

# Package ‘ripa’

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**Title** R Image Processing and Analysis

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foreach, doSNOW

**Enhances** doMC

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**Description** A package including various functions for image processing and analysis. With this package is possible to process and analyse RGB, LAN (multispectral) and AVIRIS (hyperspectral) images. This packages also provides functions for reading JPEG files, extracted from the archived 'rimage' package.

**License** GPL (>= 2) | file LICENSE

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**URL** <http://www.r-project.org>

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ripa-package

*R Image Processing and Analysis*

---

### Description

A package including various functions for image processing and analysis. With this package is possible to process and analyse RGB, LAN (multispectral) and AVIRIS (hiperspectral) images. This packages also provides functions for reading JPEG files, extracted from the archived 'rimage' package.

### Details

Package: ripa  
Type: Package  
Version: 2.0-1  
Date: 2014-05-12  
License: GPL version 2 or newer

### Author(s)

Talita Perciano and Alejandro C Frery  
Maintainer: Talita Perciano <talitaperciano@gmail.com>

---

aviris\_band-class

*Class "aviris\_band"*

---

### Description

Class that represents a band of an AVIRIS image

### Objects from the Class

Objects can be created by calls of the form `new("aviris_band", scene, band, type, numberOfLines, samples, data)`

### Slots

**scene:** Object of class "character". Name of the image scene.  
**band:** Object of class "numeric". Number of the band.  
**type:** Object of class "character". Type of the band, like "reflectance" for instance.  
**numberOfLines:** Object of class "numeric".

**samples:** Object of class "numeric".  
**data:** Object of class "matrix".  
**min:** Object of class "numeric".  
**max:** Object of class "numeric".  
**mean:** Object of class "numeric".  
**sd:** Object of class "numeric".

### Methods

**initialize** signature(.Object = "aviris\_band"): ...

### Author(s)

Marcelo Almiron and Adrian Muract

### See Also

See Also [aviris\\_image-class](#), [aviris\\_scene-class](#), [aviris\\_training-class](#)

### Examples

```
showClass("aviris_band")
```

---

aviris\_image-class      *Class "aviris\_image"*

---

### Description

Class that represents an AVIRIS image

### Objects from the Class

Objects can be created by calls of the form `new("aviris_image", name, numberOfScenes, linesInLastScene, type, path)`

### Slots

**name:** Object of class "character".  
**numberOfScenes:** Object of class "numeric".  
**linesInLastScene:** Object of class "numeric".  
**type:** Object of class "character".  
**path:** Object of class "character".

### Methods

**initialize** signature(.Object = "aviris\_image"): ...

**Author(s)**

Marcelo Almiron and Adrian Muract

**See Also**

See Also [aviris\\_band-class](#), [aviris\\_scene-class](#), [aviris\\_training-class](#)

**Examples**

```
showClass("aviris_image")
```

---

aviris\_scene-class      *Class "aviris\_scene"*

---

**Description**

Class that represents a scene of an AVIRIS image

**Objects from the Class**

Objects can be created by calls of the form `new("aviris_scene", name, numberOfLines, samples, bands, imageName, ...)`

**Slots**

**name:** Object of class "character".  
**numberOfLines:** Object of class "numeric".  
**samples:** Object of class "numeric".  
**bands:** Object of class "numeric".  
**imageName:** Object of class "character".  
**type:** Object of class "character".  
**path:** Object of class "character".

**Methods**

**initialize** signature(.Object = "aviris\_scene"): ...

**Author(s)**

Marcelo Almiron and Adrian Muract

**See Also**

See Also [aviris\\_image-class](#), [aviris\\_band-class](#), [aviris\\_training-class](#)

**Examples**

```
showClass("aviris_scene")
```

---

aviris\_training-class *Class "aviris\_training"*

---

### Description

Class to create a training category.

### Objects from the Class

Objects can be created by calls of the form `new("aviris_training", category, color, scene, band, posX, posY)`.

### Slots

**category:** Object of class "character". Name of the new category.

**color:** Object of class "character". Color that will represent the category.

**scene:** Object of class "aviris\_scene".

**bands:** Object of class "list".

**posX:** Object of class "numeric".

**posY:** Object of class "numeric".

### Methods

**initialize** signature(.Object = "aviris\_training"): ...

### Author(s)

Marcelo Almiron and Adrian Muract

### See Also

See Also [aviris\\_image-class](#), [aviris\\_scene-class](#), [aviris\\_training-class](#)

### Examples

```
showClass("aviris_training")
```

---

cgauss	<i>Contrast Gaussian expansion algorithm for AVIRIS images</i>
--------	--

---

**Description**

Applies the contrast Gaussian expansion algorithm to de input data.

**Usage**

cgauss(Z)

**Arguments**

Z                    Input data as a matrix or vector

**Value**

Returns the expansion result

**Author(s)**

Marcelo Almiron and Adrian Muract

**See Also**

See Also [clineal](#)

---

checkTab	<i>Function to check active tab</i>
----------	-------------------------------------

---

**Description**

Checks the active tab of the GUI.

**Usage**

checkTab()

**Author(s)**

Talita Perciano

---

`clineal`*Contrast linear expansion algorithm for AVIRIS images*

---

**Description**

Applies the contrast linear expansion algorithm to the input data.

**Usage**

```
clineal(Z, A, B)
```

**Arguments**

Z	Input data as a matrix or vector
A	Minimum value of range (0)
B	Maximum value of range (1)

**Value**

Returns the expansion result

**Author(s)**

Marcelo Almiron and Adrian Muract

**See Also**

See Also [cgauss](#)

---

`clipping`*Clipping image*

---

**Description**

This function returns the image which restricts pixel value from the specified lowest value to the specified highest value in the original image. This means that the pixels which have lower value than the given lowest (default: 0) are replaced to the lowest and the pixels have greater value than the given highest (default: 1) are replaced to the highest.

**Usage**

```
clipping(img, low=0, high=1)
```



**Arguments**

img	target image
low	lowest value
high	highest value

**Value**

Data of the same mode as 'img'

**Examples**

```
data(logo)
op <- par(mfrow=c(2,2))
plot(logo, main="Source Image")

# the appearance of next one doesn't change because of normalization.
plot(normalize(2*logo), main="Doubled pixel value with normalization")

# the next one is saturated as expected
plot(clipping(2*logo), main="Doubled pixel value with clipping")
```

---

contBriImg

*Contrast and brightness of an image*

---

**Description**

Applies values of contrast and brightness on an image.

**Usage**

```
contBriImg(img, cont, bri)
```

**Arguments**

img	Input image
cont	New value for contrast (0.0 to 1.0)
bri	New value for brightness (-1.0 to 1.0)

**Value**

Return the result image after applying the values of contrast and brightness

**Author(s)**

Talita Perciano

contrast

*Interface to choose the contrast expansion type*

---

**Description**

Chooses the type of contrast expansion to apply on band.

**Usage**

```
contrast(band, type = c("gauss", "lineal"), ...)
```

**Arguments**

band	One band of the image (matrix)
type	Type of the contrast expansion
...	Other possible arguments

**Author(s)**

Marcelo Almiron and Adrian Muract

**See Also**

See Also [cgauss](#), [clineal](#)

---

fftImg*Compute FFT image*

---

**Description**

This function computes the power spectrum of a given image by FFT.

**Usage**

```
fftImg(img)
```

**Arguments**

img	target image
-----	--------------

**Value**

an `imagematrix`

**References**

FFTW (Fastest Fourier Transform in the West) <http://www.fftw.org>

**See Also**

[fftw,imagematrix](#)

**Examples**

```
## Not run:  
data(logo)  
plot(normalize(fftwImg(logo)))  
  
## End(Not run)
```

---

fftw

*Apply FFT to 2-Dimensional Data*

---

**Description**

This function applies FFT to 2-dimensional data (i.e. image) using fftw library.

**Usage**

```
fftw(img, dir = -1, debug=FALSE)
```

**Arguments**

img	target image
dir	set -1 for normal transformation and 1 for inverse transformation
debug	set TRUE if you want to output debug message

**Value**

a matrix of complex number

**References**

FFTW (Fastest Fourier Transform in the West) <http://www.fftw.org>

**See Also**

[fftw](#)

---

 Grey

*Interface for gray scale view for AVIRIS images*


---

**Description**

Makes an interface for gray scale view of an image band.

**Usage**

Grey(band, x0, y0, ...)

**Arguments**

band	One band of the image (matrix)
x0	1
y0	1
...	Other possible arguments

**Author(s)**

Marcelo Almiron and Adrian Muract

**See Also**

See Also [plot\\_band](#), [aviris\\_band](#), [RGB](#)

---

 highpass

*High pass filter for image*


---

**Description**

Computes a high-pass filtered image with dimensions of the given input image. the hp passing distance is given via radius.

**Usage**

highpass(img, radius)

**Arguments**

img	pixmap or image
radius	gives the blocking radius

**Value**

an imagematrix

**See Also**

[lowpass](#)

**Examples**

```
## Not run:  
data(logo)  
plot(normalize(highpass(logo)))  
  
## End(Not run)
```

---

imagematrix

*Generate an imagematrix, i.e. primary data structure of rimage*

---

**Description**

This function makes an imagematrix object from a matrix. This data structure is primary data structure to represent image in rimage package.

**Usage**

```
imagematrix(mat, type=NULL,  
            ncol=dim(mat)[1], nrow=dim(mat)[2], noclipping=FALSE)
```

**Arguments**

mat	array, matrix or vector
type	"rgb" or "grey"
ncol	width of image
nrow	height of image
noclipping	TRUE if you disable automatic clipping. See details.

**Details**

For grey scale image, matrix should be given in the form of 2 dimensional matrix. First dimension is row, and second dimension is column.

For rgb image, matrix should be given in the form of 3 dimensional array (row, column, channel). `mat[,1]`, `mat[,2]`, `mat[,3]` are red plane, green plane and blue plane, respectively.

You can omit 'type' specification if you give a proper array or matrix. Also, if you give a rgb image matrix and specify "grey" as type, the rgb image matrix is automatically converted to a grey scale image.

This function automatically clips the pixel values which are less than 0 or greater than 1. If you want to disable this behavior, give 'noclipping=TRUE'.

The major difference between `imagematrix` and `pixmap` is representation method. `pixmap` (>0.3) uses OOP class. On the other hand, `rimage` uses traditional S class. The advantage of traditional S class in representing image is that one can deal with the data structure as an ordinary matrix.

The minor difference between `imagematrix` and `pixmap` is automatic data conversion behavior. `pixmap` normalizes a given matrix automatically if any element of the matrix is out of range between 0 and 1. On the other hand, `imagematrix` clips the matrix, which means that the pixels which have lower value than 0 are replaced to 0 and the pixels have greater value than 1 are replaced to 1.

### Value

return an `imagematrix` object

### See Also

[plot.imagematrix](#), [print.imagematrix](#)

### Examples

```
p <- q <- seq(-1, 1, length=20)
r <- 1 - outer(p^2, q^2, "+") / 2
plot(imagematrix(r))
```

---

imageType

*Get information on color type of imagematrix*

---

### Description

This function returns color type ("rgb" or "grey") of a given `imagematrix`.

### Usage

```
imageType(x)
```

### Arguments

x                    target image

### Value

"rgb" or "grey"

**Examples**

```
## Not run:
x <- read.jpeg(system.file("extdata", "Rlogo.jpg", package="ripa"))
cat("Image Type", imageType(x))

x.grey <- rgb2grey(x)
cat("Image Type", imageType(x.grey))

## End(Not run)
```

---

initialize-methods      *Methods for Function initialize*

---

**Description**

Methods for function initialize

**Methods**

**.Object = "aviris\_band"** Create an AVIRIS band.  
**.Object = "aviris\_image"** Create an AVIRIS image.  
**.Object = "aviris\_scene"** Create an AVIRIS scene.  
**.Object = "aviris\_training"** Create a new category for training.

---

lband      *Interface to load an AVIRIS image band*

---

**Description**

Loads an image band of a scene.

**Usage**

```
lband(scene, b)
```

**Arguments**

scene	An object of type scene
b	Number of the band

**Author(s)**

Marcelo Almiron and Adrian Muract

**See Also**

See Also [lbandsample](#)

**lbandsample***Interface to load an AVIRIS image band sample*

---

**Description**

Loads an image band sample of a scene.

**Usage**

```
lbandsample(scene, b)
```

**Arguments**

scene	An object of type scene
b	Number of the band

**Author(s)**

Marcelo Almiron and Adrian Muract

**See Also**

See Also as [lband](#).

---

**limage***Interface to load the header of an AVIRIS image*

---

**Description**

Loads the header of an image.

**Usage**

```
limage(H, type)
```

**Arguments**

H	Name of the header
type	Type of the image ("reflectance" or "radiance")

**Author(s)**

Marcelo Almiron and Adrian Muract



---

loadBand	<i>Function to load an AVIRIS image band</i>
----------	--

---

**Description**

Loads an image band using lband interface.

**Usage**

```
loadBand(I, X = 5, C = 614, F = 512, B = 224)
```

**Arguments**

I	Name of the image file
X	Number of the band
C	Number of columns of each band
F	Number of lines of each band
B	Total number of bands

**Author(s)**

Marcelo Almiron and Adrian Muract

**See Also**

See Also as [loadBandSample](#)

---

loadBandSample	<i>Function to load an AVIRIS image band sample</i>
----------------	---

---

**Description**

Loads an image band sample using lbandsample interface.

**Usage**

```
loadBandSample(I, X = 5, C = 614, F = 30, B = 224)
```

**Arguments**

I	Name of the image file
X	Number of the band
C	Number of columns of each band
F	Number of lines of each band
B	Total number of bands

**Author(s)**

Marcelo Almiron and Adrian Muract

**See Also**

See Also as [loadBand](#).

---

logo	<i>R logo imagematrix</i>
------	---------------------------

---

**Description**

The imagematrix object of R logo of the size 101x77.

**Usage**

```
data(logo)
```

**Format**

```
imagematrix
```

**Examples**

```
data(logo)
plot(logo)
```

---

lowpass	<i>Low Pass Filter for Image</i>
---------	----------------------------------

---

**Description**

Computes a low-pass filtered image with dimensions of the given input image. the lp passing distance is given via radius.

**Usage**

```
lowpass(img, radius)
```

**Arguments**

img	pixmap or matrix
radius	gives the pass radius

**Value**

an imagematrix

**See Also**

[highpass](#)

**Examples**

```
## Not run:  
data(logo)  
plot(normalize(lowpass(logo)))  
  
## End(Not run)
```

---

lscene

*Interfece to load an AVIRIS image scene*

---

**Description**

Loads an AVIRIS image scene.

**Usage**

```
lscene(image, n)
```

**Arguments**

image	Name of the file
n	Number of the scene

**Author(s)**

Marcelo Almiron and Adrian Muract

medianImg

*Median filter*

---

**Description**

Applies the median filter on an image

**Usage**

```
medianImg(img, mask)
```

**Arguments**

img	The input image as a matrix
mask	The mask length

**Author(s)**

Talita Perciano

---

modalDialog

*Modal dialog*

---

**Description**

Builds a tcltk modal dialog.

**Usage**

```
modalDialog(title, question, entryInit, entryWidth = 20, returnValOnCancel = "ID_CANCEL")
```

**Arguments**

title	Title of the dialog
question	Question of the dialog
entryInit	The initial entry value
entryWidth	The entry width
returnValOnCancel	Value to be returned on cancel

**Author(s)**

Talita Perciano

---

normalize	<i>Normalization for vector and matrix</i>
-----------	--

---

**Description**

This function normalizes image so that the minimum value is 0 and the maximum value is 1.

**Usage**

```
normalize(img)
```

**Arguments**

img	target image
-----	--------------

**Value**

Data of the same mode as 'img', in which minimum value is 0 and maximum value is 1.

**Examples**

```
data(logo)
plot(normalize(logo))
```

---

plot.imagematrix	<i>Plotting an imagematrix object</i>
------------------	---------------------------------------

---

**Description**

This function outputs an imagematrix object as an image.

**Usage**

```
## S3 method for class 'imagematrix'
plot(x, ...)
```

**Arguments**

x	target image
...	plotting options

**See Also**

[imagematrix](#)

**Examples**

```
op <- par(mfrow=c(1,2))

data(logo)
plot(logo, main="plot(logo)")
plot(logo^2, main="plot(logo^2)")

par(op)
```

---

plot\_band.aviris\_band *Function to plot an AVIRIS band*

---

**Description**

Plots an AVIRIS band defined as a composition of three bands (R, G and B)

**Usage**

```
## S3 method for class 'aviris_band'
plot_band(R = NULL, G = NULL, B = NULL, type = NULL, x0 = 1, y0 = 1, ...)
```

**Arguments**

R	The R band
G	The G band
B	The B band
type	Type of the image: "grey" or "rgb".
x0	1
y0	1
...	Other possible arguments

**Author(s)**

Marcelo Almiron and Adrian Muract

---

print.imagematrix      *Print information on a given imagematrix object*

---

**Description**

This function outputs information on a given imagematrix object.

**Usage**

```
## S3 method for class 'imagematrix'  
print(x, ...)
```

**Arguments**

x	target image
...	ignored (dummy)

**See Also**

[imagematrix](#)

**Examples**

```
data(logo)  
print(logo)
```

---

print\_information.aviris\_band  
*Function to print an AVIRIS band*

---

**Description**

Prints information about an AVIRIS band.

**Usage**

```
## S3 method for class 'aviris_band'  
print_information(Object)
```

**Arguments**

Object	An object of class aviris_band.
--------	---------------------------------

**Author(s)**

Marcelo Almiron and Adrian Muract

---

```
print_information.aviris_image
```

*Function to print an AVIRIS image*

---

**Description**

Prints information about an AVIRIS image.

**Usage**

```
## S3 method for class 'aviris_image'  
print_information(Object)
```

**Arguments**

Object            An object of class aviris\_image.

**Author(s)**

Marcelo Almiron and Adrian Muract

---

```
print_information.aviris_scene
```

*Function to print an AVIRIS scene*

---

**Description**

Prints information about an AVIRIS scene.

**Usage**

```
## S3 method for class 'aviris_scene'  
print_information(Object)
```

**Arguments**

Object            An object of class aviris\_scene.

**Author(s)**

Marcelo Almiron and Adrian Muract



---

```
print_information.aviris_training
```

*Function to print an AVIRIS training category*

---

**Description**

Prints information about an AVIRIS training category.

**Usage**

```
## S3 method for class 'aviris_training'  
print_information(Object)
```

**Arguments**

Object            An object of class aviris\_training.

**Author(s)**

Marcelo Almiron and Adrian Muract

---

```
read.aviris
```

*Function to read an AVIRIS image*

---

**Description**

Reads an AVIRIS image.

**Usage**

```
read.aviris(fileName, bandsIndexes, bands_local, use_parallel)
```

**Arguments**

fileName            The name of the file  
bandsIndexes        Indexes of the bands to be read  
bands\_local         Local variable to store the bands  
use\_parallel        Indicates if the function should be run in parallel or not (1=yes, 0=no)

**Author(s)**

Talita Perciano

**See Also**

See Also as [read.lan](#), ~~~

---

read.lan	<i>Function to read a LAN image</i>
----------	-------------------------------------

---

**Description**

Reads a LAN image.

**Usage**

```
read.lan(arquivo)
```

**Arguments**

arquivo	The name of the file
---------	----------------------

**Author(s)**

Talita Perciano

---

RGB	<i>Interface for RGB view for AVIRIS images</i>
-----	---

---

**Description**

Makes an interface for RGB view of an image band.

**Usage**

```
RGB(red, green, blue, x0, y0, ...)
```

**Arguments**

red	The R band
green	The G band
blue	The B band
x0	1
y0	1
...	Other possible arguments

**Author(s)**

Marcelo Almiron and Adrian Muract

**See Also**

See Also as [Grey](#).

---

rgb2grey	<i>Convert color imagematrix to grey imagematrix</i>
----------	--

---

**Description**

This function convert color imagematrix to grey imagematrix.

**Usage**

```
rgb2grey(img, coefs=c(0.30, 0.59, 0.11))
```

**Arguments**

img	target image
coefs	coefficients for red plane, green plane, and blue plane.

**Value**

grey imagematrix

**Examples**

```
## Not run:  
x <- read.jpeg(system.file("extdata", "Rlogo.jpg", package="ripa"))  
plot(rgb2grey(x))  
  
## End(Not run)
```

---

ripaEnv	<i>Environment for package ripa</i>
---------	-------------------------------------

---

**Description**

Environment with variables used by the package

---

RIPAgui

*Function to build the ripa package GUI*

---

**Description**

Builds the GUI for ripa package. After loading the package, users should run this function to use all the developed tools.

**Usage**

RIPAgui()

**Author(s)**

Talita Perciano

---

stretchImg

*Function to apply contrast linear stretch*

---

**Description**

Applies contrast linear stretch to an image.

**Usage**

stretchImg(img)

**Arguments**

img            Input image as a matrix

**Author(s)**

Talita Perciano

---

takeSamples	<i>Function to take training samples for AVIRIS images</i>
-------------	--

---

**Description**

Take samples for future training.

**Usage**

```
takeSamples(t, n = NULL, Sample = NULL, Line = NULL)
```

**Arguments**

t	Training class
n	Number of samples
Sample	Column of the image
Line	Line of the image

**Author(s)**

Marcelo Almiron and Adrian Muract

---

wband	<i>Interface to save an AVIRIS image band</i>
-------	---

---

**Description**

Saves an image band of a scene.

**Usage**

```
wband(scene, band)
```

**Arguments**

scene	An object of type scene
band	Number of the band

**Author(s)**

Marcelo Almiron and Adrian Muract

**See Also**

See Also as [lband](#).

---

write.lan                      *Function to save LAN images*

---

**Description**

Saves LAN images.

**Usage**

```
write.lan(arquivo, img)
```

**Arguments**

arquivo	Name of the file
img	Data to be saved

**Author(s)**

Talita Perciano

**See Also**

See Also [read.lan](#)

---

writeBand                      *Function to save an AVIRIS image band*

---

**Description**

Saves an image band using wband interface.

**Usage**

```
writeBand(I, Z, X = NA, C = 614, F = 512, B = 224)
```

**Arguments**

I	Name of the image file
Z	Data to be saved
X	Number of the band
C	Number of columns of each band
F	Number of lines of each band
B	Total number of bands

**Author(s)**

Marcelo Almiron and Adrian Muract

**See Also**

See Also [loadBand](#)

---

zoom

*Interface for zoomGrey and zoomRGB*

---

**Description**

Interface for zoomGrey and zoomRGB.

**Usage**

zoom(R = NULL, G = NULL, B = NULL)

**Arguments**

R	The R band
G	The G band
B	The B band

**Author(s)**

Marcelo Almiron and Adrian Muract

**See Also**

See Also [zoomRGB](#), [zoomGrey](#)

---

zoomGrey

*Function to apply zoom to grey images*

---

**Description**

Applies zoom to an grey image.

**Usage**

zoomGrey(band)

**Arguments**

band	Data input
------	------------

**Author(s)**

Marcelo Almiron and Adrian Muract

**See Also**

See Also [zoomRGB](#)

---

zoomRGB                      *Function to apply zoom to RGB images*

---

**Description**

Applies zoom to a RGB image.

**Usage**

zoomRGB(Red, Green, Blue)

**Arguments**

Red	The R band
Green	The G band
Blue	The B band

**Author(s)**

Marcelo Almiron and Adrian Muract

**See Also**

See Also [zoomGrey](#)

---

Zprofile                      *Function for Z Profile*

---

**Description**

Show the Z Profile of a pixel.

**Usage**

Zprofile(scene, X = NULL, Y = NULL)



**Arguments**

scene	Scene
X	X-coordinate
Y	Y-coordinate

**Author(s)**

Marcelo Almiron and Adrian Muract

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