Package ‘mockery’

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Title Mocking Library for R
Version 0.4.4
Description The two main functionalities of this package are creating mock objects (functions) and selectively intercepting calls to a given function that originate in some other function. It can be used with any testing framework available for R. Mock objects can be injected with either this package's own stub() function or a similar with_mock() facility present in the 'testthat' package.
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call-expectations

Expectation: does the given call match the expected?

Description
Together with mock can be used to verify whether the call expression (expect_call) and/or argument values (expect_args) match the expected.

Usage

expect_call(mock_object, n, expected_call)

expect_args(mock_object, n, ...)

expect_called(mock_object, n)

Arguments

mock_object A mock object.
n Call number or total number of calls.
expected_call Expected call expression; will be compared unevaluated.
... Arguments as passed in a call.

Details
With expect_called you can check how many times has the mock object been called.

Examples

library(testthat)

# expect call expression (signature)
m <- mock()
with_mock(summary = m, summary(iris))

# it has been called once
expect_called(m, 1)

# the first (and only) call's arguments matches summary(iris)
expect_call(m, 1, summary(iris))

# expect argument value
m <- mock()
a <- iris
with_mock(summary = m, summary(object = a))
expect_args(m, 1, object = a)
# is an equivalent to ...
`mock`

expect_equal(mock_args(m)[[1]], list(object = a))

---

**mock**

Create and query a mocked function.

---

**Description**

Mock object's primary use is to record calls that are made on the mocked function.

**Usage**

```r
mock(..., cycle = FALSE, envir = parent.frame())
mock_args(m)
mock_calls(m)
```

```r
## S3 method for class 'mock'
length(x)
```

**Arguments**

- `...` Values returned upon subsequent calls.
- `cycle` Whether to cycle over the return values. If `FALSE`, will fail if called too many times.
- `envir` Where to evaluate the expressions being returned.
- `m` A mocked function.
- `x` A mocked function.

**Details**

Optionally values/expressions can be passed via `...` for the mock object to return them upon subsequent calls. Expressions are evaluated in environment `envir` before being returned. If no value is passed in `...` then `NULL` is returned.

Passing an expression or a function call via `...` is also a way to implement side effects: keep track of the state of code under testing, throw an exception when a condition is met, etc.

`mock_calls` and `mock_args` can be used to access the list of calls made on a mocked function and a respective list of values of arguments passed to each of these calls.

**Value**

- `mock()` returns a mocked function which can be then used with `with_mock`
- `mock_args()` returns a list of lists of argument values.
- `mock_calls()` returns a list of calls.
- `length.mock()` returns the number of calls invoked on `m`. 
Examples

library(testthat)

m <- mock(1)
with_mock(summary = m, {
  expect_equal(summary(iris), 1)
  expect_called(m, 1)
  expect_call(m, 1, summary(iris))
  expect_args(m, 1, iris)
})

# multiple return values
m <- mock(1, "a", sqrt(3))
with_mock(summary = m, {
  expect_equal(summary(iris), 1)
  expect_equal(summary(iris), "a")
  expect_equal(summary(iris), 1.73, tolerance = .01)
})

# side effects
m <- mock(1, 2, stop("error"))
with_mock(summary = m, {
  expect_equal(summary(iris), 1)
  expect_equal(summary(iris), 2)
  expect_error(summary(iris), "error")
})

# accessing call expressions
m <- mock()
m(x = 1)
m(y = 2)
expect_equal(length(m), 2)
calls <- mock_calls(m)
expect_equal(calls[[1]], quote(m(x = 1)))
expect_equal(calls[[2]], quote(m(y = 2)))

# accessing values of arguments
m <- mock()
m(x = 1)
m(y = 2)
expect_equal(length(m), 2)
args <- mock_args(m)
expect_equal(args[[1]], list(x = 1))
expect_equal(args[[2]], list(y = 2))
stub

Description

There are great tools for unit testing in R out there already but they don’t come with a lot of support for mock objects. This package aims at fixing that.

Examples

```r
library(mockery)

m <- mock(TRUE, FALSE, TRUE)
# this will make summary call our mock function rather then
# UseMethod; thus, summary() will return values as above
stub(summary, 'UseMethod', m)

summary(iris) # returns TRUE
summary(cars) # returns FALSE
summary(co2) # returns TRUE

## Not run:
library(testthat)

m <- mock(TRUE)
f <- function() read.csv('data.csv')

with_mock(read.csv = m, {
  f()
  expect_call(m, 1, read.csv('data.csv'))
})

## End(Not run)
```

stub

Replace a function with a stub.

Description

The result of calling `stub` is that, when `where` is invoked and when it internally makes a call to what, how is going to be called instead.

Usage

```r
stub(where, what, how, depth = 1)
```

Arguments

- `where` Function to be called that will in turn call `what`.
- `what` Name of the function you want to stub out (a character string).
- `how` Replacement function (also a mock function) or a return value for which a function will be created automatically.
- `depth` Specifies the depth to which the function should be stubbed.
Details

This is much more limited in scope in comparison to `with_mock` which effectively replaces `what` everywhere. In other words, when using `with_mock` and regardless of the number of intermediate calls, how is always called instead of what. However, using this API, the replacement takes place only for a single function where and only for calls originating in that function.

Examples

```r
f <- function() TRUE
g <- function() f()
stub(g, 'f', FALSE)

# now g() returns FALSE because f() has been stubbed out
g()

# you can stub multiple functions by calling stub() multiple times
f <- function() TRUE
g <- function() TRUE
h <- function() any(f(), g())
stub(h, 'f', FALSE)
stub(h, 'g', FALSE)

# now h() returns FALSE because both f() and g() have been stubbed out
h()
```
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