

Package ‘move’

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Type Package

Title Visualizing and Analyzing Animal Track Data

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Description Contains functions to access movement data stored in 'movebank.org' as well as tools to visualize and statistically analyze animal movement data, among others functions to calculate dynamic Brownian Bridge Movement Models. Move helps addressing movement ecology questions.

License GPL (>= 3)

URL <http://computational-ecology.com/main-move.html>

BugReports <https://gitlab.com/bartk/move/issues>

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LazyData yes

LazyDataCompression xz

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move-package

*An overview of the functions in this package***Description**

move is a package that contains functions to access movement data stored at www.movebank.org as well as tools to visualize and statistically analyse animal movement data. Move addresses ecological questions regarding movement.

Details

The package implements classes for movement data and supports

- Creation of Move objects (see Move-class) representing animals and their track
- Calculation of utilization distributions using the dynamic Brownian bridge Movement Model
- Plotting tracks, utilization distributions and contours
- Access to raster, n.col, projection and coordinates
- Different CRS projection methods such as longlat or aeqd

I. Creating Move objects

Move objects can be created from files with the function:

`move` To create an object containing one animal track

`moveStack` To create an object containing multiple move objects

`getMovebankData` To create a Move or a MoveStack object with data from Movebank

II. Calculation of the utilization distribution

With the function below the dynamic Brownian Bridge Movement Model calculates the utilization density from a Move object:

`brownian.bridge.dyn` To calculate the utilization density

III. Accessing values

<code>coordinates</code>	Track-coordinates of the Move Object
<code>as.data.frame</code>	A data.frame with the important data of the Move Object
<code>n.locs</code>	The number of locations
<code>timeLag</code>	The time lags between the locations
<code>projection</code>	The projection method of the track/raster

IV. Plotting data

The track or the utilization distribution can be plotted with the following functions:

<code>plot</code>	plots the utilization distribution with fixed width and height ratio (see DBBMM-class), or the track (see Move-class)
<code>image</code>	plots the utilization distribution fitted to the window
<code>contour</code>	adds the contours of utilization distribution to a plot

Author(s)

Bart Kranstauber, Marco Smolla

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References

[move on CRAN](#)

.UD-class

The UD class

Description

The .UD, .UDStack and .UDBurstStack class represent a raster of a simple abstraction of the utilization distribution (UD) where all probabilities necessarily sum to one. A .UDStack object can be obtained with the function [UDStack](#).

Slots

crs part of the [Raster-class](#)

data part of the [Raster-class](#)

extent part of the [Raster-class](#)

file part of the [Raster-class](#)

history part of the [Raster-class](#)

names part of the [Raster-class](#)

legend part of the [Raster-class](#)

method stores the method that was used to calculate the utilization distribution (UD), e.g. dynamic Brownian Bridge

ncols part of the [Raster-class](#)

nrows part of the [Raster-class](#)

rotated part of the [Raster-class](#)

rotation part of the [Raster-class](#)

title part of the [Raster-class](#)

z part of the [Raster-class](#)

Methods

contour signature(object = ".UD"): adds a contour line to a plot, also for .UDStack

emd signature(object = ".UD"): quantifies similarity between utilization distributions, also for .UDStack

getVolumeUD signature(object = ".UD"): modifies the .UD/.UDStack raster

outerProbability signature(object = ".UD"): calculates the animal occurrence probabilities at the border of the raster (only for .UD class)

plot signature(object = ".UD"): plots the raster from a .UD/.UDStack object with re-size insensitive proportions

raster2contour signature(object = ".UD"): converts a raster to contour lines, also for .UDStack

show signature(object = ".UD"): displays summary the .UD/.UDStack object

summary signature(object = ".UD"): summarizes the information of the raster from a .UD/.UDStack object

subset signature(object = ".UD"): subsets the .UD/.UDStack object

split signature(object = ".UDStack"): splits a .UDStack into a list of .UD objects

Note

A DBBMM and dynBGB object contains a .UD.
 A DBBMMStack contains a .UDStack.
 A DBBMMBurstStack contains a .UDBurstStack.
 These objects can be used to program against.

Author(s)

Bart Kranstauber & Anne Scharf

.unUsedRecords-class *The .unUsedRecords and .unUsedRecordsStack class*

Description

The .unUsedRecords and .unUsedRecordsStack object stores unused records in Move, MoveBurst and MoveStack objects and can be obtained with the function [unUsedRecords](#).

Slots

trackIdUnUsedRecords Object of class "factor": vector that indicates, which data, coordinates and timestamps of the unused records belong to each individual in a .unUsedRecordsStack object

timestampsUnUsedRecords Object of class "POSIXct": timestamps associated to the unused records, i.e. lines of the data that were removed because they included NA locations

sensorUnUsedRecords Object of class "factor": sensors used to record the unused records

dataUnUsedRecords Object of class "data.frame": data associated to the unused records

Methods

Methods defined with class "MoveStack" in the signature:

`as.data.frame` signature(object = ".unusedRecords"): extracts the spatial data frame
`sensor` signature(object = ".unusedRecords"): extracts the sensor(s) used to record the data
`timestamps` signature(object = ".unusedRecords"): extracts returns or sets the timestamps
`trackId` signature(object = ".unusedRecordsStack"): returning the Id of the individual per data point

Author(s)

Marco Smolla & Anne Scharf

angle

Headings of the segments of a movement track

Description

This function calculates the heading of each segment between consecutive locations of a track.

Usage

```
## S4 method for signature '.MoveTrackSingle'
angle(x)
## S4 method for signature '.MoveTrackStack'
angle(x)
```

Arguments

x a `move`, `moveStack` or `moveBurst` object

Details

The headings are calculated using the functions `bearing` of the `geosphere` package.

Value

Angles in degrees (between -180 and 180).

If a `move` object is provided, a numeric vector one element shorter than the number of locations is obtained.

If a `moveStack` object is provided, a list with one element per individual containing a numeric vector one element shorter than the number of locations is obtained.

Author(s)

Marco Smolla & Anne Scharf

See Also[turnAngleGc](#)**Examples**

```
## angles from a Move object
data(leroy)
head(angle(leroy))
# to add this information to the move object, a "NA" has to be assigned
# e.g. to the last location (it also could be assigned to the first location).
leroy$angles <- c(angle(leroy), NA)

## angles from a MoveStack object
data(fishers)
str(angle(fishers))
# to add this information to the moveStack object, a "NA" has to be assigned
# e.g. to the last location of each individual (it also could be assigned to the first location).
fishers$angles <- unlist(lapply(angle(fishers), c, NA))
```

`as.data.frame`*Returns a Data Frame*

Description

Function to create a `data.frame` of a `Move`, `dBmvariance`, `dBGBvariance`, `.unUsedRecords` object.

Usage

```
## S4 method for signature 'Move'
as.data.frame(x)
## S4 method for signature 'MoveStack'
as.data.frame(x)
## S4 method for signature 'MoveBurst'
as.data.frame(x)

## S4 method for signature 'dBmvariance'
as.data.frame(x)

## S4 method for signature '.unUsedRecords'
as.data.frame(x)
## S4 method for signature '.unUsedRecordsStack'
as.data.frame(x)
```

Arguments

`x` a `move`, `moveStack`, `moveBurst`, `dBmvariance`, `dBmvarianceStack`, `dBmvarianceBurst`, `dBGBvariance`, `.unUsedRecords` or `.unUsedRecordsStack` object

Details

Depending on the class of the object provided, the obtained `data.frame` contains the information contained in the slots:

- if class `move`: "timestamps", "idData", "sensor", "data", "coords".
- if class `moveStack`: "timestamps", "idData", "sensor", "data", "coords", "trackId".
- if class `moveBurst`: "timestamps", "idData", "sensor", "data", "coords", "burstId".
- if class `dBMvariance`: "timestamps", "sensor", "data", "coords", "window.size", "margin", "means", "in.windows", "interest".
- if class `dBMvarianceStack`: "timestamps", "sensor", "data", "coords", "window.size", "margin", "means", "in.windows", "interest", "trackId".
- if class `dBMvarianceBurst`: "timestamps", "sensor", "data", "coords", "window.size", "margin", "means", "in.windows", "interest", "burstId".
- if class `dBGBvariance`: "timestamps", "sensor", "data", "coords", "paraSd", "orthSd", "margin", "windowSize".
- if class `.unusedRecords`: "dataUnusedRecords", "timestampsUnusedRecords", "sensorUnusedRecords".
- if class `.unusedRecordsStack`: "trackIdUnusedRecords", "dataUnusedRecords", "timestampsUnusedRecords", "sensorUnusedRecords".

Value

`'data.frame'`

Author(s)

Marco Smolla & Anne Scharf

Examples

```
## obtain data.frame from move object
data(leroy)
head(as.data.frame(leroy))

## obtain data.frame from moveStack object
data(fishers)
head(as.data.frame(fishers))

## obtain data.frame from .unusedRecordsStack object
unusedFishers <- unusedRecords(fishers)
head(as.data.frame(unusedFishers))
```

brownian.bridge.dyn *Calculates a dynamic Brownian Bridge*

Description

This function uses a Move or MoveStack object to calculate the utilization distribution (UD) of the given track. It uses the dynamic Brownian Bridge Movement Model (dBBMM) to do so, having the advantage over the other Brownian Bridge Movement Model that changes in behavior are accounted for. It does so by using the behavioral change point analysis in a sliding window. For details see 'References'.

Usage

```
brownian.bridge.dyn(object, raster=1, dimSize=10, location.error,
                    margin=11, window.size=31, ext=.3, bbox=NA,...)
```

Arguments

object	a move , moveStack , moveBurst , dBmvariance , dBmvarianceStack object. This object must be in a projection different to longitude/latitude, use <code>spTransform</code> to transform your coordinates.
raster	a <code>RasterLayer</code> object or a numeric value. If a <code>RasterLayer</code> is provided the <code>brownian.bridge.dyn</code> starts to calculate the UD based on that raster. If a numeric value is provided it is interpreted as the resolution of the square raster cells (in map units); the according raster will be calculated internally.
dimSize	numeric. <code>dimSize</code> is only used if <code>raster</code> is not set. <code>dimSize</code> is interpreted as the number of cells along the largest dimension of the track. The according raster will be calculated internally.
location.error	single numeric value or vector of the length of coordinates that describes the error of the location (sender/receiver) system in map units. Or a character string with the name of the column containing the location error can be provided.
margin	The margin used for the behavioral change point analysis.
window.size	The size of the moving window along the track. Larger windows provide more stable/accurate estimates of the brownian motion variance but are less well able to capture more frequent changes in behavior.
ext	Describes the amount of extension of the bounding box around the animal track. It can be numeric (same extension into all four directions), vector of two (first x, then y directional extension) or vector of four (<code>xmin</code> , <code>xmax</code> , <code>ymin</code> , <code>ymax</code> extension). Default is <code>.3</code> (extends the bounding box by 30%). Only considered in combination with a numeric raster argument or the <code>dimSize</code> argument.
bbox	vector with 4 numbers defining a bounding box for the raster. Only considered in combination with a numeric raster argument or the <code>dimSize</code> argument.
...	Additional arguments:

`time.step` It correspond to the size of the timer intervals taken for every integration step (in minutes). If left NULL 15 steps are taken in the shortest time interval. See 'Details'. Optional.

`verbose` logical. default is TRUE; if FALSE printing messages about the computational size is suppressed. Optional.

`burstType` character vector with the name(s) of burstId(s) for which the UD should be calculated. This attribute can only be used if a `moveBurst` is provided in the object argument. Optional.

Details

There are four ways to launch the `brownian.bridge.dyn` function:

1. Use a raster:

A `RasterLayer` object is set for the raster argument which is then used to calculate the UD.

(needed arguments: `object`, `raster(=RasterLayer)`, `location.error`, `margin`, `window.size`; optional arguments: `time.step`, `verbose`, `burstType`)

2. Set the cell size

To set the cell size, set a numeric value for the raster argument without providing `dimSize`. The numeric raster argument is used as the cell sizes of the raster.

(needed arguments: `object`, `raster(=numeric)`, `location.error`, `margin`, `window.size`; optional arguments: `ext`, `bbox`, `time.step`, `verbose`, `burstType`)

3. Set the number of cells (col/row)

To set the number of cells along the largest dimension a numeric `dimSize` argument can be set.

(needed arguments: `object`, `dimSize`, `location.error`, `margin`, `window.size`; optional arguments: `ext`, `bbox`, `time.step`, `verbose`, `burstType`)

4. Using default raster

When there are no values set, the default raster value is used to calculate and create a `RasterLayer` object, which is returned to the same function. Note: depending on the size of the area of interest, the default cell size value can result in a large number of cells which may take a very long time to calculate!

The function prints an estimate of the size of the computational task ahead. This can give an indication of how long the computation is going to take. It should scale roughly linearly with the duration of the computations although changes in the setup mean the computational complexity still is calculated base on the extent but this is not informative any more on the computation time. It is only useful as a rough indication of calculation duration.

`time.step`. The default value is the shortest time interval divided by 15. This means, if there is a location recorded e.g. every 30 mins, the function divides each segment into 2 mins chunks upon which it does the calculation. If for some reason there is one time interval of 15 secs in the track, each segment of the track will be divided into 1secs chunks, increasing the calculation time immensely. Before calculating the DBBMM, use e.g. `min(timeLag(x=myMoveObject, units="mins"))` to check which is the duration of the shortest time interval of the track. If the track

contains time intervals much shorter than the scheduled on the tag, set the `time.step` e.g. to the scheduled time interval at which the tag was set, divided by 15.

Value

'[DBBMM](#)' object, if `move` or `dBmvariance` object is provided
 '[DBBMMStack](#)' object, if `moveStack` or `dBmvarianceStack` object is provided
 '[DBBMMBurstStack](#)' object, if `moveBurst` object is provided

Note

Note that the first few and last few segments of the trajectory are omitted in the calculation of the UD since a lower number of estimates for the Brownian motion variance are obtained for those segments.

Thanks to Ryan Nielson for making the BBMM package that served as an example for early versions of this code.

Author(s)

Bart Kranstauber, Marco Smolla & Anne Scharf

References

Kranstauber, B., Kays, R., LaPoint, S. D., Wikelski, M. and Safi, K. (2012), A dynamic Brownian bridge movement model to estimate utilization distributions for heterogeneous animal movement. *Journal of Animal Ecology*. doi: 10.1111/j.1365-2656.2012.01955.x

See Also

[brownian.motion.variance.dyn](#), [getMotionVariance](#), [getVolumeUD](#), [contour](#), [outerProbability](#), [raster](#), [raster2contour](#), [dynBGB](#), [dynBGBvariance](#)

Examples

```
## create a move object
data(leroy)
## change projection method to aeqd and center the coordinate system to the track
data2 <- spTransform(leroy[30:90,], CRSobj="+proj=aeqd +ellps=WGS84", center=TRUE)

## create a DBBMM object
dbbmm <- brownian.bridge.dyn(object=data2, location.error=12, dimSize=125, ext=.45,
  time.step=2, margin=15)

plot(dbbmm)
```

`brownian.motion.variance.dyn`*Calculates the dynamic brownian motion variance*

Description

A function to calculate the dynamic brownian motion variance for a movement track. It can be also used by advanced programmers to program against.

Usage

```
## S4 method for signature '.MoveTrackSingle,numeric,numeric,numeric'  
brownian.motion.variance.dyn(object, location.error, window.size, margin)
```

Arguments

<code>object</code>	a move , moveStack or moveBurst object can be used for variance calculation. This object must be in a flat coordinate system (projection different to longitude/latitude), use <code>spTransform</code> to transform your coordinates.
<code>location.error</code>	single numeric value or vector of the length of coordinates that describes the error of the location (sender/receiver) system in map units.
<code>window.size</code>	The size of the moving window along the track for the variance calculation. Larger windows provide more stable/accurate estimates of the brownian motion variance but are less well able to capture more frequent changes in behavior.
<code>margin</code>	The margin size used for variance calculation.

Value

'[dbMvariance](#)' object, if `move` object is provided
'[dbMvarianceStack](#)' object, if `moveStack` object is provided
'[dbMvarianceBurst](#)' object, if `moveBurst` object is provided

Author(s)

Bart Kranstauber & Anne Scharf

References

Kranstauber, B., Kays, R., LaPoint, S. D., Wikelski, M. and Safi, K. (2012), A dynamic Brownian bridge movement model to estimate utilization distributions for heterogeneous animal movement. *Journal of Animal Ecology*. doi: 10.1111/j.1365-2656.2012.01955.x

See Also

[brownian.bridge.dyn](#)

Examples

```

data(leroy)
data2 <- spTransform(leroy[1:80,], CRSobj="+proj=aeqd +ellps=WGS84", center=TRUE)
err<-rep(23.5,n.locs(data2))
dBMvar <- brownian.motion.variance.dyn(data2, location.error=err, margin=13, window.siz=31)
dBMvar

```

burst

*Bursting a track***Description**

Bursting a track by a specified variable

Usage

```

## S4 method for signature 'Move,factor'
burst(x, f, ...)

```

Arguments

x	a move object
f	a character, factor, or numeric vector that indicates how to burst the coordinates of a Move object. It must be one shorter than the number of locations, because there are always one less segments of a track than coordinates
...	Currently not implemented

Details

The burst function bursts (divides) a track into segments that are specified by the burstIDs (e.g. behavioral annotations). It allows to investigate different parts of a track according to supplied variables like day and night, movement and rest, and so on.

Value

a [moveBurst](#) object

Author(s)

Marco Smolla

See Also

[burstId](#), [split](#), [plotBursts](#)

Examples

```
data(leroy)
behav <- c(rep(c("B1", "B2", "B3", "B2"), each=200), rep("B1", 118))
testb <- burst(x=leroy, f=behav)
plot(testb, type="l")
```

burstId	<i>Returns or sets the burstId</i>
---------	------------------------------------

Description

Obtain or set the ids of the behavioral categorization per segment of a MoveBurst object.

Usage

```
## S4 method for signature 'MoveBurst'
burstId(x)
## S4 replacement method for signature '.MoveTrackSingleBurst, factor'
burstId(x) <- value
```

Arguments

x	a moveBurst object
value	Replacement values for the burst ids, either a factor or a character vector

Value

Returns a factor indicating the category of each segment.

Author(s)

Bart Kranstauber & Anne Scharf

See Also

[burst](#)

Examples

```
data(leroy)
burstTrack <- burst(x=leroy, f=months(timestamps(leroy))[-1])
burstId(burstTrack)
```

`citations`*Extract the citation of a Move or MoveStack object*

Description

The citations method returns or sets the citation of a track from a Move or MoveStack object.

Usage

```
## S4 method for signature '.MoveGeneral'  
citations(obj)  
## S4 replacement method for signature '.MoveGeneral'  
citations(obj) <- value
```

Arguments

<code>obj</code>	a move, moveStack or moveBurst object
<code>value</code>	citation with class character

Value

character string of the citation

Author(s)

Marco Smolla & Anne Scharf

See Also

[licenseTerms](#)

Examples

```
data(leroy)  
citations(leroy) #get the citation from a Move object  
citations(leroy) <- "No paper available" #change the citation and set it for a Move object  
  
data(fishers)  
citations(fishers) #get the citation from a MoveStack object  
citations(fishers) <- "Nothing to cite" #change the citation and set it for a MoveStack object
```

contour	<i>Contour plot</i>
---------	---------------------

Description

Contour plot of a RasterLayer from a DBBMM or dynBGB object.

Usage

```
## S4 method for signature '.UD'  
contour(x, ...)  
## S4 method for signature '.UDStack'  
contour(x, ...)
```

Arguments

`x` a DBBMM, DBBMMStack, dynBGB, .UD or .UDStack object
`...` additional arguments, like levels and nlevels, that can be passed to `contour` (graphics package). See 'Details'.

Details

The contour function creates a shape of the area in which the animal can be found by a certain probability (i.e. the 90% contour describes the area in which the animal can be found with the 90% probability).

One or several probabilities can be set with `levels` (numeric or vector of values between 0 and 1). If no value is set all contour lines are returned.

You can also use `nlevel` to set a number of fixed distance levels.

To change parameters of the contour or line plotting use the usual parameters of the `plot` function (like `lwd`, `lty`, and so on).

You can also add the contour lines to a plot of a DBBMM, dynBGB or .UD object by adding `add = TRUE`.

Author(s)

Marco Smolla & Anne Scharf

Examples

```
data(leroydbbmm)  
## to add a 50% and 95% contour to a plot from DBBMM object dbbmm  
plot(leroydbbmm)  
contour(leroydbbmm, levels=c(.5,.95), add=TRUE)  
contour(leroydbbmm, levels=c(.5,.95))
```

coordinates	<i>Extract the track coordinates from a Move or MoveStack object</i>
-------------	--

Description

The coordinates method extracts the coordinates of a track.

Usage

```
## S4 method for signature 'Move'
coordinates(obj,...)
```

Arguments

obj	a move, moveStack, moveBurst, dBmvariance, dBmvarianceBurst, dBmvarianceStack or dBGBvariance object
...	Currently not implemented

Value

Returns a matrix with the coordinates of the track

Author(s)

Marco Smolla & Anne Scharf

Examples

```
## create a move object
data(leroy)
## extract the coordinates
head(coordinates(leroy))
```

corridor	<i>Corridor behavior identification</i>
----------	---

Description

This function identifies movement track segments whose attributes suggest corridor use behavior

Usage

```
## S4 method for signature '.MoveTrackSingle'
corridor(x,speedProp=.75, circProp=.25, plot=FALSE, ...)
## S4 method for signature '.MoveTrackStack'
corridor(x,speedProp=.75, circProp=.25, plot=FALSE, ...)
```

Arguments

x	a move , moveStack or moveBurst object
speedProp	numeric between 0 and 1, defines the proportion of speeds which are high enough to be a valid corridor point
circProp	numeric between 0 and 1, defines the proportion of trajectories that are low enough to be a valid corridor point
plot	logical, if TRUE the track is plotted together with dots that indicate corridor points when a move object is provided (color scale indicates how many corridor points are near by, few: blue, many: pink).
...	cex argument can be set specifying the size of the points when plot=TRUE. Optional.

Details

The corridor function uses the attributes of a movement step to identify movement steps that exhibit corridor use behavior. For each segment, the speed and the azimuth are calculated and assigned to the segment midpoint. A circular buffer is created around the midpoint of each segment whose radius is equal to half the segment length. The segment azimuth ($180 \geq \text{azimuth} > -180$) is then converted into a new unit (the 'pseudo-azimuth' $0 \leq 360$). Subsequent, the circular variance of the pseudo-azimuths of all segment midpoints that fall within the circular buffer are calculated. This identifies segments that are near parallel segments. Next, it is determined whether a segment's speed is higher than speedProp (by default the upper 25% speeds) and its circular variance is lower than circProp (by default the lower 25% of all variances). Segment midpoints that meet both of these requirements are considered as a 'corridor' point, all others are considered 'non-corridor' points. Finally, a corridor point is determined to be within a true corridor if within its buffer there are more 'corridor' points than 'non-corridor' points.

Value

The function returns a [moveBurst](#) object or a list of moveBurst objects (if a MoveStack is supplied). The MoveBurst `date.frame` stores the following information:

- segment midpoint
- speed
- azimuth
- pseudo-azimuth
- circular variance

The object is bursted by the factor that indicates whether the segment belongs to a corridor segment or not, and is specified in the "burstId" slot.

Note

The default values for the speedProp and circProp can be changed by the users discretion using the according argument.

Author(s)

Marco Smolla & Anne Scharf

References

LaPoint, S., Gallery, P., Wikelski, M. and Kays, R. (2013), Animal Behavior, Cost-based Corridor Models, and Real Corridors. *Landscape Ecology*. doi:10.1007/s10980-013-9910-0.

Examples

```
## with a move object
data(leroy)
tmp <- corridor(leroy, plot=TRUE)
plot(tmp, type="l", col=c("red","black")[c(tmp@burstId,NA)])

## with a moveStack object
data(fishers)
stacktmp <- corridor(fishers[c(1:400,sum(n.locs(fishers))-(400:1)),])
plot(stacktmp[[2]], col=c("red","black")[stacktmp[[2]]@burstId])
lines(stacktmp[[2]], col=c("red","black")[c(stacktmp[[2]]@burstId,NA)])
```

DBBMM-class

The DBBMM class

Description

The DBBMM object is created within the [brownian.bridge.dyn](#) function from a Move or dBMvariance object. It contains a [dBMvariance](#) object and a raster with probabilities.

Slots

crs part of the [Raster-class](#)

data part of the [Raster-class](#)

DBMvar Object of class "[dBMvariance](#)": includes the window.size, margin, means, in.windows, break.list, and points of interest

ext the extension factor set by the user

extent part of the [Raster-class](#)

file part of the [Raster-class](#)

history part of the [Raster-class](#)

legend part of the [Raster-class](#)

method stores the method that was used to calculate the utilization distribution (UD), e.g. dynamic Brownian Bridge

ncols part of the [Raster-class](#)

nrows part of the [Raster-class](#)

rotated part of the [Raster-class](#)

rotation part of the [Raster-class](#)

title part of the [Raster-class](#)

z part of the [Raster-class](#)

Methods

contour signature(object = "DBBMM"): adds a contour line to a plot

emd signature(object = "DBBMM"): quantifies similarity between utilization distributions

equalProj signature(object = "DBBMM"): checks whether all objects of a list are in the same projection

getMotionVariance signature(object = "DBBMM"): extracts the estimated motion variance

getVolumeUD signature(object = "DBBMM"): modifies the UD raster

outerProbability signature(object = "DBBMM"): calculates the animal occurrence probabilities at the border of the raster

plot signature(object = "DBBMM"): plots the raster from a DBBMM object with re-size insensitive proportions

raster2contour signature(object = "DBBMM"): converts a raster to contour lines

show signature(object = "DBBMM"): displays summary the DBBMM object

summary signature(object = "DBBMM"): summarizes the information of the raster from a DBBMM object

subset signature(object = "DBBMM"): subsets the DBBMM object

Note

The DBBMM object contains a **dbMvariance** and a **.UD** object which can be used to program against.

Author(s)

Marco Smolla & Anne Scharf

DBBMMBurstStack-class *The DBBMMBurstStack class*

Description

The DBBMMBurstStack object is created within the **brownian.bridge.dyn** function from a MoveBurst or dBMvarianceBurst object. It contains a **dbMvarianceBurst** object and a raster with probabilities.

Slots

crs part of the **Raster-class**

DBMvar Object of class "**dbMvarianceBurst**": includes the window.size, margin, means, in.windows, break.list, and points of interest

ext the extension factor set by the user

extent part of the **Raster-class**

filename part of the **Raster-class**

layers part of the [Raster-class](#)

method the method that was used to calculate the utilization distribution, e.g. dynamic Brwonian Bridge

ncols part of the [Raster-class](#)

nrows part of the [Raster-class](#)

rotated part of the [Raster-class](#)

rotation part of the [Raster-class](#)

title part of the [Raster-class](#)

z part of the [Raster-class](#)

Methods

getMotionVariance signature(object = "DBBMMBurstStack"): extracts the estimated motion variance

plot signature(object = "DBBMMBurstStack"): plots the raster from a DBBMMBurstStack object with re-size insensitive proportions

show signature(object = "DBBMMBurstStack"): displays summary the DBBMMBurstStack object

subset signature(object = "DBBMMBurstStack"): subsets the DBBMMBurstStack object

UDStack signature(object = "DBBMMBurstStack"): creates UDStack objects

Note

The DBBMMBurstStack object contains a [dbMvarianceBurst](#) and a [.UDStack](#) object which can be used to program against.

Author(s)

Anne Scharf

DBBMMStack-class

The DBBMMStack class

Description

The DBBMMStack object is created within the [brownian.bridge.dyn](#) function from a MoveStack or dBMvarianceStack object. It contains a [dbMvarianceStack](#) object and a raster with probabilities.

Slots

- crs** part of the [Raster-class](#)
- DBMvar** Object of class "[dBMvarianceStack](#)": includes the window.size, margin, means, in.windows, break.list, and points of interest
- ext** the extension factor set by the user
- extent** part of the [Raster-class](#)
- filename** part of the [Raster-class](#)
- layers** part of the [Raster-class](#)
- method** the method that was used to calculate the utilization distribution, e.g. dynamic Brwonian Bridge
- ncols** part of the [Raster-class](#)
- nrows** part of the [Raster-class](#)
- rotated** part of the [Raster-class](#)
- rotation** part of the [Raster-class](#)
- title** part of the [Raster-class](#)
- z** part of the [Raster-class](#)

Methods

- contour** signature(object = "DBBMMStack"): adds a contour line to a plot
- emd** signature(object = "DBBMMStack"): quantifies similarity between utilization distributions
- equalProj** signature(object = "DBBMMStack"): checks whether all objects of a list are in the same projection
- getMotionVariance** signature(object = "DBBMMStack"): extracts the estimated motion variance
- getVolumeUD** signature(object = "DBBMMStack"): modifies the UD raster
- outerProbability** signature(object = "DBBMMStack"): calculates the animal occurrence probabilities at the border of the raster
- plot** signature(object = "DBBMMStack"): plots the raster from a DBBMMStack object with re-size insensitive proportions
- raster2contour** signature(object = "DBBMMStack"): converts a raster to contour lines
- show** signature(object = "DBBMMStack"): displays summary the DBBMMStack object
- split** signature(object = "DBBMMStack"): splits a DBBMMStack into a list of DBBMM objects
- summary** signature(object = "DBBMMStack"): summarizes the information of the raster from a DBBMMStack object
- subset** signature(object = "DBBMMStack"): subsets the DBBMMStack object

Note

The DBBMMStack object contains a [dBMvarianceStack](#) and a [.UDStack](#) object which can be used to program against.

Author(s)

Marco Smolla & Anne Scharf

dBGBvariance-class *The dynBGBvariance class*

Description

The `dynBGBvariance` object stores the orthogonal and parallel variances calculated by the dynamic Bivariate Gaussian Bridge model, and is created within the `dynBGBvariance` function from a `Move` object.

Slots

windowSize The window size used for `dynBGBvariance` calculation

margin The margin used for `dynBGB` calculation

paraSd The standard deviation values of the parallel variance values

orthSd The standard deviation values of the orthogonal variance values

nEstim The number of windows each location was included in

segInterest Logical string, FALSE: segments have been omitted in the calculation since a lower number of estimates for variance are obtained for these segments. TRUE: segments included in the calculation

Methods

`as.data.frame` signature(object = "dBGBvarianceTmp"): extracts the spatial data frame

`coordinates` signature(object = "dBGBvarianceTmp"): extracts the coordinates from the `Move` object contained in the `dBGBvarianceTmp`

`dynBGB` signature(object = "dBGBvarianceTmp"): calculates the utilization distribution (UD) of the given track using the dynamic Bivariate Gaussian Bridge model

`getMotionVariance` signature(object = "dBGBvarianceTmp"): extracts the estimated motion variance

`lines` signature(object = "dBGBvarianceTmp"): add lines of the track of the animal to a plot

`points` signature(object = "dBGBvarianceTmp"): add points of the track of the animal to a plot

`plot` signature(object = "dBGBvarianceTmp"): plots the track of the animal

`show` signature(object = "dBGBvarianceTmp"): displays summary the `dBGBvarianceTmp` object

`summary` signature(object = "dBGBvarianceTmp"): summarizes the information of the raster from a `dBGBvarianceTmp` object

`subset` signature(object = "dBGBvarianceTmp"): subsets the `dBGBvarianceTmp` object

Note

The dynBGBvariance object contains a .MoveTrackSingle and a dBGBvarianceTmp object which can be used to program against.

Author(s)

Bart Kranstauber & Anne Scharf

dBMvariance

The dBMvariance class

Description

The dBMvariance object is created within the [brownian.motion.variance.dyn](#) function from a Move object.

The dBMvarianceStack object is created when a MoveStack is the input object.

The dBMvarianceBurst object when the input is a MoveBurst object.

These objects contain the motion variance calculated by the dynamic Brownian Bridge Movement Model.

Slots

window.size The window size used for dbbmm calculation

margin The margin used for dbbmm calculation

means The variance values

in.windows The number of windows each location was included in

interest Logical string, FALSE: segments have been omitted in the calculation since a lower number of estimates for variance are obtained for these segments. TRUE: segments included in the calculation

break.list list of the locations of breaks found

Methods

[as.data.frame](#) signature(object = "dBMvarianceTmp"): extracts the spatial data frame

[brownian.bridge.dyn](#) signature(object = "dBMvarianceTmp"): calculates the utilization distribution (UD) of the given track using the dynamic Brownian Bridge Movement Model

[coordinates](#) signature(object = "dBMvarianceTmp"): extracts the coordinates from the Move object contained in the dBMvarianceTmp

[getMotionVariance](#) signature(object = "dBMvarianceTmp"): extracts the estimated motion variance

[lines](#) signature(object = "dBMvarianceTmp"): add lines of the track of the animal to a plot

[points](#) signature(object = "dBMvarianceTmp"): add points of the track of the animal to a plot

[plot](#) signature(object = "dBMvarianceTmp"): plots the track of the animal

`show` signature(object = "dBMvarianceTmp"): displays summary the dBMvarianceTmp object

`summary` signature(object = "dBMvarianceTmp"): summarizes the information of the raster from a dBMvarianceTmp object

`subset` signature(object = "dBMvarianceTmp"): subsets the dBMvarianceTmp object

Note

The dBMvariance object contains a `.MoveTrackSingle` and a `dBMvarianceTmp` object.

The dBMvarianceStack object contains a `.MoveTrackStack` and a `dBMvarianceTmp` object.

The dBMvarianceBurst object contains a `.MoveTrackSingleBurst` and a `dBMvarianceTmp` object.

The class `dBMvarianceTmp` is mostly an internal class that is made public to make inheritance easier. These objects can be used to program against.

Author(s)

Marco Smolla & Anne Scharf

distance

Distance between the locations of a movement track

Description

Calculates the distance between the consecutive locations of a `Move` or `MoveStack` object.

Usage

```
## S4 method for signature '.MoveTrackSingle,missing'
distance(x)
## S4 method for signature '.MoveTrackStack,missing'
distance(x)
```

Arguments

x a `move`, `moveStack` or `moveBurst` object

Details

`pointDistance` is used to calculate the distances.

Value

Distance in map units.

If the projection of the coordinates is long/lat all values are returned in meters, otherwise in the map units of the projection of the move object. For long/lat distance is calculated on a sphere using the ellipsoid, for other projections the calculation is done on a plane using Pythagoras. Check and set the projection of your Move, MoveStack or MoveBurst object using the `proj4string()` function.

If a move or moveBurst object is provided, a numeric vector one element shorter than the number of locations is obtained.

If a moveStack object is provided, a list with one element per individual containing a numeric vector one element shorter than the number of locations is obtained

Author(s)

Marco Smolla & Anne Scharf

Examples

```
## distance from a Move object
data(leroy)
head(distance(leroy))
# to add this information to the move object, a "NA" has to be assigned
# e.g. to the last location (it also could be assigned to the first location).
leroy$distance <- c(distance(leroy), NA)

## distance from a MoveStack object
data(fishers)
str(distance(fishers))
# to add this information to the moveStack object, a "NA" has to be assigned
# e.g. to the last location of each individual (it also could be assigned to the first location).
fishers$distance <- unlist(lapply(distance(fishers), c, NA))
```

duplicatedDataExample *Tracking data example with duplicated timestamps*

Description

This file contains a data frame with fictional tracking data of two individuals, including duplicated timestamps. These data are used in the example of the function [getDuplicatedTimestamps](#).

Examples

```
data(duplicatedDataExample)
```

Description

This function creates a utilization distribution according to the Bivariate Gaussian Bridge model.

Usage

```
## S4 method for signature 'dBGBvariance,RasterLayer,numeric'
dynBGB(move, raster, locErr, timeStep, ...)
## S4 method for signature '.MoveTrackSingle,RasterLayer,numeric'
dynBGB(move, raster, locErr, margin, windowSize, ...)
## S4 method for signature '.MoveTrackSingle,numeric,ANY'
dynBGB(move, raster, locErr, ext, ...)
## S4 method for signature '.MoveTrackSingle,missing,ANY'
dynBGB(move, raster, locErr, dimSize, ext, ...)
```

Arguments

move	a move or dBGBvariance object. This object must be in a projection different to longitude/latitude (one suitable for euclidean geometry), use <code>spTransform</code> to transform your coordinates.
raster	a <code>RasterLayer</code> object or a numeric value. If a <code>RasterLayer</code> is provided the <code>dynBGB</code> starts to calculate the UD based on that raster. If a numeric value is provided it is interpreted as the resolution of the square raster cells (in map units); the according raster will be calculated internally.
locErr	single numeric value or vector of the length of coordinates that describes the error of the location (sender/receiver) system in map units. Or a character string with the name of the column containing the location error can be provided.
timeStep	It correspond to the size of the timer intervals taken for every integration step (in minutes). If left NULL 20.1 steps are taken in the shortest time interval. See 'Details'. Optional.
margin	The margin used for the behavioral change point analysis.
windowSize	The size of the moving window along the track. Larger windows provide more stable/accurate estimates of the brownian motion variance but are less well able to capture more frequent changes in behavior.
ext	Describes the amount of extension of the bounding box around the animal track. It can be numeric (same extension into all four directions), vector of two (first x, then y directional extension) or vector of four (xmin, xmax, ymin, ymax extension). Only considered in combination with a numeric raster argument or the <code>dimSize</code> argument.
dimSize	numeric. <code>dimSize</code> is only used if <code>raster</code> is not set. <code>dimSize</code> is interpreted as the number of cells along the largest dimension of the track. The according raster will be calculated internally.
...	Currently no other arguments implemented.

Details

There are three ways to launch the dynBGB function:

1. Use a raster:

A RasterLayer object is set for the raster argument which is then used to calculate the UD.

(needed arguments: *move*, *raster*(=RasterLayer), *locErr*, *margin*, *windowSize*; optional arguments: *timeStep*)

2. Set the cell size

To set the cell size, set a numeric value for the raster argument which is used as the cell sizes of the raster.

(needed arguments: *move*, *raster*(=numeric), *locErr*, *margin*, *windowSize*, *ext*; optional arguments: *timeStep*)

3. Set the number of cells (col/row)

To set the number of cells along the largest dimension a numeric *dimSize* argument can be set.

(needed arguments: *move*, *dimSize*, *locErr*, *margin*, *windowSize*, *ext*; optional arguments: *timeStep*)

timeStep. The default value is the shortest time interval divided by 20.1. This means, if there is a location recorded e.g. every 40 mins, the function divides each segment into 1.99 mins chunks upon which it does the calculation. If for some reason there is one time interval of 20 secs in the track, each segment of the track will be divided into 1secs chunks, increasing the calculation time immensely. Before calculating the DBBMM, use e.g. `min(timeLag(x=myMoveObject, units="mins"))` to check which is the duration of the shortest time interval of the track. If the track contains time intervals much shorter than the scheduled on the tag, set the *timeStep* e.g. to the scheduled time interval at which the tag was set, divided by 20.1.

Value

It returns an object of the class [dynBGB-class](#).

Author(s)

Bart Kranstauber & Anne Scharf

References

Kranstauber, B., Safi, K., Bartumeus, F. (2014), Bivariate Gaussian bridges: directional factorization of diffusion in Brownian bridge models. *Movement Ecology* 2:5. doi:10.1186/2051-3933-2-5.

See Also

[dynBGBvariance](#), [getMotionVariance](#), [getVolumeUD](#), [contour](#), [outerProbability](#), [raster](#), [raster2contour](#), [brownian.bridge.dyn](#), [brownian.motion.variance.dyn](#)

Examples

```

data(leroy)
leroy <- leroy[230:265,]

## change projection method to aeqd and center the coordinate system to the track
dataAeqd <- spTransform(leroy, CRSobj="+proj=aeqd +ellps=WGS84", center=TRUE)

dBGB <- dynBGB(dataAeqd, locErr=9, raster=10, ext=0.5, windowSize=31, margin=15, timeStep=15/20.1)
plot(dBGB, col=HSV(sqrt(1:700/1000)))
lines(dataAeqd)

```

 dynBGB-class

The dynBGB class

Description

The dynBGB object is created within the [dynBGB](#) function from a Move object. It contains a [dBGB-variance](#) object and a raster with probabilities.

Slots

crs part of the [Raster-class](#)

data part of the [Raster-class](#)

var Object of class "[dBGBvariance](#)": includes the windowSize, margin, paraSd, orthSd, nEstim, segInterest

extent part of the [Raster-class](#)

file part of the [Raster-class](#)

history part of the [Raster-class](#)

legend part of the [Raster-class](#)

method stores the method that was used to calculate the utilization distribution (UD), e.g. dynBGB

ncols part of the [Raster-class](#)

nrows part of the [Raster-class](#)

rotated part of the [Raster-class](#)

rotation part of the [Raster-class](#)

title part of the [Raster-class](#)

z part of the [Raster-class](#)

Methods

- `contour` signature(object = "dynBGB"): adds a contour line to a plot
- `equalProj` signature(object = "dynBGB"): checks whether all objects of a list are in the same projection
- `getMotionVariance` signature(object = "dynBGB"): extracts the estimated motion variance
- `getVolumeUD` signature(object = "dynBGB"): modifies the UD raster
- `outerProbability` signature(object = "dynBGB"): calculates the animal occurrence probabilities at the border of the raster
- `plot` signature(object = "dynBGB"): plots the raster from a dynBGB object with re-size insensitive proportions
- `raster2contour` signature(object = "dynBGB"): converts a raster to contour lines
- `show` signature(object = "dynBGB"): displays summary the dynBGB object
- `summary` signature(object = "dynBGB"): summarizes the information of the raster from a dynBGB object
- `subset` signature(object = "dynBGB"): subsets the dynBGB object

Note

The dynBGB object contains a `dBGBvariance` and a `.UD` object which can be used to program against.

Author(s)

Bart Kranstauber & Anne Scharf

See Also

`.UD`

dynBGBvariance

Calculates the Bivariate Gaussian Bridge motion variance

Description

A function to calculate the dynamic Bivariate Gaussian Bridge orthogonal and parallel variance for a movement track

Usage

```
dynBGBvariance(move, locErr, margin, windowSize,...)
```

Arguments

move	a move object. This object must be in a projection different to longitude/latitude, use <code>spTransform</code> to transform your coordinates.
locErr	single numeric value or vector of the length of coordinates that describes the error of the location (sender/receiver) system in map units. Or a character string with the name of the column containing the location error can be provided.
margin	The margin used for the behavioral change point analysis.
windowSize	The size of the moving window along the track. Larger windows provide more stable/accurate estimates of the brownian motion variance but are less well able to capture more frequent changes in behavior.
...	Additional arguments

Details

The function uses `windowApply` with the `BGBvarbreak` function in order to implement a dynamic calculation of the variance

Value

a [d BGBvariance-class](#) object

Author(s)

Bart Kranstauber & Anne Scharf

References

Kranstauber, B., Safi, K., Bartumeus, F.. (2014), Bivariate Gaussian bridges: directional factorization of diffusion in Brownian bridge models. *Movement Ecology* 2:5. doi:10.1186/2051-3933-2-5.

See Also

[dynBGB](#)

Examples

```
data(leroy)
leroy <- leroy[230:265,]

## change projection method to aeqd and center the coordinate system to the track
dataAeqd <- spTransform(leroy, CRSobj="+proj=aeqd +ellps=WGS84", center=TRUE)

d BGBvar <- dynBGBvariance(dataAeqd, locErr=9, windowSize=31, margin=15)
d BGBvar
```

emd *Earth movers distance*

Description

The earth mover's distance (EMD) quantifies similarity between utilization distributions by calculating the effort it takes to shape one utilization distribution landscape into another

Usage

```
## S4 method for signature 'SpatialPoints,SpatialPoints'
emd(x,y, gc = FALSE, threshold = NULL,...)
## S4 method for signature 'RasterLayer,RasterLayer'
emd(x,y, ...)
```

Arguments

x	A Raster, RasterStack, RasterBrick, SpatialPoints, SpatialPointsDataFrame, DBBMM or DBBMMStack object. These objects can represent a probability surface, i.e. comparability is easiest when the sum of values is equal to 1. In the case of a SpatialPointsDataFrame the first column of the data is used as weights. In the case of SpatialPoints all points are weighted equally.
y	same class as provided in 'x', with the exception of RasterStack, RasterBrick and DBBMMStack, where in order to compare the utilization distributions stored within the layers of one object this argument can be left empty. Alternatively another set of rasters can be provided to compare with.
gc	logical, if FALSE (default) euclidean distances are calculated, if TRUE great circle distances will be used. See 'Details'.
threshold	numeric, the maximal distance (in map units) over which locations are compared.
...	Currently not used

Details

For easy interpretation of the results the utilization distributions objects compared should represent a probability surface, i.e. the sum of their values is equal to 1. Nevertheless there is also the possibility to provide utilization distributions objects with the same volume, i.e. the sum of their values is equal to the same number. In the later case interpretation of the results is probably less intuitive.

Euclidean distances are suitable for most planar spatial projections, while great circle distances, calculated using the Haversine function, could be used to compare probability distributions stretching over larger geographical distances taking into account the spherical surface of the Earth.

The function can be optimized by omitting locations that have negligible contribution to the utilization density; for example, EMD can be calculated only for the cells within the 99.99% contour of the UD. This will maximally introduce a very small error in the EMD because only small amounts

of probability were omitted, but often, given the long tail of most UD, many cells are omitted, which greatly reduces the complexity. See 'Examples'.

For more details of the method see 'References'.

Value

An matrix of distances of the class 'dist'

Author(s)

Bart Kranstauber & Anne Scharf

References

Kranstauber, B., Smolla, M. and Safi, K. (2017), Similarity in spatial utilization distributions measured by the earth mover's distance. *Methods Ecol Evol*, 8: 155-160. doi:10.1111/2041-210X.12649

Examples

```
## with a DBBMMStack object
data(dbbmmstack)
## to optimize the calculation, the cells outside of the 99.99% UD contour
# are removed by setting them to zero.
values(dbbmmstack)[values(getVolumeUD(dbbmmstack))>.999999]<-0
stk<-(dbbmmstack/cellStats(dbbmmstack,sum))
emd(stk[[1]],stk[[2]])
emd(stk)
emd(stk, threshold=10000)

## with a SpatiaPointsDataFrame
x<-SpatialPointsDataFrame(cbind(c(1:3,5),2), data=data.frame(rep(.25,4)))
y<-SpatialPointsDataFrame(coordinates(x), data.frame(c(0,.5,.5,0)))
emd(x,y)
emd(x,y, threshold=.1)

## with a DBBMMBurstStack object, to compare the utilization
# distributions of e.g. different behaviors
data(leroy)
leroyB <- burst(x=leroy,f=c(rep(c("Behav.1","Behav.2"),each=400),rep("Behav.1", 118)))
leroyBp <- spTransform(leroyB, CRSobj="+proj=aeqd +ellps=WGS84", center=TRUE)
leroyBdbb <- brownian.bridge.dyn(object=leroyBp[750:850], location.error=12, raster=600,
                               ext=.45, time.step=15/15, margin=15)

leoryBud <- UDStack(leroyBdbb)
values(leoryBud)[values(getVolumeUD(leoryBud))>.999999]<-0
stk2<-(leoryBud/cellStats(leoryBud,sum))
emd(stk2)
```

equalProj	<i>Checks projections for being equal</i>
-----------	---

Description

Checks whether all objects of a list are in the same projection.

Usage

```
## S4 method for signature 'list'  
equalProj(x)
```

Arguments

x a list of projected objects of class raster, move, moveStack, moveBurst, DBBMM, DBBMMStack, DBBMMBurstStack, dynBGB

Details

equalProj checks for equal projections using the function of identicalCRS from the package sp. It returns TRUE if none of the objects have a proj4string.

Value

TRUE or FALSE
It returns TRUE if none of the objects have a proj4string.

Author(s)

Bart Kranstauber & Anne Scharf

Examples

```
data(ricky)  
data(leroy)  
data(leroydbbmm)  
  
equalProj(list(leroydbbmm,leroydbbmm))  
equalProj(list(leroy,leroydbbmm))  
equalProj(list(leroy,ricky))
```

fishers

A MoveStack

Description

An MoveStack consisting of two animals, Leroy and Ricky.T

Usage

```
data(fishers)
```

Format

An object of the class MoveStack

Source

<https://www.datarepository.movebank.org/handle/10255/move.330>

References

LaPoint, Scott, Paul Gallery, Martin Wikelski, and Roland Kays (2013) Animal Behavior, Cost-Based Corridor Models, and Real Corridors. *Landscape Ecology* 28, 8: 1615-1630. doi:10.1007/s10980-013-9910-0.

Examples

```
data(fishers)
```

getDataRepositoryData *Download data from the Movebank Data Repository*

Description

Download data from the Movebank Data Repository via DOI

Usage

```
getDataRepositoryData(x, ...)
```

Arguments

x	character string of the DOI of data stored on the Movebank Data Repository
...	Currently not used

Details

This function downloads data stored in the [Movebank Data Repository](#) via the DOI. The output is MoveStack object containing the location data from all available sensors in the study. The non-location sensor data are stored in the UnusedRecords slots. Non standard movebank datasets are excluded.

If duplicated timestamps are present in the data, the first one is chosen by default. To use a more informed approach you can download the data of interest from the Movebank Data Repository, read it in with `read.csv` and use the function `getDuplicatedTimestamps` to locate the duplicated timestamps and then decide which one to keep. Use the function `move` to create a Move or MoveStack object from the read in .csv file.

Value

`move` or `moveStack` object

Author(s)

Anne Scharf

See Also

[getMovebankData](#), [getMovebankNonLocationData](#), [getMovebank](#), [move](#)

Examples

```
## Not run:  
getDataRepositoryData("doi:10.5441/001/1.2k536j54")  
  
## End(Not run)
```

getDuplicatedTimestamps

Identifies duplicated timestamps

Description

Identifies all pairs of duplicated timestamps within an individual and sensor type from data downloaded from Movebank or own data.

Usage

```
## S4 method for signature 'character'  
getDuplicatedTimestamps(x, ..., onlyVisible = TRUE)  
  
## S4 method for signature 'factor'  
getDuplicatedTimestamps(x, timestamps, sensorType, visible=NULL, ...)
```

Arguments

<code>x</code>	Full path to the csv (or compressed) file location downloaded from a Movebank study, or to the zip file location downloaded from the EnvData tool in Movebank. <code>data.frame</code> read into R from a csv file downloaded from Movebank. <code>factor</code> containing the name(s) of the individual(s) if non-Movebank data are provided.
<code>timestamps</code>	Vector containing timestamps with POSIXct conversion if non-Movebank data are provided, i.e. <code>as.POSIXct(data\$timestamp, format="%Y-%m-%d %H:%M:%S", tz="UTC")</code>
<code>sensorType</code>	Vector containing sensor type if non-Movebank data are provided.
<code>onlyVisible</code>	An logical indicating if the visible column in the movebank data should be considered when the column visible is present, the default is to ignore all non-visible/outlier locations
<code>visible</code>	An logical vector indicating the locations that should be considered.
<code>...</code>	Currently not implemented

Details

If own data (non-Movebank) are used, the vectors specified in "x", "timestamps" and "sensorType" have to have the same length.

Value

This function returns a list. The name of the list elements contains the individual's name, the timestamp that is duplicated and the sensor type. Each list element contains a vector with the corresponding row numbers where the duplicated timestamps are located in the table. If no duplicated timestamps are found NULL is returned.

Author(s)

Anne Scharf

Examples

```
data(duplicatedDataExample)
getDuplicatedTimestamps(x=as.factor(duplicatedDataExample$individual.id),
  timestamps=as.POSIXct(duplicatedDataExample$timestamps,
    format="%Y-%m-%d %H:%M:%S", tz="UTC"),
  sensorType=duplicatedDataExample$sensor.type)
```

```
filePath<-system.file("extdata", "leroy.csv.gz", package="move")
getDuplicatedTimestamps(filePath)
```

getMotionVariance	<i>Extracts the estimated motion variance</i>
-------------------	---

Description

This function returns the estimated motion variance calculated by the [dynamic Bivariate Gaussian Bridges](#) or [dynamic Brownian Bridges](#)

Usage

```
getMotionVariance(x,...)
```

Arguments

x	a DBBMM, DBBMMStack, DBBMMBurstStack, dBMvariance, dBMvarianceBurst, dBMvarianceStack, dynBGB or dBGBvariance object
...	Currently not implemented

Value

- a numeric vector of variances if a DBBMM, DBBMMBurstStack, dBMvariance or dBMvariance-Burst object is provided
- a list of variances per individual if a DBBMMStack or dBMvarianceStack object is provided
- a matrix of the orthogonal and parallel variances if dynBGB or dBGBvariance object is provided

Author(s)

Bart Kranstauber & Anne Scharf

See Also

[brownian.bridge.dyn](#), [dynBGB](#), [brownian.motion.variance.dyn](#), [dynBGBvariance](#), [dBMvariance-class](#), [dBGBvariance-class](#)

Examples

```
data(leroydbbmm)
data(dbbmmstack)
getMotionVariance(leroydbbmm)[1:50] ## with a DBBMM object
str(getMotionVariance(dbbmmstack)) ## with a DBBMMStack object
```

getMovebank *Download Data from Movebank*

Description

An enhanced function to download information of studies, animals, deployments and tags, and sensor measurements from [Movebank](#). Many of the options of this function have been included as separate more user friendly functions listed in the *See Also* section below.

Usage

```
## S4 method for signature 'character,MovebankLogin'
getMovebank(entity_type , login, ...)
```

Arguments

entity_type	character. The entity type to download from movebank, possible options are: "tag_type", "study", "tag", "individual", "deployment" or "event". See 'Details' for more information.
login	a MovebankLogin object, if empty you'll be asked to enter your username and password.
...	Arguments passed on to the Movebank API :
i_am_owner	logical. If TRUE all studies the user is a data manager for will be returned. Optional.
study_id	numeric. It is the <i>Movebank ID</i> of the study. It can be obtained on the <i>Study Details</i> page on Movebank or with getMovebankID .
individual_id	numeric. It is the internal individual Movebank identifier. A single individual or a vector of several individuals from the same study can be specified. It corresponds to the <i>id</i> values of <code>getMovebank("individual", login, study_id)</code> . Optional.
deployment_id	numeric. It is the deployment Movebank identifier. A single deployment or a vector of several deployments from the same study can be specified. It corresponds to the <i>id</i> values of <code>getMovebank("deployment", login, study_id)</code> . Optional.
sensor_type_id	numeric. It is the numeric id of the sensor type. A single sensor type or a vector of several sensor types can be specified. The corresponding numeric id for each sensor type can be found through <code>getMovebank("tag_type", login)</code> . To obtain the sensor types available in the study use getMovebankSensors . Optional.
attributes	character. A single attribute or a vector of attributes can be specified. Optional. See 'Details' for more information.
timestamp_start, timestamp_end	character or POSIXct. Starting and/or ending timestamp to download the data for a specific time period. Timestamps have to be provided in format 'yyyyMMddHHmmssSSS'. If POSIXct then it is converted to character using UTC as a time zone, note that this can change the time. Optional.

Details

- `getMovebank("tag_type", login)`: returns all sensor types in Movebank and their corresponding sensor id. See also [getMovebankSensors](#).
- `getMovebank("study", login)`: returns all studies where the user has permission to see the data. You may have permission to see only the study details, view some or all tracks but not download data, or view and download some or all data. Also, there are studies that you do not have permission to see at all, these studies will not be included in this list. See also [getMovebankStudies](#).
- `getMovebank("study", login, i_am_owner=T)`: returns all studies where the user is a data manager.
- `getMovebank("study", login, study_id)`: returns a summary of information about one or more studies. See also [getMovebankStudy](#).
- `getMovebank("tag", login, study_id)`: returns tag reference information from a study.
- `getMovebank("individual", login, study_id)`: returns animal reference information from a study. See also [getMovebankAnimals](#).
- `getMovebank("deployment", login, study_id)`: returns deployment reference information from a study.
- `getMovebank("event", login, study_id, ...)`: returns the sensor measurements from a study. See also [getMovebankData](#), [getMovebankNonLocationData](#).

The default columns of `getMovebank("event", login, study_id, ...)` are *timestamp*, *location_lat*, *location_long*, *individual_id*, *tag_id*. If the downloaded study only contains GPS data, these default columns are suitable, but for all other sensors, additional columns are required. The columns available vary among sensor type and tag manufacturer, the complete list of available attributes for a specific study can be obtained with: `unique(c(as.character(getMovebankSensorsAttributes(study, login, study_id))))`

The definitions of the content of the columns is detailed in the [Attribute Dictionary on Movebank](#)

Value

'data.frame'

Note

- 'id' in `getMovebank("study", login, ...)` are the values required in `study_id`
- 'id' in `getMovebank("individual", login, study_id)` are the values required in `individual_id`
- 'id' in `getMovebank("deployment", login, study_id)` are the values required in `deployment_id`
- 'id' in `getMovebank("tag_type", login)` are the values required in `sensor_type_id`
- 'id' in `getMovebank("tag", login, study_id)` corresponds to 'tag_id'

See the 'browseMovebank' vignette for more information about security and how to use Movebank from within R.

If the data include double timestamps you can use the [getDuplicatedTimestamps](#) function to identify them and decide which one to keep.

Author(s)

Marco Smolla & Anne Scharf

See Also

[movebankLogin](#), [getMovebankData](#), [getMovebankNonLocationData](#), [getMovebankAnimals](#), [getMovebankID](#), [getMovebankSensors](#), [getMovebankSensorsAttributes](#), [getMovebankStudies](#), [getMovebankStudy](#), [searchMovebankStudies](#)

Examples

```
## Not run:

## first create the login object
login <- movebankLogin()

## get Movebank ID from study
studyID <- getMovebankID(study="MPIO white stork lifetime tracking data (2013-2014)",
  login=login)
studyID2 <- getMovebankID(study="BCI Ocelot", login=login)

## get a summary of information about the two studies
getMovebank("study", login=login, study_id=c(studyID,studyID2))

## get tag reference information from the study
head(getMovebank("tag", login=login, study_id=studyID))

## get animal reference information from the study
head(getMovebank("individual", login=login, study_id=studyID))

## get deployments reference information from the study
head(getMovebank("deployment", login=login, study_id=studyID))

## get the sensor measurements from the study
## find out which sensors were used in this study
unique(getMovebankSensors(study=studyID,login=login)$sensor_type_id)
## get movebank ID of one individual of this study
indID <- getMovebank("individual", login=login, study_id=studyID)$id[50]
## the correspondence table between the individual ID and the
## animal names can be obtained like this
head(getMovebank("individual", login=login,
  study_id=studyID)[, c("id", "local_identifier")])

## get GPS and accelerometer data within a time period
## create a vector with attributes for all sensors included in the study
attrib <- unique(c(as.character(getMovebankSensorsAttributes(studyID,
  login=login)$short_name),
  'sensor_type_id', 'deployment_id', 'event_id',
  'individual_id', 'tag_id'))
## get measurements for a given time period, in this case for GPS and
## accelerometer, and between "2013-06-25 03:55:00.000" and "2013-06-26 10:25:00.000"
getMovebank("event", login=login, study_id=studyID, sensor_type_id=c(653,2365683),
  individual_id=indID, attributes=attrib, timestamp_start="20130625035500000",
  timestamp_end="20130626102500000 ")

## get all GPS data for 2 individuals
```

```

## create a vector with attributes only for GPS data
attribs<-getMovebankSensorsAttributes(studyID, login)
attribGPS <- unique(c(as.character(attribs$short_name[attribs$sensor_type_id==653]),
  'sensor_type_id', 'deployment_id', 'event_id', '
  individual_id', 'tag_id'))
indID2 <- getMovebank("individual", login=login, study_id=studyID)$id[35]
## get GPS measurements for these two individuals
head(storks <- getMovebank("event", login=login, study_id=studyID,
  sensor_type_id=653, individual_id=c(indID,indID2),
  attributes=attribGPS))

## create moveStack
## get the names of the individuals as they appear on Movebank
(individualNames <- getMovebank("individual", login=login,
  study_id=studyID)[c(35,50), c("id", "local_identifier")])
head(storks2 <- merge(storks,individualNames,by.x="individual_id", by.y="id"))

myMoveStack <- move(x=storks2$location_long, y=storks2$location_lat,
  time=as.POSIXct(storks2$timestamp, format="%Y-%m-%d %H:%M:%S", tz="UTC"),
  data=storks2,
  proj=CRS("+proj=longlat +ellps=WGS84"),
  animal=storks2$local_identifier)

plot(myMoveStack, type="l")

## End(Not run)

```

getMovebankAnimals *Animals, tags and IDs in a Movebank study*

Description

This function returns information of the animals, their tags and IDs from a Movebank study.

Usage

```
getMovebankAnimals(study, login)
```

Arguments

study	character or numeric. Character: full name of the study, as stored on Movebank. Numeric: <i>Movebank ID</i> of the study which can be obtained on the <i>Study Details</i> page on Movebank or with getMovebankID .
login	a MovebankLogin object, if empty you'll be asked to enter your username and password

Details

getMovebankAnimals belongs to the Movebank browsing functions and returns a `data.frame` from the requested study that includes among others the `individual_id`, `tag_id`, `deployment_id`, `sensor_type_id` which are the the internal ids of Movebank, the `tag_local_identifier`, `local_identifier` which are the ids uploaded to Movebank by the user and other information if available as e.g. `death_comments`, `sex`, `taxon_canonical_name`, etc.

Value

'data.frame'

Note

See the 'browseMovebank' vignette for more information about security and how to use Movebank from within R.

Author(s)

Marco Smolla & Anne Scharf

See Also

[movebankLogin](#)

Examples

```
## Not run:

# obtain a login
login<-movebankLogin()
getMovebankAnimals(study=82207, login=login)

## End(Not run)
```

getMovebankData

Download data from Movebank

Description

This function downloads the location data and timestamp of a study stored in Movebank

Usage

```
## S4 method for signature 'numeric,character,MovebankLogin'
getMovebankData(study, animalName, login, ...)

## S4 method for signature 'numeric,numeric,MovebankLogin'
getMovebankData(study, animalName, login,
                 removeDuplicatedTimestamps=FALSE,
                 includeExtraSensors=FALSE, deploymentAsIndividuals=FALSE, ...)
```

Arguments

study	character or numeric. Character: full name of the study, as stored on Movebank. Numeric: <i>Movebank ID</i> of the study which can be obtained on the <i>Study Details</i> page on Movebank or with getMovebankID .
login	a MovebankLogin object, if empty you'll be asked to enter your username and password
animalName	character. Name of the individuals as stored on Movebank. A single individual or a vector of several individuals from the same study can be specified. Optional.
includeExtraSensors	logical; if TRUE data from non location sensors included in the study will be also downloaded, the data will automatically be stored in the unUsedRecords slot as they cannot produce locations. See 'Details'.
removeDuplicatedTimestamps	logical; if TRUE duplicated timestamps values will be removed. See 'Note'.
deploymentAsIndividuals	logical; if TRUE the deployments will be downloaded separately. See 'Details'.
...	Additional arguments passed on to the movebank API through getMovebank function: timestamp_start, timestamp_end character or POSIXct. Starting and/or ending timestamp to download the data for a specific time period. Timestamps have to be provided in format 'yyyyMMddHHmmssSSS'. If POSIXct then it is converted to character using UTC as a time zone, note that this can change the time. Optional.

Details

getMovebankData belongs to the Movebank browsing functions and returns a [Move](#) object from studies with only one animal or a [MoveStack](#) object for studies with multiple animals.

Remember that you need an account on [Movebank](#), see [movebankLogin](#).

Attribute names:

The definitions of the content of the columns within the @idData, @sensor, @data slots of the move or moveStack object is detailed in the [Attribute Dictionary on Movebank](#)

includeExtraSensors:

If this includeExtraSensors=TRUE the data of all non location sensors (e.g. acceleration, magnetometer, etc) available in the study will be downloaded and stored in the unUsedRecords slot. Data from a single or a set of non location sensors can be also downloaded as a data.frame with the function [getMovebankNonLocationData](#)

deploymentAsIndividuals:

If single individuals have several deployments, and these are wished to be downloaded separately, this can be done by setting deploymentAsIndividuals=TRUE. In this case the "@trackId" will contain the names of the deployments.

Value

Object of class '[Move](#)' or '[MoveStack](#)'

Note

See the 'browseMovebank' vignette for more information about security and how to use Movebank from within R.

removeDuplicatedTimestamps:

It is possible to set `removeDuplicatedTimestamps=TRUE` which allows you delete the duplicated timestamps in case your data set contains them. It is strongly advised not to use this option because there is no control over which records are removed. It's better to edit the records in movebank and mark the appropriate records as outliers. Another option is to download the data as a .csv file from Movebank, use the `getDuplicatedTimestamps` function to identify the duplicate timestamps, decide which one to keep and then create a `move/moveStack` object with the function `move`.

Outliers:

In Movebank outliers can be marked manually. When the `move` object is created via `getMovebankData` these records are automatically placed in the `UnusedRecords` slots. If these marked outliers want to be included in the `move` object, download the data from [Movebank](#) (or via `getMovebank`), read in the data from the downloaded .csv file with `read.csv`, and create the `move` object with `move` providing the columns with the coordinates, timestamp, `data.frame`, projection, sensor and animal name. This way the marked outliers are ignored and all data are included in the `move` object.

Multiple sensors:

The `getMovebankData` function downloads the data of all location sensors available in the study. If the study contains several location sensors, the resulting `move/moveStack` object can be separated into a `move/moveStack` object per sensor type:

`x[x@sensor=="z"]` where "x" is a `Move` or a `MoveStack` object, and "z" is the name of the sensor e.g. "GPS", "Radio Transmitter", etc.

Author(s)

Marco Smolla & Anne Scharf

See Also

[movebankLogin](#), [getMovebankNonLocationData](#)

Examples

```
## Not run:
# obtain a login
login<-movebankLogin()

# returns a MoveStack object from the specified study
getMovebankData(study="BCI Ocelot", login=login)

# returns a Move object (there is only one individual in this study)
getMovebankData(study="BCI Agouti", login=login)

# returns a MoveStack with two individuals
getMovebankData(study=123413, animalName=c("Mancha","Yara"), login=login)

# Get a specific timerange, eg: all positions untill "2003-05-06 19:45:10.000"
```

```
(ocelots <- getMovebankData(study=123413, animalName=c("Mancha","Yara"),
                          login=login, timestamp_end="20030506194510000"))

timestamps(ocelots)

## End(Not run)
```

getMovebankID	<i>Movebank Study ID</i>
---------------	--------------------------

Description

This function returns the numeric Movebank ID of the study which corresponds to the character study name stored on Movebank

Usage

```
getMovebankID(study, login)
```

Arguments

study	character; full name of the study, as stored on Movebank
login	a MovebankLogin object, if empty you'll be asked to enter your username and password

Details

getMovebankID belongs to the Movebank browsing functions and returns the Movebank ID of a study as it is stored on [Movebank](#). This number can also be found on the *Study Details* page of the study on Movebank.

Value

The function returns one 'numeric' value.

Note

The character study name on Movebank can be potentially edited and changed at any time by the *Data Manager(s)*, whereas the *Movebank ID* is uniquely assigned to each study when it is uploaded to Movebank, and cannot be modified afterwards.

See the 'browseMovebank' vignette for more information about security and how to use Movebank from within R.

Author(s)

Marco Smolla & Anne Scharf

See Also[movebankLogin](#)**Examples**

```
## Not run:

#obtain a login
login<-movebankLogin()
getMovebankID(study="BCI Ocelot", login=login)

## End(Not run)
```

```
getMovebankNonLocationData
```

Download non-location data from Movebank

Description

This function downloads the non location data for one or several sensors of a study stored in Movebank

Usage

```
## S4 method for signature 'numeric,numeric,character,MovebankLogin'
getMovebankNonLocationData(study, sensorID, animalName, login, ...)

## S4 method for signature 'numeric,numeric,numeric,MovebankLogin'
getMovebankNonLocationData(study, sensorID, animalName, login, ...)
```

Arguments

study	character or numeric. Character: full name of the study, as stored on Movebank. Numeric: <i>Movebank ID</i> of the study which can be obtained on the <i>Study Details</i> page on Movebank or with getMovebankID .
login	a MovebankLogin object, if empty you'll be asked to enter your username and password
sensorID	character or numeric. Name or ID number of sensor(s) recording non location data. A single sensor or a vector of sensors can be specified. If the argument is left empty data of all non location sensors will be downloaded. Optional. See 'Details'.
animalName	character. Name of the individuals as stored on Movebank. A single individual or a vector of several individuals from the same study can be specified. If the argument is left empty data of all individuals will be downloaded. Optional.
...	Additional arguments passed on to the movebank API through getMovebank function:

timestamp_start, timestamp_end character or POSIXct. Starting and/or ending timestamp to download the data for a specific time period. Timestamps have to be provided in format 'yyyyMMddHHmmssSSS'. If POSIXct then it is converted to character using UTC as a time zone, note that this can change the time. Optional.

Details

getMovebankNonLocationData belongs to the Movebank browsing functions and returns a data.frame with data from one or multiple non-location sensors from studies with one animal or multiple animals.

Remember that you need an account on [Movebank](#), see [movebankLogin](#).

Note that [getMovebankData](#) has also the option to download non location alongside with the location data.

Attribute names:

The definitions of the content of the columns of the returned data.frame is detailed in the [Attribute Dictionary on Movebank](#)

sensorID:

See [getMovebankSensors](#) to obtain all available sensors of the study of interest. The valid names for this argument are those of the the columns "name" or "id" of the table returned by `getMovebankSensors(login)`. The valid numeric Ids are also in the column "sensor_type_id" in the table returned for a specific study with `getMovebankSensors(study,login)`. This function only accepts non-location sensors which are marked as "false" in the "is_location_sensor" column of the table returned by `getMovebankSensors(login)`.

Value

'data.frame'

Note

See the 'browseMovebank' vignette for more information about security and how to use Movebank from within R.

Author(s)

Anne Scharf

See Also

[movebankLogin](#), [getMovebankData](#)

Examples

```
## Not run:
## first create the login object
login <- movebankLogin()

## get acceleration data for one individual
str(getMovebankNonLocationData(study=74496970 , sensorID="Acceleration",
```

```

        animalName="DER AR439", login=login))

## get acceleration data for one individual after the "2013-07-12 06:50:07.000"
str(getMovebankNonLocationData(study=74496970 , sensorID="Acceleration", animalName="DER AR439",
                              login=login, timestamp_start="20130712065007000"))

# get acceleration data for all individuals of the study between
# the "2013-08-15 15:00:00.000" and "2013-08-15 15:01:00.000"
str(getMovebankNonLocationData(study=74496970 , sensorID=2365683,
                              login=login, timestamp_start="20130815150000000",
                              timestamp_end="20130815150100000"))

## End(Not run)

```

getMovebankSensors *Information about Movebank sensors*

Description

This function returns the sensor types used in a Movebank study.

Usage

```
getMovebankSensors(study, login)
```

Arguments

study	character or numeric. Character: full name of the study, as stored on Movebank. Numeric: <i>Movebank ID</i> of the study which can be obtained on the <i>Study Details</i> page on Movebank or with getMovebankID .
login	a MovebankLogin object, if empty you'll be asked to enter your username and password

Details

getMovebankSensors belongs to the Movebank browsing functions and returns the sensor type(s) used for each tag_id within the specified study.

If the study argument is missing, information about all sensor types available on Movebank and the correspondence between sensor_type_id and the sensor name is obtained.

Value

'data.frame'

Note

See the 'browseMovebank' vignette for more information about security and how to use Movebank from within R.

Author(s)

Marco Smolla & Anne Scharf

See Also

[movebankLogin](#)

Examples

```
## Not run:

## obtain a login
login<-movebankLogin()

## obtain sensors types of each tag in the specified study
getMovebankSensors(study=123413, login=login)

## obtain all sensors available on Movebank
getMovebankSensors(login=login)

## End(Not run)
```

getMovebankSensorsAttributes

Available attributes of Movebank sensors

Description

This function returns all attributes of the sensors of the requested Movebank study.

Usage

```
getMovebankSensorsAttributes(study, login, ...)
```

Arguments

study	character or numeric. Character: full name of the study, as stored on Movebank. Numeric: <i>Movebank ID</i> of the study which can be obtained on the <i>Study Details</i> page on Movebank or with getMovebankID .
login	a MovebankLogin object, if empty you'll be asked to enter your username and password
...	Extra arguments passed on to the getMovebank function

Details

getMovebankSensorAttributes belongs to the Movebank browsing functions and returns the attributes of the sensors of a study, i.e. what is the sensor id and which data types are stored for this sensor (e.g. GPS sensors store longitude and latitude locations, and timestamps and have 653 as their ID on Movebank).

The definition of each of the attributes is detailed in the [Attribute Dictionary on Movebank](#)

The correspondence between the sensor type and the sensor type id can be found with the function [getMovebankSensors](#), leaving the study argument empty.

Value

'data.frame'

Note

See the 'browseMovebank' vignette for more information about security and how to use Movebank from within R.

Author(s)

Marco Smolla

See Also

[movebankLogin](#)

Examples

```
## Not run:  
  
# obtain a login  
login<-movebankLogin()  
getMovebankSensorsAttributes(study=82207, login=login)  
  
## End(Not run)
```

getMovebankStudies *All studies on Movebank*

Description

This function returns all studies available on Movebank.

Usage

```
getMovebankStudies(login)
```

Arguments

login a [MovebankLogin](#) object, if empty you'll be asked to enter your username and password

Details

getMovebankStudies belongs to the Movebank browsing functions and returns all studies available on Movebank.

Value

returns an object of class 'factor' with the names of all studies available on Movebank.

Note

See the 'browseMovebank' vignette for more information about security and how to use Movebank from within R.

Author(s)

Marco Smolla & Anne Scharf

Examples

```
## Not run:  
  
# obtain a login  
login <- movebankLogin()  
getMovebankStudies(login=login)  
  
## End(Not run)
```

getMovebankStudy *Returns information of a Movebank study*

Description

This function returns information about the requested study as e.g. the authors of the study, licence type, citation and more.

Usage

```
getMovebankStudy(study, login)
```

Arguments

study	character or numeric. Character: full name of the study, as stored on Movebank. Numeric: <i>Movebank ID</i> of the study which can be obtained on the <i>Study Details</i> page on Movebank or with getMovebankID .
login	a MovebankLogin object, if empty you'll be asked to enter your username and password

Details

getMovebankStudy belongs to the Movebank browsing functions and returns a data.frame with information about the requested study (e.g.: authors of the study, licence type, citation, etc).

Value

'data.frame'

Note

See the 'browseMovebank' vignette for more information about security and how to use Movebank from within R.

Author(s)

Marco Smolla & Anne Scharf

Examples

```
## Not run:
# obtain a login
login<-movebankLogin()
getMovebankStudy(study="BCI Agouti", login=login)

## End(Not run)
```

getVolumeUD

Modify a UD raster

Description

Modifies the UD raster: that the cell values of the resulting raster are equal to the percentage of the smallest home range containing this cell.

Usage

```
## S4 method for signature '.UD'
getVolumeUD(x, ...)
```

Arguments

x a DBBMM, DBBMMStack, dynBGB, .UD or .UDStack object
... when x is of class DBBMM or dynBGB, several objects of class DBBMM or dynBGB can be added (see 'Examples')

Value

'raster' or 'rasterStack'
If several objects are provided, a list of rasters is returned

Note

To obtain this modified UD raster from a DBBMMBurstStack object, transform the object with the [UDStack](#) function into a '.UDStack' class, and then use the getVolumeUD function upon the obtained object.

Author(s)

Marco Smolla & Anne Scharf

See Also

[raster2contour](#)

Examples

```
data(leroydbbmm)
data(dbbmmstack)
data(leroydgbg)
getVolumeUD(leroydbbmm) # for a DBBMM object
getVolumeUD(dbbmmstack) # for a DBBMMStack object
getVolumeUD(leroydgbg) # for a dynBGB object

getVolumeUD(leroydbbmm, leroydgbg) # for several objects

plot(getVolumeUD(leroydbbmm))

## e.g. select the raster corresponding to the 95% UD
leroyUD <- getVolumeUD(leroydbbmm)
leroyUD[leroyUD>0.95] <- NA
plot(leroyUD)
```

hrBootstrap	<i>Calculates and plots the area of the Minimum Convex Polygon of a track</i>
-------------	---

Description

The hrBootstrap function calculates the 0, 25, 50, 75, 100% percentile of the Minimum Convex Polygon (MCP) area by a logarithmic step wise increase of the number of samples per calculation. For every step this calculation is repeated rep times with random coordinates from the track.

Usage

```
## S4 method for signature 'SpatialPoints'
hrBootstrap(x, rep=100, plot=TRUE, level=95,
            levelMax=100, unin='km', unout='m2', ...)

## S4 method for signature '.MoveTrackStack'
hrBootstrap(x, rep=100, plot=TRUE, level=95,
            levelMax=100, unin="km", unout="m2", ...)
```

Arguments

x	a move, moveStack, moveBurst or SpatialPoints object
rep	numeric value for the number of repetitions per sample size, default is 100
plot	logical value that indicates whether the graph is plotted or not, default is TRUE
level	the percentage of coordinates taken into account for the MCP area size calculation in each step, default is 95 (95% of all coordinates per step are taken into account)
levelMax	the percentage of coordinates taken into account for the maximum MCP area size calculation (horizontal line in the plot)
unin	units from the input values (can be 'm' or 'km')
unout	units for the output values (can be 'm2', 'km2', or 'ha')
...	Currently not implemented

Details

The function calculates the 0, 25, 50, 75, 100% percentile of the Minimum Convex Polygon (MCP) area with a logarithmic step wise increase of the number of samples per calculation. For every step this calculation is repeated rep times with random coordinates from the track. For example it calculates 100 times the MCP area from 3 random locations and stores the area. In the next step it calculates it from 5 random locations and so on. The returned graph shows the 5 percentiles of the area sizes (see 'Values'). The dot-dashed line indicates the real MCP area size of all locations.

The hrBootstrap function passes values (samples of the track) on to the function mcp that is part of the adehabitatHR package. See the help of [mcp](#) for more information about input and output units.

Value

The values are returned in a data.frame with the units indicated by unout.

Plot legend:

- 0% percentile of mcp area: blue bottom line
- 25% percentile of mcp area: red bottom line
- 50% percentile of mcp area: black middle line
- 75% percentile of mcp area: red top line
- 100% percentile of mcp area: blue top line
- Real mcp area size of all locations: horizontal dot-dashed black line

The number of locations used in each step are printed in the console.

Note

Plots for MoveStacks are plotted one after another, and not side by side.

Author(s)

Marco Smolla & Anne Scharf

Examples

```
## for a Move object
m <- move(x=rnorm(70), y=rnorm(70), time=as.POSIXct(1:70, origin="1970-1-1"),
          proj=CRS("+proj=aeqd +ellps=WGS84"), animal='a')
hrBootstrap(m,rep=5, level=99, unout="m2", plot=TRUE)

## for a MoveStack object
m2 <- move(x=rnorm(70), y=rnorm(70), time=as.POSIXct(1:70, origin="1970-1-1"),
           proj=CRS("+proj=aeqd +ellps=WGS84"), animal='b')
mstack <- moveStack(list(m,m2))
hrBootstrap(mstack,rep=5, unout="m2", plot=FALSE)

## for a SpatialPoints object
hrBootstrap(as(m,"SpatialPoints"),rep=5, unout="m2", plot=TRUE)
```

idData

Obtain or replace the idData slot of a Move object

Description

This function returns or replaces the idData slot of a Move, MoveStack or MoveBurst object.

Usage

```
## S4 method for signature '.MoveTrack'
idData(x,i,j,...)

## S4 replacement method for signature '.MoveTrack,missing,missing,data.frame'
idData(x,i,j) <- value
## S4 replacement method for signature '.MoveTrack,ANY,ANY,ANY'
idData(x,i,j) <- value
```

Arguments

x	a move, moveStack or moveBurst object
i	Selection of the rows
j	Selection for the columns
value	Replacement values for the selected idData
...	Other arguments to the data frame subsetting such as drop=F

Value

Either the idData data.frame or the modified move object

Author(s)

Bart Kranstauber & Anne Scharf

Examples

```
data(fishers)
idData(fishers)

## obtain e.g. only the tag and individual identifier columns
idData(fishers, j=c(6,7))
idData(fishers, j=c("tag.local.identifier", "individual.local.identifier"))
```

interpolateTime	<i>Interpolate a trajectory</i>
-----------------	---------------------------------

Description

This function allows to interpolate trajectories. It does this on the basis of a simple interpolation, depending on the spaceMethod that is specified.

Usage

```
interpolateTime(x, time, spaceMethod=c('euclidean','greatcircle','rhumblin'),...)
```

Arguments

x	a move or moveBurst object
time	either a number of locations (class <code>numeric</code>), a time interval (class <code>difftime</code>) or a vector of timestamps (class <code>POSIXct</code>) at which the interpolation should be done. See 'Details'.
spaceMethod	a character that indicates the interpolation function to be used
...	Currently not implemented

Details

In the argument `time`:

- number of locations: refer the total number of locations that the resulting track will have distributed equally over time. E.g. if `time=200`, the resulting track will have 200 points interpolated at a constant time interval.
- time interval: refers to the time interval at which a location should be interpolated. E.g. if `time=as.difftime(10, units="mins")` a location will be interpolated every 10 mins.
- vector of timestamps: the timestamps of this vector have to be in ascending order, and within the time range of the track.

Value

[Move-class](#) object of the interpolated locations.

Author(s)

Bart Kranstauber & Anne Scharf

Examples

```
data(leroy)
## providing the number of locations
plot(leroy[100:150,], col="red", pch=20)
points(mv <- interpolateTime(leroy[100:150,], time=500, spaceMethod='greatcircle'))

## providing a time interval
plot(leroy[100:150,], col="red", pch=20)
points(mv2 <- interpolateTime(leroy[100:150,], time=as.difftime(10, units="mins"),
                             spaceMethod='greatcircle'))

## providing a vector of timestamps
plot(leroy[100:150,], col="red", pch=20)
ts <- as.POSIXct(c("2009-02-13 10:00:00", "2009-02-13 12:00:00", "2009-02-13 14:00:00",
                  "2009-02-13 16:00:00", "2009-02-13 18:00:00", "2009-02-13 20:00:00",
                  "2009-02-13 22:00:00", "2009-02-14 00:00:00", "2009-02-14 02:00:00",
                  "2009-02-14 04:00:00", "2009-02-14 06:00:00", "2009-02-14 08:00:00",
                  "2009-02-14 10:00:00"), format="%Y-%m-%d %H:%M:%S", tz="UTC")
points(mv3 <- interpolateTime(leroy[100:150,], time=ts, spaceMethod='greatcircle'))
```

leroy

GPS track data from a fisher

Description

This file includes spatial data from a fisher (*Martes pennanti*). It can be used to test the different functions from the move package.

These location data were collected via a 105g GPS tracking collar (manufactured by E-obs GmbH) and programmed to record the animal's location every 15 minutes, continuously. The collar was deployed from 10 February 2009 through 04 March 2009 on an adult, resident, male fisher, in New York, USA (see References). The data usage is permitted for exploratory purposes. For other purposes please get in contact.

Usage

```
data("leroy")
```

Format

An object of the class move

Author(s)

Scott LaPoint

Source

<https://www.datarepository.movebank.org/handle/10255/move.330>

References

For more information, contact Scott LaPoint <sdlapoint@gmail.com>

Examples

```
## create a Move object from the data set
data <- move(system.file("extdata", "leroy.csv.gz", package="move"))
plot(data)
data(leroy)
```

leroydbgb	<i>dynamic Bivariate Gaussian Bridge example object</i>
-----------	---

Description

Utilization densities calculated with dynBGB to exemplify functions.

Usage

```
data("leroydbgb")
```

Details

see createRDataFile.R in inst/extdata for the exact calculation

Examples

```
data(leroydbgb)
leroydbgb
```

licenseTerms	<i>Extract the license terms of a Move or MoveStack object</i>
--------------	--

Description

The licenseTerms method returns or sets the license terms of a track from a Move or MoveStack object.

Usage

```
## S4 method for signature '.MoveGeneral'
licenseTerms(obj)
## S4 replacement method for signature '.MoveGeneral'
licenseTerms(obj) <- value
```

Arguments

obj	a move, moveStack or moveBurst object
value	license terms with class character

Value

character string of the license terms

Author(s)

Anne Scharf

See Also[citations](#)**Examples**

```

data(leroy)
licenseTerms(leroy) #get the license from a Move object

## change the license and set it for a Move object
licenseTerms(leroy) <- "use of data only permitted after obtaining licence from the PI"

data(fishers)
licenseTerms(fishers) #get the license from a MoveStack object

## change the license and set it for a MoveStack object
licenseTerms(fishers) <- "use of data only permitted after obtaining licence from the PI"

```

lines

*Plotting the lines of a track***Description**

Function for plotting a track from a Move object as lines

Usage

```

## S4 method for signature '.MoveTrackSingle'
lines(x,...)
## S4 method for signature '.MoveTrackStack'
lines(x,col=NA,...)
## S4 method for signature '.MoveTrackSingleBurst'
lines(x,col=NA,...)

```

Arguments

x	a move , moveStack , moveBurst , dbMvariance , dbMvarianceStack , dbMvarianceBurst or d BGBvariance object.
col	a vector of colors of the same length as the number of individual for a moveStack, or number of burst levels or of segments for a moveBurst object. If left empty the default 8 colors from R are used, which will be recycled if the object contains more individuals or burst levels (run <code>palette()</code> to obtain vector of default colors)
...	arguments to be passed on, e.g. <code>lty</code> or <code>lwd</code> .

Author(s)

Marco Smolla & Anne Scharf

See Also[points](#), [plot](#)**Examples**

```
## add a track from a Move object to a plot
data(leroy)
data(leroydbbmm)
plot(leroydbbmm)
lines(spTransform(leroy, center=TRUE), col=3)

## plot the points and lines of a moveStack
data(fishers)
plot(fishers, type='p',pch=4)
lines(fishers, col=3:4)
```

 move

Create a Move object

Description

This function creates Move or MoveStack object from a .csv file with location data downloaded from a Movebank study, from a zip file downloaded from the EnvData (environmental annotation tool) of a Movebank study, from a [ltraj](#) object or from own data. If you use your own data you need to set the projection method with the 'proj' argument and specify which columns of your data contain the coordinates and timestamps.

Usage

```
## S4 method for signature 'connection,missing,missing,missing,missing'
move(x, removeDuplicatedTimestamps=F, ...)

## S4 method for signature 'ltraj,missing,missing,missing,missing'
move(x, y, time, data, proj,...)

## S4 method for signature 'numeric,numeric,POSIXct,data.frame,CRS'
move(x, y, time, data, proj, sensor='unknown',animal='unnamed',...)
```

Arguments

x full path to the csv (or compressed) file location downloaded from a Movebank study, OR to the zip file location downloaded from the EnvData tool in Movebank.
 a [ltraj](#) object from adehabitatLT.
 numeric vector with x coordinates if non-Movebank data are provided (e.g. data\$x).

<code>y</code>	numeric vector with y coordinates if non-Movebank data are provided (e.g. <code>data\$y</code>).
<code>time</code>	vector of time stamps with POSIXct conversion if non-Movebank data are provided, i.e. <code>as.POSIXct(data\$timestamp, format="%Y-%m-%d %H:%M:%S", tz="UTC")</code>
<code>data</code>	extra data associated with the relocations, if empty it is filled with the coordinates and timestamps. Optional.
<code>proj</code>	projection method for non-Movebank data; requires a valid CRS (see CRS-class) object, e.g. <code>CRS("+proj=longlat +ellps=WGS84")</code> ; default is NA. Optional.
<code>sensor</code>	Sensor name(s), either single character or a vector with length of the number of coordinates. If multiple sensors are provided this has to be done as a vector with the same length as the number of coordinates. Optional.
<code>animal</code>	animal ID(s) or name(s), either single character or a vector with length of the number of coordinates. If multiple individuals are provided this has to be done as a vector with the same length as the number of coordinates. Optional.
<code>removeDuplicatedTimestamps</code>	logical; if TRUE duplicated timestamps values will be removed. It is strongly advised not to use this option because there is no control over which records are removed. We recommend to manually edit the duplicated timestamps with getDuplicatedTimestamps or edit the records in Movebank.
<code>...</code>	Additional arguments

Details

The easiest way to import data is to download the study you are interested in from www.movebank.org and set the file path as the `x` argument of the `move` function. The function detects whether there are single or multiple individuals in this file and automatically creates either a [Move](#), [MoveStack](#) object. See the 'browseMovebank' vignette for more information on how to directly download data from Movebank from within R.

Another way is to read in your data using `read.csv`. Then specify the arguments `"x"` and `"y"` the columns of your data containing the x and y coordinates, in the argument `"time"` the column containing the timestamp, optionally the columns containing the information of the sensor(s) used, the animal name(s) and the projection, as well as the whole `data.frame` of the imported data. If the argument `"animal"` is left empty or contains only the name of one animal the function will return a [Move](#) object. If the data contains multiple animal names the function will return a [MoveStack](#) object.

Value

returns an object of class `'move'` or `'moveStack'`.

If data of Movebank are used, the definitions of the content of the columns within the `@idData`, `@sensor`, `@data` slots of the `move` or `moveStack` object is detailed in the [Attribute Dictionary on Movebank](#)

When the `move` or `moveStack` is created providing a path to a `.csv` or `.zip` file downloaded from Movebank the coordinates in the `@coords` slot are named `"location.long"` and `"location.lat"`. When the `move` or `moveStack` is created by providing a `data.frame`, the coordinates in the `@coords` slot are named `"coords.x1"` and `"coords.x2"`.

Note

It is checked whether the imported data set (via file path) is in a Movebank format. If your data isn't in a Movebank format, you have to use the alternative import for non-Movebank data reading in your data using `read.csv` and specifying which columns contain the needed information (see 'Details').

Locations with "NA":

Because the `SpatialPointsDataFrame` function that creates the spatial data frame of the Move object can not process NA location values, all rows with NA locations are stored as unused records in the Move object.

Duplicated timestamps:

If the data include double timestamps you can use the `getDuplicatedTimestamps` function to identify them and then decide which one to keep before creating the Move object. When you are importing data from movebank (via path to `.csv` or `.zip` file) you can also set the argument `"removeDuplicatedTimestamps=TRUE"`, but this does no attempt to retain the most likely location.

Naming:

Due to convention all names are turned into 'good names' which means, without spaces ('Ricky T' becomes 'Ricky.T'), if names are numbers a "X" will be prepended ('12345' becomes 'X12345') and most symbols will be replaced by "." ('Ricky-T' becomes 'Ricky.T').

Outliers:

In Movebank outliers can be marked manually. When the move object is created by providing the path to the file downloaded from Movebank, these records are automatically placed in the `UnusedRecords` slots. If these marked outliers want to be included in the move object, read in the data from the downloaded csv file from movebank with `read.csv`, and create the move object providing the columns with the coordinates, timestamp, data.frame, projection, sensor and animal name. This way the marked outliers are ignored and all data are included in the move object.

Multiple sensors:

If a `move/moveStack` object contains multiple sensors, this object can be separated into a `move/moveStack` object per sensor type:

`x[x@sensor=="z"]` where "x" is a Move or a MoveStack object, and "z" is the name of the sensor e.g. "GPS", "Radio Transmitter", etc.

Author(s)

Marco Smolla, Bart Kranstauber & Anne Scharf

Examples

```
## create a move object from a Movebank csv file
filePath<-system.file("extdata","leroy.csv.gz",package="move")
data <- move(filePath)

## create a move object from non-Movebank data
file <- read.table(filePath, header=TRUE, sep=",", dec=".")
data <- move(x=file$location.long, y=file$location.lat,
            time=as.POSIXct(file$timestamp, format="%Y-%m-%d %H:%M:%S", tz="UTC"),
            data=file, proj=CRS("+proj=longlat +ellps=WGS84"),
            animal="Leroy", sensor="GPS")
plot(data, type="b", pch=20)
```

```
## if the data contain multiple individuals a moveStack will be created
fishersPath<-system.file("extdata","fishersSubset.csv.gz",package="move")
fishersSubset <- read.table(fishersPath, header=TRUE, sep="," , dec=".")
data2 <- move(x=fishersSubset$location.long, y=fishersSubset$location.lat,
             time=as.POSIXct(fishersSubset$timestamp,format="%Y-%m-%d %H:%M:%S", tz="UTC"),
             data=fishersSubset, proj=CRS("+proj=longlat +ellps=WGS84"),
             animal=fishersSubset$individual.local.identifier,
             sensor=fishersSubset$sensor)
plot(data2, type="b", pch=20, col=c("green", "blue")[data2$idData$individual.local.identifier])
plot(data2[[2]], type="l")
```

Move-class

The Move class

Description

The Move object contains at least time and coordinate information of an animal. It can contain further data that are specific to the animal, e.g. the sex or age, which are stored in the `idData` slot `data.frame`. Any data associated to the coordinates are stored in the `data` slot `data.frame`. If the object was created with the Movebank browsing functions it also contains the study name, licence and citation information.

A Move object can be created with the functions [move](#), [getMovebankData](#) or [getDataRepositoryData](#).

Slots

bbox belongs to the `SpatialPointsDataFrame`

citation Object of class "character": how to cite the study, when Movebank data are used

coords coordinates of the track, belongs to the `SpatialPointsDataFrame`

coords.nrs belongs to the `SpatialPointsDataFrame`

data Object of class "data.frame": additional data associated to the coordinates

dataUnusedRecords Object of class "data.frame": data associated to the unused records

dateCreation Object of class "POSIXct": timestamp when the Move object was created

idData Object of class "data.frame": additional (one row) data. These data contain information associated to the animal

license Object of class "character": the license under which the data were published, when Movebank data are used

proj4string Object of class "CRS": projection of the coordinates

sensor Object of class "factor": sensors used to record the coordinates

sensorUnusedRecords Object of class "factor": sensors used to record the unused records

study Object of class "character": name of the study, when Movebank data are used

timestamps Object of class "POSIXct": timestamps associated to the coordinates

timestampsUnusedRecords Object of class "POSIXct": timestamps associated to the unused records, i.e. lines of the data that were removed because they included NA locations

Methods

`angle` signature(object = "Move"): calculates angles between consecutive locations

`as.data.frame` signature(object = "Move"): extracts the spatial data frame

`brownian.bridge.dyn` signature(object = "Move"): calculates the utilization distribution (UD) of the given track using the dynamic Brownian Bridge Movement Model

`brownian.motion.variance.dyn` signature(object = "Move"): calculates the motion variance of the dynamic Brownian Bridge Movement Model

`burst` signature(object = "Move"): bursts a track by a specified variable

`citations` signature(object = "Move"): extracts or sets the citation

`coordinates` signature(object = "Move"): extracts the coordinates from the track

`corridor` signature(object = "Move"): identifies track segments whose attributes suggest corridor use behavior

`distance` signature(object = "Move"): calculates distances between consecutive locations

`dynBGB` signature(object = "Move"): calculates the utilization distribution (UD) of the given track using the dynamic Bivariate Gaussian Bridge model

`dynBGBvariance` signature(object = "Move"): calculates the orthogonal and parallel motion variance of the dynamic Brownian Bridge Movement Model

`equalProj` signature(object = "Move"): checks whether all objects of a list are in the same projection

`hrBootstrap` signature(object = "Move"): calculates and plots the area of the Minimum Convex Polygon of a track

`idData` signature(object = "Move"): returns or replaces the idData slot

`interpolateTime` signature(object = "Move"): interpolates trajectories based on time

`lines` signature(object = "Move"): add lines of the track of the animal to a plot

`move2ade` signature(object = "Move"): converts to a adehabitat compatible object

`moveStack` signature(object = "Move"): stacks a list of Move objects

`n.locs` signature(object = "Move"): calculates number of locations

`plot` signature(object = "Move"): plots the track of the animal

`points` signature(object = "Move"): add points of the track of the animal to a plot

`seglength` signature(object = "Move"): calculates the length of each segment of a track

`sensor` signature(object = "Move"): extracts the sensor(s) used to record the coordinates

`show` signature(object = "Move"): displays summary the Move object

`speed` signature(object = "Move"): calculates speed between consecutive locations

`spTransform` signature(object = "Move"): transforms coordinates to a different projection method

`summary` signature(object = "Move"): summarizes the information of Move object

`subset` signature(object = "Move"): subsets the Move object

`timeLag` signature(object = "Move"): calculates time lag between consecutive locations

`timestamps` signature(object = "Move"): gets the timestamps associated to the coordinates

`turnAngleGc` signature(object = "Move"): calculates angles between consecutive locations

`unusedRecords` signature(object = "Move"): returns the unusedRecords object containing the data of the unused records

Note

The Move object contains a `.MoveGeneral`, `.MoveTrack`, `.MoveTrackSingle` and `.unusedRecords` object which can be used to program against.

Author(s)

Marco Smolla & Anne Scharf

move2ade

Convert a Move or MoveStack object to adehabitat compatible object

Description

Convert a Move or MoveStack object to adehabitat compatible object. This is necessary because Move and MoveStack objects are not inherited by the object class that is typically used by the adehabitat package. Therefore, the move2ade function allows to use functions of the adehabitatHR package with objects that were originally created with the Move package.

Usage

```
## S4 method for signature '.MoveTrackSingle'
move2ade(x)
## S4 method for signature '.MoveTrackStack'
move2ade(x)
```

Arguments

x a move, moveStack or moveBurst object

Details

There is also the possibility to convert between a `ltraj` object and a Move or MoveStack:
`as(x, "ltraj")` where "x" is a Move or MoveStack object
`as(x, "Move")` or `as(x, "MoveStack")` where "x" is a ltraj object

Value

The returned object is from `SpatialPointsDataFrame` with the animal name (or 'unnamed') stored in the data slot of the `SpatialPointsDataFrame`.

Author(s)

Marco Smolla & Anne Scharf

Examples

```
data(fishers)
data(leroy)
move2ade(leroy) ## for a Move object
move2ade(fishers) ## for a MoveStack object
```

movebankLogin	<i>Login into Movebank</i>
---------------	----------------------------

Description

Creates an object that can be used with all Movebank browsing functions.

Usage

```
## S4 method for signature 'character,character'
movebankLogin(username,password)
```

Arguments

username	Your Movebank username
password	Your Movebank password

Details

Use this function to login to **Movebank**. After you logged in, you can use the Movebank browsing functions from the move package.

If the function is left empty, you'll be requested to enter your username and password. This option is useful to keep Movebak login data confidential when R-code is shared.

Value

`'MovebankLogin'`

Note

See the 'browseMovebank' vignette for more information about security and how to use Movebank from within R.

Author(s)

Marco Smolla & Anne Scharf

Examples

```
## Not run:
## First create the login object
login <- movebankLogin(username="xxx", password="zzz")
## or
login <- movebankLogin()

## and than use it with Movebank browsing functions, e.g.
getMovebankStudies(login)

## End(Not run)
```

MovebankLogin-class *The MovebankLogin class*

Description

The MovebankLogin object is needed for every Movebank browsing function. It is created with the function `movebankLogin`. Alternatively, one can also chose to enter the username and password every time one uses one of the browsing functions. The object is inherited from an httr request object.

Methods

`getMovebank` signature(object = "MovebankLogin"): download data from Movebank

`getMovebankAnimals` signature(object = "MovebankLogin"): get animals, tags and IDs of a Movebank study

`getMovebankData` signature(object = "MovebankLogin"): download location data from Movebank

`getMovebankNonLocationData` signature(object = "MovebankLogin"): download non-location data from Movebank

`getMovebankID` signature(object = "MovebankLogin"): get study ID from Movebank

`getMovebankSensors` signature(object = "MovebankLogin"): get information about Movebank sensors

`getMovebankSensorsAttributes` signature(object = "MovebankLogin"): get available sensor attributes of a Movebank Study

`getMovebankStudies` signature(object = "MovebankLogin"): get all studies available on Movebank

`getMovebankStudy` signature(object = "MovebankLogin"): get information of a Movebank study

`searchMovebankStudies` signature(object = "MovebankLogin"): search for a Movebank study by key words

`show` signature(object = "MovebankLogin"): shows user name and password contained in the MovebankLogin object

Author(s)

Bart Kranstauber, Marco Smolla & Anne Scharf

MoveBurst

MoveBurst class

Description

The class MoveBurst is used to store the track of one individual with a categorical assignment to each segment. Every segment between two locations has a class of for example a behavioral category. A MoveBurst object is created with the functions [burst](#) and [corridor](#).

Slots

bbox See [Move-class](#)

burstId Id of the behavioral categorization assigned to each segment, one shorter than the number of locations.

citation See [Move-class](#)

coords See [Move-class](#)

coords.nrs See [Move-class](#)

data See [Move-class](#)

dataUnusedRecords See [Move-class](#)

dateCreation See [Move-class](#)

idData See [Move-class](#)

license See [Move-class](#)

proj4string See [Move-class](#)

sensor See [Move-class](#)

sensorUnusedRecords See [Move-class](#)

study See [Move-class](#)

timestamps See [Move-class](#)

timestampsUnusedRecords See [Move-class](#)

Methods

[angle](#) signature(object = "MoveBurst"): calculates angles between consecutive locations

[as.data.frame](#) signature(object = "MoveBurst"): extracts the spatial data frame

[brownian.bridge.dyn](#) signature(object = "MoveBurst"): calculates the utilization distribution (UD) of the given track using the dynamic Brownian Bridge Movement Model

[brownian.motion.variance.dyn](#) signature(object = "MoveBurst"): calculates the motion variance of the dynamic Brownian Bridge Movement Model

`burstId` signature(object = "MoveBurst"): returns the Id of the behavioral categorization assigned to each segment

`citations` signature(object = "MoveBurst"): extracts or sets the citation

`coordinates` signature(object = "MoveBurst"): extracts the coordinates from the track

`corridor` signature(object = "MoveBurst"): identifies track segments whose attributes suggest corridor use behavior

`distance` signature(object = "MoveBurst"): calculates distances between consecutive locations

`dynBGB` signature(object = "MoveBurst"): calculates the utilization distribution (UD) of the given track using the dynamic Bivariate Gaussian Bridge model

`dynBGBvariance` signature(object = "MoveBurst"): calculates the orthogonal and parallel motion variance of the dynamic Brownian Bridge Movement Model

`equalProj` signature(object = "MoveBurst"): checks whether all objects of a list are in the same projection

`hrBootstrap` signature(object = "MoveBurst"): calculates and plots the area of the Minimum Convex Polygon of a track

`idData` signature(object = "MoveBurst"): returns or replaces the idData slot

`interpolateTime` signature(object = "MoveBurst"): interpolates trajectories based on time

`lines` signature(object = "MoveBurst"): add lines of the track of the animal to a plot

`move2ade` signature(object = "MoveBurst"): converts to a adehabitat compatible object

`n.locs` signature(object = "MoveBurst"): calculates number of locations

`plot` signature(object = "MoveBurst"): plots the track of the animal

`plotBursts` signature(object = "MoveBurst"): plots the centroids of a bursted track

`points` signature(object = "MoveBurst"): add points of the track of the animal to a plot

`seglength` signature(object = "MoveBurst"): calculates the length of each segment of a track

`sensor` signature(object = "MoveBurst"): extracts the sensor(s) used to record the coordinates

`show` signature(object = "MoveBurst"): displays summary the MoveBurst object

`speed` signature(object = "MoveBurst"): calculates speed between consecutive locations

`split` signature(object = "MoveBurst"): splits a MoveBurst into a list of Move objects

`spTransform` signature(object = "MoveBurst"): transforms coordinates to a different projection method

`summary` signature(object = "MoveBurst"): summarizes the information of MoveBurst object

`subset` signature(object = "MoveBurst"): subsets the MoveBurst object

`timeLag` signature(object = "MoveBurst"): calculates time lag between consecutive locations

`timestamps` signature(object = "MoveBurst"): gets the timestamps associated to the coordinates

`turnAngleGc` signature(object = "MoveBurst"): calculates angles between consecutive locations

`unusedRecords` signature(object = "MoveBurst"): returns the unusedRecords object containing the data of the unused records

Note

The MoveBurst object contains a .MoveGeneral, .MoveTrackSingleBurst and .unusedRecords object which can be used to program against.

Author(s)

Marco Smolla & Anne Scharf

 moveStack

Creating a MoveStack

Description

Stacks a list of Move objects

Usage

```
## S4 method for signature 'list'
moveStack(x, forceTz=NULL, ...)

## S4 method for signature 'Move'
moveStack(x, ..., forceTz=NULL)

## S4 method for signature 'MoveStack'
moveStack(x, ..., forceTz=NULL)
```

Arguments

x	a list of move or moveStack objects (or a combination of both). Timestamps of all objects have to be in the same time zone.
forceTz	The time zone, as a character, that the resulting moveStack object should have (see OlsonNames() for available time zones). If NULL the timestamps of the resulting moveStack will be in the time zone of the computer (see Sys.timezone())
...	Additional move or moveStack objects.

Details

This function stacks single Move or Movestacks objects to a [MoveStack](#) object.

Value

a ['MoveStack'](#) object

Note

All animal names are converted into 'good names' which means, that spaces are replaced with points and duplicated names get an individual number added. For example:
 'Leroy, Leroy' -> adding number to duplicated names -> 'Leroy, Leroy.1'
 'Ricky T' -> replacing spaces -> 'Ricky.T'

Author(s)

Marco Smolla, Bart Kranstauber & Anne Scharf

See Also

[split](#)

Examples

```
data(leroy)
data(ricky)

## creating a moveStack from a list of move objects
l <- list(ricky[200:270,], leroy[200:270,])
moveStack(l)

## creating a moveStack from several move objects
moveStack(ricky[200:270,], leroy[200:270,], forceTz="UTC")

## creating a moveStack with the same time zone as input move objects
moveStack(ricky[200:270,], leroy[200:270,], forceTz=attr(ricky@timestamps,"tzone"))
```

MoveStack-class

The MoveStack class

Description

The MoveStack object is a stack of move objects. A MoveStack object can be created with the functions [move](#), [moveStack](#), [getMovebankData](#) or [getDataRepositoryData](#)

Slots

bbox belongs to the SpatialPointsDataFrame

citation Object of class "character": how to cite the study, when Movebank data are used

coords coordinates of the track, belongs to the SpatialPointsDataFrame

coords.nrs belongs to the SpatialPointsDataFrame

data Object of class "data.frame": additional data associated to the coordinates

dataUnusedRecords Object of class "data.frame": data associated to the unused records

- dateCreation** Object of class "POSIXct": timestamp when the MoveStack object was created
- idData** Object of class "data.frame": additional (one row) data. These data contain information associated to the animal
- license** Object of class "character": the license under which the data were published, when Movebank data are used
- proj4string** Object of class "CRS": projection of the coordinates
- sensor** Object of class "factor": sensors used to record the coordinates
- sensorUnusedRecords** Object of class "factor": sensors used to record the unused records
- study** Object of class "character": name of the study, when Movebank data are used
- timestamps** Object of class "POSIXct": timestamps associated to the coordinates
- timestampsUnusedRecords** Object of class "POSIXct": timestamps associated to the unused records, i.e. lines of the data that were removed because they included NA locations
- trackId** Object of class "factor": vector that indicates, which data, coordinates and timestamps belong to each individual
- trackIdUnusedRecords** Object of class "factor": vector that indicates, which data, coordinates and timestamps of the unused records belong to each individual

Methods

- angle** signature(object = "MoveStack"): calculates angles between consecutive locations
- as.data.frame** signature(object = "MoveStack"): extracts the spatial data frame
- brownian.bridge.dyn** signature(object = "MoveStack"): calculates the utilization distribution (UD) of the given track using the dynamic Brownian Bridge Movement Model
- brownian.motion.variance.dyn** signature(object = "MoveStack"): calculates the motion variance of the dynamic Brownian Bridge Movement Model
- citations** signature(object = "MoveStack"): extracts or sets the citation
- coordinates** signature(object = "MoveStack"): extracts the coordinates from the track
- corridor** signature(object = "MoveStack"): identifies track segments whose attributes suggest corridor use behavior
- distance** signature(object = "MoveStack"): calculates distances between consecutive locations
- equalProj** signature(object = "MoveStack"): checks whether all objects of a list are in the same projection
- hrBootstrap** signature(object = "MoveStack"): calculates and plots the area of the Minimum Convex Polygon of a track
- idData** signature(object = "MoveStack"): returns or replaces the idData slot
- lines** signature(object = "MoveStack"): add lines of the track of the animals to a plot
- move2ade** signature(object = "MoveStack"): converts to a adehabitat compatible object
- moveStack** signature(object = "MoveStack"): stacks a list of MoveStack objects
- n.indiv** signature(object = "MoveStack"): returns the number of individuals
- n.locs** signature(object = "MoveStack"): calculates number of locations

`plot` signature(object = "MoveStack"): plots the track of the animals

`points` signature(object = "MoveStack"): add points of the track of the animals to a plot

`seglength` signature(object = "MoveStack"): calculates the length of each segment of a track

`sensor` signature(object = "MoveStack"): extracts the sensor(s) used to record the coordinates

`show` signature(object = "MoveStack"): displays summary the MoveStack object

`speed` signature(object = "MoveStack"): calculates speed between consecutive locations

`split` signature(object = "MoveStack"): splits a MoveStack into a list of Move objects

`spTransform` signature(object = "MoveStack"): transforms coordinates to a different projection method

`summary` signature(object = "MoveStack"): summarizes the information of MoveStack object

`subset` signature(object = "MoveStack"): subsets the MoveStack object

`timeLag` signature(object = "MoveStack"): calculates time lag between consecutive locations

`timestamps` signature(object = "MoveStack"): gets the timestamps associated to the coordinates

`trackId` signature(object = "MoveStack"): returning the Id of the individual per coordinate

`turnAngleGc` signature(object = "MoveStack"): calculates angles between consecutive locations

`unusedRecords` signature(object = "MoveStack"): returns the unusedRecordsStack object containing the data of the unused records

Note

The MoveStack object contains a `.MoveGeneral`, `.MoveTrackStack` and `.unusedRecordsStack` object which can be used to program against.

Author(s)

Marco Smolla & Anne Scharf

n.indiv

Extract the number of individuals of a MoveStack

Description

This function returns the number of individuals from a MovesStack object.

Usage

```
## S4 method for signature 'Move'
n.indiv(obj)
## S4 method for signature '.MoveTrackStack'
n.indiv(obj)
```

Arguments

obj a move or moveStack object

Value

Returns the number of individuals.
It will be always 1 for objects of the class Move

Author(s)

Bart Kranstauber

Examples

```
data(leroy)
n.indiv(leroy)

data(fishers)
n.indiv(fishers)
```

n.locs

Extract the number of locations of a Move or MoveStack object

Description

This function returns the number of locations of a track from a Move or MovesStack object.

Usage

```
## S4 method for signature 'SpatialPointsDataFrame'
n.locs(obj)
## S4 method for signature '.MoveTrackStack'
n.locs(obj)
```

Arguments

obj a move, moveStack or moveBurst object

Value

number of locations.
If a MoveStack is provided, the number of locations per individual is returned.

Author(s)

Marco Smolla

Examples

```

data(leroy)
data(fishers)
n.locs(leroy) # of Move object
n.locs(fishers) # of MoveStack object

```

outerProbability	<i>Calculates the probabilities at the edges of a raster</i>
------------------	--

Description

The outerProbability method calculates the summed probability of the cells at the border of a raster

Usage

```

## S4 method for signature 'RasterLayer'
outerProbability(raster,border,...)
## S4 method for signature 'DBBMMStack'
outerProbability(raster,border,...)

```

Arguments

raster	a RasterLayer, DBBMM, DBBMMStack, dynBGB or .UD object
border	numeric from 0 to 1; ratio of the number of columns at the border relative to the whole raster from which the probabilities should be summed up; default is 10% (0.1)
...	Currently not implemented

Details

The function returns the summed probability at the border (e.g. the outer 10% of the cells) of a raster. This value can be used as an indicator whether the extent of the used raster is too small for the UD calculation and therefore too many probabilities are not calculated because they are outside the raster.

Value

numeric value for a single DBBMM or dynBGB object, or a list of numeric values for a DBBMM-Stack

Author(s)

Marco Smolla & Anne Scharf

Examples

```
data(leroydbbmm)
#calculate the probabilities of 20% of the raster at the border from a DBBMM
outerProbability(leroydbbmm, border=.2)

#calculate the probabilities of 50% of the raster at the border from a DBBMMStack
outerProbability(leroydbbmm, border=.5)
```

plot

Plotting track or raster

Description

Function for plotting a recorded track from a Move object or the probability values from a DBBMM object

Usage

```
## S4 method for signature '.MoveTrackSingle,missing'
plot(x, y,asp=1, ...)
## S4 method for signature '.MoveTrackStack,missing'
plot(x, y, type="p",asp=1, ...)
## S4 method for signature '.MoveTrackSingleBurst,missing'
plot(x, y, type="p",asp=1, ...)
```

Arguments

x	a <code>move</code> , <code>moveStack</code> , <code>moveBurst</code> , <code>DBBMM</code> , <code>DBBMMStack</code> , <code>DBBMMBurstStack</code> , <code>dynBGB</code> , <code>dBMvariance</code> , <code>dBMvarianceStack</code> , <code>dBMvarianceBurst</code> , <code>dBGBvariance</code> , <code>.UD</code> , <code>.UDStack</code> or <code>.UDBurstStack</code> object
y	unused variable (listed for compatibility reasons)
type	defines the type of the plot (e.g. 'l', 'p', 'b', 'o')
asp	defines the aspect ratio of the plot generally 1 makes most sense since the x and y dimensions are the same
...	arguments to be passed to methods, such as graphical parameters, and the logical add argument (see par). See 'Details' for <code>col</code> (color) options.

Details

If x is a `MoveBurst` object colored lines (according to the `burstID`) are plotted if the type is set to 'l'. By default it is 'p' which plots the coordinates of the Move object as points.

If x is a `DBBMM`, `DBBMMStack`, `DBBMMBurstStack` or `dynBGB` object its raster object is plotted with the corresponding cell values. Unlike the [image](#) function, it keeps the same cell size ratio when the plot window is re-sized.

In the argument `col` a vector of colors of the same length as the number of individual for a `moveStack`, or number of burst levels for a `moveBurst` object can be specified. If left empty the default 8 colors from R are used, which will be recycled if the object contains more individuals or burst levels (run `palette()` to obtain vector of default colors).

Note

Have a look on the proportion of the graphic device when printing a track or raster. The plot function does not use equal sized units on both axes.

Author(s)

Marco Smolla & Anne Scharf

See Also

[points](#), [lines](#)

Examples

```
data(leroy)
data(fishers)
plot(leroy) # plot a Move object
plot(leroy, type="o", col=3)
plot(fishers, col=c(3,5), lwd=3) # plot a MoveStack object
plot(fishers, type="l", col=c(3,5), lwd=3)

data(dbbmmstack)
data(leroydbbmm)
plot(leroydbbmm) # plot the raster of a DBBMM object
plot(dbbmmstack) # plot the raster of a DBBMMStack object
```

plotBursts

Plotting the centroids of a bursted track

Description

The plotBursts function plots bursted Move objects (see linkburst for how to create a bursted Move Object). For every single burst a circle is plotted at the center of every segment of a track. A segment represents consecutive coordinates that belong to a single burst. The properties of the plotted circles (size and color) can represent different information (see 'Details').

Usage

```
## S4 method for signature 'list'
plotBursts(object, add=TRUE,
           sizeFUN=function(x){as.numeric(diff(range(timestamps(x))),units ="mins")},
           col = NA, breaks = 3, ...)

## S4 method for signature '.MoveTrackSingleBurst'
plotBursts(object, add=TRUE,
           sizeFUN=function(x){as.numeric(diff(range(timestamps(x))),units ="mins")},
           col = NA, breaks = 3, ...)
```

Arguments

object	a moveBurst object or a list of moveBurst objects
add	logical, if FALSE a new plot is generated, default is TRUE
sizeFUN	a function to calculate the size of the plotted circles (see 'Details')
breaks	how many size classes should the circles have, default is 3
col	a vector of color codes with the same length as the burstID. By default the standard colors from 1:8 are used (see palette()) to obtain vector of default colors). If there are more than 8 burstIDs the colors are recycled
...	additional plot attributes

Details

sizeFUN. Circle colors correspond to burstIDs. The size of the circles is defined by a function. By default this function calculates the relative duration of a segment compared to the whole duration. The function can be adjusted to use a different measure using the sizeFUN argument.

Note

If a list of moveBurst objects is provided, the plots are plotted one after another, and not side by side.

Author(s)

Marco Smolla & Anne Scharf

Examples

```
data(leroy)
behav <- c(rep(1:4,each=200), rep(5, 118))
testb <- burst(leroy, f=behav)
plot(coordinates(leroy), type="l")
plotBursts(testb, breaks=3, add=TRUE, pch=19)
plotBursts(testb, breaks=5, add=FALSE, pch=19, col=rainbow(5))

## plotting circle size of a moveBurst track by relative segment length
plotBursts(object=testb, breaks=3, sizeFUN=function(x){sum(distance(x))}, pch=19, add=FALSE)
```

points

Plotting the points of a track

Description

Function for plotting a track from a Move object as points.

Usage

```
## S4 method for signature '.MoveTrackSingle'
points(x,...)
## S4 method for signature '.MoveTrackStack'
points(x,col=NA,...)
## S4 method for signature '.MoveTrackSingleBurst'
points(x,...)
```

Arguments

x	a move , moveStack , moveBurst , dBmvariance , dBmvarianceStack , dBmvarianceBurst or dBGBvariance object.
col	a vector of colors of the same length as the number of individual for a moveStack , or number of burst levels for a moveBurst object. If left empty the default 8 colors from R are used, which will be recycled if the object contains more individuals or burst levels (run palette() to obtain vector of default colors)
...	arguments to be passed on, e.g. col for color, or add to add the points to a plot.

Author(s)

Marco Smolla & Anne Scharf

See Also

[plot](#), [lines](#)

Examples

```
## add a track from a Move object to a plot
data(leroydbbmm)
data(leroy)
plot(leroydbbmm)
points(spTransform(leroy, center=TRUE), col=3) # add a track from a Move object to a plot

## plot a moveStack object
data(fishers)
plot(fishers, type="l")
points(fishers, col=3:4, pch=4)
```

raster

Extract raster topology from DBBMM or dynBGB

Description

Extracts the RasterLayer topology from a DBBMM, DBBMMStack and dynBGB object.

Usage

```
## S4 method for signature 'DBBMM'
raster(x)
## S4 method for signature 'DBBMMStack'
raster(x)
```

Arguments

x a DBBMM, DBBMMStack or dynBGB object

Details

This function extracts the raster topology (i.e. without values) of the input object. DBBMM, DBBMMStack and dynBGB objects can be directly used in most raster functions but in case a raster with values needs to be extracted as(x, 'RasterLayer') can be used.

Value

An object from class RasterLayer is returned.

Author(s)

Marco Smolla & Anne Scharf

Examples

```
data(1eroydbbmm)
data(dbbmmstack)
raster(1eroydbbmm) #returns the raster topology of a DBBMM object
raster(dbbmmstack) # returns the raster topology of a DBBMMStack object
```

raster2contour	<i>Convert raster to contour lines</i>
----------------	--

Description

The function converts a raster UD(stack) object to a SpatialLinesDataFrame. This allows to re-project the contours to different projections.

Usage

```
## S4 method for signature '.UD'
raster2contour(x, ...)
## S4 method for signature '.UDStack'
raster2contour(x, ...)
```

Arguments

x a DBBMM, DBBMMStack, dynBGB, .UD or .UDStack object
... additional arguments, like levels and nlevels, that can be passed to 'rasterToContour' function

Details

The contour function creates a shape of the area in which the animal can be found by a certain probability (i.e. the 90% contour describes the area in which the animal can be found with the 90% probability).

One or several probabilities can be set with levels (numeric or vector of values between 0 and 1). If no value is set all contour lines are returned.

You can also use nlevel to set a number of fixed distance levels.

The raster2contour function creates a [SpatialLinesDataFrame](#) from the input raster object. This allows to re-project the contours to different projections.

Value

'SpatialLinesDataFrame'

Author(s)

Marco Smolla & Anne Scharf

See Also

[getVolumeUD](#), [contour](#), [outerProbability](#)

Examples

```
data(leroydbbmm)
data(leroydbgb)
data(dbbmmstack)

## from a DBBMM object
(cont1 <- raster2contour(leroydbbmm))
plot(cont1)

## from a dynBGB object
(cont2 <- raster2contour(leroydbgb, level=.95))
plot(cont2)

## from a DBBMMStack object
(cont3 <- raster2contour(dbbmmstack))
plot(cont3)
(cont4 <- raster2contour(dbbmmstack, level=c(.5,.95)))
plot(cont4)
```

ricky

GPS track data from a fisher

Description

This file includes spatial data from a fisher (*Martes pennanti*). It can be used to test the different functions from the move package.

These location data were collected via a GPS tracking collar (manufactured by E-obs GmbH) and programmed to record locations depending on the animal's behavior (up to a one location every two minutes). The collar was deployed on an adult, resident, male fisher, in New York, USA (see References). The data usage is permitted for exploratory purposes. For other purposes please get in contact.

Usage

```
data("ricky")
```

Format

An object of the class move

Author(s)

Scott LaPoint

Source

<https://www.datarepository.movebank.org/handle/10255/move.330>

References

For more information, contact Scott LaPoint <sdlapoint@gmail.com>

Examples

```
## get Move object and plot the track  
data(ricky)  
plot(ricky)
```

searchMovebankStudies *Search for a study on Movebank*

Description

This function searches for studies within Movebank by a specified keyword or phrase.

Usage

```
searchMovebankStudies(x, login)
```

Arguments

x	a character string to search within the Movebank study names
login	a MovebankLogin object, if empty you'll be asked to enter your username and password

Details

The search function searches explicitly for the entered phrase. If you for example type 'Goose' it will not show you studies including 'goose'. So rather search for 'oose' to find both.

Value

The function returns a character vector of study names.

Note

See the 'browseMovebank' vignette for more information about security and how to use Movebank from within R.

Author(s)

Marco Smolla

Examples

```
## Not run:  
  
# obtain a login  
login <- movebankLogin()  
# returns all studies that include this exact term: "MPIO"  
searchMovebankStudies(x="MPIO", login=login)  
  
## End(Not run)
```

seglength	<i>Segment lengths of a track</i>
-----------	-----------------------------------

Description

Calculates the length of each segment of a track

Usage

```
## S4 method for signature 'SpatialPointsDataFrame'  
seglength(x)
```

Arguments

x a Move, MoveStack or MoveBurst object

Details

The seglength function calculates the distances between point 1 and point 2, point 2 and point 3, and so on.

Distances are calculated with the [pointDistance](#) function from the package raster.

Value

A numeric vector one element shorter than the number of locations is obtained. Note that in moveStacks distances are not split between animals (see 'Examples' on how to add the values to a moveStack).

Length in map units.

If the projection of the coordinates is longitude/latitude all values are returned in meters, otherwise it is the Euclidean distance in the map units of the projection of the move object. Check and set the projection of your Move, MoveStack or MoveBurst object using the `proj4string()` function.

Author(s)

Marco Smolla

Examples

```
## Not run:  
## Move object in longlat projection  
data(leroy)  
head(seglength(leroy))  
# to add this information to the move object, a "NA" has to be assigned  
# e.g. to the last location (it also could be assigned to the first location).  
leroy$segLength <- c(seglength(leroy), NA)
```

```
## MoveStack object in longlat projection
data(fishers)
head(seglength(fishers))
# to add this information to the moveStack object, a "NA" has to be assigned
# e.g. to the last location of each individual (it also could be assigned to the first location).
fishers$segLength <- unlist(lapply(lapply(split(fishers),seglength),c, NA))

## End(Not run)
```

sensor

Extract the sensor of a Move unUsedRecords object

Description

Extracts the sensor(s) used to record the locations of a track from a Move or unUsedRecords object.

Usage

```
## S4 method for signature '.MoveTrack'
sensor(this,...)
## S4 method for signature '.unUsedRecords'
sensor(this,...)
```

Arguments

<code>this</code>	a move, moveStack, moveBurst, .unUsedRecords or .unUsedRecordsStack object
<code>...</code>	Currently not used

Value

'factor' with the sensor(s) name(s).
 Note that the returned vector for a MoveStack or .unUsedRecordsStack is not split between animals.

Author(s)

Bart Kranstauber

Examples

```
data(leroy)
head(sensor(leroy)) ## get the sensor from a Move object

head(sensor(unUsedRecords(leroy))) ## get the sensor from the unused records of a Move object

data(fishers)
head(sensor(fishers)) ## get the sensor from a MoveStack object
```

show	<i>Show a Move, DBBMM, dynBGB object</i>
------	--

Description

Displays a summary of the input object.

Usage

```
## S4 method for signature 'Move'  
show(object)
```

Arguments

object	a move, moveStack, moveBurst, DBBMM, DBBMMStack, DBBMMBurstStack, dBMvariance, dBMvarianceBurst, dBMvarianceStack, dynBGB, dBGBvariance, .UD, .UDStack, .UDBurstStack or movebankLogin object
--------	---

Details

For Move, dBMvariance and dBGBvariance objects the function displays a summary including: animal ID, species name, study name, number of track points, receiver type, projection method, date of file creation, the first three lines of the spatial data frame, study citation, data license, number of omitted locations due to NAs in the dataset, etc. If the imported data are not from the Movebank database Animal, Species, nPoints, Receiver, and Study are not shown.

For DBBMM, dynBGB or .UD objects a summary of the raster properties is shown.

For the movebankLogin object the username and password is shown.

Author(s)

Marco Smolla & Anne Scharf

Examples

```
data(leroy)  
show(leroy) # show a move object  
data(leroydbbmm)  
show(leroydbbmm) # show DBBMM object
```

speed	<i>Speed between the locations of a movement track</i>
-------	--

Description

This function returns the speed between consecutive locations of Move or MoveStack object.

Usage

```
## S4 method for signature '.MoveTrackSingle'
speed(x)
## S4 method for signature '.MoveTrackStack'
speed(x)
```

Arguments

x a `move`, `moveStack` or `moveBurst` object

Value

Speed in map units/second.

If the projection of the coordinates is long/lat all values are returned in m/s, otherwise in the map units/second of the projection of the move object. Check and set the projection of your Move, MoveStack or MoveBurst object using the `proj4string()` function.

If a move or moveBurst object is provided, a numeric vector one element shorter than the number of locations is obtained.

If a moveStack object is provided, a list with one element per individual containing a numeric vector one element shorter than the number of locations is obtained.

Author(s)

Marco Smolla & Anne Scharf

Examples

```
# speeds from a Move object
data(leroy)
head(speed(leroy))
# to add this information to the move object, a "NA" has to be assigned
# e.g. to the last location (it also could be assigned to the first location).
leroy$speed <- c(speed(leroy), NA)

## speeds from a MoveStack object
data(fishers)
str(speed(fishers))
# to add this information to the moveStack object, a "NA" has to be assigned
# e.g. to the last location of each individual (it also could be assigned to the first location).
fishers$speed <- unlist(lapply(speed(fishers), c, NA))
```

split

Splitting a MoveStack, MoveBurst or DBBMMStack

Description

Splitting a MoveStack or MoveBurst into a list of Move objects. Splitting a DBBMMStack into a list of DBBMM objects.

Usage

```
## S4 method for signature 'MoveStack,missing'
split(x, f, drop=FALSE, ...)
```

Arguments

x	a moveStack , moveBurst or DBBMMStack object
f	not needed
drop	not needed
...	Currently not implemented

Details

A MoveStack is split into a list of [Move](#) objects by the trackId slot of the given MoveStack, obtaining one move object per unique trackId (usually corresponding to animal names). For staking this list of move objects use [moveStack](#).

A MoveBurst object is split into a list of [Move](#) objects by the burstId slot of the given MoveBurst. One move object per burst (e.g. segment with given behavior) is obtained. Every location where the burst is switched will be recycled.

A DBBMMStack is split into a list of [DBBMM](#) objects by the trackId slot of the given DBBMMStack.

Value

'list'

Note

After splitting any object, the coordinates in the @coords slot in the resulting objects are named "coords.x1" and "coords.x2" (due to the usage of functions of other packages within this function).

Author(s)

Marco Smolla & Anne Scharf

Examples

```
## splitting a MoveStack
data(fishers)
split(fishers)

## splitting a DBBMMStack
data(dbbmmstack)
split(dbbmmstack)

## splitting a MoveBurst
data(leroy)
behav <- c(rep(c("a","b","c","a"),each=200), rep("b", 118))
leroyBurst <- burst(x=leroy, f=behav)
split(leroyBurst)
```

spTransform

Transform projection of movement track

Description

The `spTransform` function transforms the coordinates stored in the `Move` object from the default long/lat coordinates to the default `aeqd` (Azimuthal Equi-distance) projection or a user defined projection.

Usage

```
## S4 method for signature 'Move,character'
spTransform(x, CRSobj, center=FALSE)
## S4 method for signature 'Move,missing'
spTransform(x, center=FALSE, ...)
```

Arguments

<code>x</code>	a <code>move</code> , <code>moveStack</code> or <code>moveBurst</code> object to be transformed
<code>CRSobj</code>	object of class <code>CRS</code> , or of class character in which case it is converted to <code>CRS</code> . Can be left empty if <code>center=TRUE</code>
<code>center</code>	logical, if <code>TRUE</code> the center of the coordinate system is the center of the track; <code>FALSE</code> is default
<code>...</code>	for additional arguments

Details

The `spTransform` function transforms the coordinates of a `Move` object by default from `"+proj=longlat"` to `"+proj=aeqd"`. In this format the coordinates can be used by the `brownian.bridge.dyn` function.

If `center` is `TRUE` the center of the coordinate system is set to the center of the track.

Value

same as input object with coordinates transformed to the new coordinate reference system.

Author(s)

Marco Smolla & Anne Scharf

Examples

```
## create a Move object
data(leroy)
## transform the Move object by default into "+aeqd" projection method
## and center the coordinate system
spTransform(leroy, center=TRUE)

## transform the Move object into another projection method, like mollweide
spTransform(leroy, CRSobj="+proj=moll +ellps=WGS84")

##check projection method
proj4string(leroy)
```

subset-method

Subset movement tracks

Description

Extraction of a subset of locations or individuals from a movement track.

Usage

```
## S4 method for signature 'MoveStack,ANY,ANY'
x[i]
## S4 method for signature 'MoveStack,character,missing'
x[[i]]
```

Arguments

x	a move, moveStack, moveBurst, DBBMM, DBBMMStack, DBBMMBurstStack, dynBGB, dBmvariance, dBmvarianceBurst, dBmvarianceStack or dBGBvariance object
i	numeric, character or logical vector for individuals in a stack or a set of locations

Details

The double square bracket method is used for sub setting a moveStack to a single move object according to the individual name or return a stack of multiple individuals.

Value

same object class as the input containing the selected locations or individuals

Author(s)

Bart Kranstauber & Anne Scharf

Examples

```
## subsetting a Move, MoveBurst, DBBMM, dBMvariance, dBMvarianceBurst,
## dBMvarianceStack or dBGBvariance object by locations
data(leroy)
leroy[1:20,] # subset to selected range of coordinates of a move objects
leroy[c(1,10,20),] # subset to selected coordinates of a move objects
leroy[c(TRUE,FALSE),] # subset to every second location
leroy[c(TRUE,FALSE,FALSE),] # subset to every third location

## subsetting a moveStack, DBBMMStack or DBBMMBurstStack object,
## by locations
data(fishers)
# subset to selected range of coordinates of a moveStack objects. If the first individual contains
# more than, in this case 300, locations, only locations of the first individual will be returned
fishers[1:300,]
fishers[1] # returns first location of first individual

## or individuals
fishers[['Ricky.T']] # returns move object of named individual
fishers[[c('Leroy','Ricky.T')]] # returns subseted moveStack only with the named individual
fishers[[2]] # returns move object of 2nd individual
fishers[[c(1,2)]]# returns subseted moveStack only with the selected individual

fishers[[c(TRUE,FALSE)]] # returns move or moveStack object with those individuals that are 'TRUE'
```

summary

Summary of Move, DBBMM, dynBGB objects

Description

Summarizes the information contained in the input object

Usage

```
## S4 method for signature '.UD'
summary(object)
## S4 method for signature '.UDStack'
summary(object)
```

Arguments

object move, moveStack, moveBurst, DBBMM, DBBMMStack, DBBMMBurstStack, dynBGB, dBMvariance, dBMvarianceBurst, dBMvarianceStack, dBGBvariance, .UD, .UDStack or .UDBurstStack object

Details

Returns the projection, extent, and maximum and minimum values of the raster stored within the DBBMM, DBBMMStack, dynBGB, .UD, .UDStack or .UDBurstStack object. For the remaining objects it returns a summary of the data contained in the '@data' slot.

Author(s)

Marco Smolla & Anne Scharf

Examples

```
data(leroy)
summary(leroy) # summary of a move object
data(leroydbbmm)
summary(leroydbbmm) # summary of a DBBMM object
```

timeLag	<i>Time lags between the locations of a movement track</i>
---------	--

Description

Calculates the time lags between consecutive locations of a track.

Usage

```
## S4 method for signature '.MoveTrackSingle'
timeLag(x,...)
## S4 method for signature '.MoveTrackStack'
timeLag(x,units, ...)
```

Arguments

x a [move](#), [moveStack](#) or [moveBurst](#) object

units The units used for the conversion (e.g. "secs", "mins", "hours", "days" or "weeks"). They should be specified for a [moveStack](#) to ensure the same units between individuals. Optional (but recommended).

... Currently not implemented.

Details

Optionally the argument `units` can be passed on to ensure the time lag is in a certain unit, this is especially useful in case of a `moveStack`. For more information on the `units` argument see the help of `diffTime`.

Value

Time lags in the specified units.

If a `move` or `moveBurst` object is provided, a numeric vector one element shorter than the number of locations is obtained.

If a `moveStack` object is provided, a list with one element per individual containing a numeric vector one element shorter than the number of locations is obtained.

Author(s)

Bart Kranstauber & Anne Scharf

Examples

```
## time lags from a Move object
data(leroy)
head(timeLag(leroy, units="hours"))
# to add this information to the move object, a "NA" has to be assigned
# e.g. to the last location (it also could be assigned to the first location).
leroy$timeLag <- c(timeLag(leroy, units="hours"), NA)

## time lags from a MoveStack object
data(fishers)
str(timeLag(fishers, units="mins"))
# to add this information to the moveStack object, a "NA" has to be assigned
# e.g. to the last location of each individual (it also could be assigned to the first location).
fishers$timeLag <- unlist(lapply(timeLag(fishers, units="mins"), c, NA))
```

timestamps

Extract or set the timestamps of a Move or MoveStack object

Description

The `timestamps` method returns or sets the timestamps of a track from a `Move` or `MoveStack` object.

Usage

```
## S4 method for signature '.MoveTrackSingle'
timestamps(this)
## S4 method for signature '.MoveTrack'
timestamps(this)
## S4 replacement method for signature '.MoveTrack'
timestamps(this) <- value
```

Arguments

this [move](#), [moveStack](#), [moveBurst](#), [.unusedRecords](#) or [.unusedRecordsStack](#) object
 value timestamps from class POSIXct

Value

vector of class POSIXct.
 Note that for moveStacks a single string is returned without splitting by individual (see 'Examples').

Author(s)

Marco Smolla & Anne Scharf

Examples

```
data(leroy)
data(fishers)

## get the timestamps from a Move object
head(timestamps(leroy))
## get the timestamps from a MoveStack object
head(timestamps(fishers))
## get the timestamps from a unusedRecords object
head(timestamps(unusedRecords(leroy)))

## get timestamps separately for each individual from a MoveStack
str(lapply(split(fishers), timestamps))

## change the timestamps and set it for a Move object
timestamps(leroy) <- timestamps(leroy)+60
## change the timestamps and set it for a MoveStack object
timestamps(fishers) <- timestamps(fishers)+60.1
```

trackId	<i>Returns trackId</i>
---------	------------------------

Description

Obtain the Id of the individual per location of a MoveStack or unusedRecordsStack

Usage

```
## S4 method for signature 'MoveStack'
trackId(x)
```

Arguments

x a moveStack or .unusedRecordsStack object

Value

Returns a factor indicating for each location to which individual it belongs.

Author(s)

Bart Kranstauber

Examples

```
data(fishers)
head(trackId(fishers))
head(trackId(unUsedRecords(fishers)))
```

turnAngleGc

Turning angles on great circle tracks

Description

This function returns the turning angles of a great circle track.

Usage

```
## S4 method for signature '.MoveTrackSingle'
turnAngleGc(x)
```

Arguments

x a [move](#), [moveStack](#) or [moveBurst](#) object, in long/lat projection

Details

On great circle tracks the bearing of arrival on a point is not the same as with the previous point was left. This function returns the difference between these bearings between -180 and 180. The bearings are calculated using the functions [bearing](#) and [finalBearing](#) of the [geosphere](#) package.

Value

Angles in degrees (between -180 and 180)

If a [move](#) or [moveBurst](#) object is provided, a numeric vector two elements shorter than the number of locations is obtained.

If a [moveStack](#) object is provided, a list with one element per individual containing a numeric vector two elements shorter than the number of locations is obtained.

Author(s)

Bart Kranstauber & Anne Scharf

See Also[angle](#)**Examples**

```
## turnAngleGc from a Move object
data(leroy)
head(turnAngleGc(leroy))
# to add this information to the move object, a "NA" has to be assigned
# to the first and last location.
leroy$turnAngleGc <- c(NA, turnAngleGc(leroy), NA)

## turnAngleGc from a MoveStack object
data(fishers)
str(turnAngleGc(fishers))
# to add this information to the moveStack object, a "NA" has to be assigned
# to the first and last location of each individual
fishers$turnAngleGc <- unlist(lapply(turnAngleGc(fishers), function(x) {c(NA, as.vector(x), NA)}))
```

UDStack

Creating UDStack objects

Description

The function enables the easy generation of .UDStacks, which is for example useful for using other UD function such as [getVolumeUD](#).

Usage

```
UDStack(x, ...)
```

Arguments

x	A list of rasters, a rasterBrick, a rasterStack or a DBBMMBurstStack object that needs to be converted to a .UDStack object.
...	Currently not used

Details

The values of a DBBMMBurstStack are standardized per raster layer.

Value

An [UDStack](#) object

Author(s)

Bart Kranstauber & Anne Scharf

Examples

```

data(dbbmmstack)
stk<-as(dbbmmstack,"RasterStack")
UDStack(stk)
lst<-split(dbbmmstack)
UDStack(lst)

## transforming a DBBMMBurstStack into UDStack, e.g. to than
## use the "getVolumeUD" or "emd" function
data(leroy)
leroyB <- burst(x=leroy,f=c(rep(c("Behav.1","Behav.2"),each=400),rep("Behav.1", 118)))
leroyBdbb <- brownian.bridge.dyn(object=spTransform(leroyB[780:820], center=TRUE),
                                location.error=12, dimSize=155, ext=.45,
                                time.step=20/15, margin=15)

cellStats(leroyBdbb, sum)
leroyBud <- UDStack(leroyBdbb)
cellStats(leroyBud, sum)

```

```
unUsedRecords<-      Extracts or creates the unUsedRecords
```

Description

This function returns the unUsedRecords part of the move object or assigns locations as unused, this could for example be used to remove test locations from a track.

Usage

```

## S4 method for signature '.unUsedRecords'
unUsedRecords(obj,...)
## S4 method for signature '.unUsedRecordsStack'
unUsedRecords(obj,...)

## S4 replacement method for signature '.MoveTrackSingle,logical'
unUsedRecords(obj) <- value
## S4 replacement method for signature '.MoveTrackStack,logical'
unUsedRecords(obj) <- value

```

Arguments

obj	a move, moveStack or moveBurst object
value	A logical vector of the same length as the number of locations
...	Currently not implemented

Value

an `.unUsedRecords` or `.unUsedRecordsStack` object

Author(s)

Marco Smolla & Anne Scharf

Examples

```
data(leroy)
data(fishers)

## get unused records from a move or moveStack object
str(unUsedRecords(leroy)) # from a move object
str(unUsedRecords(fishers)) # from a moveStack object

## assign locations of a move object as unused record
par(mfrow=2:1)
plot(leroy, type='b')
# e.g. assign every second location as unused
unUsedRecords(leroy)<-as.logical((1:n.locs(leroy))%2)
plot(leroy, type='b')

# e.g. assign first 20 locations as unused
data(leroy)
unUsedRecords(leroy)<- as.logical(c(rep("FALSE",20), rep("TRUE",n.locs(leroy)-20)))
```

utilization density data

Dynamic brownian bridges

Description

Utilization densities calculated with `brownian.bridge.dyn` to exemplify functions.

Usage

```
data("leroydbbmm")
```

Details

see `createRDataFile.R` in `inst/extdata` for the exact calculation

Examples

```
data(dbbmmstack)
data(leroydbbmm)
leroydbbmm
```

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