Package ‘latte’

March 25, 2019

Type  Package
Title  Interface to ‘LattE’ and ‘4ti2’
Version  0.2.1
Maintainer  David Kahle <david@kahle.io>
Description  Back-end connections to ‘LattE’ (<https://www.math.ucdavis.edu/~latte>) for counting lattice points and integration inside convex polytopes and ‘4ti2’ (<http://www.4ti2.de/>) for algebraic, geometric, and combinatorial problems on linear spaces and front-end tools facilitating their use in the ‘R’ ecosystem.
License  GPL-2
URL  https://github.com/dkahle/latte
BugReports  https://github.com/dkahle/latte/issues
LazyData  TRUE
SystemRequirements  LattE <https://www.math.ucdavis.edu/~latte>, 4ti2 <http://www.4ti2.de/>
Imports  magrittr, stringr, mpoly, ggplot2, memoise, dplyr, usethis, glue
Suggests  knitr, rmarkdown
RoxygenNote  6.1.1
Encoding  UTF-8
NeedsCompilation  no
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Repository  CRAN
Date/Publication  2019-03-25 10:50:03 UTC
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**Description**

`genmodel` runs 4ti2's genmodel program to compute the configuration matrix $A$ corresponding to graphical statistical models given by a simplicial complex and levels on the nodes.

**Usage**

```r
genmodel(varlvls, facets, dir = tempfile(), quiet = TRUE, shell = FALSE, ...)
```

**Arguments**

- **varlvls** a vector containing the number of levels of each variable
- **facets** the facets generating the hierarchical model, a list of vectors of variable indices
- **dir** Directory to place the files in, without an ending /
- **quiet** If FALSE, messages the 4ti2 output
- **shell** Messages the shell code used to do the computation
- **...** Additional arguments to pass to the function

**Value**

The configuration matrix of the model provided
kprod

Iterated Kronecker product

Description

Compute the Kronecker product of several matrices.

Usage

kprod(..., FUN = `*`)  

Arguments

...  
A listing of matrices

FUN  
A function to pass to kronecker()

Details

If kronecker is the function that computes A x B, kprod computes A x B x C and so on; it’s a wrapper of Reduce and kronecker.

Value

A matrix that is the kronecker product of the specified matrices (from left to right).
Examples

```r
kprod(diag(2), t(ones(2)))
kprod(t(ones(2)), diag(2))

kprod(diag(2), t(ones(2)), t(ones(2)))
kprod(t(ones(2)), diag(2), t(ones(2)))
kprod(t(ones(2)), t(ones(2)), diag(2))

# cf. aoki, hara, and takemura p.13
rbind(
  kprod(diag(2), t(ones(2))),
  kprod(t(ones(2)), diag(2))
)
```

---

**latte**

*R Interface to LattE and 4ti2*

**Description**


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**latte-count**

*Count integer points in a polytope*

**Description**

`latte_count` uses LattE’s count function to count the (integer) lattice points in a polytope and compute Ehrhart polynomials.

**Usage**

```r
count_core(spec, dir = tempdir(), quiet = TRUE, mpoly = TRUE, ...)
latte_count(spec, dir = tempdir(), quiet = TRUE, mpoly = TRUE, ...)
latte_fcount(spec, dir = tempdir(), quiet = TRUE, mpoly = TRUE, ...)
```
latte-count

Arguments

<table>
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<th>Argument</th>
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<td><strong>spec</strong></td>
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<tr>
<td><strong>dir</strong></td>
<td>Directory to place the files in, without an ending /</td>
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<td><strong>quiet</strong></td>
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<td><strong>mpoly</strong></td>
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<td><strong>...</strong></td>
<td>Additional arguments to pass to the function, see count --help at the command line to see examples. Note that dashes - should be specified with underscores _</td>
</tr>
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Details

The specification should be one of the following: (1) a character string or strings containing an inequality in the mpoly expression format (see examples), (2) a list of vertices, (3) a list of A and b for the equation Ax <= b (see examples), or (4) raw code for LattE’s count program. If a character vector is supplied, (1) and (4) are distinguished by the number of strings.

Behind the scenes, count works by writing a latte file and running count on it. If a specification other than a length one character is given to it (which is considered to be the code), count attempts to convert it into LattE code and then run count on it.

Value

The count. If the count is a number has less than 10 digits, an integer is returned. If the number has 10 or more digits, an integer in a character string is returned. You may want to use the gmp package’s as.bigz to parse it.

Examples

```r
if (has_latte()) {
  spec <- c("x + y <= 10", "x >= 1", "y >= 1")
  latte_count(spec) # 45
  latte_count(spec, quiet = FALSE) # 45
  latte_count(spec, dilation = 10) # 3321
  latte_count(spec, homog = TRUE) # 45

  # by default, the output from LattE is in
  list.files(tempdir())
  list.files(tempdir(), recursive = TRUE)

  # ehrhart polynomials
  latte_count(spec, ehrhart_polynomial = TRUE)
  latte_count(spec, ehrhart_polynomial = TRUE, mpoly = FALSE)

  # ehrhart series (raw since mpoly can't handle rational functions)
  latte_count(spec, ehrhart_series = TRUE)

  # simplified ehrhart series - not yet implemented
  #latte_count(spec, simplified_ehrhart_polynomial = TRUE)
}
# first terms of the ehrhart series
latte_count(spec, ehrhart_taylor = 1)
latte_count(spec, ehrhart_taylor = 2)
latte_count(spec, ehrhart_taylor = 3)
latte_count(spec, ehrhart_taylor = 4)

# multivariate generating function
latte_count(spec, multivariate_generating_function = TRUE)

# by vertices
spec <- list(c(1L1IL c(1PL1IL c(1L1PIL c(1PL1PII
latte_count(spec)
latte_count(spec, vrep = TRUE)

code <- "
5 3
1 -1 0
1 0 -1
1 -1 -1
0 1 0
0 0 1
"
latte_count(code)

# for Ax <= b, see this example from the latte manual p.10
A <- matrix(c( 1, 0, 
0, 1, 
1, 1, 
-1, 0, 
0, -1
), nrow = 5, byrow = TRUE)
b <- c(1, 1, 1, 0, 0)
latte_count(list(A = A, b = b))
Description

`format_latte()` formats a matrix in latte's style. `write_latte()` writes a latte-formatted file to file. `read_latte()` reads a latte-formatted file from disk.

Usage

```r
format_latte(mat, file)
write_latte(mat, file)
write.latte(mat, file)
read_latte(file, format = c("mat", "Ab"))
read.latte(file, format = c("mat", "Ab"))
```

Arguments

- `mat`: A matrix
- `file`: A filename
- `format`: "mat" or "Ab"

Value

- `format_latte()` – A character string of the matrix in latte format.
- `write_latte()` – An invisible character string of the formatted output.
- `read_latte()` – An integer matrix.

Examples

```r
(mat <- matrix(sample(9), 3, 3))
format_latte(mat)
cat(format_latte(mat))

(file <- file.path(tempdir(), "foo.hrep"))
write_latte(mat, file)
file.show(file)
read_latte(file)
read_latte(file, "Ab")

attr(mat, "linearity") <- c(1, 3)
attr(mat, "nonnegative") <- 2
mat
format_latte(mat)
cat(format_latte(mat))
write_latte(mat, file)
```
latte-optim

Solve an integer program with LattE

Description

latte_max and latte_min use LattE's latte-maximize and latte-minimize functions to find the maximum or minimum of a linear objective function over the integers points in a polytope (i.e. satisfying linearity constraints). This makes use of the digging algorithm; see the LattE manual at http://www.math.ucdavis.edu/~latte for details.

Usage

latte_optim(objective, constraints, type = c("max", "min"),
             method = c("lp", "cones"), dir = tempdir(), opts = "",
             quiet = TRUE, shell = FALSE)

latte_max(objective, constraints, method = c("lp", "cones"),
           dir = tempdir(), opts = "", quiet = TRUE)

latte_min(objective, constraints, method = c("lp", "cones"),
           dir = tempdir(), opts = "", quiet = TRUE)

Arguments

objective A linear polynomial to pass to mp(), see examples
constraints A collection of linear polynomial (in)equalities that define the feasibility region, the integers in the polytope
type "max" or "min"
method Method "LP" or "cones"
dir Directory to place the files in, without an ending /
opts Options; see the LattE manual at http://www.math.ucdavis.edu/~latte
quiet Show latte output
shell Messages the shell code used to do the computation

Value

A named list with components par, a named-vector of optimizing arguments, and value, the value of the objective function at the optimal point.
Examples

```r
if (has_latte()) {

latte_max(
  "-2 x + 3 y",
  c("x + y <= 10", "x >= 0", "y >= 0")
)

latte_max(
  "-2 x + 3 y",
  c("x + y <= 10", "x >= 0", "y >= 0"),
  quiet = FALSE
)

df <- expand.grid("x" = 0:10, "y" = 0:10)
df <- subset(df, x + y <= 10L)
df$objective <- with(df, -2*x + 3*y)
library("ggplot2")
ggplot(df, aes(x, y, size = objective)) +
  geom_point()

latte_min(
  "-2 x + 3 y",
  c("x + y <= 10", "x >= 0", "y >= 0"),
  method = "cones"
)

latte_min("-2 x - 3 y - 4 z", c(
  "3 x + 2 y + z <= 10",
  "2 x + 5 y + 3 z <= 15",
  "x >= 0", "y >= 0", "z >= 0"
), "cones", quiet = FALSE)

}
```

---

**lattice-bases**

*Compute a basis with 4ti2*
Description

4ti2 provides several executables that can be used to generate bases for a configuration matrix A. See the references for details.

Usage

\[
\begin{align*}
\text{basis}(\text{exec}, \text{memoise} = \text{TRUE}) \\
\text{zbasis}(A, \text{format} = \text{c("mat", "vec", "tab")}, \text{dim} = \text{NULL}, \text{all} = \text{FALSE},
\text{dir} = \text{tempdir()}, \text{quiet} = \text{TRUE}, \text{shell} = \text{FALSE}, \text{dbName} = \text{NULL}, \ldots) \\
\text{markov}(A, \text{format} = \text{c("mat", "vec", "tab")}, \text{dim} = \text{NULL}, \text{all} = \text{FALSE},
\text{dir} = \text{tempdir()}, \text{quiet} = \text{TRUE}, \text{shell} = \text{FALSE}, \text{dbName} = \text{NULL}, \ldots) \\
\text{groebner}(A, \text{format} = \text{c("mat", "vec", "tab")}, \text{dim} = \text{NULL}, \text{all} = \text{FALSE},
\text{dir} = \text{tempdir()}, \text{quiet} = \text{TRUE}, \text{shell} = \text{FALSE}, \text{dbName} = \text{NULL}, \ldots) \\
\text{hilbert}(A, \text{format} = \text{c("mat", "vec", "tab")}, \text{dim} = \text{NULL}, \text{all} = \text{FALSE},
\text{dir} = \text{tempdir()}, \text{quiet} = \text{TRUE}, \text{shell} = \text{FALSE}, \text{dbName} = \text{NULL}, \ldots) \\
\text{graver}(A, \text{format} = \text{c("mat", "vec", "tab")}, \text{dim} = \text{NULL}, \text{all} = \text{FALSE},
\text{dir} = \text{tempdir()}, \text{quiet} = \text{TRUE}, \text{shell} = \text{FALSE}, \text{dbName} = \text{NULL}, \ldots) \\
\text{fzbasis}(A, \text{format} = \text{c("mat", "vec", "tab")}, \text{dim} = \text{NULL}, \text{all} = \text{FALSE},
\text{dir} = \text{tempdir()}, \text{quiet} = \text{TRUE}, \text{shell} = \text{FALSE}, \text{dbName} = \text{NULL}, \ldots) \\
\text{fmarkov}(A, \text{format} = \text{c("mat", "vec", "tab")}, \text{dim} = \text{NULL}, \text{all} = \text{FALSE},
\text{dir} = \text{tempdir()}, \text{quiet} = \text{TRUE}, \text{shell} = \text{FALSE}, \text{dbName} = \text{NULL}, \ldots) \\
\text{fgroebner}(A, \text{format} = \text{c("mat", "vec", "tab")}, \text{dim} = \text{NULL},
\text{all} = \text{FALSE}, \text{dir} = \text{tempdir()}, \text{quiet} = \text{TRUE}, \text{shell} = \text{FALSE},
\text{dbName} = \text{NULL}, \ldots) \\
\text{fhilbert}(A, \text{format} = \text{c("mat", "vec", "tab")}, \text{dim} = \text{NULL}, \text{all} = \text{FALSE},
\text{dir} = \text{tempdir()}, \text{quiet} = \text{TRUE}, \text{shell} = \text{FALSE}, \text{dbName} = \text{NULL}, \ldots) \\
\text{fgraver}(A, \text{format} = \text{c("mat", "vec", "tab")}, \text{dim} = \text{NULL}, \text{all} = \text{FALSE},
\text{dir} = \text{tempdir()}, \text{quiet} = \text{TRUE}, \text{shell} = \text{FALSE}, \text{dbName} = \text{NULL}, \ldots)
\end{align*}
\]

Arguments

\[
\begin{align*}
\text{exec} & \quad \text{don’t use this parameter} \\
\text{memoise} & \quad \text{don’t use this parameter} \\
A & \quad \text{The configuration matrix} \\
\text{format} & \quad \text{How the basis (moves) should be returned. if ”mat”, the moves are returned as the columns of a matrix.} \\
\text{dim} & \quad \text{The dimension to be passed to vec2tab() if format = ”tab” is used; a vector of the number of levels of each variable in order}
\end{align*}
\]
all If TRUE, all moves (+ and -) are given. if FALSE, only the + moves are given as returned by the executable.
dir Directory to place the files in, without an ending /
quiet If FALSE, messages the 4ti2 output
shell Messages the shell code used to do the computation
dbName The name of the model in the markov bases database, http://markov-bases.de, see examples
... Additional arguments to pass to the function, e.g. p = "arb" specifies the flag -parb; not setting this issues a common warning

Value

a matrix containing the Markov basis as its columns (for easy addition to tables)

References


Examples

if (has_4ti2()) {

    # basic input and output for the 3x3 independence example
    (A <- rbind(
        kprod(diag(3), ones(1,3)),
        kprod(ones(1,3), diag(3))
    ))
    markov(A, p = "arb")

    # you can get the output formatted in different ways:
    markov(A, p = "arb", all = TRUE)
    markov(A, p = "arb", "vec")
    markov(A, p = "arb", "tab", c(3, 3))
    tableau(markov(A, p = "arb"), dim = c(3, 3))  # tableau notation

    # you can add options by listing them off
    # to see the options available to you by function,
    # go to http://www.4ti2.de
    markov(A, p = "arb")
# the basis functions are automatically cached for future use.
# (note that it doesn't persist across sessions.)
A <- rbind(
  kprod(diag(4), ones(1,4), ones(1,4)),
  kprod(ones(1,4), diag(4), ones(1,4)),
  kprod(ones(1,4), ones(1,4), diag(4))
)
system.time(markov(A, p = "arb"))
system.time(markov(A, p = "arb"))

# the un-cashed versions begin with an "f"
# (think: "forgetful" markov)
system.time(fmarkov(A, p = "arb"))
system.time(fmarkov(A, p = "arb"))

# you can see the command line code by typing shell = TRUE
# and the standard output with quiet = FALSE
# we illustrate these with fmarkov because otherwise it's cached
(A <- rbind(
  kprod(diag(2), ones(1,4)),
  kprod(ones(1,4), diag(2))
))
fmarkov(A, p = "arb", shell = TRUE)
fmarkov(A, p = "arb", quiet = FALSE)

# compare the bases for the 3x3x3 no-three-way interaction model
A <- rbind(
  kprod( diag(3),  diag(3),  ones(1,3)),
  kprod( diag(3),  ones(1,3), diag(3)),
  kprod(ones(1,3), diag(3), diag(3))
)
str(zbasis(A, p = "arb"))  # 8 elements = ncol(A) - qr(A)$rank
str(markov(A, p = "arb"))   # 81 elements
str(groebner(A, p = "arb")) # 110 elements
str(graver(A))              # 795 elements

# the other bases are also cached
A <- rbind(
  kprod( diag(3), ones(1,3), ones(1,2)),
  kprod(ones(1,3), diag(3), ones(1,2)),
  kprod(ones(1,3), ones(1,3), diag(2))
)
system.time( graver(A))
system.time( graver(A))
system.time(fgraver(A))
system.time(fgraver(A))
# LAS ex 1.2.1, p.12 : 2x3 independence
(A <- rbind(
   kprod(diag(2), ones(1,3)),
   kprod(ones(1,2), diag(3))
))

markov(A, p = "arb", "tab", c(3, 3))
# Prop 1.2.2 says that there should be
2*choose(2, 2)*choose(3,2) # = 6
# moves (up to +-1)
markov(A, p = "arb", "tab", c(3, 3), TRUE)

# LAS example 1.2.12, p.17 (no 3-way interaction)
(A <- rbind(
    kprod(diag(2), diag(2), ones(1,2)),
    kprod(diag(2), ones(1,2), diag(2)),
    kprod(ones(1,2), diag(2), diag(2))
))

plot_matrix(A)
markov(A, p = "arb")
groebner(A, p = "arb")
graver(A)
tableau(markov(A, p = "arb"), dim = c(2,2,2))

# using the markov bases database, must be connected to internet
# commented out for predictable and fast cran checks time
# A <- markov(dbName = "ind3-3")
# B <- markov(rbind(
#   kprod(diag(3), ones(1,3)),
#   kprod(ones(1,3), diag(3))
# ), p = "arb")
# all(A == B)

# possible issues
# markov(diag(1, 10))
# zbasis(diag(1, 10), "vec")
# groebner(diag(1, 10), "vec", all = TRUE)
# graver(diag(1, 10), "vec", all = TRUE)
# graver(diag(1, 4), "tab", all = TRUE, dim = c(2,2))
ones

Description

Make an array of ones

Usage

ones(...)

Arguments

... A sequence of dimensions separated by commas

Value

An integer array of ones

Examples

ones(5)
one(5, 1)
one(1, 5)
one(2, 3)
one(2, 3, 2)
str(ones(5))

---

pathing

Set paths to LattE and 4ti2 executables

Description

These functions set the path to external programs either by (1) passing them a character string or (2) using file.choose().
Usage

set_latte_path(path)
set_4ti2_path(path)
get_4ti2_path()
get_latte_path()
has_4ti2()
has_latte()
missing_4ti2_stop()
missing_latte_stop()

Arguments

path A character string, the path to a 4ti2 function (e.g. markov) for setting 4ti2’s path or a LattE function (e.g. count) for LattE’s path

Details

When latte is loaded it attempts to find LattE and 4ti2 executables (represented by count and markov, respectively). How it looks depends on your operating system.

If you’re using a Mac or Linux machine, it looks based on your system’s path. Unfortunately, R changes the system path in such a way that the path that R sees is not the same as the path that you’d see if you were working in the terminal. (You can open the Terminal app on a Mac by going to /Applications/Utilities/Terminal.) Consequently, latte tries to guess the file in which your path is set. To do so, it first checks if your home directory (type echo ~/ in the terminal to figure out which directory this is if you don’t know) for the file named .bash_profile. If this file is present, it runs it and then checks your system’s path variable (echo $PATH). If it’s not present, it does the same for .bashrc and then .profile. In any case, once it has its best guess at your path, it looks for "latte".

On Windows, latte just uses Sys.which() on "whereis" to determine where the executables count and markov are (for LattE and 4ti2, respectively).

Value

An invisible character string, the path found. More importantly, the function has the side effect of setting the option "latte_path" or "4ti2_path"

Author(s)

David Kahle <david@kahle.io>
Examples

```r
has_4ti2()
if (has_4ti2()) get_4ti2_path()

has_latte()
if (has_4ti2()) get_latte_path()

# these are stored in your .Renviron file; that's where you should put the
# path to LatTE and 4ti2 executables. For example, you should have a lines
# that look like
# LATTE=/Applications/latte/bin
# 4TI2=/Applications/latte/bin
# you can set these with usethis::edit_r_environ()

# you can change these in your current session with set_latte_path() and
# set_4ti2_path(), for example set_4ti2_path("/path/to/4ti2")
```

---

### plot-matrix

Plot a matrix

**Description**

plot_matrix is a R variant of Matlab’s spy function.

**Usage**

```r
plot_matrix(A)
```

**Arguments**

- `A`  
  A matrix

**Value**

a ggplot object

**Author(s)**

David Kahle <david@kahle.io>
**Examples**

```r
# the no-three-way interaction configuration
(A <- kprod(ones(1,3), diag(3), ones(3)))
plot_matrix(A)

if (has_4ti2()) {
    plot_matrix(markov(A))
    (A <- genmodel(c(2L, 2L), list(1L, 2L)))
    plot_matrix(A)
    plot_matrix(markov(A))
    (A <- genmodel(c(5L, 5L), list(1L, 2L)))
    plot_matrix(A)
    plot_matrix(markov(A))
}
```

---

**ppi**

*Compute the primitive partition identities*

**Description**

`ppi` runs 4ti2’s `ppi` program to compute the primitive partition identities, that is, the Graver basis of `1:N`.

**Usage**

```r
ppi(N, dir = tempdir(), quiet = TRUE, shell = FALSE, ...)
```

**Arguments**

- `N` A positive integer > 2
- `dir` Directory to place the files in, without an ending `/`
- `quiet` If FALSE, messages the 4ti2 output
- `shell` Messages the shell code used to do the computation
- `...` Additional arguments to pass to the function

**Value**

A matrix containing the basis as its columns (for easy addition to tables)
See Also

graver()

Examples

if (has_4ti2()) {

  ppi(3)
  t(ppi(3)) %*% 1:3
  plot_matrix(ppi(3))

  graver(t(1:3))
  plot_matrix(graver(t(1:3)))

  ppi(5, quiet = FALSE, shell = TRUE)
}

print.tableau  Pretty printing of tableau output.

Description

Pretty printing of tableau output.

Usage

## S3 method for class 'tableau'
print(x, ...)

Arguments

x an object of class tableau

Value

Invisible string of the printed object.

Examples

# see ?tableau
Description

`qsolve` runs 4ti2's `qsolve` program to compute the configuration matrix A corresponding to graphical statistical models given by a simplicial complex and levels on the nodes.

Usage

```r
qsolve(mat, rel, sign, dir = tempdir(), quiet = TRUE, shell = FALSE, ...
```

Arguments

- `mat`: The A matrix (see the 4ti2 documentation or examples)
- `rel`: A vector of "<" or ">" relations
- `sign`: The signs of the individual
- `dir`: Directory to place the files in, without an ending /
- `quiet`: If FALSE, messages the 4ti2 output
- `shell`: Messages the shell code used to do the computation
- `...`: Additional arguments to pass to the function

Value

The configuration matrix of the model provided

Examples

```r
if (has_4ti2()) {

  # x + y > 0
  # x + y < 0
  mat <- rbind(
    c(1, 1),
    c(1, 1)
  )
  rel <- c(">", "<")
  sign <- c(0, 0)

  qsolve(mat, rel, sign, p = "arb")
  qsolve(mat, rel, sign, p = "arb", quiet = FALSE)
  qsolve(mat, rel, sign, p = "arb", shell = TRUE)
}
```
Description

Convert an array into a vector.

Usage

`tab2vec(tab)`

Arguments

- `tab`: An array of counts

Details

This function converts an array (or a multi-way contingency table) into a vector, using a consistent ordering of the cells. The ordering of the cells is lexicographical and cannot be specified by the user.

Value

A Named integer vector. The names correspond to the cell indices in the table.

See Also

- `vec2tab()`

Examples

```r
a <- array(1:24, c(2,3,4))
tab2vec(a)

data(Titanic)
tab2vec(Titanic)
Titanic[1,1,1,1]
Titanic[1,1,1,2]
```
**tableau**  
*Tableau Notation for Markov*

**Description**
Print the tableau notation for a Markov move. See the reference provided, p. 13.

**Usage**
```r
tableau(move, dim)
```

**Arguments**
- `move`: a markov move matrix, where the columns are moves in vector form (e.g. the output of `markov`)
- `dim`: the dimensions of the table form of the move, oftentimes a vector of the number of levels of each variable in order

**Value**
an object of class `tableau`

**References**

**Examples**
```r
vec <- matrix(c(1, -1, -1, 1), nrow = 4)
varlvls <- c(2, 2)
tableau(vec, varlvls)
```

---

**vec2tab**  
*Vector to array conversion*

**Description**
Convert a vector into an array given a set of dimensions; it therefore simply wraps `aperm()` and `array()`.

**Usage**
```r
vec2tab(vec, dim)
```
Arguments

vec  A vector

dim  The desired array dimensions, oftentimes a vector of the number of levels of each variable in order

Details

This function converts an array (or a multi-way contingency table) into a vector, using a consistent ordering of the cells. The ordering of the cells is lexicographical and cannot be specified by the user.

Value

An array

See Also

tab2vec(), aperm(), array()

Examples

data(Titanic)
Titanic
tab2vec(Titanic)
vec2tab(tab2vec(Titanic), dim(Titanic))
vec2tab(tab2vec(Titanic), dim(Titanic)) == Titanic
all(vec2tab(tab2vec(Titanic), dim(Titanic)) == Titanic)

zsolve  Solve a linear system over the integers

Description

zsolve runs 4ti2’s zsolve program to compute the configuration matrix A corresponding to graphical statistical models given by a simplicial complex and levels on the nodes.

Usage

zsolve(mat, rel, rhs, sign, lat, lb, ub, dir = tempdir(), quiet = TRUE, shell = FALSE, ...)

zsolve
Arguments

mat  The A matrix (see the 4ti2 documentation or examples)
rel  A vector of "<" or ">" relations
rhs  The right hand side b
sign The signs of the individual
lat  A lattice basis (instead of a matrix)
lb   Lower bounds on columns
ub   Upper bounds on columns
dir  Directory to place the files in, without an ending /
quiet If FALSE, messages the 4ti2 output
shell Messages the shell code used to do the computation
...  Additional arguments to pass to the function

Value

The configuration matrix of the model provided

Examples

if (has_4ti2()) {

mat <- rbind(
  c( 1, -1),
  c(-2, 1),
  c( 1, 1)
)
rel <- c("<", "<", ">")
rhs <- c(2, 1, 1)
sign <- c(0, 1)

zsolve(mat, rel, rhs, sign)
zsolve(mat, rel, rhs, sign, quiet = FALSE)
zsolve(mat, rel, rhs, sign, shell = TRUE)

zsolve(mat, rel, rhs, sign, p = "gmp", quiet = FALSE)
}

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