues and outcomes exist in a weight matrix and optionally add.

Description
Check whether cues and outcomes exist in a weight matrix and optionally add.

Usage
checkWM(cues, outcomes, wm)

Arguments
cues A vector with cues.
outcomes A vector with outcomes.
wms A matrix with connection weights between cues and outcomes.

Value
A weightmatrix (matrix)
createTrainingData

Create event training data from a frequency data frame.

description

Create event training data from a frequency data frame.

Usage

createTrainingData(
  data,
  nruns = 1,
  random = TRUE,
  within.runs = FALSE,
  add.id = TRUE,
  check = TRUE
)

Arguments

data            Data frame with columns Cues and Outcomes, and optionally Frequency.
nruns            Numeric: number of times to run through the data.
random           Logical: randomize the data or not (defaults to TRUE).
createTrainingData

within.runs Logical: apply setting of random to the data _within_ each run (if set to TRUE) or over all data (if set to FALSE). Default setting is FALSE. Note that to randomize the data within separate runs, both random and within.runs should be set to TRUE.

add.id Logical: whether or not to add columns that identify events (default is TRUE). The column Item is added to describe each type of event (unless this column already exists in data), the column Run is added when within.runs=TRUE, and the column Trial indicates the order of events within the data frame or within the run (when within.runs=TRUE).

check Logical: check for empty strings ("") or not (defaults to TRUE). If empty strings are found, they will be removed.

Value
data frame

Author(s)
Jacolien van Rij

Examples

# load example data:
data(dat)

data(dat)

dat$Cues <- paste("BG", dat$Shape, dat$Color, sep="_")
dat$Outcomes <- dat$Category
dat$Frequency <- dat$Frequency1
head(dat)
dim(dat)

# now use createTrainingData to sample from the specified frequencies:
train <- createTrainingData(dat)
head(train)
dim(train)
# the rows should be equal to the sum of frequencies in dat:
sum(dat$Frequency)

# this training data can actually be used train network:
wm <- RWlearning(train)
# inspect weight matrix:
wm[[1]]

# retrieve cues and outcomes from data:
c <- getCues(wm)
o <- getOutcomes(wm)
# add missing cues to initial weight matrix:
checkWM(c, o, wm=wm[[1]])

# -------------------
# additional possibility for
# simulating experimental designs:
# -------------------
dat$Frequency <- dat$Frequency2
train2 <- createTrainingData(dat, nruns=5)
head(train2)
# items are completely randomized,
# and not equally distributed over the experiment:
train2$Run <- rep(1:5, each=(nrow(train2)/5))
table(train2$Run, train2$Item)
# in this way the items are randomized within each run:
train3 <- createTrainingData(dat, nruns=5, within.runs=TRUE)
head(train3)
table(train3$Run, train3$Item)
# difference in learning (may take some time):
## Not run:
wm2 <- RWlearning(train2)
plotCueWeights(wm2, cue="brown")
wm3 <- RWlearning(train3)
plotCueWeights(wm3, cue="brown")
plotOutcomeWeights(wm3, outcome="animal")
## End(Not run)

---

### createWM

Create empty weight matrix based on a set of cues and outcomes.

#### Description
Create empty weight matrix based on a set of cues and outcomes.

#### Usage
createWM(cues, outcomes, background = NULL, init.value = 0)

#### Arguments
- **cues**
  - A vector with cues.
- **outcomes**
  - A vector with outcomes.
- **background**
  - A string specifying the background cue. Sets this as the value of the background cue for all functions in this R session. If NULL, the current value of the background cue will be used.
- **init.value**
  - Initial value for all connections, typically set to 0.

#### Value
- A weightmatrix (matrix)
cueWindow

Author(s)
Jacolien van Rij

See Also
link[RWlearning]

Examples

# load example data:
data(dat)

# add obligatory columns Cues, Outcomes, and Frequency:
dat$Cues <- paste("BG", dat$Shape, dat$Color, sep="_")
dat$Outcomes <- dat$Category
dat$Frequency <- dat$Frequency1
head(dat)

# the function RWlearning uses createWM to construct a weight matrix:
cues <- getValues(dat$Cues, unique=TRUE)
outcomes <- getValues(dat$Outcomes, unique=TRUE)
createWM(cues=cues, outcomes=outcomes)
# add background cue:
createWM(cues=cues, outcomes=outcomes, background=TRUE)

cueWindow

Create a 'cue window', for overlapping or continuous cues.

Description
Create a 'cue window', for overlapping or continuous cues.

Usage
cueWindow(
x,
  n = 1,
  step = 1,
  weights = NULL,
  min = 1,
  max = 100,
  round.values = TRUE,
  split = "-",
  premark = "*",
  postmark = "*",
  as.numeric = FALSE,
  dec = NULL)


**Arguments**

- **x**: A vector with numeric cues.
- **n**: Numeric value specifying the window size. If `n` has two values, the first value indicates the left window size, and the second value the size of the right window.
- **step**: Numeric value, indicating the difference between adjacent cues values. Set to 1 by default.
- **weights**: A vector with weights (round numbers) for multiplying the elements within the window. Defaults to NULL (which will give all cues the same weight).
- **min**: Numeric value specifying the lowest value on the scale. Defaults to 1.
- **max**: Numeric value specifying the maximum value on the scale. Defaults to 100.
- **round.values**: Logical, whether or not to round the values of `x` to multiples of `step` on the continuum between `min` and `max`. Defaults to TRUE.
- **split**: String, specifying the cue separator. Default value is "_".
- **premark**: String, specifying a character to add before each cue.
- **postmark**: String, specifying a character to add after each cue.
- **as.numeric**: Logical, whether or not to return the numeric values of the window as a list. Default is FALSE (return cue sets as a vector of strings).
- **dec**: Number of decimals for rounding. Defaults to NULL (automatically determined).

**Value**

A vector of strings (default), or a list with vectors of numbers.

**Author(s)**

Jacolien van Rij

**Examples**

```r
# generate random sample of cues on continuum of 1-10, # with sep=1:
set.seed(123)
cues <- round(runif(20, min=0.5, max=10.5),1)
# Note that cues will be converted to rounded numbers
# as round.values=TRUE. With cue window of 3:
cueWindow(cues, n=3, max=10)
# step of 0.5 increases number of neighboring cues:
cueWindow(cues, n=3, max=10, step=.5)
# cue window of 5:
cueWindow(cues, n=5, max=10)
# asymmetrical window:
cueWindow(cues, n=c(2,1), max=10, step=.5)
# non-uniform weights:
cueWindow(cues, n=5, max=10, weights=c(1,2,3,2,1))
```
Simulated learning data.

Description

Data set for illustrating discrimination learning.

Usage

dat

dat

Format

A data frame with 36 rows and 5 variables:

Shape Shape is the discriminative cue. 6 shapes: cat, rabbit, flower, tree, car, bicycle.
Color Color is the nondiscriminative cue. 6 colors: brown, gray, white, yellow, red, blue.
Category Three categories: animal, plant, vehicle.
Frequency1 Different frequency values assigned to the shapes, no difference between colors.
Frequency2 Different frequency values assigned to the color-shape combinations, no difference between categories.

Author(s)

Jacolien van Rij
Description

The package 'edl' provides a set of functions that facilitate the evaluation, interpretation, and visualization of small error-driven learning simulations.

Details

Error-driven learning is based on the Widrow & Hoff (1960) learning rule and the Rescorla-Wagner’s learning equations (Rescorla & Wagner, 1972), which are also at the core of Naive Discrimination Learning (Baayen et al, 2011). Error-driven can be used to explain bottom-up human learning (Hoppe et al, under revision), but is also at the core of artificial neural networks applications in the form of the Delta rule. This package provides a set of functions for building small-scale simulations to investigate the dynamics of error-driven learning and it’s interaction with the structure of the input. For modeling error-driven learning using the Rescorla-Wagner equations the package 'ndl' (Baayen et al, 2011) is available on CRAN at https://cran.r-project.org/package=ndl. However, the package currently only allows tracing of a cue-outcome combination, rather than returning the learned networks. To fill this gap, we implemented a new package with a few functions that facilitate inspection of the networks for small error driven learning simulations. Note that our functions are not optimized for training large data sets (no parallel processing), as they are intended for small scale simulations and course examples. (Consider the python implementation pyndl https://pyndl.readthedocs.io/en/latest/ for that purpose.)

Getting started

- vignette("edl",package="edl") - summarizes the core functions for training and visualization of results.

Also available online: https://jacolienvanrij.com/Rpackages/edl/.

References


Author(s)

Jacolien van Rij and Dorothée Hoppe, originally based on the package 'ndl'.
Maintainer: Jacolien van Rij (<j.c.van.rij@rug.nl>)
University of Groningen, The Netherlands
getActivations

Function to calculate the activations.

Description

Calculate the activations for all or specific outcomes on the basis of a set of cues. This function combines the various functions to calculate the activations.

Usage

getActivations(
  wmlist,
  data = NULL,
  cueset = NULL,
  split = " ",
  select.outcomes = NULL,
  init.value = 0,
  normalize = FALSE
)

Arguments

wmlist A list with weightmatrices, generated by RWlearning or updateWeights. Or, alternatively, wmlist can be a single weightmatrix.

data Data frame with columns Cues and Outcomes, specifying one learning event per row (i.e., assuming Frequency=1, as data generated with createTrainingData). Optional argument: when data is provided, the activations will be calculated for each learning event in data (i.e., for the combination of cues and outcomes). When data is set to NULL (no data frame provided), this function will use the cue sets specified in cueset. Use the argument select.outcomes to specify a set of outcomes for which to calculate the activations instead of for the observed outcome(s) only. See examples.

cueset String, specifying the cue set for which to calculate change in activation. Only will be used when data is set to NULL.

split String, separator between cues and/or outcomes.

select.outcomes Optional selection of outcomes to limit (or expand) the number of activations that are returned. See examples for how to use this argument in combination with data and cueset. When data is provided, the value of NULL (default) will only return the activations for each learning event (i.e., only for the observed cues and outcomes). When data is provided, the value TRUE will return the activations for all outcomes in data given the cues observed in the learning events. When cueset is specified, the values of NULL (default) or TRUE will return the activations for all outcomes in wmlist. Note that specified values that are not in the weightmatrix will return the initial value without error or warning. Please use getValues for returning all outcomes in the data.
getActivations

init.value  Value of activations for non-existing connections. Typically set to 0.

normalize  Logical: whether or not the activation is normalized by dividing the total activation by the number of cues. Default is FALSE. If set to TRUE, the activation reflects the average activation per cue.

Value

List: when data is provided, a list is returned with the outcome activations for each learning event; when cueset is provided, a list is returned with data frames of outcome activations. See examples.

Author(s)

Jacolien van Rij

See Also

getWeightsByCue, getWeightsByOutcome

Other functions for calculating activations: activationsCueSet(), activationsEvents(), activationsMatrix(), activationsOutcomes()

Examples

# load example data:
data(dat)

# add obligatory columns Cues, Outcomes, and Frequency:
dat <- droplevels(dat[1:3,])
dat$Cues <- paste("BG", dat$Shape, dat$Color, sep="_")
dat$Outcomes <- dat$Category
dat$Frequency <- dat$Frequency1
head(dat)

# now use createTrainingData to sample from the specified frequencies:
train <- createTrainingData(dat)
head(train)

# this training data can actually be used train network:
wm <- RWlearning(train)

# With this data we illustrate four different
# ways to retrieve activation changes.

# Situation I: return activations for each event
act1 <- getActivations(wm, data=train)
head(act1)

# plotting activations for each event doesn't provide very
# useful info:
plot(act1$Activation, type='l', ylim=c(0,1), col=alpha(1),
ylab='Activation')

# these lines may be more interpretable:
getCues

n <- which(act1$Outcomes=="animal")
lines(n, act1$Activation[n], col=alpha(2), lwd=2)
n <- which(act1$Outcomes=="plant")
lines(n, act1$Activation[n], col=alpha(3), lwd=2)

# Situation II: return activations for each events
# for all outcomes
act2 <- getActivations(wm, data=train, select.outcomes=TRUE)
head(act2)

plot(act2$plant, type='l', ylim=c(0,1), col=alpha(1),
     ylab='Activation')
n <- which(act2$Outcomes=="plant")
rug(n, side=1)
lines(n, act2$plant[n], lwd=2, col=alpha(3))
n <- which(act2$Outcomes!="plant")
lines(n, act2$plant[n], lwd=2, col=alpha(2))
legend('topright',
       legend=c("all events", "outcome present", "outcome absent"),
       col=c(1,alpha(3),alpha(2)), lwd=c(1,2,2),
       bty='n')

# Situation III: return activations for specific cuesets
# for all outcomes
act3 <- getActivations(wm, cueset=c("BG_cat_brown", "BG_flower_brown"))
str(act3)
a31 <- act3[["BG_flower_brown"]]
plot(a31$plant, type='l', ylim=c(0,1), col=alpha(1),
     main="BG_flower_brown", ylab='Activation')
lines(a31$animal,col=2)
rug(which(train$Cues == "BG_flower_brown"), side=1)
legend('topright',
       legend=c("plant", "animal"),
       col=c(1,2), lwd=1, bty='n')

# Situation IV: return activations for a static weight matrix
# Note: only with cueset
(final <- getWM(wm))
act4 <- getActivations(final, cueset=unique(train$Cues))
act4

gETCHES

Extract cues from list of weightmatrices.

Description

Extract cues from list of weightmatrices.
getLambda

Usage

getcues(wmlist, extra.check = FALSE)

Arguments

wmlist A list with weightmatrices, generated by RWlearning or updateWeights.
extra.check Logical: whether or not to collect all cues from all weightmatrices in the list.
Note that this slows down the process and should not result in different findings. Default is FALSE.

Value

Vector with cues.

Author(s)

Jacolien van Rij

See Also

gETCHoutcomes, getValues

Examples

# load example data:
data(dat)
# prepare training data:
dat$Cues <- paste("BG", dat$Shape, dat$Color, sep="_")
dat$Outcomes <- dat$Category
dat$Frequency <- dat$Frequency1
train <- createTrainingData(dat)
# learning:
wm <- RWlearning(train)
# retrieve cues from wm list:
getcues(wm)
# or this version (which takes more time):
system.time({getcues(wm, extra.check=TRUE)})
system.time({getcues(wm)})

getLambda Retrieve the lambda values for all or specific outcomes for each learning event.

Description

For a given set of training data, the lambda values are returned for each or specific outcomes. The values are returned as data frame.
getOutcomes

Usage

getLambda(data, lambda = 1, split = " ", select.outcomes = NULL)

Arguments

data         Data with columns Cues and Outcomes, as generated with createTrainingData.
lambda       Numeric, value of lambda parameter. Defaults to 1.
split        String, separator between cues or outcomes.
select.outcomes  Optional selection of outcomes to limit the number of activations that are re-
turned. The value of NULL (default) will return all activations. Note that specified values that are not in the weightmatrices will return the initial value without error or warning. Please use getValues for returning all outcomes in the data.

Value

Data frame.

Author(s)

Jacolien van Rij

Examples

# load example data:
data(dat)

# add obligatory columns Cues, Outcomes, and Frequency:
dat$Cues <- paste("BG", dat$Shape, dat$Color, sep=" ")
dat$Outcomes <- dat$Category
head(dat)
dim(dat)
test <- getLambda(dat)
# only outcomes that do not occur in data results in 0:
test2 <- getLambda(dat, select.outcomes=c("a", "b", "c"))

getOutcomes  Extract outcomes from list of weightmatrices.

Description

Extract outcomes from list of weightmatrices.

Usage

getOutcomes(wmlist, extra.check = FALSE)
Arguments

wmist A list with weightmatrices, generated by \texttt{RWlearning} or \texttt{updateWeights}.

extra.check Logical: whether or not to collect all cues from all weightmatrices in the list. Note that this slows down the process and should not result in different findings. Default is FALSE.

Value

Vector with outcomes.

Author(s)

Jacolien van Rij

See Also

getcues, getValues

Examples

```r
# load example data:
data(dat)
# prepare training data:
dat$Cues <- paste("BG", dat$Shape, dat$Color, sep="_")
dat$Outcomes <- dat$Category
dat$Frequency <- dat$Frequency1
train <- createTrainingData(dat)
# learning:
wm <- RWlearning(train)
# retrieve cues from wm list:
getOutcomes(wm)
# or this version (which takes more time):
system.time({getOutcomes(wm, extra.check=TRUE)})
system.time({getOutcomes(wm)})
```

getUpdate Retrieve the weight updates and their change for each learning event.

Description

For a given set of training data, the weight updating values are returned for each or specific outcomes. The values are returned as data frame.
getUpdate

Usage

getUpdate(
  wmlist,
  data,
  select.outcomes = NULL,
  split = "_",
  present.outcome = FALSE
)

Arguments

wmlist  A list with weightmatrices, generated by RWlearning or updateWeights.
data  Data with columns Cues and Outcomes, as generated with createTrainingData.
select.outcomes
  Optional selection of outcomes to limit the number of activations that are returned. The value of NULL (default) will return all activations. Note that specified values that are not in the weightmatrices will return the initial value without error or warning. Please use getValues for returning all outcomes in the data.
split  String, separator between cues or outcomes.
present.outcome
  Logical: whether or not to output the update for the present output only. Defaults to FALSE. Note that if set to true, this parameter cancels the effect of select.outcomes.

Value

Data frame.

Author(s)

Jacolien van Rij

Examples

# load example data:
data(dat)

# add obligatory columns Cues, Outcomes, and Frequency:
dat <- droplevels(dat[,1:3,])
dat$Cues <- paste("BG", dat$Shape, dat$Color, sep="_")
dat$Outcomes <- dat$Category
dat$Frequency <- dat$Frequency1
head(dat)

# now use createTrainingData to sample from the specified frequencies:
train <- createTrainingData(dat)
head(train)
# this training data can actually be used train network:
wm <- RWlearning(train)

# retrieve update values for all outcomes:
updates1 <- getUpdate(data=train, wmlist=wm)
head(updates1)

# retrieve update values for observed outcomes:
updates2 <- getUpdate(data=train, wmlist=wm, present.outcome=TRUE)
head(updates2)

# plot:
n <- which("animal" == train$Outcomes)
plot(n, updates2[n], type='l',
     ylim=c(0,.1),
     ylab="Weight updates", xlab="Learning event")

---

**getValues**

*Retrieve all cues from a vector of text strings.*

**Description**

Retrieve all cues from a vector of text strings.

**Usage**

getValues(text, split = ",", unique = FALSE, decreasing = FALSE)

**Arguments**

- **text**: A vector with text strings containing cues or outcomes, separated by a symbol specified by `split`.
- **split**: separator between cues.
- **unique**: Logical: only return unique values (TRUE) or all values (FALSE, default). When unique values are returned, they are sorted.
- **decreasing**: Logical: sorting in alphabetical order (FALSE, default) or the reverse order (TRUE)? Only applies when `unique` is set to TRUE.

**Value**

A vector with strings

**Author(s)**

Jacomien van Rij
getWeightsByCue

See Also

strsplit, sort, unique, getOutcomes, getCues

Examples

# load example data:
data(dat)
# prepare training data:
dat$Cues <- paste("BG", dat$Shape, dat$Color, sep="_")
dat$Outcomes <- dat$Category
dat$Frequency <- dat$Frequency1
train <- createTrainingData(dat)

# find all cues in training data:
cues <- getValues(train$Cues)
table(cues)
# find all outcomes in data:
out <- getValues(train$Outcomes)
table(out)
# find (sorted) unique cues and outcomes:
getValues(dat$Cues, unique=TRUE)
getValues(dat$Outcomes, unique=TRUE)

getWeightsByCue(wmlist, cue, select.outcomes = NULL, init.value = 0)

Arguments

wmlist A list with weightmatrices, generated by RWlearning or updateWeights.
cue String: cue for which to extract the connection weights.
select.outcomes Optional selection of outcomes to limit the number of connection weights that are returned. The value of NULL (default) will return all connection weights. Note that specified values that are not in the weightmatrices will return the initial value without error or warning. Please use getOutcomes for returning all outcomes from the data, and getValues for returning all outcomes in the data.
init.value Value of connection weights for non-existing connections. Typically set to 0.
getWeightsByOutcome

Extract the change of connection weights between all cues and a specific outcome.

Value
Data frame.

Author(s)
Jacolien van Rij

See Also
plotCueWeights, plotOutcomeWeights, getWeightsByOutcome

Examples

```r
# load example data:
data(dat)

# add obligatory columns Cues, Outcomes, and Frequency:
dat$Cues <- paste("BG", dat$Shape, dat$Color, sep="_")
dat$Outcomes <- dat$Category
dat$Frequency <- dat$Frequency1
head(dat)
dim(dat)

# now use createTrainingData to sample from the specified frequencies:
train <- createTrainingData(dat)

# this training data can actually be used to train network:
wm <- RWlearning(train)

# final weight matrix:
getWM(wm)

# Inspect the change in connection weights
# for cue=car

# Extract weights for car

cueweights <- getWeightsByCue(wm, cue="car")
head(cueweights)

# Create empty plot
emptyPlot(nrow(cueweights), c(-.5,1), h0=0,
main="Cue="car", ylab="connection weights", xlab="learning events")

# Plot connections for different outcomes
lines(cueweights$vehicle)
lines(cueweights$plant, col="red", lty=4)
lines(cueweights$animal, col="red", lty=2)
legend_margin("topright", legend=c("animal", "plant", "vehicle"),
col=c(2,2,1), lty=c(2,4,1), lwd=1, bty="n")
```
getWeightsByOutcome

Description

Extract the change of connection weights between all cues and a specific outcome. The values are returned as data frame.

Usage

getWeightsByOutcome(wmlist, outcome, select.cues = NULL, init.value = 0)

Arguments

- **wmlist**: A list with weightmatrices, generated by `RWlearning` or `updateWeights`.
- **outcome**: String: outcome for which to extract the connection weights.
- **select.cues**: Optional selection of cues to limit the number of connection weights that are returned. The value of NULL (default) will return all connection weights. Note that specified values that are not in the weightmatrices will return the initial value without error or warning. Please use `getCues` for returning all cues from the data, and `getValues` for returning all cues in the data.
- **init.value**: Value of connection weights for non-existing connections. Typically set to 0.

Value

Data frame.

Author(s)

Jacolien van Rij

See Also

- `plotCueWeights`, `plotOutcomeWeights`, `getWeightsByCue`

Examples

```r
# load example data:
data(dat)

# add obligatory columns Cues, Outcomes, and Frequency:
dat$Cues <- paste("BG", dat$Shape, dat$Color, sep="_")
dat$Outcomes <- dat$Category
dat$Frequency <- dat$Frequency1
head(dat)
dim(dat)

# now use createTrainingData to sample from the specified frequencies:
train <- createTrainingData(dat)

# this training data can actually be used train network:
wm <- RWlearning(train)

# final weight matrix:
```
getWM(wm)

# Inspect the change in connection weights
# for cue=car
outweights <- getWeightsByOutcome(wm, outcome='vehicle')
head(outweights)

emptyPlot(nrow(outweights), range(outweights), h0=0,
  main="Outcome='vehicle'", ylab='connection weights', xlab='learning events')
lines(outweights$BG)
lines(outweights$car, lty=4)
lines(outweights$bicycle, lty=2)
lines(outweights$cat, col=2)
lines(outweights$red, col='blue', lty=4)
lines(outweights$gray, col='blue', lty=2)
legend('bottomright', legend=c('BG', 'car', 'bicycle', 'cat', 'red', 'gray'),
  col=c(1,1,1,2,'blue', 'blue'), lty=c(1,4,2,1,4,2), lwd=1)

---

getWM

Retrieve all cues from a vector of text strings.

Description

Retrieve all cues from a vector of text strings.

Usage

getWM(wmlist, event = NULL)

Arguments

wmlist
  A list with weightmatrices for each learning event, generated by RWlearning.

event
  Numeric: for which event to return the weight matrix. Defaults to NULL, which
  will return the last weight matrix.

Value

A matrix with connection weights between cues (rows) and outcomes.

Author(s)

Jacolien van Rij

See Also

RWlearning, getWeightsByCue, getWeightsByOutcome
Examples

```r
# load example data:
data(dat)

# add obligatory columns Cues, Outcomes, and Frequency:
dat$Cues <- paste("BG", dat$Shape, dat$Color, sep="_")
dat$Outcomes <- dat$Category
dat$Frequency <- dat$Frequency1
head(dat)
dim(dat)

# now use createTrainingData to sample from the specified frequencies:
train <- createTrainingData(dat)

# this training data can actually be used train network:
wm <- RWlearning(train)

# final weight matrix:
getWM(wm)
# ... which is the same as:
w[25]
# 25th learning event:
getWM(wm, event=25)
# ... which is the same as:
w[25]
```

---

### luceChoice

Function implementing the Luce choice rule.

#### Description

Function implementing the Luce choice rule.

#### Usage

```r
luceChoice(value, all)
```

#### Arguments

- **value**: A positive value specifying a weight or activation (or comparable measure) of the choice option for which the choice probability is calculated
- **all**: A positive array of the weights or activations of all possible choice options, including `value`

#### Value

A value between [0,1]
Author(s)

Dorothee Hoppe

Examples

# load example data:
data(dat)

# add obligatory columns Cues, Outcomes, and Frequency:
dat$Cues <- paste("BG", dat$Shape, dat$Color, sep="_")
dat$Outcomes <- dat$Category
dat$Frequency <- dat$Frequency1
head(dat)
dim(dat)

# now use createTrainingData to sample from the specified frequencies:
train <- createTrainingData(dat)

# this training data can actually be used train network:
wm <- RWlearning(train)

# calculate activations of outcomes given the cue set blue_car
red_rabbit <- getActivations(getWM(wm), cueset = "red_rabbit")$red_rabbit

# calculate choice probability of outcomes given the cue set blue_car after
# normalizing with rectified linear unit
luceChoice(red_rabbit["vehicle"], red_rabbit)
luceChoice(red_rabbit["plant"], red_rabbit)
luceChoice(red_rabbit["animal"], red_rabbit)

# note that when some activations are negative, this rule either should not be
# applied, or negative values have to be corrected for, e.g., with applying a
# rectified linear unit (relu)
blue_car <- getActivations(getWM(wm), cueset = "blue_car")$blue_car

## Not run:
# this is should not be done without correction
luceChoice(blue_car["vehicle"], blue_car)
# use, e.g., function relu() on the raw values

## End(Not run)

---

plotActivations

**Visualize the change of connection weights between a specific outcome and all cues.**

Description

Visualize the activation or the change of activation per event.
**plotActivations**

### Usage

```r
plotActivations(
  wmlist,
  cueset,
  split = "_",
  select.outcomes = NULL,
  init.value = 0,
  add.labels = TRUE,
  add = FALSE,
  ...
)
```

### Arguments

- **wmlist**
  A list with weightmatrices, generated by `RWlearning` or `updateWeights`.

- **cueset**
  String, which contains the combination of cues for which to calculate the activations for per learning event.

- **split**
  String, separator between cues.

- **select.outcomes**
  Optional selection of outcomes to limit the number of activations that are returned. The value of NULL (default) will return all activations. Note that specified values that are not in the weightmatrices will return the initial value without error or warning. Please use `getValues` for returning all outcomes in the data.

- **init.value**
  Value of connection weights for non-existing connections. Typically set to 0.

- **add.labels**
  Logical: whether or not to add labels for the lines. Defaults to TRUE, see examples.

- **add**
  Logical: whether or not to add the lines to an existing plot. Defaults to FALSE (starting a new plot).

- **...**
  Optional graphical arguments, as specified in `par`. These parameters are forwarded to the functions `emptyPlot`, `lines`, and `text`.

### Value

Optionally a list with label specifications is returned, which allows to plot your own labels. This may be helpful for very long labels, and for overlapping lines.

### Author(s)

Jacolien van Rij

### See Also

- `plotCueWeights`
- `getWeightsByOutcome`
- `getWeightsByCue`
Examples

# load example data:
data(dat)

# add obligatory columns Cues, Outcomes, and Frequency:
dat$Cues <- paste("BG", dat$Shape, dat$Color, sep="_")
dat$Outcomes <- dat$Category
dat$Frequency <- dat$Frequency1

# now use createTrainingData to sample from the specified frequencies:
train <- createTrainingData(dat)

# this training data can be used train network:
wm <- RWlearning(train)

# plot connection weights for cue = 'cat':
plotActivations(wm, cueset="BG_cat_brown")
plotActivations(wm, cueset="BG_cat")

# plot your own labels:
labels <- plotActivations(wm, cues="BG_cat", add.labels=FALSE)
legend_margin("topright", legend=labels.labels, col=labels.col,
lwd=1, bty="n")

# change color and select outcomes:
out <- getValues(train$Outcomes, unique=TRUE)
out <- out[! out %in% "animal"]
labels <- plotActivations(wm, cues="BG_cat",
select.outcome=out, add.labels=FALSE,
ylim=c(-.25,1), col=alpha(1))
lab2 <- plotActivations(wm, cues="BG_cat", add.labels=FALSE,
select.outcomes="animal", add=TRUE, col=2, lwd=2, xpd=TRUE)
legend("topright", legend=c("animal", labels.labels),
col=c(lab2$col, labels$col), lwd=c(lab2$lwd, labels$lwd),
lty=c(lab2$lty, labels$lty), bty="n")

plotCueWeights  Visualize the change of connection weights between a specific cue and all outcomes.

Description

Visualize the change of connection weights between a specific cue and all outcomes.

Usage

plotCueWeights(
wmlist,
cue,
plotCueWeights

select.outcomes = NULL,
init.value = 0,
add.labels = TRUE,
add = FALSE,
...
)

Arguments

wmlist A list with weightmatrices, generated by RWlearning or updateWeights.
cue String: cue for which to extract the connection weights.
select.outcomes Optional selection of outcomes to limit the number of connection weights that are returned. The value of NULL (default) will return all connection weights. Note that specified values that are not in the weightmatrices will return the initial value without error or warning. Please use getOutcomes for returning all outcomes from the data, and getValues for returning all outcomes in the data.
init.value Value of connection weights for non-existing connections. Typically set to 0.
add.labels Logical: whether or not to add labels for the lines. Defaults to TRUE, see examples.
add Logical: whether or not to add the lines to an existing plot. Defaults to FALSE (starting a new plot).
...
Optional graphical arguments, as specified in par. These parameters are forwarded to the functions emptyPlot, lines, and text.

Value

Optionally a list with label specifications is returned, which allows to plot your own labels. This may be helpful for very long labels, and for overlapping lines.

Author(s)

Jacolien van Rij

See Also

plotOutcomeWeights, getWeightsByOutcome, getWeightsByCue

Examples

# load example data:
data(dat)

# add obligatory columns Cues, Outcomes, and Frequency:
dat$Cues <- paste("BG", dat$Shape, dat$Color, sep="_")
dat$Outcomes <- dat$Category
dat$Frequency <- dat$Frequency1
head(dat)
dim(dat)
# now use createTrainingData to sample from the specified frequencies:
train <- createTrainingData(dat)

# this training data can actually be used train network:
wm <- RWlearning(train)

# plot connection weights for cue = 'car':
plotCueWeights(wm, cue="car")

# plot your own labels:
labels <- plotCueWeights(wm, cue="car", add.labels=FALSE)
legend_margin('topright', legend=labels$labels, col=labels$col, lwd=1, bty='n')

# change color and select outcomes:
out <- getValues(train$Outcomes, unique=TRUE)
out <- out[out != "vehicle"]
labels <- plotCueWeights(wm, cue="car", add.labels=FALSE, col=alphaPalette(c(1,2), f.seq=rep(.5,length(out))), select.outcomes=out)
lab2 <- plotCueWeights(wm, cue="car", add.labels=FALSE, select.outcomes="vehicle", add=TRUE, col=1, lwd=2)
legend_margin('topright', legend=c(labels$labels, "vehicle"), col=c(labels$col, lab2$col), lwd=c(labels$lwd, lab2$lwd), lty=c(labels$lty, lab2$lty))

---

plotNetwork    

Return strong weights.

Description

Return strong weights.

Usage

plotNetwork(
  wm, 
  select.outcomes = NULL, 
  select.cues = NULL, 
  color = NULL, 
  zlim = NULL, 
  add.color.legend = TRUE, 
  ...
)
plotOutcomeWeights

Arguments

wm a weightmatrix (matrix, not list) with connection weights between cues (rows) and outcomes (columns).

select.outcomes Optional selection of outcomes to limit the number of connection weights that are returned. The value of NULL (default) will return all connection weights. Note that specified values that are not in the weightmatrices will return the initial value without error or warning. Please use getOutcomes for returning all cues from the data, and getValues for returning all cues in the data.

select.cues Optional selection of cues to limit the number of connection weights that are returned. The value of NULL (default) will return all connection weights. Note that specified values that are not in the weightmatrices will return the initial value without error or warning. Please use getCues for returning all cues from the data, and getValues for returning all cues in the data.

color The color scheme to use for plots, a list of colors such as that generated by rainbow, heat.colors, colors, topo.colors, terrain.colors or similar functions. Alternatively a vector with some colors can be provided for a custom color palette.

zlim z-limits for the plot.

add.color.legend Logical: whether or not to add a color legend (see also gradientLegend).

... Optional graphical arguments, as specified in par. These parameters are forwarded to the functions emptyPlot, lines, and text.

Value

No return value

Author(s)

Jacolien van Rij

plotOutcomeWeights Visualize the change of connection weights between a specific outcome and all cues.

Description

Visualize the change of connection weights between a specific outcome and all cues.
Usage

plotOutcomeWeights(
  wmlist,
  outcome,
  select.cues = NULL,
  init.value = 0,
  add.labels = TRUE,
  add = FALSE,
  ...
)

Arguments

- **wmlist**: A list with weightmatrices, generated by `RWlearning` or `updateWeights`.
- **outcome**: String: outcome for which to extract the connection weights.
- **select.cues**: Optional selection of outcomes to limit the number of connection weights that are returned. The value of NULL (default) will return all connection weights. Note that specified values that are not in the weightmatrices will return the initial value without error or warning. Please use `getOutcomes` for returning all outcomes from the data, and `getValues` for returning all outcomes in the data.
- **init.value**: Value of connection weights for non-existing connections. Typically set to 0.
- **add.labels**: Logical: whether or not to add labels for the lines. Defaults to TRUE, see examples.
- **add**: Logical: whether or not to add the lines to an existing plot. Defaults to FALSE (starting a new plot).
- **...**: Optional graphical arguments, as specified in `par`. These parameters are forwarded to the functions `emptyPlot`, `lines`, and `text`.

Value

Optionally a list with label specifications is returned, which allows to plot your own labels. This may be helpful for very long labels, and for overlapping lines.

Author(s)

Jacolien van Rij

See Also

- `plotCueWeights`, `getWeightsByOutcome`, `getWeightsByCue`

Examples

```r
# load example data:
data(dat)

# add obligatory columns Cues, Outcomes, and Frequency:
dat$Cues <- paste("BG", dat$Shape, dat$Color, sep="_")
```
dat$Outcomes <- dat$Category
dat$Frequency <- dat$Frequency1
head(dat)
dim(dat)

# now use createTrainingData to sample from the specified frequencies:
train <- createTrainingData(dat)

# this training data can actually be used train network:
wm <- RWlearning(train)

# plot connection weights for cue = 'car':
plotOutcomeWeights(wm, outcome="vehicle")

# plot your own labels:
labels <- plotOutcomeWeights(wm, outcome="vehicle", add.labels=FALSE)
legend_margin('topright', legend=labels$labels, col=labels$col,
              lwd=1, bty='n')

# change color and select outcomes:
out <- getValues(train$Cues, unique=TRUE)
out <- out[! out %in% c("car", "bicycle")]
labels <- plotOutcomeWeights(wm, outcome="vehicle", add.labels=FALSE,
                            ylim=c(-.5,1), col=alpha(1), select.cues=out)
lab2 <- plotOutcomeWeights(wm, outcome="vehicle", add.labels=FALSE,
                            select.cues=c("car", "bicycle"), add=TRUE, col=2, lwd=2, xpd=TRUE)
legend_margin('topright', legend=c(labels$labels, c("car", "bicycle")),
              col=c(labels$col, lab2$col), lwd=c(labels$lwd, lab2$lwd),
              lty=c(labels$lty, lab2$lty))

RWlearning Function implementing the Rescorla-Wagner learning.

Description

Function implementing the Rescorla-Wagner learning.

Usage

RWlearning(
  data,
  wm = NULL,
  eta = 0.01,
  lambda = 1,
  alpha = 0.1,
  beta1 = 0.1,
  beta2 = 0.1,
progress = TRUE,
...)

Arguments

data A data frame with columns Cues and Outcomes.
wm A weightmatrix of class matrix, or a list with weight matrices. If not provided
a new weightmatrix is returned. Note that the cues and outcomes do not necessarily need to be available as cues and outcomes in the weightmatrix: if not present, they will be added.
eta Learning parameter, typically set to 0.01. If eta is not specified and set to the
value NULL, the values of alpha, beta1, and beta2 determine the learning rate. However, changing these settings is generally not very useful (see Hoppe et al, submitted).
lambda Constant constraining the connection strength.
alpha Learning parameter (scaling both positive and negative evidence adjustments),
typically set to 0.1. Only used if eta=NULL.
beta1 Learning parameter for positive evidence, typically set to 0.1. Only used if eta=NULL.
beta2 Learning parameter for negative evidence, typically set to 0.1. Only used if eta=NULL.
progress Logical: whether or not showing a progress bar (may slow down the process).
... Parameters for the function getValues.

Value
A list with weightmatrices for each learning event.

Author(s)
Jacolien van Rij

See Also
RescorlaWagner, updateWeights

Examples
# load example data:
data(dat)

# add obligatory columns Cues, Outcomes, and Frequency:
dat$Cues <- paste("BG", dat$Shape, dat$Color, sep="_")
dat$Outcomes <- dat$Category
dat$Frequency <- dat$Frequency1
head(dat)
dim(dat)
# now use createTrainingData to sample from the specified frequencies:
train <- createTrainingData(dat)

# this training data can actually be used train network:
wm <- RWlearning(train)

# in R markdown or knitr reports the progress bar should be turned off:
wm <- RWlearning(train, progress=FALSE)

# Learning in steps is also possible:
wm <- RWlearning(train[1:20,])
getWM(wm)
length(wm)

train[21,c("Cues", "Outcomes")]
wm <- RWlearning(train[21,], wm=wm)
getWM(wm)
length(wm)

---

**RWlearningMatrix**  
*Function implementing the Rescorla-Wagner learning.*

**Description**

Function implementing the Rescorla-Wagner learning.

**Usage**

```r
RWlearningMatrix(
  data,
  wm = NULL,
  alpha = 0.1,
  lambda = 1,
  beta1 = 0.1,
  beta2 = 0.1,
  progress = TRUE,
  ...
)
```

**Arguments**

- **data**  
  A data frame with columns Cues and Outcomes.

- **wm**  
  A weightmatrix of class matrix, or a list with weight matrices. If not provided a new weightmatrix is returned. Note that the cues and outcomes do not necessarily need to be available as cues and outcomes in the weightmatrix: if not present, they will be added.
alpha Learning parameter (scaling both positive and negative evidence adjustments), typically set to 0.1.
lambda Constant constraining the connection strength.
beta1 Learning parameter for positive evidence, typically set to 0.1.
beta2 Learning parameter for negative evidence, typically set to 0.1.
progress Logical: whether or not showing a progress bar (may slow down the process).
... Parameters for the function `getValues`.

Value
A weightmatrix.

Author(s)
Jacolien van Rij

See Also
`RescorlaWagner`, `updateWeights`

Examples

```r
# load example data:
data(dat)

# add obligatory columns Cues, Outcomes, and Frequency:
dat$Cues <- paste("BG", dat$Shape, dat$Color, sep="_")
dat$Outcomes <- dat$Category
dat$Frequency <- dat$Frequency1
head(dat)
dim(dat)

# now use createTrainingData to sample from the specified frequencies:
train <- createTrainingData(dat)

# this training data can actually be used train network:
wm1 <- RWlearningMatrix(train)
# comparison with a list:
wm2 <- RWlearning(train)
length(wm2)
getWM(wm2)

# in R markdown or knitr reports the progress bar should be turned off:
wm <- RWlearningMatrix(train, progress=FALSE)

# Learning in steps is also possible:
wm <- RWlearningMatrix(train[1:20,])

train[21,c("Cues", "Outcomes")]
wm <- RWlearningMatrix(train[21,], wm=wm)
```
RWlearningNoCueCompetition

Function implementing the Rescorla-Wagner learning equations without cue competition (for illustration purposes).

Description

Function implementing the Rescorla-Wagner learning equations without cue competition (for illustration purposes).

Usage

RWlearningNoCueCompetition(
  data,
  wm = NULL,
  eta = 0.01,
  lambda = 1,
  alpha = 0.1,
  beta1 = 0.1,
  beta2 = 0.1,
  progress = TRUE,
  ...
)

Arguments

data A data frame with columns Cues and Outcomes.

wm A weightmatrix of class matrix, or a list with weight matrices. If not provided a new weightmatrix is returned. Note that the cues and outcomes do not necessarily need to be available as cues and outcomes in the weightmatrix: if not present, they will be added.

eta Learning parameter, typically set to 0.01. If eta is not specified and set to the value NULL, the values of alpha, beta1, and beta2 determine the learning rate. However, changing these settings is generally not very useful (see Hoppe et al, submitted).

lambda Constant constraining the connection strength.

alpha Learning parameter (scaling both positive and negative evidence adjustments), typically set to 0.1. Only used if eta=NULL.

beta1 Learning parameter for positive evidence, typically set to 0.1. Only used if eta=NULL.

beta2 Learning parameter for negative evidence, typically set to 0.1. Only used if eta=NULL.

progress Logical: whether or not showing a progress bar (may slow down the process).

... Parameters for the function getValues.
Value

A list with weight matrices for each learning event.

Author(s)

Dorothee Hoppe

See Also

RescorlaWagner, updateWeightsNoCueCompetition

Other functions for explaining error-driven learning: RWlearningNoOutcomeCompetition(), updateWeightsNoCueCompetition(), updateWeightsNoOutcomeCompetition()

Examples

# load example data:
   data(dat)

# add obligatory columns Cues, Outcomes, and Frequency:
   dat$Cues <- paste("BG", dat$Shape, dat$Color, sep="_")
   dat$Outcomes <- dat$Category
   dat$Frequency <- dat$Frequency1
   head(dat)
   dim(dat)

# now use createTrainingData to sample from the specified frequencies:
   train <- createTrainingData(dat)

# this training data can actually be used train network:
   wm <- RWlearningNoCueCompetition(train)

# in R markdown or knitr reports the progress bar should be turned off:
   wm <- RWlearningNoCueCompetition(train, progress=FALSE)

# Learning in steps is also possible:
   wm <- RWlearningNoCueCompetition(train[1:20,])
   getWM(wm)
   length(wm)

   train[21,c("Cues", "Outcomes")]
   wm <- RWlearningNoCueCompetition(train[21,], wm=wm)
   getWM(wm)
   length(wm)
RWlearningNoOutcomeCompetition

Function implementing the Rescorla-Wagner learning equations without outcome competition (for illustration purposes).

Description

Function implementing the Rescorla-Wagner learning equations without outcome competition (for illustration purposes).

Usage

```r
RWlearningNoOutcomeCompetition(
  data,
  wm = NULL,
  eta = 0.01,
  lambda = 1,
  alpha = 0.1,
  beta1 = 0.1,
  beta2 = 0.1,
  progress = TRUE,
  ...
)
```

Arguments

- `data`: A data frame with columns `Cues` and `Outcomes`.
- `wm`: A weightmatrix of class matrix, or a list with weight matrices. If not provided a new weightmatrix is returned. Note that the cues and outcomes do not necessarily need to be available as cues and outcomes in the weightmatrix: if not present, they will be added.
- `eta`: Learning parameter, typically set to 0.01. If `eta` is not specified and set to the value NULL, the values of `alpha`, `beta1`, and `beta2` determine the learning rate. However, changing these settings is generally not very useful (see Hoppe et al, submitted).
- `lambda`: Constant constraining the connection strength.
- `alpha`: Learning parameter (scaling both positive and negative evidence adjustments), typically set to 0.1. Only used if `eta=NULL`.
- `beta1`: Learning parameter for positive evidence, typically set to 0.1. Only used if `eta=NULL`.
- `beta2`: Learning parameter for negative evidence, typically set to 0.1. Only used if `eta=NULL`.
- `progress`: Logical: whether or not showing a progress bar (may slow down the process).
- `...`: Parameters for the function `getValues`.
Value

A list with weightmatrices for each learning event.

Author(s)

Dorothee Hoppe

See Also

RescorlaWagner, updateWeightsNoOutcomeCompetition

Other functions for explaining error-driven learning: RWlearningNoCueCompetition(), updateWeightsNoCueCompetition(), updateWeightsNoOutcomeCompetition()

Examples

```r
# load example data:
data(dat)

# add obligatory columns Cues, Outcomes, and Frequency:
dat$Cues <- paste("BG", dat$Shape, dat$Color, sep="_")
dat$Outcomes <- dat$Category
dat$Frequency <- dat$Frequency1
head(dat)
dim(dat)

# now use createTrainingData to sample from the specified frequencies:
train <- createTrainingData(dat)

# this training data can actually be used train network:
wm <- RWlearningNoOutcomeCompetition(train)

# in R markdown or knitr reports the progress bar should be turned off:
wm <- RWlearningNoOutcomeCompetition(train, progress=FALSE)

# Learning in steps is also possible:
wm <- RWlearningNoOutcomeCompetition(train[1:20,])
getWM(wm)
length(wm)

train[21,.c("Cues", "Outcomes")]
wm <- RWlearningNoOutcomeCompetition(train[21,], wm=wm)
getWM(wm)
length(wm)
```
**setBackground**  
*Set value background cue.*

**Description**

Set value background cue.

**Usage**

`setBackground(value)`

**Arguments**

- **value**  
  A string specifying the background cue. NULL or FALSE or a number < 0 indicates to remove the background cue, whereas the values TRUE or a number > 0 set the value to "***", and a string can specify the value for the background cue.

**Value**

No return value

---

**updateWeights**  
*Function implementing the Rescorla-Wagner learning for a single learning event.*

**Description**

Function implementing the Rescorla-Wagner learning for a single learning event. A set of cues and outcomes are provided, and a weightmatrix that needs to be updated.

**Usage**

```r
updateWeights(
  cur.cues,
  cur.outcomes,
  wm = NULL,
  eta = 0.01,
  lambda = 1,
  alpha = 0.1,
  beta1 = 0.1,
  beta2 = 0.1
)
```
Arguments

cur.cues A vector with cues.
cur.outcomes A vector with outcomes.
wm A weightmatrix of class matrix. If not provided a new weightmatrix is returned. Note that the cues and outcomes do not necessarily need to be available as cues and outcomes in the weightmatrix: if not present, they will be added.
eta Learning parameter, typically set to 0.01. If eta is not specified and set to the value NULL, the values of alpha, beta1, and beta2 determine the learning rate. However, changing these settings is generally not very useful (see Hoppe et al, submitted).
lambda Constant constraining the connection strength.
alpha Learning parameter (scaling both positive and negative evidence adjustments), typically set to 0.1.
beta1 Learning parameter for positive evidence, typically set to 0.1.
beta2 Learning parameter for negative evidence, typically set to 0.1.

Value
A weightmatrix (matrix)

Author(s)
Jacolien van Rij, based on RescorlaWagner

See Also
RescorlaWagner, RWlearning

Examples

# load example data:
data(dat)

# add obligatory columns Cues, Outcomes, and Frequency:
dat$Cues <- paste("BG", dat$Shape, dat$Color, sep="_")
dat$Outcomes <- dat$Category
dat$Frequency <- dat$Frequency1
head(dat)
dim(dat)

# now use createTrainingData to sample from the specified frequencies:
train <- createTrainingData(dat)

# this training data can actually be used train network:
wm <- RWlearning(train)
# retrieve trained network:
new <- getWM(wm)
updateWeightsNoCueCompetition

Function implementing the Rescorla-Wagner learning equations without cue competition for a single learning event.

Description

Function implementing the Rescorla-Wagner learning equations without cue competition (for illustration purposes) for a single learning event. A set of cues and outcomes are provided, and a weight matrix that needs to be updated.

Usage

updateWeightsNoCueCompetition(
  cur.cues,  
cur.outcomes,  
wm = NULL,  
eta = 0.01,  
lambda = 1,  
alpha = 0.1,  
beta1 = 0.1,  
beta2 = 0.1
)
Arguments

- **cur.cues**: A vector with cues.
- **cur.outcomes**: A vector with outcomes.
- **wm**: A weightmatrix of class matrix. If not provided a new weightmatrix is returned. Note that the cues and outcomes do not necessarily need to be available as cues and outcomes in the weightmatrix: if not present, they will be added.
- **eta**: Learning parameter, typically set to 0.01. If eta is not specified and set to the value NULL, the values of alpha, beta1, and beta2 determine the learning rate. However, changing these settings is generally not very useful (see Hoppe et al, submitted).
- **lambda**: Constant constraining the connection strength.
- **alpha**: Learning parameter (scaling both positive and negative evidence adjustments), typically set to 0.1.
- **beta1**: Learning parameter for positive evidence, typically set to 0.1.
- **beta2**: Learning parameter for negative evidence, typically set to 0.1.

Value

A weightmatrix (matrix)

Author(s)

Dorothee Hoppe, based on RescorlaWagner

See Also

RescorlaWagner, RWlearning

Other functions for explaining error-driven learning: RWlearningNoCueCompetition(), RWlearningNoOutcomeCompetition(), updateWeightsNoOutcomeCompetition()

Examples

```r
# load example data:
data(dat)

# add obligatory columns Cues, Outcomes, and Frequency:
dat$Cues <- paste("BG", dat$Shape, dat$Color, sep="_")
dat$Outcomes <- dat$Category
dat$Frequency <- dat$Frequency1
head(dat)
dim(dat)

# now use createTrainingData to sample from the specified frequencies:
train <- createTrainingData(dat)

# this training data can actually be used train network:
wm <- RWlearningNoCueCompetition(train)
# retrieve trained network:
```
new <- getWM(wm)

train2 <- createTrainingData(dat)
updateWeightsNoCueCompetition(getValues(train2$Cues[1]),
                            getValues(train2$Outcomes[1]), wm=new)

# comparison between eta and alpha, beta1, beta2:
check.cues <- c("BG", "car", "red")
new[check.cues,]
tmp1 <- updateWeights(check.cues,
                        c("vehicle", "animal"), wm=new)
tmp2 <- updateWeights(check.cues,
                        c("vehicle", "animal"), wm=new, eta=NULL)
tmp3 <- updateWeights(check.cues,
                        c("vehicle", "animal"), wm=new, beta1=0.2)
tmp4 <- updateWeights(check.cues,
                        c("vehicle", "animal"), wm=new, eta=NULL, beta1=0.2)

# these two should be the same:
tmp1[check.cues,]
tmp2[check.cues,]

# now we change beta2, but this does not change anything,
# because eta is being used:
tmp3[check.cues,]

# when we turn eta off, beta2 changes the values:
tmp4[check.cues,]

---

updateWeightsNoOutcomeCompetition

*Function implementing the Rescorla-Wagner learning equations without outcome competition (for illustration purposes) for a single learning event.*

---

**Description**

Function implementing the Rescorla-Wagner learning equations without outcome competition (for illustration purposes) for a single learning event. A set of cues and outcomes are provided, and a weightmatrix that needs to be updated.

**Usage**

```r
updateWeightsNoOutcomeCompetition(
  cur.cues,
  cur.outcomes,
  wm = NULL,
  eta = 0.01,
  lambda = 1,
  alpha = 0.1,
  beta1 = 0.1,
```
beta2 = 0.1
)

Arguments

- `cur.cues` A vector with cues.
- `cur.outcomes` A vector with outcomes.
- `wm` A weightmatrix of class matrix. If not provided a new weightmatrix is returned. Note that the cues and outcomes do not necessarily need to be available as cues and outcomes in the weightmatrix: if not present, they will be added.
- `eta` Learning parameter, typically set to 0.01. If `eta` is not specified and set to the value NULL, the values of `alpha`, `beta1`, and `beta2` determine the learning rate. However, changing these settings is generally not very useful (see Hoppe et al. submitted).
- `lambda` Constant constraining the connection strength.
- `alpha` Learning parameter (scaling both positive and negative evidence adjustments), typically set to 0.1.
- `beta1` Learning parameter for positive evidence, typically set to 0.1.
- `beta2` Learning parameter for negative evidence, typically set to 0.1.

Value

A weightmatrix (matrix)

Author(s)

Dorothee Hoppe, based on `RescorlaWagner`

See Also

`RescorlaWagner`, `RWlearning`

Other functions for explaining error-driven learning: `RWlearningNoCueCompetition()`, `RWlearningNoOutcomeCompetition()`, `updateWeightsNoCueCompetition()`

Examples

```r
# load example data:
data(dat)

# add obligatory columns Cues, Outcomes, and Frequency:
dat$Cues <- paste("BG", dat$Shape, dat$Color, sep="_")
dat$Outcomes <- dat$Category
dat$Frequency <- dat$Frequency1
head(dat)
dim(dat)

# now use createTrainingData to sample from the specified frequencies:
train <- createTrainingData(dat)
```
# this training data can actually be used train network:
wm <- RWlearningNoOutcomeCompetition(train)
# retrieve trained network:
new <- getWM(wm)

train2 <- createTrainingData(dat)
updateWeightsNoOutcomeCompetition(getValues(train2$Cues[1]),
                                  getValues(train2$Outcomes[1]), wm=new)

# comparison between eta and alpha, beta1, beta2:
check.cues <- c("BG", "car", "red")
new[check.cues,]
tmp1 <- updateWeightsNoOutcomeCompetition(check.cues,
                                           c("vehicle", "animal"), wm=new)
tmp2 <- updateWeightsNoOutcomeCompetition(check.cues,
                                           c("vehicle", "animal"), wm=new, eta=NULL)
tmp3 <- updateWeightsNoOutcomeCompetition(check.cues,
                                           c("vehicle", "animal"), wm=new, beta1=0.2)
tmp4 <- updateWeightsNoOutcomeCompetition(check.cues,
                                           c("vehicle", "animal"), wm=new, eta=NULL, beta1=0.2)
# these two should be the same:
tmp1[check.cues,]
tmp2[check.cues,]
# now we change beta2, but this does not change anything,
# because eta is being used:
tmp3[check.cues,]
# when we turn eta off, beta2 changes the values:
tmp4[check.cues,]
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