Package ‘parabar’

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Title Progress Bar for Parallel Tasks

Version 1.1.0

Description A simple interface in the form of R6 classes for executing tasks in parallel, tracking their progress, and displaying accurate progress bars.

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URL https://parabar.mihaiconstantin.com

BugReports https://github.com/mihaiconstantin/parabar/issues

Imports R6, progress, parallel, callr, filelock, utils

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Collate 'TaskState.R' 'Options.R' 'Helper.R' 'Exception.R'
  'Specification.R' 'Service.R' 'Backend.R' 'AsyncBackend.R'
  'SyncBackend.R' 'BackendFactory.R' 'Bar.R' 'ModernBar.R'
  'BasicBar.R' 'BarFactory.R' 'Context.R'
  'ProgressTrackingContext.R' 'ContextFactory.R' 'Warning.R'
  'UserApiConsumer.R' 'exports.r' 'logo.R' 'parabar-package.R'

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R topics documented:

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**Description**

This is a concrete implementation of the abstract class Backend that implements the Service interface. This backend executes tasks in parallel asynchronously (i.e., without blocking the main R session) on a `parallel::makeCluster()` cluster created in a background R session.

**Super classes**

parabar::Service -> parabar::Backend -> AsyncBackend
Active bindings

task_state A list of logical values indicating the state of the task execution. See the TaskState class for more information on how the statues are determined. The following statuses are available:

• task_not_started: Indicates whether the backend is free. TRUE signifies that no task has been started and the backend is free to deploy.
• task_is_running: Indicates whether a task is currently running on the backend.
• task_is_completed: Indicates whether a task has finished executing. TRUE signifies that the output of the task has not been fetched. Calling the method get_option() will move the output from the background R session to the main R session. Once the output has been fetched, the backend is free to deploy another task.

Methods

Public methods:

• AsyncBackend$new()
• AsyncBackend$finalize()
• AsyncBackend$start()
• AsyncBackend$stop()
• AsyncBackend$clear()
• AsyncBackend$peek()
• AsyncBackend$export()
• AsyncBackend$evaluate()
• AsyncBackend$sapply()
• AsyncBackend$lapply()
• AsyncBackend$apply()
• AsyncBackend$get_output()
• AsyncBackend$clone()

Method new(): Create a new AsyncBackend object.
Usage:
AsyncBackend$new()
Returns: An object of class AsyncBackend.

Method finalize(): Destroy the current AsyncBackend instance.
Usage:
AsyncBackend$finalize()
Returns: An object of class AsyncBackend.

Method start(): Start the backend.
Usage:
AsyncBackend$start(specification)
Arguments:
specification: An object of class `Specification` that contains the backend configuration.

**Returns:** This method returns void. The resulting backend must be stored in the `.cluster` private field on the `Backend` abstract class, and accessible to any concrete backend implementations via the active binding `cluster`.

**Method** `stop()`: Stop the backend.

**Usage:**
`AsyncBackend$stop()`

**Returns:** This method returns void.

**Method** `clear()`: Remove all objects from the backend. This function is equivalent to calling `rm(list = ls(all.names = TRUE))` on each node in the backend.

**Usage:**
`AsyncBackend$clear()`

**Returns:** This method returns void.

**Method** `peek()`: Inspect the backend for variables available in the `.GlobalEnv`.

**Usage:**
`AsyncBackend$peek()`

**Returns:** This method returns a list of character vectors, where each element corresponds to a node in the backend. The character vectors contain the names of the variables available in the `.GlobalEnv` on each node.

**Method** `export()`: Export variables from a given environment to the backend.

**Usage:**
`AsyncBackend$export(variables, environment)`

**Arguments:**
- `variables` A character vector of variable names to export.
- `environment` An environment object from which to export the variables.

**Returns:** This method returns void.

**Method** `evaluate()`: Evaluate an arbitrary expression on the backend.

**Usage:**
`AsyncBackend$evaluate(expression)`

**Arguments:**
- `expression` An unquoted expression to evaluate on the backend.

**Returns:** This method returns the result of the expression evaluation.

**Method** `sapply()`: Run a task on the backend akin to `parallel::parSapply()`.

**Usage:**
`AsyncBackend$sapply(x, fun, ...)`

**Arguments:**
- `x` An atomic vector or list to pass to the `fun` function.
fun A function to apply to each element of x.

Additional arguments to pass to the fun function.

Returns: This method returns void. The output of the task execution must be stored in the private field `.output` on the Backend abstract class, and is accessible via the `get_output()` method.

Method `lapply()`: Run a task on the backend akin to `parallel::parLapply()`.

Usage:

AsyncBackend$lapply(x, fun, ...)

Arguments:

x An atomic vector or list to pass to the fun function.
fun A function to apply to each element of x.
... Additional arguments to pass to the fun function.

Returns: This method returns void. The output of the task execution must be stored in the private field `.output` on the Backend abstract class, and is accessible via the `get_output()` method.

Method `apply()`: Run a task on the backend akin to `parallel::parApply()`.

Usage:

AsyncBackend$apply(x, margin, fun, ...)

Arguments:

x An array to pass to the fun function.
margin A numeric vector indicating the dimensions of x the fun function should be applied over. For example, for a matrix, margin = 1 indicates applying fun rows-wise, margin = 2 indicates applying fun columns-wise, and margin = c(1, 2) indicates applying fun element-wise. Named dimensions are also possible depending on x. See `parallel::parApply()` and `base::apply()` for more details.
fun A function to apply to x according to the margin.
... Additional arguments to pass to the fun function.

Returns: This method returns void. The output of the task execution must be stored in the private field `.output` on the Backend abstract class, and is accessible via the `get_output()` method.

Method `get_output()`: Get the output of the task execution.

Usage:

AsyncBackend$get_output(wait = FALSE)

Arguments:

wait A logical value indicating whether to wait for the task to finish executing before fetching the results. Defaults to FALSE. See the Details section for more information.

Details: This method fetches the output of the task execution after calling the `sapply()` method. It returns the output and immediately removes it from the backend. Subsequent calls to this method will throw an error if no additional tasks have been executed in the meantime. This method should be called after the execution of a task.

If `wait = TRUE`, the method will block the main process until the backend finishes executing the task and the results are available. If `wait = FALSE`, the method will immediately attempt to fetch the results from the background R session, and throw an error if the task is still running.
Returns: A vector, matrix, or list of the same length as x, containing the results of the fun. The output format differs based on the specific operation employed. Check out the documentation for the apply operations of parallel::parallel for more information.

Method clone(): The objects of this class are cloneable with this method.

Usage:
AsyncBackend$clone(deep = FALSE)

Arguments:
dep Whether to make a deep clone.

See Also
Service, Backend, SyncBackend, ProgressTrackingContext, and TaskState.

Examples

```r
# Create a specification object.
specification <- Specification$new()

# Set the number of cores.
specification$set_cores(cores = 2)

# Set the cluster type.
specification$set_type(type = "psock")

# Create an asynchronous backend object.
backend <- AsyncBackend$new()

# Start the cluster on the backend.
backend$start(specification)

# Check if there is anything on the backend.
backend$peek()

# Create a dummy variable.
name <- "parabar"

# Export the variable to the backend.
backend$export("name")

# Remove variable from current environment.
rm(name)

# Run an expression on the backend, using the exported variable 'name'.
backend$evaluate(
  # Print the name.
  print(paste0("Hello, ", name, ",!"))
)

# Run a task in parallel (i.e., approx. 2.5 seconds).
backend$sapply(
```

backend = Backend()

x = 1:10,
fun = function(x) {
  # Sleep a bit.
  Sys.sleep(0.5)

  # Compute something.
  output <- x + 1

  # Return the result.
  return(output)
}

# Right now the main process is free and the task is executing on a `psock` cluster started in a background `R` session.

# Trying to get the output immediately will throw an error, indicating that the task is still running.
try(backend$get_output())

# However, we can block the main process and wait for the task to complete before fetching the results.
backend$get_output(wait = TRUE)

# Clear the backend.
backend$clear()

# Check that there is nothing on the cluster.
backend$peek()

# Stop the backend.
backend$stop()

# Check that the backend is not active.
backend$active

<table>
<thead>
<tr>
<th>Backend</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Backend</td>
<td>This is an abstract class that serves as a base class for all concrete backend implementations. It defines the common properties that all concrete backends require.</td>
</tr>
<tr>
<td>Details</td>
<td>This class cannot be instantiated. It needs to be extended by concrete subclasses that implement the pure virtual methods. Instances of concrete backend implementations can be conveniently obtained using the BackendFactory class.</td>
</tr>
</tbody>
</table>
Super class

`parabar::Service` -> `Backend`

Active bindings

- `cluster`: The cluster object used by the backend. For `SyncBackend` objects, this is a cluster object created by `parallel::makeCluster()`. For `AsyncBackend` objects, this is a permanent R session created by `callr::r_session` that contains the `parallel::makeCluster()` cluster object.
- `supports_progress`: A boolean value indicating whether the backend implementation supports progress tracking.
- `active`: A boolean value indicating whether the backend implementation has an active cluster.

Methods

**Public methods:**

- `Backend$new()`
- `Backend$clone()`

**Method `new()`**: Create a new `Backend` object.

Usage:

```
Backend$new()
```

Returns: Instantiating this call will throw an error.

**Method `clone()`**: The objects of this class are cloneable with this method.

Usage:

```
Backend$clone(deep = FALSE)
```

Arguments:

- `deep`: Whether to make a deep clone.

See Also


Description

This class is a factory that provides concrete implementations of the `Backend` abstract class.
Methods

Public methods:

- `BackendFactory$get()`
- `BackendFactory$clone()`

Method `get()`: Obtain a concrete implementation of the abstract `Backend` class of the specified type.

Usage:

```
BackendFactory$get(type)
```

Arguments:

type A character string specifying the type of the `Backend` to instantiate. Possible values are "sync" and "async". See the Details section for more information.

Details: When type = "sync" a `SyncBackend` instance is created and returned. When type = "async" an `AsyncBackend` instance is provided instead.

Returns: A concrete implementation of the class `Backend`. It throws an error if the requested backend type is not supported.

Method `clone()`: The objects of this class are cloneable with this method.

Usage:

```
BackendFactory$clone(deep = FALSE)
```

Arguments:

depth Whether to make a deep clone.

See Also


Examples

```r
# Create a backend factory.
backend_factory <- BackendFactory$new()

# Get a synchronous backend instance.
backend <- backend_factory$get("sync")

# Check the class of the backend instance.
class(backend)

# Get an asynchronous backend instance.
backend <- backend_factory$get("async")

# Check the class of the backend instance.
class(backend)
```
Description

This is an abstract class that defines the pure virtual methods a concrete bar must implement.

Details

This class cannot be instantiated. It needs to be extended by concrete subclasses that implement the pure virtual methods. Instances of concrete backend implementations can be conveniently obtained using the BarFactory class.

Active bindings

engine The bar engine.

Methods

Public methods:

• Bar$new()
• Bar$create()
• Bar$update()
• Bar$terminate()
• Bar$clone()

Method new(): Create a new Bar object.

Usage:
Bar$new()

Returns: Instantiating this call will throw an error.

Method create(): Create a progress bar.

Usage:
Bar$create(total, initial, ...)

Arguments:
total The total number of times the progress bar should tick.
initial The starting point of the progress bar.
... Additional arguments for the bar creation. See the Details section for more information.

Details: The optional ... named arguments depend on the specific concrete implementation (i.e., BasicBar or ModernBar).

Returns: This method returns void. The resulting bar is stored in the private field .bar, accessible via the active binding engine.

Method update(): Update the progress bar.
Usage:
Bar$update(current)

Arguments:
current The position the progress bar should be at (e.g., 30 out of 100), usually the index in a loop.

Method terminate(): Terminate the progress bar.

Usage:
Bar$terminate()

Method clone(): The objects of this class are cloneable with this method.

Usage:
Bar$clone(deep = FALSE)

Arguments:
deep Whether to make a deep clone.

See Also
BasicBar, ModernBar, and BarFactory.

BarFactory BackendFactory

Description
This class is a factory that provides concrete implementations of the Bar abstract class.

Methods

Public methods:
• BarFactory$get()
• BarFactory$clone()

Method get(): Obtain a concrete implementation of the abstract Bar class of the specified type.

Usage:
BarFactory$get(type)

Arguments:
type A character string specifying the type of the Bar to instantiate. Possible values are "modern" and "basic". See the Details section for more information.

Details: When type = "modern" a ModernBar instance is created and returned. When type = "basic" a BasicBar instance is provided instead.

Returns: A concrete implementation of the class Bar. It throws an error if the requested bar type is not supported.
Method `clone()`: The objects of this class are cloneable with this method.

Usage:
```r
BarFactory$clone(deep = FALSE)
```

Arguments:
- `deep` Whether to make a deep clone.

See Also
- `Bar`, `BasicBar`, and `ModernBar`.

Examples
```r
# Create a bar factory.
bar_factory <- BarFactory$new()

# Get a modern bar instance.
bar <- bar_factory$get("modern")

# Check the class of the bar instance.
class(bar)

# Get a basic bar instance.
bar <- bar_factory$get("basic")

# Check the class of the bar instance.
class(bar)
```

### BasicBar

**Description**

This is a concrete implementation of the abstract class `Bar` using the `utils::txtProgressBar()` as engine for the progress bar.

**Super class**

`parabar::Bar` -> `BasicBar`

**Methods**

**Public methods:**
- `BasicBar$new()`
- `BasicBar$create()`
- `BasicBar$update()`
- `BasicBar$terminate()`
• **BasicBar$clone()**

**Method** `new()`: Create a new `BasicBar` object.

*Usage:*
BasicBar$new()

*Returns:* An object of class `BasicBar`.

**Method** `create()`: Create a progress bar.

*Usage:*
BasicBar$create(total, initial, ...)

*Arguments:*
- `total` The total number of times the progress bar should tick.
- `initial` The starting point of the progress bar.
- `...` Additional arguments for the bar creation passed to `utils::txtProgressBar()`.

*Returns:* This method returns void. The resulting bar is stored in the private field `.bar`, accessible via the active binding engine. Both the private field and the active binding are defined in the super class `Bar`.

**Method** `update()`: Update the progress bar by calling `utils::setTxtProgressBar()`.

*Usage:*
BasicBar$update(current)

*Arguments:*
- `current` The position the progress bar should be at (e.g., 30 out of 100), usually the index in a loop.

**Method** `terminate()`: Terminate the progress bar by calling `base::close()` on the private field `.bar`.

*Usage:*
BasicBar$terminate()

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*
BasicBar$clone(deep = FALSE)

*Arguments:*
- `deep` Whether to make a deep clone.

**See Also**
Bar, ModernBar, and BarFactory.
Examples

# Create a basic bar instance.
bar <- BasicBar$new()

# Specify the number of ticks to be performed.
total <- 100

# Create the progress bar.
bar$create(total = total, initial = 0)

# Use the progress bar.
for (i in 1:total) {
    # Sleep a bit.
    Sys.sleep(0.02)

    # Update the progress bar.
    bar$update(i)
}

# Terminate the progress bar.
bar$terminate()

---

clear

Clear a Backend

Description

This function can be used to clear a backend created by start_backend().

Usage

clear(backend)

Arguments

backend

An object of class Backend as returned by the start_backend() function.

Details

This function is a convenience wrapper around the lower-lever API of parabar aimed at developers. More specifically, this function calls the clear method on the provided backend instance.

Value

The function returns void. It throws an error if the value provided for the backend argument is not an instance of class Backend.
See Also

- `start_backend()`, `peek()`, `export()`, `evaluate()`, `configure_bar()`, `par_sapply()`, `par_lapply()`, `par_apply()`, `stop_backend()`, and `Service`.

Examples

```r
# Create an asynchronous backend.
backend <- start_backend(cores = 2, cluster_type = "psock", backend_type = "async")

# Check that the backend is active.
backend$active

# Check if there is anything on the backend.
peek(backend)

# Create a dummy variable.
name <- "parabar"

# Export the 'name' variable in the current environment to the backend.
export(backend, "name", environment())

# Remove the dummy variable from the current environment.
rm(name)

# Check the backend to see that the variable has been exported.
peek(backend)

# Run an expression on the backend.
# Note that the symbols in the expression are resolved on the backend.
evaluate(backend, {
  # Print the name.
  print(paste0("Hello, ", name, ":")
})

# Clear the backend.
clear(backend)

# Check that there is nothing on the backend.
peek(backend)

# Use a basic progress bar (i.e., see 'parabar::Bar').
configure_bar(type = "basic", style = 3)

# Run a task in parallel (i.e., approx. 1.25 seconds).
output <- par_sapply(backend, x = 1:10, fun = function(x) {
  # Sleep a bit.
  Sys.sleep(0.25)

  # Compute and return.
  return(x + 1)
})
```
configure_bar

# Print the output.
print(output)

# Stop the backend.
stop_backend(backend)

# Check that the backend is not active.
backend$active

---

**configure_bar**  
**Configure The Progress Bar**

**Description**

This function can be used to conveniently configure the progress bar by adjusting the `progress_bar_config` field of the `Options` instance in the `base::Options` list.

**Usage**

```r
configure_bar(type = "modern", ...)
```

**Arguments**

- **type**  
  A character string specifying the type of progress bar to be used with compatible backends. Possible values are "modern" and "basic". The default value is "modern".

- **...**  
  A list of named arguments used to configure the progress bar. See the **Details** section for more information.

**Details**

The optional `...` named arguments depend on the type of progress bar being configured. When `type = "modern"`, the `...` take the named arguments of the `progress::progress_bar` class. When `type = "basic"`, the `...` take the named arguments of the `utils::txtProgressBar()` built-in function. See the **Examples** section for a demonstration.

**Value**

The function returns void. It throws an error if the requested bar type is not supported.

**See Also**

`progress::progress_bar`, `utils::txtProgressBar()`, `set_default_options()`, `get_option()`, `set_option()`
Examples

    # Set the default package options.
    set_default_options()

    # Get the progress bar type from options.
    get_option("progress_bar_type")

    # Get the progress bar configuration from options.
    get_option("progress_bar_config")

    # Adjust the format of the `modern` progress bar.
    configure_bar(type = "modern", format = "[:bar] :percent")

    # Check that the configuration has been updated in the options.
    get_option("progress_bar_config")

    # Change to and adjust the style of the `basic` progress bar.
    configure_bar(type = "basic", style = 3)

    # Check that the configuration has been updated in the options.
    get_option("progress_bar_type")
    get_option("progress_bar_config")

Description

This class represents the base context for interacting with Backend implementations via the Service interface.

Details

This class is a vanilla wrapper around a Backend implementation. It registers a backend instance and forwards all Service methods calls to the backend instance. Subclasses can override any of the Service methods to decorate the backend instance with additional functionality (e.g., see the ProgressTrackingContext class).

Active bindings

backend  The Backend object registered with the context.

Methods

Public methods:

- Context$set_backend()
- Context$start()
- Context$stop()
- Context$clear()
- Context$peek()
- Context$export()
- Context$evaluate()
- Context$sapply()
- Context$lapply()
- Context$apply()
- Context$get_output()
- Context$clone()

**Method** set_backend(): Set the backend instance to be used by the context.

*Usage:*
Context$set_backend(backend)

*Arguments:*
backend  An object of class Backend that implements the Service interface.

**Method** start(): Start the backend.

*Usage:*
Context$start(specification)

*Arguments:*
specification  An object of class Specification that contains the backend configuration.

*Returns:  
This method returns void. The resulting backend must be stored in the .cluster private field on the Backend abstract class, and accessible to any concrete backend implementations via the active binding cluster.

**Method** stop(): Stop the backend.

*Usage:*
Context$stop()

*Returns:  
This method returns void.

**Method** clear(): Remove all objects from the backend. This function is equivalent to calling 
rm(list = ls(all.names = TRUE)) on each node in the backend.

*Usage:*
Context$clear()

*Returns:  
This method returns void.

**Method** peek(): Inspect the backend for variables available in the .GlobalEnv.

*Usage:*
Context$peek()

*Returns:  
This method returns a list of character vectors, where each element corresponds to a node in the backend. The character vectors contain the names of the variables available in the .GlobalEnv on each node.
Method `export()`: Export variables from a given environment to the backend.

Usage:
```r
Context$export(variables, environment)
```

Arguments:
- `variables` A character vector of variable names to export.
- `environment` An environment object from which to export the variables. Defaults to the parent frame.

Returns: This method returns void.

Method `evaluate()`: Evaluate an arbitrary expression on the backend.

Usage:
```r
Context$evaluate(expression)
```

Arguments:
- `expression` An unquoted expression to evaluate on the backend.

Returns: This method returns the result of the expression evaluation.

Method `sapply()`: Run a task on the backend akin to `parallel::parSapply()`.

Usage:
```r
Context$sapply(x, fun, ...)```

Arguments:
- `x` An atomic vector or list to pass to the `fun` function.
- `fun` A function to apply to each element of `x`.
- `...` Additional arguments to pass to the `fun` function.

Returns: This method returns void. The output of the task execution must be stored in the private field `.output` on the `Backend` abstract class, and is accessible via the `get_output()` method.

Method `lapply()`: Run a task on the backend akin to `parallel::parLapply()`.

Usage:
```r
Context$lapply(x, fun, ...)```

Arguments:
- `x` An atomic vector or list to pass to the `fun` function.
- `fun` A function to apply to each element of `x`.
- `...` Additional arguments to pass to the `fun` function.

Returns: This method returns void. The output of the task execution must be stored in the private field `.output` on the `Backend` abstract class, and is accessible via the `get_output()` method.

Method `apply()`: Run a task on the backend akin to `parallel::parApply()`.

Usage:
```r
Context$apply(x, margin, fun, ...)```

Arguments:
Context

x  An array to pass to the fun function.
margin  A numeric vector indicating the dimensions of x the fun function should be applied over. For example, for a matrix, margin = 1 indicates applying fun rows-wise, margin = 2 indicates applying fun columns-wise, and margin = c(1, 2) indicates applying fun element-wise. Named dimensions are also possible depending on x. See parallel::parApply() and base::apply() for more details.
fun  A function to apply to x according to the margin.
...  Additional arguments to pass to the fun function.

Returns:  This method returns void. The output of the task execution must be stored in the private field .output on the Backend abstract class, and is accessible via the get_output() method.

Method get_output():  Get the output of the task execution.
Usage:
Context$get_output(...)
Arguments:
...  Additional arguments to pass to the backend registered with the context. This is useful for backends that require additional arguments to fetch the output (e.g., AsyncBackend$get_output(wait = TRUE)).
Details:  This method fetches the output of the task execution after calling the sapply() method. It returns the output and immediately removes it from the backend. Therefore, subsequent calls to this method are not advised. This method should be called after the execution of a task.
Returns:  A vector, matrix, or list of the same length as x, containing the results of the fun. The output format differs based on the specific operation employed. Check out the documentation for the apply operations of parallel::parallel for more information.

Method clone():  The objects of this class are cloneable with this method.
Usage:
Context$clone(deep = FALSE)
Arguments:
deep  Whether to make a deep clone.

See Also
ProgressTrackingContext, Service, Backend, and SyncBackend.

Examples

# Define a task to run in parallel.
task <- function(x, y) {
  # Sleep a bit.
  Sys.sleep(0.25)

  # Return the result of a computation.
  return(x + y)
# Create a specification object.
specification <- Specification$new()

# Set the number of cores.
specification$set_cores(cores = 2)

# Set the cluster type.
specification$set_type(type = "psock")

# Create a backend factory.
backend_factory <- BackendFactory$new()

# Get a synchronous backend instance.
backend <- backend_factory$get("sync")

# Create a base context object.
context <- Context$new()

# Register the backend with the context.
context$set_backend(backend)

# From now all, all backend operations are intercepted by the context.

# Start the backend.
context$start(specification)

# Run a task in parallel (i.e., approx. 1.25 seconds).
context$sapply(x = 1:10, fun = task, y = 10)

# Get the task output.
context$get_output()

# Close the backend.
context$stop()

# Get an asynchronous backend instance.
backend <- backend_factory$get("async")

# Register the backend with the same context object.
context$set_backend(backend)

# Start the backend reusing the specification object.
context$start(specification)

# Run a task in parallel (i.e., approx. 1.25 seconds).
context$sapply(x = 1:10, fun = task, y = 10)

# Get the task output.
backend$get_output(wait = TRUE)

# Close the backend.
context$stop()

ContextFactory BackendFactory

Description

This class is a factory that provides instances of the Context class.

Methods

Public methods:

- ContextFactory$get()
- ContextFactory$clone()

Method get(): Obtain instances of the Context class.

Usage:
ContextFactory$get(type)

Arguments:

- type A character string specifying the type of the Context to instantiate. Possible values are "regular" and "progress". See the Details section for more information.

Details: When type = "regular" a Context instance is created and returned. When type = "progress" a ProgressTrackingContext instance is provided instead.

Returns: An object of type Context. It throws an error if the requested context type is not supported.

Method clone(): The objects of this class are cloneable with this method.

Usage:
ContextFactory$clone(deep = FALSE)

Arguments:

- deep Whether to make a deep clone.

See Also

Context, ProgressTrackingContext, Service, and Backend
evaluate

Examples

# Create a context factory.
context_factory <- ContextFactory$new()

# Get a regular context instance.
context <- context_factory$get("regular")

# Check the class of the context instance.
class(context)

# Get a progress context instance.
context <- context_factory$get("progress")
class(context)

evaluate

Evaluate An Expression On The Backend

Description

This function can be used to evaluate an arbitrary base::expression() a backend created by start_backend().

Usage

evaluate(backend, expression)

Arguments

backend An object of class Backend as returned by the start_backend() function.
expression An unquoted expression to evaluate on the backend.

Details

This function is a convenience wrapper around the lower-lever API of parabar aimed at developers. More specifically, this function calls the evaluate method on the provided backend instance.

Value

This method returns the result of the expression evaluation. It throws an error if the value provided for the backend argument is not an instance of class Backend.

See Also

start_backend(), peek(), export(), clear(), configure_bar(), par_sapply(), par_lapply(), par_apply(), stop_backend(), and Service.
Examples

# Create an asynchronous backend.
backend <- start_backend(cores = 2, cluster_type = "psock", backend_type = "async")

# Check that the backend is active.
backend$active

# Check if there is anything on the backend.
peek(backend)

# Create a dummy variable.
name <- "parabar"

# Export the `name` variable in the current environment to the backend.
export(backend, "name", environment())

# Remove the dummy variable from the current environment.
rm(name)

# Check the backend to see that the variable has been exported.
peek(backend)

# Run an expression on the backend.
# Note that the symbols in the expression are resolved on the backend.
evaluate(backend, {
    # Print the name.
    print(paste0("Hello, ", name, "!"))
})

# Clear the backend.
clear(backend)

# Check that there is nothing on the backend.
peek(backend)

# Use a basic progress bar (i.e., see `parabar::Bar`).
configure_bar(type = "basic", style = 3)

# Run a task in parallel (i.e., approx. 1.25 seconds).
output <- par_sapply(backend, x = 1:10, fun = function(x) {
    # Sleep a bit.
    Sys.sleep(0.25)

    # Compute and return.
    return(x + 1)
})

# Print the output.
print(output)

# Stop the backend.
stop_backend(backend)
Exception

Package Exceptions

Description

This class contains static methods for throwing exceptions with informative messages.

Format

Exception\$abstract\_class\_not\_instantiable(object) Exception for instantiating abstract classes or interfaces.
Exception\$method\_not\_implemented() Exception for calling methods without an implementation.
Exception\$feature\_not\_developed() Exception for running into things not yet developed.
Exception\$not\_enough\_cores() Exception for requesting more cores than available on the machine.
Exception\$cluster\_active() Exception for attempting to start a cluster while another one is active.
Exception\$cluster\_not\_active() Exception for attempting to stop a cluster while not active.
Exception\$async\_task\_not\_started() Exception for reading results while an asynchronous task has not yet started.
Exception\$async\_task\_running() Exception for reading results while an asynchronous task is running.
Exception\$async\_task\_completed() Exception for reading results while a completed asynchronous task has unread results.
Exception\$async\_task\_error(error) Exception for errors while running an asynchronous task.
Exception\$temporary\_file\_creation\_failed() Exception for reading results while an asynchronous task is running.
Exception\$type\_not\_assignable(actual, expected) Exception for when providing incorrect object types.
Exception\$unknown\_package\_option(option) Exception for when requesting unknown package options.
Exception\$primitive\_as\_task\_not\_allowed() Exception for when decorating primitive functions with progress tracking.
Exception\$array\_margins\_not\_compatible(actual, allowed) Exception for using improper margins in the Service\$apply operation.
Export Objects To a Backend

Description

This function can be used to export objects to a backend created by `start_backend()`.

Usage

```r
export(backend, variables, environment)
```

Arguments

- `backend` An object of class `Backend` as returned by the `start_backend()` function.
- `variables` A character vector of variable names to export to the backend.
- `environment` An environment from which to export the variables. If no environment is provided, the `.GlobalEnv` environment is used.

Details

This function is a convenience wrapper around the lower-level API of `parabar` aimed at developers. More specifically, this function calls the `export` method on the provided `backend` instance.

Value

The function returns void. It throws an error if the value provided for the `backend` argument is not an instance of class `Backend`.

See Also

`start_backend()`, `peek()`, `evaluate()`, `clear()`, `configure_bar()`, `par_sapply()`, `par_lapply()`, `par_apply()`, `stop_backend()`, and `Service`.

Examples

```r
# Create an asynchronous backend.
backend <- start_backend(cores = 2, cluster_type = "psock", backend_type = "async")

# Check that the backend is active.
backend$active

# Check if there is anything on the backend.
peek(backend)

# Create a dummy variable.
name <- "parabar"

# Export the `name` variable in the current environment to the backend.
```
The `get_option()` function is a helper for retrieving the value of `parabar` options. If the option requested is not available in the session `base::Options` list, the corresponding default value set by the `Options R6::R6` class is returned instead.
The `set_option()` function is a helper for setting parabar options. The function adjusts the fields of the `Options` instance stored in the `base::.Options` list. If no `Options` instance is present in the `base::.Options` list, a new one is created.

The `set_default_options()` function is used to set the default options values for the parabar package. The function is automatically called at package load and the entry created can be retrieved via `getOption("parabar")`. Specific package options can be retrieved using the helper function `get_option()`.

Usage

```r
get_option(option)
set_option(option, value)
set_default_options()
```

Arguments

- **option**
  - A character string representing the name of the option to retrieve or adjust. See the public fields of `R6::R6` class `Options` for the list of available parabar options.
- **value**
  - The value to set the option to.

Value

The `get_option()` function returns the value of the requested option present in the `base::.Options` list, or its corresponding default value (i.e., see `Options`). If the requested option is not known, an error is thrown.

The `set_option()` function returns void. It throws an error if the requested option to be adjusted is not known.

The `set_default_options()` function returns void. The options set can be consulted via the `base::.Options` list. See the `Options R6::R6` class for more information on the default values set by this function.

See Also

- `Options`, `set_default_options()`, `base::.options()`, and `base::getOption()`.

Examples

```r
# Get the status of progress tracking.
get_option("progress_track")

# Set the status of progress tracking to \`FALSE\`.
set_option("progress_track", FALSE)

# Get the status of progress tracking again.
get_option("progress_track")
```
Helper

# Restore default options.
set_default_options()

# Get the status of progress tracking yet again.
get_option("progress_track")

---

**Helper**  
**Package Helpers**

**Description**

This class contains static helper methods.

**Format**

- `Helper$get_class_name(object)` Helper for getting the class of a given object.
- `Helper$is_of_class(object, class)` Check if an object is of a certain class.
- `Helper$get_option(option)` Get package option, or corresponding default value.
- `Helper$set_option(option, value)` Set package option.
- `Helper$check_object_type(object, expected_type)` Check the type of a given object.
- `Helper$check_arrayMargins(margins, dimensions)` Helper to check array margins for the Service$apply operation.

---

**LOGO**  
**The Package Logo**

**Description**

The logo is generated by `make_logo()` and displayed on package attach for interactive R sessions.

**Usage**

LOGO

**Format**

An object of class character containing the ASCII logo.

**See Also**

- `make_logo()`

**Examples**

```r
print(LOGO)
```
Description

This function is meant for generating or updating the logo. After running this procedure we end up with what is stored in the `LOGO` constant.

Usage

```r
make_logo(
  template = "./inst/assets/logo/parabar-logo.txt",
  version = c(1, 0, 0)
)
```

Arguments

template \hspace{1cm} A character string representing the path to the logo template.

version \hspace{1cm} A numerical vector of three positive integers representing the version of the package to append to the logo.

Value

The ASCII logo.

See Also

`LOGO`

Examples

```r
## Not run:

# Generate the logo.
logo <- make_logo()

# Print the logo.
cat(logo)

## End(Not run)
```
ModernBar

ModernBar

Description

This is a concrete implementation of the abstract class Bar using the progress::progress_bar as engine for the progress bar.

Super class

parabar::Bar -> ModernBar

Methods

Public methods:

• ModernBar$new()
• ModernBar$create()
• ModernBar$update()
• ModernBar$terminate()
• ModernBar$clone()

Method new(): Create a new ModernBar object.

Usage:
ModernBar$new()

Returns: An object of class ModernBar.

Method create(): Create a progress bar.

Usage:
ModernBar$create(total, initial, ...)

Arguments:
total The total number of times the progress bar should tick.
initial The starting point of the progress bar.
... Additional arguments for the bar creation passed to progress::progress_bar$new().

Returns: This method returns void. The resulting bar is stored in the private field .bar, accessible via the active binding engine. Both the private field and the active binding are defined in the super class Bar.

Method update(): Update the progress bar by calling progress::progress_bar$update().

Usage:
ModernBar$update(current)

Arguments:
current The position the progress bar should be at (e.g., 30 out of 100), usually the index in a loop.
Method `terminate()`: Terminate the progress bar by calling `progress::progress_bar$terminate()`.

Usage:
`ModernBar$terminate()`

Method `clone()`: The objects of this class are cloneable with this method.

Usage:
`ModernBar$clone(deep = FALSE)`

Arguments:
- `deep` Whether to make a deep clone.

See Also
- `Bar`, `BasicBar`, and `BarFactory`.

Examples
```r
# Create a modern bar instance.
bar <- ModernBar$new()

# Specify the number of ticks to be performed.
total <- 100

# Create the progress bar.
bar$create(total = total, initial = 0)

# Use the progress bar.
for (i in 1:total) {
  # Sleep a bit.
  Sys.sleep(0.02)

  # Update the progress bar.
  bar$update(i)
}

# Terminate the progress bar.
bar$terminate()
```

Options

<table>
<thead>
<tr>
<th>Options</th>
<th>Class for Package Options</th>
</tr>
</thead>
</table>

Description

This class holds public fields that represent the package `options` used to configure the default behavior of the functionality `parabar` provides.
Options

Details

An instance of this class is automatically created and stored in the session base::.Options at load time. This instance can be accessed and changed via getOption("parabar"). Specific package options can be retrieved using the helper function get_option().

Public fields

progress_track A logical value indicating whether progress tracking should be enabled (i.e., TRUE) or disabled (i.e., FALSE) globally for compatible backends. The default value is TRUE.

progress_timeout A numeric value indicating the timeout (i.e., in seconds) between subsequent checks of the log file for new progress records. The default value is 0.001.

progress_bar_type A character string indicating the default bar type to use with compatible backends. Possible values are "modern" (the default) or "basic".

progress_bar_config A list of lists containing the default bar configuration for each supported bar engine. Elements of these lists represent arguments for the corresponding bar engines. Currently, the supported bar engines are:

- modern: The progress::progress_bar engine, with the following default configuration:
  - show_after = 0
  - format = "> completed :current out of :total tasks [:percent] [:elapsed]"
- basic: The utils::txtProgressBar engine, with no default configuration.

Active bindings

progress_log_path A character string indicating the path to the log file where to track the execution progress of a running task. The default value is a temporary file generated by base::tempfile(). Calling this active binding repeatedly will yield different temporary file paths. Fixing the path to a specific value is possible by setting this active binding to a character string representing the desired path. Setting this active binding to NULL will reset it to the default value (i.e., yielding different temporary file paths).

See Also

get_option(), set_option(), and set_default_options().

Examples

# Set the default package options (i.e., automatically set at load time).
set_default_options()

# First, get the options instance from the session options.
parabar <- getOption("parabar")

# Then, disable progress tracking.
parabar$progress_track <- FALSE

# Check that the change was applied (i.e., `progress_track: FALSE`).
getOption("parabar")
# To restore defaults, set the default options again.
set_default_options()

# Check that the change was applied (i.e., 'progress_track: TRUE').
getOption("parabar")

# We can also use the built-in helpers to get and set options more conveniently.

# Get the progress tracking option.
getOption("progress_track")

# Set the progress tracking option to 'FALSE'.
set_option("progress_track", FALSE)

# Check that the change was applied (i.e., 'progress_track: FALSE').
getOption("progress_track")

# Get a temporary file for logging the progress.
getOption("progress_log_path")

# Fix the logging file path.
set_option("progress_log_path", ".//progress.log")

# Check that the logging path change was applied.
getOption("progress_log_path")

# Restore the logging path to the default behavior.
set_option("progress_log_path", NULL)

# Check that the logging path change was applied.
getOption("progress_log_path")

# Restore the defaults.
set_default_options()

---

**par_apply**

*Run a Task in Parallel*

---

**Description**

This function can be used to run a task in parallel. The task is executed in parallel on the specified backend, similar to `parallel::parApply()`. If `backend = NULL`, the task is executed sequentially using `base::apply()`. See the *Details* section for more information on how this function works.

**Usage**

```r
par_apply(backend = NULL, x, margin, fun, ...)
```
**Arguments**

- **backend**: An object of class `Backend` as returned by the `start_backend()` function. It can also be `NULL` to run the task sequentially via `base::apply()`. The default value is `NULL`.
- **x**: An array to pass to the `fun` function.
- **margin**: A numeric vector indicating the dimensions of `x` the `fun` function should be applied over. For example, for a matrix, `margin = 1` indicates applying `fun` row-wise, `margin = 2` indicates applying `fun` columns-wise, and `margin = c(1, 2)` indicates applying `fun` element-wise. Named dimensions are also possible depending on `x`. See `parallel::parApply()` and `base::apply()` for more details.
- **fun**: A function to apply to `x` according to the `margin`.
- **...**: Additional arguments to pass to the `fun` function.

**Details**

This function uses the `UserApiConsumer` class that acts like an interface for the developer API of the `parabar` package.

**Value**

The dimensions of the output vary according to the `margin` argument. Consult the documentation of `base::apply()` for a detailed explanation on how the output is structured.

**See Also**

- `start_backend()`, `peek()`, `export()`, `evaluate()`, `clear()`, `configure_bar()`, `par_sapply()`, `par_lapply()`, `stop_backend()`, `set_option()`, `get_option()`, `Options`, `UserApiConsumer`, and `Service`.

**Examples**

```r
# Define a simple task.
task <- function(x) {
  # Perform computations.
  Sys.sleep(0.01)
  
  # Return the result.
  mean(x)
}

# Define a matrix for the task.
x <- matrix(rnorm(100*2, mean = 10, sd = 0.5), nrow = 100, ncol = 100)

# Start an asynchronous backend.
backend <- start_backend(cores = 2, cluster_type = "psock", backend_type = "async")
```
# Run a task in parallel over the rows of `x`.
results <- par_apply(backend, x = x, margin = 1, fun = task)

# Run a task in parallel over the columns of `x`.
results <- par_apply(backend, x = x, margin = 2, fun = task)

# The task can also be run over all elements of `x` using `margin = c(1, 2)`.
# Improper dimensions will throw an error.
try(par_apply(backend, x = x, margin = c(1, 2, 3), fun = task))

# Disable progress tracking.
set_option("progress_track", FALSE)

# Run a task in parallel.
results <- par_apply(backend, x = x, margin = 1, fun = task)

# Enable progress tracking.
set_option("progress_track", TRUE)

# Change the progress bar options.
configure_bar(type = "modern", format = "[:bar] :percent")

# Run a task in parallel.
results <- par_apply(backend, x = x, margin = 1, fun = task)

# Stop the backend.
stop_backend(backend)

# Start a synchronous backend.
backend <- start_backend(cores = 2, cluster_type = "psock", backend_type = "sync")

# Run a task in parallel.
results <- par_apply(backend, x = x, margin = 1, fun = task)

# Disable progress tracking to remove the warning that progress is not supported.
set_option("progress_track", FALSE)

# Run a task in parallel.
results <- par_apply(backend, x = x, margin = 1, fun = task)

# Stop the backend.
stop_backend(backend)

# Run the task using the `base::lapply` (i.e., non-parallel).
results <- par_apply(NULL, x = x, margin = 1, fun = task)
**Description**

This function can be used to run a task in parallel. The task is executed in parallel on the specified backend, similar to `parallel::parLapply()`. If `backend = NULL`, the task is executed sequentially using `base::lapply()`. See the **Details** section for more information on how this function works.

**Usage**

```r
par_lapply(backend = NULL, x, fun, ...)
```

**Arguments**

- `backend` An object of class `Backend` as returned by the `start_backend()` function. It can also be `NULL` to run the task sequentially via `base::lapply()`. The default value is `NULL`.
- `x` An atomic vector or list to pass to the `fun` function.
- `fun` A function to apply to each element of `x`.
- `...` Additional arguments to pass to the `fun` function.

**Details**

This function uses the `UserApiConsumer` class that acts like an interface for the developer API of the `parabar` package.

**Value**

A list of the same length as `x` containing the results of the `fun`. The output format resembles that of `base::lapply()`.

**See Also**

`start_backend()`, `peek()`, `export()`, `evaluate()`, `clear()`, `configure_bar()`, `par_sapply()`, `par_apply()`, `stop_backend()`, `set_option()`, `get_option()`, `Options`, `UserApiConsumer`, and `Service`.

**Examples**

```r
# Define a simple task.
task <- function(x) {
  # Perform computations.
  Sys.sleep(0.01)

  # Return the result.
  return(x + 1)
}

# Start an asynchronous backend.
backend <- start_backend(cores = 2, cluster_type = "psock", backend_type = "async")
```
# Run a task in parallel.
results <- par_lapply(backend, x = 1:300, fun = task)

# Disable progress tracking.
set_option("progress_track", FALSE)

# Run a task in parallel.
results <- par_lapply(backend, x = 1:300, fun = task)

# Enable progress tracking.
set_option("progress_track", TRUE)

# Change the progress bar options.
configure_bar(type = "modern", format = "[:bar] :percent")

# Run a task in parallel.
results <- par_lapply(backend, x = 1:300, fun = task)

# Stop the backend.
stop_backend(backend)

# Start a synchronous backend.
backend <- start_backend(cores = 2, cluster_type = "psock", backend_type = "sync")

# Run a task in parallel.
results <- par_lapply(backend, x = 1:300, fun = task)

# Disable progress tracking to remove the warning that progress is not supported.
set_option("progress_track", FALSE)

# Run a task in parallel.
results <- par_lapply(backend, x = 1:300, fun = task)

# Stop the backend.
stop_backend(backend)

# Run the task using the `base::lapply` (i.e., non-parallel).
results <- par_lapply(NULL, x = 1:300, fun = task)

---

par_sapply  Run a Task in Parallel

**Description**

This function can be used to run a task in parallel. The task is executed in parallel on the specified backend, similar to `parallel::parSapply()`. If `backend = NULL`, the task is executed sequentially using `base::sapply()`. See the **Details** section for more information on how this function works.
par_sapply

Usage

par_sapply(backend = NULL, x, fun, ...)

Arguments

backend    An object of class Backend as returned by the start_backend() function. It can also be NULL to run the task sequentially via base::sapply(). The default value is NULL.

x          An atomic vector or list to pass to the fun function.

fun        A function to apply to each element of x.

...        Additional arguments to pass to the fun function.

Details

This function uses the UserApiController class that acts like an interface for the developer API of the parabar package.

Value

A vector of the same length as x containing the results of the fun. The output format resembles that of base::sapply().

See Also

start_backend(), peek(), export(), evaluate(), clear(), configure_bar(), par_lapply(), par_apply(), stop_backend(), set_option(), get_option(), Options, UserApiController, and Service.

Examples

# Define a simple task.
task <- function(x) {
    # Perform computations.
    Sys.sleep(0.01)

    # Return the result.
    return(x + 1)
}

# Start an asynchronous backend.
backend <- start_backend(cores = 2, cluster_type = "psock", backend_type = "async")

# Run a task in parallel.
results <- par_sapply(backend, x = 1:300, fun = task)

# Disable progress tracking.
set_option("progress_track", FALSE)
# Run a task in parallel.
results <- par_sapply(backend, x = 1:300, fun = task)

# Enable progress tracking.
set_option("progress_track", TRUE)

# Change the progress bar options.
configure_bar(type = "modern", format = "[:bar] :percent")

# Run a task in parallel.
results <- par_sapply(backend, x = 1:300, fun = task)

# Stop the backend.
stop_backend(backend)

# Start a synchronous backend.
backend <- start_backend(cores = 2, cluster_type = "psock", backend_type = "sync")

# Run a task in parallel.
results <- par_sapply(backend, x = 1:300, fun = task)

# Disable progress tracking to remove the warning that progress is not supported.
set_option("progress_track", FALSE)

# Run a task in parallel.
results <- par_sapply(backend, x = 1:300, fun = task)

# Stop the backend.
stop_backend(backend)

# Run the task using the `base::sapply` (i.e., non-parallel).
results <- par_sapply(NULL, x = 1:300, fun = task)

---

**peek**

**Inspect a Backend**

**Description**

This function can be used to check the names of the variables present on a backend created by `start_backend()`.

**Usage**

`peek(backend)`

**Arguments**

- **backend** An object of class `Backend` as returned by the `start_backend()` function.
This function is a convenience wrapper around the lower-lever API of `parabar` aimed at developers. More specifically, this function calls the `peek` method on the provided `backend` instance.

The function returns a list of character vectors, where each list element corresponds to a node, and each element of the character vector is the name of a variable present on that node. It throws an error if the value provided for the `backend` argument is not an instance of class `Backend`.

See Also

`start_backend()`, `export()`, `evaluate()`, `clear()`, `configure_bar()`, `par_sapply()`, `par_lapply()`, `par_apply()`, `stop_backend()`, and `Service`.

Examples

```r
# Create an asynchronous backend.
backend <- start_backend(cores = 2, cluster_type = "psock", backend_type = "async")

# Check that the backend is active.
backend$active

# Check if there is anything on the backend.
peek(backend)

# Create a dummy variable.
name <- "parabar"

# Export the `name` variable in the current environment to the backend.
export(backend, "name", environment())

# Remove the dummy variable from the current environment.
rm(name)

# Check the backend to see that the variable has been exported.
peek(backend)

# Run an expression on the backend.
# Note that the symbols in the expression are resolved on the backend.
evaluate(backend, {
  # Print the name.
  print(paste0("Hello, ", name, "!"))
})

# Clear the backend.
clear(backend)

# Check that there is nothing on the backend.
peek(backend)
```
# ProgressTrackingContext

ProgressTrackingContext

---

## Description

This class represents a progress tracking context for interacting with Backend implementations via the Service interface.

## Details

This class extends the base Context class and overrides the sapply parent method to decorate the backend instance with additional functionality. Specifically, this class creates a temporary file to log the progress of backend tasks, and then creates a progress bar to display the progress of the backend tasks.

The progress bar is updated after each backend task execution. The timeout between subsequent checks of the temporary log file is controlled by the Options class and defaults to 0.001. This value can be adjusted via the Options instance present in the session base::Options list (i.e., see set_option()). For example, to set the timeout to 0.1 we can run set_option("progress_timeout", 0.1).

This class is a good example of how to extend the base Context class to decorate the backend instance with additional functionality.

## Super class

parabar::Context -> ProgressTrackingContext
ProgressTrackingContext

Active bindings

bar  The Bar instance registered with the context.

Methods

Public methods:

• ProgressTrackingContext$set_backend()
• ProgressTrackingContext$set_bar()
• ProgressTrackingContext$configure_bar()
• ProgressTrackingContext$sapply()
• ProgressTrackingContext$lapply()
• ProgressTrackingContext$apply()
• ProgressTrackingContext$clone()

Method set_backend():  Set the backend instance to be used by the context.

Usage:
ProgressTrackingContext$set_backend(backend)

Arguments:
backend  An object of class Backend that supports progress tracking implements the Service interface.

Details:  This method overrides the parent method to validate the backend provided and guarantee it is an instance of the AsyncBackend class.

Method set_bar():  Set the Bar instance to be used by the context.

Usage:
ProgressTrackingContext$set_bar(bar)

Arguments:
bar  An object of class Bar.

Method configure_bar():  Configure the Bar instance registered with the context.

Usage:
ProgressTrackingContext$configure_bar(...)  

Arguments:
...  A list of named arguments passed to the create() method of the Bar instance. See the documentation of the specific concrete bar for details (e.g., ModernBar).

Method sapply():  Run a task on the backend akin to parallel::parSapply(), but with a progress bar.

Usage:
ProgressTrackingContext$sapply(x, fun, ...)

Arguments:
x  An atomic vector or list to pass to the fun function.
fun  A function to apply to each element of x.
... Additional arguments to pass to the `fun` function.

**Returns:** This method returns void. The output of the task execution must be stored in the private field `.output` on the `Backend` abstract class, and is accessible via the `get_output()` method.

**Method `lapply()`:** Run a task on the backend akin to `parallel::parLapply()`, but with a progress bar.

**Usage:**

```r
ProgressTrackingContext$lapply(x, fun, ...)
```

**Arguments:**

- `x` An atomic vector or list to pass to the `fun` function.
- `fun` A function to apply to each element of `x`.
- ... Additional arguments to pass to the `fun` function.

**Returns:** This method returns void. The output of the task execution must be stored in the private field `.output` on the `Backend` abstract class, and is accessible via the `get_output()` method.

**Method `apply()`:** Run a task on the backend akin to `parallel::parApply()`.

**Usage:**

```r
ProgressTrackingContext$apply(x, margin, fun, ...)
```

**Arguments:**

- `x` An array to pass to the `fun` function.
- `margin` A numeric vector indicating the dimensions of `x` the `fun` function should be applied over. For example, for a matrix, `margin = 1` indicates applying `fun` rows-wise, `margin = 2` indicates applying `fun` columns-wise, and `margin = c(1, 2)` indicates applying `fun` element-wise. Named dimensions are also possible depending on `x`. See `parallel::parApply()` and `base::apply()` for more details.
- `fun` A function to apply to `x` according to the `margin`.
- ... Additional arguments to pass to the `fun` function.

**Returns:** This method returns void. The output of the task execution must be stored in the private field `.output` on the `Backend` abstract class, and is accessible via the `get_output()` method.

**Method `clone()`:** The objects of this class are cloneable with this method.

**Usage:**

```r
ProgressTrackingContext$clone(deep = FALSE)
```

**Arguments:**

- `deep` Whether to make a deep clone.

**See Also**

`Context`, `Service`, `Backend`, and `AsyncBackend`.
Examples

# Define a task to run in parallel.
task <- function(x, y) {
    # Sleep a bit.
    Sys.sleep(0.15)

    # Return the result of a computation.
    return(x + y)
}

# Create a specification object.
specification <- Specification$new()

# Set the number of cores.
specification$set_cores(cores = 2)

# Set the cluster type.
specification$set_type(type = "psock")

# Create a backend factory.
backend_factory <- BackendFactory$new()

# Get a backend instance that does not support progress tracking.
backend <- backend_factory$get("sync")

# Create a progress tracking context object.
context <- ProgressTrackingContext$new()

# Attempt to set the incompatible backend instance.
try(context$set_backend(backend))

# Get a backend instance that does support progress tracking.
backend <- backend_factory$get("async")

# Register the backend with the context.
context$set_backend(backend)

# From now all, all backend operations are intercepted by the context.

# Start the backend.
context$start(specification)

# Create a bar factory.
bar_factory <- BarFactory$new()

# Get a modern bar instance.
bar <- bar_factory$get("modern")

# Register the bar with the context.
context$set_bar(bar)

# Configure the bar.
Service

context$configure_bar(
    show_after = 0,
    format = " > completed :current out of :total tasks [:percent] [:elapsed]"
)

# Run a task in parallel (i.e., approx. 1.9 seconds).
context$sapply(x = 1:25, fun = task, y = 10)

# Get the task output.
backend$get_output(wait = TRUE)

# Change the bar type.
bar <- bar_factory$get("basic")

# Register the bar with the context.
context$set_bar(bar)

# Remove the previous bar configuration.
context$configure_bar()

# Run a task in parallel (i.e., approx. 1.9 seconds).
context$sapply(x = 1:25, fun = task, y = 10)

# Get the task output.
backend$get_output(wait = TRUE)

# Close the backend.
context$stop()

---

Description

This is an interface that defines the operations available on a Backend implementation. Backend implementations and the Context class must implement this interface.

Methods

Public methods:

- Service$new()
- Service$start()
- Service$stop()
- Service$clear()
- Service$peek()
- Service$export()
- Service$evaluate()
Service

- `Service$sapply()`
- `Service$llapply()`
- `Service$apply()`
- `Service$get_output()`
- `Service$clone()`

**Method new()**: Create a new `Service` object.

*Usage:*
```
Service$new()
```

*Returns:* Instantiating this call will throw an error.

**Method start()**: Start the backend.

*Usage:*
```
Service$start(specification)
```

*Arguments:*
- `specification` An object of class `Specification` that contains the backend configuration.

*Returns:* This method returns void. The resulting backend must be stored in the `.cluster` private field on the `Backend` abstract class, and accessible to any concrete backend implementations via the active binding `cluster`.

**Method stop()**: Stop the backend.

*Usage:*
```
Service$stop()
```

*Returns:* This method returns void.

**Method clear()**: Remove all objects from the backend. This function is equivalent to calling `rm(list = ls(all.names = TRUE))` on each node in the backend.

*Usage:*
```
Service$clear()
```

*Details:* This method is run by default when the backend is started.

*Returns:* This method returns void.

**Method peek()**: Inspect the backend for variables available in the `.GlobalEnv`.

*Usage:*
```
Service$peek()
```

*Returns:* This method returns a list of character vectors, where each element corresponds to a node in the backend. The character vectors contain the names of the variables available in the `.GlobalEnv` on each node.

**Method export()**: Export variables from a given environment to the backend.

*Usage:*
```
Service$export(variables, environment)
```

*Arguments:
variables  A character vector of variable names to export.
environment An environment object from which to export the variables.

Returns: This method returns void.

Method evaluate(): Evaluate an arbitrary expression on the backend.

Usage:
Service$evaluate(expression)

Arguments:
expression An unquoted expression to evaluate on the backend.

Returns: This method returns the result of the expression evaluation.

Method sapply(): Run a task on the backend akin to parallel::parSapply().

Usage:
Service$sapply(x, fun, ...)

Arguments:
x An atomic vector or list to pass to the fun function.
fun A function to apply to each element of x.
... Additional arguments to pass to the fun function.

Returns: This method returns void. The output of the task execution must be stored in the private field .output on the Backend abstract class, and is accessible via the get_output() method.

Method lapply(): Run a task on the backend akin to parallel::parLapply().

Usage:
Service$lapply(x, fun, ...)

Arguments:
x An atomic vector or list to pass to the fun function.
fun A function to apply to each element of x.
... Additional arguments to pass to the fun function.

Returns: This method returns void. The output of the task execution must be stored in the private field .output on the Backend abstract class, and is accessible via the get_output() method.

Method apply(): Run a task on the backend akin to parallel::parApply().

Usage:
Service$apply(x, margin, fun, ...)

Arguments:
x An array to pass to the fun function.
margin A numeric vector indicating the dimensions of x the fun function should be applied over. For example, for a matrix, margin = 1 indicates applying fun rows-wise, margin = 2 indicates applying fun columns-wise, and margin = c(1, 2) indicates applying fun element-wise. Named dimensions are also possible depending on x. See parallel::parApply() and base::apply() for more details.
fun  A function to apply to x according to the margin.

... Additional arguments to pass to the fun function.

Returns:  This method returns void. The output of the task execution must be stored in the private field .output on the Backend abstract class, and is accessible via the get_output() method.

Method get_output():  Get the output of the task execution.

Usage:
Service$get_output(...)

Arguments:
... Additional optional arguments that may be used by concrete implementations.

Details:  This method fetches the output of the task execution after calling the sapply() method. It returns the output and immediately removes it from the backend. Therefore, subsequent calls to this method are not advised. This method should be called after the execution of a task.

Returns:  A vector, matrix, or list of the same length as x, containing the results of the fun. The output format differs based on the specific operation employed. Check out the documentation for the apply operations of parallel::parallel for more information.

Method clone():  The objects of this class are cloneable with this method.

Usage:
Service$clone(deep = FALSE)

Arguments:
  deep  Whether to make a deep clone.

See Also


Specification

Description

This class contains the information required to start a backend. An instance of this class is used by the start method of the Service interface.

Active bindings

  cores  The number of nodes to use in the cluster creation.
  type  The type of cluster to create.
  types  The supported cluster types.
Methods

Public methods:

- Specification$set_cores()
- Specification$set_type()
- Specification$clone()

**Method set_cores():** Set the number of nodes to use in the cluster.

*Usage:*

Specification$set_cores(cores)

*Arguments:*

- cores The number of nodes to use in the cluster.

*Details:*

This method also performs a validation of the requested number of cores, ensuring that the value lies between 2 and parallel::detectCores() - 1.

**Method set_type():** Set the type of cluster to create.

*Usage:*

Specification$set_type(type)

*Arguments:*

- type The type of cluster to create. Possible values are "fork" and "psock". Defaults to "psock".

*Details:*

If no type is explicitly requested (i.e., type = NULL), the type is determined based on the operating system. On Unix-like systems, the type is set to "fork", while on Windows systems, the type is set to "psock". If an unknown type is requested, a warning is issued and the type is set to "psock".

**Method clone():** The objects of this class are cloneable with this method.

*Usage:*

Specification$clone(deep = FALSE)

*Arguments:*

- deep Whether to make a deep clone.

See Also

Service, Backend, SyncBackend, and AsyncBackend.

Examples

```r
# Create a specification object.
specification <- Specification$new()

# Set the number of cores.
specification$set_cores(cores = 4)

# Set the cluster type.
specification$set_type(type = "psock")
```
# Get the number of cores.
specification$cores

# Get the cluster type.
specification$type

# Attempt to set too many cores.
specification$set_cores(cores = 100)

# Check that the cores were reasonably set.
specification$cores

# Allow the object to determine the adequate cluster type.
specification$set_type(type = NULL)

# Check the type determined.
specification$type

# Attempt to set an invalid cluster type.
specification$set_type(type = "invalid")

# Check that the type was set to `psock`.
specification$type

---

**start_backend**  
*Start a Backend*

**Description**

This function can be used to start a backend. Check out the **Details** section for more information.

**Usage**

```r
start_backend(cores, cluster_type = "psock", backend_type = "async")
```

**Arguments**

- **cores**  
  A positive integer representing the number of cores to use (i.e., the number of processes to start). This value must be between 2 and `parallel::detectCores()` - 1.

- **cluster_type**  
  A character string representing the type of cluster to create. Possible values are "fork" and "psock". Defaults to "psock". See the section **Cluster Type** for more information.

- **backend_type**  
  A character string representing the type of backend to create. Possible values are "sync" and "async". Defaults to "async". See the section **Backend Type** for more information.
Details

This function is a convenience wrapper around the lower-lever API of parabar aimed at developers. More specifically, this function uses the Specification class to create a specification object, and the BackendFactory class to create a Backend instance based on the specification object.

Value

A Backend instance that can be used to parallelize computations. The methods available on the Backend instance are defined by the Service interface.

Cluster Type

The cluster type determines the type of cluster to create. The requested value is validated and passed to the type argument of the parallel::makeCluster() function. The following table lists the possible values and their corresponding description.

<table>
<thead>
<tr>
<th>Cluster</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>&quot;fork&quot;</td>
<td>For Unix-based systems.</td>
</tr>
<tr>
<td>&quot;psock&quot;</td>
<td>For Windows-based systems.</td>
</tr>
</tbody>
</table>

Backend Type

The backend type determines the type of backend to create. The requested value is passed to the BackendFactory class, which returns a Backend instance of the desired type. The following table lists the possible backend types and their corresponding description.

<table>
<thead>
<tr>
<th>Backend</th>
<th>Description</th>
<th>Implementation</th>
<th>Progress</th>
</tr>
</thead>
<tbody>
<tr>
<td>&quot;sync&quot;</td>
<td>A synchronous backend.</td>
<td>SyncBackend</td>
<td>no</td>
</tr>
<tr>
<td>&quot;async&quot;</td>
<td>An asynchronous backend.</td>
<td>AsyncBackend</td>
<td>yes</td>
</tr>
</tbody>
</table>

In a nutshell, the difference between the two backend types is that for the synchronous backend the cluster is created in the main process, while for the asynchronous backend the cluster is created in a backend R process using callr::r_session. Therefore, the synchronous backend is blocking the main process during task execution, while the asynchronous backend is non-blocking. Check out the implementations listed in the table above for more information. All concrete implementations extend the Backend abstract class and implement the Service interface.

See Also

peek(), export(), evaluate(), clear(), configure_bar(), par_sapply(), par_lapply(), par_apply(), stop_backend(), and Service.

Examples

# Create an asynchronous backend.
backend <- start_backend(cores = 2, cluster_type = "psock", backend_type = "async")
# Check that the backend is active.
backend$active

# Check if there is anything on the backend.
peek(backend)

# Create a dummy variable.
name <- "parabar"

# Export the `name` variable in the current environment to the backend.
export(backend, "name", environment())

# Remove the dummy variable from the current environment.
rm(name)

# Check the backend to see that the variable has been exported.
peek(backend)

# Run an expression on the backend.
# Note that the symbols in the expression are resolved on the backend.
evaluate(backend, {
    # Print the name.
    print(paste0("Hello, ", name, "!"))
})

# Clear the backend.
clear(backend)

# Check that there is nothing on the backend.
peek(backend)

# Use a basic progress bar (i.e., see `parabar::Bar`).
configure_bar(type = "basic", style = 3)

# Run a task in parallel (i.e., approx. 1.25 seconds).
output <- par_sapply(backend, x = 1:10, fun = function(x) {
    # Sleep a bit.
    Sys.sleep(0.25)

    # Compute and return.
    return(x + 1)
})

# Print the output.
print(output)

# Stop the backend.
stop_backend(backend)

# Check that the backend is not active.
backend$active
Description

This function can be used to stop a backend created by `start_backend()`.

Usage

`stop_backend(backend)`

Arguments

- `backend` An object of class `Backend` as returned by the `start_backend()` function.

Details

This function is a convenience wrapper around the lower-lever API of `parabar` aimed at developers. More specifically, this function calls the `stop` method on the provided `backend` instance.

Value

The function returns void. It throws an error if:

- the value provided for the `backend` argument is not an instance of class `Backend`.
- the `backend` object provided is already stopped (i.e., is not active).

See Also

`start_backend()`, `peek()`, `export()`, `evaluate()`, `clear()`, `configure_bar()`, `par_sapply()`, `par_apply()`, `par_lapply()`, and Service.

Examples

# Create an asynchronous backend.
backend <- start_backend(cores = 2, cluster_type = "psock", backend_type = "async")

# Check that the backend is active.
backend$active

# Check if there is anything on the backend.
peek(backend)

# Create a dummy variable.
name <- "parabar"

# Export the 'name' variable in the current environment to the backend.
export(backend, "name", environment())
# Remove the dummy variable from the current environment.
rm(name)

# Check the backend to see that the variable has been exported.
peek(backend)

# Run an expression on the backend.
# Note that the symbols in the expression are resolved on the backend.
evaluate(backend, {
    # Print the name.
    print(paste0("Hello, ", name, ",!"))
})

# Clear the backend.
clear(backend)

# Check that there is nothing on the backend.
peek(backend)

# Use a basic progress bar (i.e., see `parabar::Bar`).
configure_bar(type = "basic", style = 3)

# Run a task in parallel (i.e., approx. 1.25 seconds).
output <- par_sapply(backend, x = 1:10, fun = function(x) {
    # Sleep a bit.
    Sys.sleep(0.25)

    # Compute and return.
    return(x + 1)
})

# Print the output.
print(output)

# Stop the backend.
stop_backend(backend)

# Check that the backend is not active.
backend$active

---

**SyncBackend**

**Description**

This is a concrete implementation of the abstract class **Backend** that implements the **Service** interface. This backend executes tasks in parallel on a `parallel::makeCluster()` cluster synchronously (i.e., blocking the main R session).
Super classes

    parabar::Service -> parabar::Backend -> SyncBackend

Methods

Public methods:

• SyncBackend$new()
• SyncBackend$finalize()
• SyncBackend$start()
• SyncBackend$stop()
• SyncBackend$clear()
• SyncBackend$peek()
• SyncBackend$export()
• SyncBackend$evaluate()
• SyncBackend$sapply()
• SyncBackend$lapply()
• SyncBackend$apply()
• SyncBackend$get_output()
• SyncBackend$clone()

Method new(): Create a new SyncBackend object.
Usage:
SyncBackend$new()
Returns: An object of class SyncBackend.

Method finalize(): Destroy the current SyncBackend instance.
Usage:
SyncBackend$finalize()
Returns: An object of class SyncBackend.

Method start(): Start the backend.
Usage:
SyncBackend$start(specification)
Arguments:
specification An object of class Specification that contains the backend configuration.
Returns: This method returns void. The resulting backend must be stored in the .cluster
private field on the Backend abstract class, and accessible to any concrete backend implementa-
tions via the active binding cluster.

Method stop(): Stop the backend.
Usage:
SyncBackend$stop()
Returns: This method returns void.
Method clear(): Remove all objects from the backend. This function is equivalent to calling `rm(list = ls(all.names = TRUE))` on each node in the backend.

Usage:
SyncBackend$clear()

Returns: This method returns void.

Method peek(): Inspect the backend for variables available in the `.GlobalEnv`.

Usage:
SyncBackend$peek()

Returns: This method returns a list of character vectors, where each element corresponds to a node in the backend. The character vectors contain the names of the variables available in the `.GlobalEnv` on each node.

Method export(): Export variables from a given environment to the backend.

Usage:
SyncBackend$export(variables, environment)

Arguments:
variables A character vector of variable names to export.
environment An environment object from which to export the variables. Defaults to the parent frame.

Returns: This method returns void.

Method evaluate(): Evaluate an arbitrary expression on the backend.

Usage:
SyncBackend$evaluate(expression)

Arguments:
expression An unquoted expression to evaluate on the backend.

Returns: This method returns the result of the expression evaluation.

Method sapply(): Run a task on the backend akin to `parallel::parSapply()`.

Usage:
SyncBackend$sapply(x, fun, ...)

Arguments:
x An atomic vector or list to pass to the fun function.
fun A function to apply to each element of x.
... Additional arguments to pass to the fun function.

Returns: This method returns void. The output of the task execution must be stored in the private field `.output` on the `Backend` abstract class, and is accessible via the `get_output()` method.

Method lapply(): Run a task on the backend akin to `parallel::parLapply()`.

Usage:
SyncBackend$lapply(x, fun, ...)
Arguments:
- \(x\) An atomic vector or list to pass to the \(\text{fun}\) function.
- \(\text{fun}\) A function to apply to each element of \(x\).
- ... Additional arguments to pass to the \(\text{fun}\) function.

Returns: This method returns void. The output of the task execution must be stored in the private field \(\text{.output}\) on the \(\text{Backend}\) abstract class, and is accessible via the \(\text{get\_output()}\) method.

Method \text{apply()}: Run a task on the backend akin to \(\text{parallel::parApply()}\).

Usage:
\[
\text{SyncBackend$apply}(x, \text{margin}, \text{fun}, \ldots)
\]

Arguments:
- \(x\) An array to pass to the \(\text{fun}\) function.
- \(\text{margin}\) A numeric vector indicating the dimensions of \(x\) the \(\text{fun}\) function should be applied over. For example, for a matrix, \(\text{margin} = 1\) indicates applying \(\text{fun}\) rows-wise, \(\text{margin} = 2\) indicates applying \(\text{fun}\) columns-wise, and \(\text{margin} = c(1, 2)\) indicates applying \(\text{fun}\) element-wise. Named dimensions are also possible depending on \(x\). See \(\text{parallel::parApply()}\) and \(\text{base::apply()}\) for more details.
- \(\text{fun}\) A function to apply to \(x\) according to the \(\text{margin}\).
- ... Additional arguments to pass to the \(\text{fun}\) function.

Returns: This method returns void. The output of the task execution must be stored in the private field \(\text{.output}\) on the \(\text{Backend}\) abstract class, and is accessible via the \(\text{get\_output()}\) method.

Method \text{get\_output()}: Get the output of the task execution.

Usage:
\[
\text{SyncBackend$get\_output}(\ldots)
\]

Arguments:
- ... Additional arguments currently not in use.

Details: This method fetches the output of the task execution after calling the \(\text{sapply()}\) method. It returns the output and immediately removes it from the backend. Therefore, subsequent calls to this method will return \text{NULL}. This method should be called after the execution of a task.

Returns: A vector, matrix, or list of the same length as \(x\), containing the results of the \(\text{fun}\). The output format differs based on the specific operation employed. Check out the documentation for the apply operations of \(\text{parallel::parallel}\) for more information.

Method \text{clone()}: The objects of this class are cloneable with this method.

Usage:
\[
\text{SyncBackend$clone}(\text{deep} = \text{FALSE})
\]

Arguments:
- \(\text{deep}\) Whether to make a deep clone.
See Also


Examples

# Create a specification object.
specification <- Specification$new()

# Set the number of cores.
specification$set_cores(cores = 2)

# Set the cluster type.
specification$set_type(type = "psock")

# Create a synchronous backend object.
backend <- SyncBackend$new()

# Start the cluster on the backend.
backend$start(specification)

# Check if there is anything on the backend.
backend$peek()

# Create a dummy variable.
name <- "parabar"

# Export the variable from the current environment to the backend.
backend$export("name", environment())

# Remove variable from current environment.
rm(name)

# Run an expression on the backend, using the exported variable `name`.
backend$evaluate(
  # Print the name.
  print(paste0("Hello, ", name, "!"))
)

# Run a task in parallel (i.e., approx. 1.25 seconds).
backend$sapply(
  x = 1:10,
  fun = function(x) {
    # Sleep a bit.
    Sys.sleep(0.25)

    # Compute something.
    output <- x + 1

    # Return the result.
    return(output)
  }
)
# Get the task output.
backend$get_output()

# Clear the backend.
backend$clear()

# Check that there is nothing on the cluster.
backend$peek()

# Stop the backend.
backend$stop()

# Check that the backend is not active.
backend$active

TaskState

Description

This class holds the state of a task deployed to an asynchronous backend (i.e., AsyncBackend). See the Details section for more information.

Details

The task state is useful to check if an asynchronous backend is free to execute other operations. A task can only be in one of the following three states at a time:

- `task_not_started`: When `TRUE`, it indicates whether the backend is free to execute another operation.
- `task_is_running`: When `TRUE`, it indicates that there is a task running on the backend.
- `task_is_completed`: When `TRUE`, it indicates that the task has been completed, but the backend is still busy because the task output has not been retrieved.

The task state is determined based on the state of the background `session` (i.e., see the `get_state` method for `callr::r_session`) and the state of the task execution inferred from polling the process (i.e., see the `poll_process` method for `callr::r_session`) as follows:

<table>
<thead>
<tr>
<th>Session State</th>
<th>Execution State</th>
<th>Not Started</th>
<th>Is Running</th>
<th>Is Completed</th>
</tr>
</thead>
<tbody>
<tr>
<td>idle</td>
<td>timeout</td>
<td>TRUE</td>
<td>FALSE</td>
<td>FALSE</td>
</tr>
<tr>
<td>busy</td>
<td>timeout</td>
<td>FALSE</td>
<td>TRUE</td>
<td>FALSE</td>
</tr>
<tr>
<td>busy</td>
<td>ready</td>
<td>FALSE</td>
<td>FALSE</td>
<td>TRUE</td>
</tr>
</tbody>
</table>
Active bindings

- task_not_started: A logical value indicating whether the task has been started. It is used to determine if the backend is free to execute another operation.
- task_is_running: A logical value indicating whether the task is running.
- task_is_completed: A logical value indicating whether the task has been completed and the output needs to be retrieved.

Methods

Public methods:

- TaskState$new()
- TaskState$clone()

Method new(): Create a new TaskState object and determine the state of a task on a given session.

Usage:

TaskState$new(session)

Arguments:

- session: A callr::r_session object.

Returns: An object of class TaskState.

Method clone(): The objects of this class are cloneable with this method.

Usage:

TaskState$clone(deep = FALSE)

Arguments:

- deep: Whether to make a deep clone.

See Also

AsyncBackend and ProgressTrackingContext.

Examples

# Handy function to print the task states all at once.
check_state <- function(session) {
  # Create a task state object and determine the state.
  task_state <- TaskState$new(session)

  # Print the state.
  cat("Task not started: ", task_state$task_not_started, \\
      "Task is running: ", task_state$task_is_running, \\
      "Task is completed: ", task_state$task_is_completed, sep = "\n"
    )
}

# Create a specification object.
specification <- Specification$new()

# Set the number of cores.
specification$set_cores(cores = 2)

# Set the cluster type.
specification$set_type(type = "psock")

# Create an asynchronous backend object.
backend <- AsyncBackend$new()

# Start the cluster on the backend.
backend$start(specification)

# Check that the task has not been started (i.e., the backend is free).
check_state(backend$cluster)

{
  # Run a task in parallel (i.e., approx. 0.25 seconds).
  backend$sapply(
    x = 1:10,
    fun = function(x) {
      # Sleep a bit.
      Sys.sleep(0.05)

      # Compute something.
      output <- x + 1

      # Return the result.
      return(output)
    }
  )

  # And immediately check the state to see that the task is running.
  check_state(backend$cluster)
}

# Sleep for a bit to wait for the task to complete.
Sys.sleep(1)

# Check that the task is completed (i.e., the output needs to be retrieved).
check_state(backend$cluster)

# Get the output.
output <- backend$get_output(wait = TRUE)

# Check that the task has not been started (i.e., the backend is free again).
check_state(backend$cluster)

# Stop the backend.
backend$stop()}
**UserApiConsumer**

**Description**

This class is an opinionated interface around the developer API of the `parabar` package. See the Details section for more information on how this class works.

**Details**

This class acts as a wrapper around the `R6::R6` developer API of the `parabar` package. In a nutshell, it provides an opinionated interface by wrapping the developer API in simple functional calls. More specifically, for executing a task in parallel, this class performs the following steps:

- Validates the backend provided.
- Instantiates an appropriate `parabar` context based on the backend. If the backend supports progress tracking (i.e., the backend is an instance of `AsyncBackend`), a progress tracking context (i.e., `ProgressTrackingContext`) is instantiated and used. Otherwise, a regular context (i.e., `Context`) is instantiated. A regular context is also used if the progress tracking is disabled via the `Options` instance.
- Registers the `backend` with the context.
- Instantiates and configures the progress bar based on the `Options` instance in the session `base::Options` list.
- Executes the task in parallel, and displays a progress bar if appropriate.
- Fetches the results from the backend and returns them.

**Methods**

**Public methods:**

- `UserApiConsumer$sapply()`
- `UserApiConsumer$lapply()`
- `UserApiConsumer$apply()`
- `UserApiConsumer$clone()`

**Method sapply():** Execute a task in parallel akin to `parallel::parSapply()`.

**Usage:**

`UserApiConsumer$sapply(backend, x, fun, ...)`

**Arguments:**

- `backend` An object of class `Backend` as returned by the `start_backend()` function. It can also be `NULL` to run the task sequentially via `base::sapply()`.
- `x` An atomic vector or list to pass to the `fun` function.
- `fun` A function to apply to each element of `x`.
- `...` Additional arguments to pass to the `fun` function.
Returns: A vector of the same length as x containing the results of the fun. The output format resembles that of base::sapply().

Method lapply(): Execute a task in parallel akin to parallel::parLapply().
Usage:
UserApiConsumer$lapply(backend, x, fun, ...)
Arguments:
backend An object of class Backend as returned by the start_backend() function. It can also be NULL to run the task sequentially via base::lapply().
x An atomic vector or list to pass to the fun function.
fun A function to apply to each element of x.
... Additional arguments to pass to the fun function.
Returns: A list of the same length as x containing the results of the fun. The output format resembles that of base::lapply().

Method apply(): Execute a task in parallel akin to parallel::parApply().
Usage:
UserApiConsumer$apply(backend, x, margin, fun, ...)
Arguments:
backend An object of class Backend as returned by the start_backend() function. It can also be NULL to run the task sequentially via base::apply().
x An array to pass to the fun function.
margin A numeric vector indicating the dimensions of x the fun function should be applied over. For example, for a matrix, margin = 1 indicates applying fun rows-wise, margin = 2 indicates applying fun columns-wise, and margin = c(1, 2) indicates applying fun element-wise. Named dimensions are also possible depending on x. See parallel::parApply() and base::apply() for more details.
fun A function to apply to x according to the margin.
... Additional arguments to pass to the fun function.
Returns: The dimensions of the output vary according to the margin argument. Consult the documentation of base::apply() for a detailed explanation on how the output is structured.

Method clone(): The objects of this class are cloneable with this method.
Usage:
UserApiConsumer$clone(deep = FALSE)
Arguments:
deep Whether to make a deep clone.

See Also
start_backend(), stop_backend(), configure_bar(), par_sapply(), and par_lapply().
Examples

# Define a simple task.
task <- function(x) {
  # Perform computations.
  Sys.sleep(0.01)

  # Return the result.
  return(x + 1)
}

# Start an asynchronous backend.
backend <- start_backend(cores = 2, cluster_type = "psock", backend_type = "async")

# Change the progress bar options.
configure_bar(type = "modern", format = "[:bar] :percent")

# Create an user API consumer.
consumer <- UserApiConsumer$new()

# Execute the task using the `sapply` parallel operation.
output_sapply <- consumer$sapply(backend = backend, x = 1:200, fun = task)

# Print the head of the `sapply` operation output.
head(output_sapply)

# Execute the task using the `lapply` parallel operation.
output_lapply <- consumer$lapply(backend = backend, x = 1:200, fun = task)

# Print the head of the `lapply` operation output.
head(output_lapply)

# Stop the backend.
stop_backend(backend)

---

Warning  Package Warnings

Description

This class contains static methods for throwing warnings with informative messages.

Format

Warning$requested_cluster_cores_too_low() Warning for not requesting enough cluster cores.

Warning$requested_cluster_cores_too_high() Warning for requesting too many cluster cores.

Warning$requested_cluster_type_not_supported() Warning for requesting an unsupported cluster type.
Warning$progress_not_supported_for_backend() Warning for using a backend incompatible with progress tracking.
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