Package ‘protoclust’

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Type Package

Title Hierarchical Clustering with Prototypes

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Author Jacob Bien and Rob Tibshirani

Maintainer Jacob Bien <jbien@usc.edu>

Description Performs minimax linkage hierarchical clustering. Every cluster
has an associated prototype element that represents that cluster as
with Prototypes via Minimax Linkage," The Journal of the American
Statistical Association, 106(495), 1075-1084.

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Hierarchical Clustering with Prototypes: Minimax Linkage.

Description

Functions to perform minimax linkage hierarchical clustering and to cut such trees to return clusterings with prototypes.

Details

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Author(s)

Jacob Bien and Rob Tibshirani

Maintainer: Jacob Bien <jbien@usc.edu>

References


See Also

protoclust, protocut, plotwithprototypes

Examples

```r
# generate some data:
set.seed(1)
n <- 100
p <- 2
x <- matrix(rnorm(n * p), n, p)
rownames(x) <- paste("a", 1:n, sep="")
d <- dist(x)

# perform minimax linkage clustering:
hc <- protoclust(d)
```
# cut the tree to yield a 10-cluster clustering:
k <- 10 # number of clusters
cut <- protocut(hc, k=k)
h <- hc$height[n - k]

# plot dendrogram (and show cut):
plotwithprototypes(hc, imerge=cut$merge, col=2)
abline(h=h, lty=2)

# get the prototype assigned to each point:
pr <- cut$protos{cut$cl}

# find point farthest from its prototype:
dmat <- as.matrix(d)
ifar <- which.max(dmat[cbind(1:n, pr[1:n])])

# note that this distance is exactly h:
stopifnot(dmat[ifar, pr[ifar]] == h)

# since this is a 2d example, make 2d display:
plot(x, type="n")
points(x, pch=20, col="lightblue")
lines(rbind(x[ifar, ], x[pr[ifar], ]), col=3)
points(x[cut$protos, ], pch=20, col="red")
tt <- seq(0, 2 * pi, length=100)
for (i in cut$protos) {
  lines(x[i, 1] + h * cos(tt), x[i, 2] + h * sin(tt))
}

find_elements

Find the path from root to highest occurrence of each element

Description

A protoclust object has a prototype associated with each interior node. Every element being clustered occurs at least as a leaf but might also appear multiple times as a prototype. This function finds for each element the path from the root to the highest occurrence of that element. The path is specified by a series of 0s and 1s, where 0 means "go left" and 1 means "go right".

Usage

find_elements(hc)

Arguments

hc  a protoclust object
plotwithprototypes

Value

paths a list of length n giving, for each element, the path from root to its highest occurrence. A 0 means go left, a 1 means go right.

int_paths a list of length n - 1 giving, for each interior node, the path from root to it. A 0 means go left, a 1 means go right.

plot.prototype Plot Dendrogram

Description

Calls plotwithprototypes, which allows one to add prototype labels to the dendrogram.

Usage

## S3 method for class 'protoclust'
plot(x, ...)

Arguments

x a protoclust object

... additional arguments to be passed to plotwithprototypes

plotwithprototypes Plot Dendrogram with Prototype Labels Added

Description

Makes a plot of the dendrogram (using plot.hclust) and adds labels of prototypes on the interior nodes of a dendrogram.

Usage

plotwithprototypes(hc, imerge = -seq(n), labels = NULL, bgcol = "white",
                   font = 1, col = 1, cex = 1, ...)
plotwithprototypes

Arguments

hc  an object of class protoclust (as returned by the function protoclust)
imerge  a vector of the nodes whose prototype labels should be added. Interior nodes are numbered from 1 (lowest merge) to n - 1 (highest merge, i.e. the root) and leaf-nodes are negative (so if element i is a prototype for a singleton cluster, then -i is included in imerge). Example: seq(1, n - 1) means every interior node is labeled with a prototype. For larger trees, showing only the prototypes at a given cut may be easier (described more below). Default: -seq(n), meaning all leaf labels and no interior-node labels are shown.
labels  an optional character vector of length n giving the labels of the elements clustered. If not provided, hc$labels is used (if not NULL) or else labels are taken to be seq(n).
bgcol  background color for prototype labels
col, font  color and font of prototype labels
cex  size of prototype label
...  additional arguments to be passed to plot.hclust, such as hang

Details

This function lets one put prototype labels on a dendrogram. The argument imerge controls which interior nodes and leaves are labeled. A convenient choice for the argument imerge is the imerge-output of protocut. This allows one to label a dendrogram with the prototypes of a particular cut. See examples below. This function is called when one writes plot(hc), where hc is an object of class protoclust.

Author(s)

Jacob Bien and Rob Tibshirani

References


See Also

protoclust, protocut

Examples

# generate some data:
set.seed(1)
n <- 100
p <- 2
x <- matrix(rnorm(n * p), n, p)
rownames(x) <- paste("A", 1:n, sep="")
d <- dist(x)
# perform minimax linkage clustering:
hc <- protoclust(d)

# cut the tree to yield a 10-cluster clustering:
k <- 10 # number of clusters
cut <- protocut(hc, k=k)
h <- hc$height[n - k]

# plot dendrogram (and show cut):
plotwithprototypes(hc, imerge=cut$merge)
# or more simply: plot(hc, imerge=cut$merge)
abline(h=h, lty=2)

# negative values of imerge specify which leaves to label
k2 <- 20 # more clusters... with two singletons
cut2 <- protocut(hc, k=k2)
h2 <- hc$height[n - k2]
plot(hc, hang=-1, imerge=cut2$merge)
abline(h=h2, lty=2)

---

**protoclust**

*Hierarchical Clustering with Prototypes: Minimax Linkage.*

**Description**

Performs minimax linkage hierarchical clustering given a set of dissimilarities. Returns an object that looks just like the output of `hclust` except that it has an additional element containing prototype indices.

**Usage**

protoclust(d, verb = FALSE)

**Arguments**

- `d` dissimilarities object. Can be of class `dist` or `matrix`
- `verb` see verbose output?

**Details**

This function provides an efficient implementation of minimax linkage hierarchical clustering. Consider two clusters G and H and their union U. The minimax linkage between G and H is defined to be the radius of the smallest ball that encloses all of U and that is centered at one of the points in U. If G and H are merged together, the prototype for the newly formed cluster U is that enclosing ball’s center. By construction, the prototype for a cluster will always be one of the objects being clustered. For more on minimax linkage and how one can use prototypes to help interpret a dendrogram, see
protoclust

Value

An object of class protoclust, which is just like hclust but has an additional element:

merge, height, order
identical to the values returned by hclust
proto
a vector of length n - 1. The i-th element is the index of the prototype corresponding to the cluster formed on the i-th merge.

Author(s)

Jacob Bien and Rob Tibshirani

References


This function has been designed to work like hclust in terms of inputs and outputs; however, unlike hclust, it outputs an additional element, namely a vector of length n - 1 containing the indices of prototypes. It follows hclust’s convention for making the arbitrary choice of whether to put a subtree on the left or right side.

For cutting a minimax linkage hierarchical clustering, use protocut, which works like cutree except that it returns the set of prototypes in addition to the cluster assignments.

This function calls a C implementation of the algorithm detailed in Bien and Tibshirani (2011) that is based on an algorithm described in Murtagh (1983).


See Also

protocut, plotwithprototypes, hclust

Examples

```
# generate some data:
set.seed(1)
n <- 100
p <- 2
x <- matrix(rnorm(n * p), n, p)
rownames(x) <- paste("a", 1:n, sep="")
d <- dist(x)

# perform minimax linkage clustering:
hc <- protoclust(d)

# cut the tree to yield a 10-cluster clustering:
```
k <- 10 # number of clusters
cut <- protocut(hc, k=k)
h <- hc$height[n - k]

# plot dendrogram (and show cut):
plotwithprototypes(hc, imerge=cut$imerge, col=2)
abline(h=h, lty=2)

# get the prototype assigned to each point:
pr <- cut$protos{cut$cl}

# find point farthest from its prototype:
dmat <- as.matrix(d)
ifar <- which.max(dmat[cbind(1:n, pr[1:n])])

# note that this distance is exactly h:
stopifnot(dmat[ifar, pr[ifar]] == h)

# since this is a 2d example, make 2d display:
plot(x, type="n")
points(x, pch=20, col="lightblue")
lines(rbind(x[ifar, ], x[pr[ifar], ], col=3)
points(x[cut$protos, ], pch=20, col="red")
tt <- seq(0, 2 * pi, length=100)
for (i in cut$protos) {
  lines(x[i, 1] + h * cos(tt), x[i, 2] + h * sin(tt))
}

---

protocut  
**Cut a Minimax Linkage Tree To Get a Clustering**

**Description**

Cuts a minimax linkage tree to get one of n - 1 clusterings. Works like `cutree` except also returns the prototypes of the resulting clustering.

**Usage**

`protocut(hc, k = NULL, h = NULL)`

**Arguments**

- **hc**: an object returned by `protoclust`
- **k**: the number of clusters desired
- **h**: the height at which to cut the tree
Details

Given a minimax linkage hierarchical clustering, this function cuts the tree at a given height or so that a specified number of clusters is created. It returns both the indices of the prototypes and their locations. This latter information is useful for plotting a dendrogram with prototypes (see \texttt{plotwithprototypes}). As with \texttt{cutree}, if both \texttt{k} and \texttt{h} are given, \texttt{h} is ignored. Unlike \texttt{cutree}, in current version \texttt{k} and \texttt{h} cannot be vectors.

Value

A list corresponding to the clustering from cutting tree:

- \texttt{cl} vector of cluster memberships
- \texttt{protos} vector of prototype indices corresponding to the \texttt{k} clusters created. \texttt{protos[i]} gives the index of the prototype for all elements with \texttt{cl==i}
- \texttt{imerge} vector describing the nodes where prototypes occur. We use the naming convention of the \texttt{merge} matrix in \texttt{hclust}: if \texttt{imerge[i]} is positive, it is the interior node (counting from the bottom) of the cluster with elements \texttt{which(cl==i)}; if \texttt{imerge[i]} is negative, then this is a singleton cluster with a leaf as prototype.

Author(s)

Jacob Bien and Rob Tibshirani

References


See Also

\texttt{protoclust}, \texttt{cutree}, \texttt{plotwithprototypes}

Examples

```r
# generate some data:
set.seed(1)
n <- 100
p <- 2
x <- matrix(rnorm(n * p), n, p)ownames(x) <- paste("A", 1:n, sep="")
d <- dist(x)

# perform minimax linkage clustering:
hc <- protoclust(d)

# cut the tree to yield a 10-cluster clustering:
k <- 10 # number of clusters
cut <- protocut(hc, k=k)
h <- hc$height[n - k]
```
# plot dendrogram (and show cut):
plotwithprototypes(hc, merge=cut$merge, col=2)
abline(h=h, lty=2)

# get the prototype assigned to each point:
pr <- cut$protos[cut$cl]

# find point farthest from its prototype:
dmat <- as.matrix(d)
ifar <- which.max(dmat[cbind(1:n, pr[1:n])])

# note that this distance is exactly h:
stopifnot(dmat[ifar, pr[ifar]] == h)

# since this is a 2d example, make 2d display:
plot(x, type="n")
points(x, pch=20, col="lightblue")
lines(rbind(x[ifar], x[pr[ifar]], ), col=3)
points(x[cut$protos, ], pch=20, col="red")
tt <- seq(0, 2 * pi, length=100)
for (i in cut$protos) {
    lines(x[i, 1] + h * cos(tt), x[i, 2] + h * sin(tt))
}
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