

Package ‘sf’

May 15, 2017

Version 0.4-3

Title Simple Features for R

Description Support for simple features, a standardized way to encode spatial vector data. Binds to GDAL for reading and writing data, to GEOS for geometrical operations, and to Proj.4 for projection conversions and datum transformations.

Depends R (>= 3.3.0)

Imports utils, stats, tools, graphics, grDevices, grid, methods, Rcpp, DBI, units (>= 0.4), magrittr

Suggests sp (>= 1.2-4), rgeos, rgdal, dplyr, lazyeval, tibble, rlang, RSQLite, RPostgreSQL, testthat, knitr, tidyr, geosphere (>= 1.5-5), maptools, maps, microbenchmark

LinkingTo Rcpp

VignetteBuilder knitr

SystemRequirements GDAL (>= 2.0.0), GEOS (>= 3.3.0), PROJ.4 (>= 4.8.0)

License GPL-2 | MIT + file LICENSE

URL <https://github.com/edzer/sfr/>

BugReports <https://github.com/edzer/sfr/issues/>

Collate RcppExports.R init.R bbox.R read.R db.R sfc.R sfg.R sf.R
bind.R wkb.R wkt.R plot.R geom.R transform.R sp.R crs.R grid.R
arith.R tidyverse.R cast_sfg.R cast_sfc.R graticule.R
datasets.R aggregate.R agr.R maps.R join.R sample.R valid.R
geohash.R

RoxygenNote 6.0.1

NeedsCompilation yes

Author Edzer Pebesma [aut, cre],
Roger Bivand [ctb],
Ian Cook [ctb],
Tim Keitt [ctb],
Michael Sumner [ctb],
Robin Lovelace [ctb],

Hadley Wickham [ctb],

Jeroen Ooms [ctb],

Etienne Racine [ctb]

Maintainer Edzer Pebesma <edzer.pebesma@uni-muenster.de>

Repository CRAN

Date/Publication 2017-05-15 05:34:39 UTC

R topics documented:

aggregate.sf	3
bgMap	4
bind	4
db_drivers	5
dplyr	5
extension_map	9
geos	9
is_driver_available	14
is_driver_can	15
merge.sf	15
Ops.sfg	16
plot	16
prefix_map	20
rawToHex	21
sf	21
sfc	23
sf_extSoftVersion	23
st	24
st_agr	26
st_as_binary	27
st_as_grob	28
st_as_sf	29
st_as_sfc	31
st_as_text	32
st_bbox	33
st_cast	34
st_cast_sfc_default	37
st_coordinates	37
st_crs	38
st_drivers	40
st_geohash	41
st_geometry	41
st_geometry_type	43
st_graticule	43
st_interpolate_aw	45
st_is	46
st_is_longlat	46
st_join	47

st_layers	48
st_make_grid	48
st_precision	49
st_read	50
st_sample	52
st_transform	53
st_viewport	55
st_write	56
st_zm	58
summary.sfc	58
tibble	59
valid	59

Index **61**

<i>aggregate.sf</i>	<i>aggregate an sf object</i>
---------------------	-------------------------------

Description

aggregate an sf object, possibly union-ing geometries

Usage

```
## S3 method for class 'sf'
aggregate(x, by, FUN, ..., do_union = TRUE, simplify = TRUE)
```

Arguments

- x object of class [sf](#)
- by (see [aggregate](#)): a list of grouping elements, each as long as the variables in the data frame x. The elements are coerced to factors before use.
- FUN function passed on to [aggregate](#), in case ids was specified and attributes need to be grouped
- ... arguments passed on to FUN
- do_union logical; should grouped geometries be unioned using [st_union](#)?
- simplify logical; see [aggregate](#)

Value

an sf object with aggregated attributes and geometries, with additional grouping variables having the names of names(ids) or named Group.i for ids[[i]]; see the data.frame method of [aggregate](#).

bgMap	<i>This is data included in sf</i>
-------	------------------------------------

Description

This is data included in sf

bind	<i>Bind rows (features) of sf objects</i>
------	---

Description

Bind rows (features) of sf objects

Bind columns (variables) of sf objects

Usage

```
## S3 method for class 'sf'
rbind(..., deparse.level = 1)

## S3 method for class 'sf'
cbind(..., deparse.level = 1, sf_column_name = NULL)

st_bind_cols(...)
```

Arguments

... objects to bind
 deparse.level integer; see [rbind](#)
 sf_column_name character; specifies active geometry; passed on to [st_sf](#)

Details

both rbind and cbind have non-standard method dispatch (see [cbind](#)): the rbind or cbind method for sf objects is only called when all arguments to be binded are of class sf.

If you need to cbind e.g. a data.frame to an sf, use [data.frame](#) directly and use [st_sf](#) on its result, or use [bind_cols](#); see examples.

st_bind_cols is deprecated; use cbind instead.

Value

cbind called with multiple sf objects warns about multiple geometry columns present when the geometry column to use is not specified by using argument sf_column_name; see also [st_sf](#).

Examples

```

crs = st_crs(3857)
a = st_sf(a=1, geom = st_sfc(st_point(0:1)), crs = crs)
b = st_sf(a=1, geom = st_sfc(st_linestring(matrix(1:4,2))), crs = crs)
c = st_sf(a=4, geom = st_sfc(st_multilinestring(list(matrix(1:4,2))))), crs = crs)
rbind(a,b,c)
rbind(a,b) %>% st_cast("POINT")
rbind(a,b) %>% st_cast("MULTIPOINT")
rbind(b,c) %>% st_cast("LINESTRING")
cbind(a,b,c) # warns
if (require(dplyr))
  dplyr::bind_cols(a,b)
c = st_sf(a=4, geomc = st_sfc(st_multilinestring(list(matrix(1:4,2))))), crs = crs)
cbind(a,b,c, sf_column_name = "geomc")
df = data.frame(x=3)
st_sf(data.frame(c, df))
dplyr::bind_cols(c, df)

```

db_drivers*Drivers for which update should be TRUE by default*

Description

Drivers for which update should be TRUE by default

Usage

```
db_drivers
```

Format

An object of class character of length 12.

dplyr*Dplyr verb methods for sf objects*

Description

Dplyr verb methods for sf objects. Geometries are sticky, use [as.data.frame](#) to let codedplyr's own methods drop them.

Usage

```
filter_.sf(.data, ..., .dots)
filter.sf(.data, ...)
arrange_.sf(.data, ..., .dots)
arrange.sf(.data, ...)
distinct_.sf(.data, ..., .dots, .keep_all = FALSE)
distinct.sf(.data, ..., .dots, .keep_all = FALSE)
group_by_.sf(.data, ..., .dots, add = FALSE)
group_by.sf(.data, ..., .dots, add = FALSE)
ungroup.sf(x, ...)
mutate_.sf(.data, ..., .dots)
mutate.sf(.data, ..., .dots)
transmute_.sf(.data, ..., .dots)
transmute.sf(.data, ..., .dots)
select_.sf(.data, ..., .dots = NULL)
select.sf(.data, ...)
rename_.sf(.data, ..., .dots)
rename.sf(.data, ...)
slice_.sf(.data, ..., .dots)
slice.sf(.data, ...)
summarise.sf(.data, ..., .dots, do_union = TRUE)
summarise_.sf(.data, ..., .dots, do_union = TRUE)
gather_.sf(data, key_col, value_col, gather_cols, na.rm = FALSE,
  convert = FALSE, factor_key = FALSE)
spread_.sf(data, key_col, value_col, fill = NA, convert = FALSE,
  drop = TRUE, sep = NULL)
```

```

sample_n.sf(tbl, size, replace = FALSE, weight = NULL,
  .env = parent.frame())

sample_frac.sf(tbl, size = 1, replace = FALSE, weight = NULL,
  .env = parent.frame())

nest_.sf(data, key_col, nest_cols)

inner_join.sf(x, y, by = NULL, copy = FALSE, suffix = c(".x", ".y"), ...)

left_join.sf(x, y, by = NULL, copy = FALSE, suffix = c(".x", ".y"), ...)

right_join.sf(x, y, by = NULL, copy = FALSE, suffix = c(".x", ".y"), ...)

full_join.sf(x, y, by = NULL, copy = FALSE, suffix = c(".x", ".y"), ...)

semi_join.sf(x, y, by = NULL, copy = FALSE, ...)

anti_join.sf(x, y, by = NULL, copy = FALSE, ...)

```

Arguments

<code>.data</code>	data object of class <code>sf</code>
<code>...</code>	other arguments
<code>.dots</code>	see corresponding function in package <code>dplyr</code>
<code>.keep_all</code>	see corresponding function in <code>dplyr</code>
<code>add</code>	see corresponding function in <code>dplyr</code>
<code>x</code>	see <code>left_join</code>
<code>do_union</code>	logical; should geometries be unioned by using <code>st_union</code> , or simply be combined using <code>st_combine</code> ? Using <code>st_union</code> resolves internal boundaries, but in case of unioning points may also change the order of the points.
<code>data</code>	see original function docs
<code>key_col</code>	see original function docs
<code>value_col</code>	see original function docs
<code>gather_cols</code>	see original function docs
<code>na.rm</code>	see original function docs
<code>convert</code>	see original function docs
<code>factor_key</code>	see original function docs
<code>fill</code>	see original function docs
<code>drop</code>	see original function docs
<code>sep</code>	see original function docs
<code>tbl</code>	see original function docs

size	see original function docs
replace	see original function docs
weight	see original function docs
.env	see original function docs
nest_cols	see nest
y	see left_join
by	see left_join
copy	see left_join
suffix	see left_join

Details

select keeps the geometry regardless whether it is selected or not; to deselect it, first pipe through `as.data.frame` to let dplyr's own select drop it.

Examples

```
library(dplyr)
nc = st_read(system.file("shape/nc.shp", package="sf"))
nc %>% filter(AREA > .1) %>% plot()
# plot 10 smallest counties in grey:
st_geometry(nc) %>% plot()
nc %>% select(AREA) %>% arrange(AREA) %>% slice(1:10) %>% plot(add = TRUE, col = 'grey')
title("the ten counties with smallest area")
nc[c(1:100, 1:10), ] %>% distinct() %>% nrow()
nc$area_cl = cut(nc$AREA, c(0, .1, .12, .15, .25))
nc %>% group_by(area_cl) %>% class()
nc2 <- nc %>% mutate(area10 = AREA/10)
nc %>% transmute(AREA = AREA/10, geometry = geometry) %>% class()
nc %>% transmute(AREA = AREA/10) %>% class()
nc %>% select(SID74, SID79) %>% names()
nc %>% select(SID74, SID79, geometry) %>% names()
nc %>% select(SID74, SID79) %>% class()
nc %>% select(SID74, SID79, geometry) %>% class()
nc2 <- nc %>% rename(area = AREA)
nc %>% slice(1:2)
nc$area_cl = cut(nc$AREA, c(0, .1, .12, .15, .25))
nc.g <- nc %>% group_by(area_cl)
nc.g %>% summarise(mean(AREA))
nc.g %>% summarise(mean(AREA)) %>% plot(col = grey(3:6 / 7))
nc %>% as.data.frame %>% summarise(mean(AREA))
library(tidyr)
nc %>% select(SID74, SID79, geometry) %>% gather(VAR, SID, -geometry) %>% summary()
library(tidyr)
nc$row = 1:100 # needed for spread to work
nc %>% select(SID74, SID79, geometry, row) %>%
  gather(VAR, SID, -geometry, -row) %>%
  spread(VAR, SID) %>% head()
```

extension_map	<i>Map extension to driver</i>
---------------	--------------------------------

Description

Map extension to driver

Usage

```
extension_map
```

Format

An object of class list of length 23.

geos	<i>Geometric operations on (pairs of) simple feature geometry sets</i>
------	--

Description

Geometric operations on (pairs of) simple feature geometry sets

Usage

```
st_dimension(x, NA_if_empty = TRUE)
st_area(x)
st_length(x, dist_fun = geosphere::distGeo)
st_is_simple(x)
st_distance(x, y, dist_fun)
st_relate(x, y, pattern = NA_character_, sparse = !is.na(pattern))
st_intersects(x, y, sparse = TRUE, prepared = TRUE)
st_disjoint(x, y, sparse = TRUE, prepared = TRUE)
st_touches(x, y, sparse = TRUE, prepared = TRUE)
st_crosses(x, y, sparse = TRUE, prepared = TRUE)
st_within(x, y, sparse = TRUE, prepared = TRUE)
```

```
st_contains(x, y, sparse = TRUE, prepared = TRUE)
st_contains_properly(x, y, sparse = TRUE, prepared = TRUE)
st_overlaps(x, y, sparse = TRUE, prepared = TRUE)
st_equals(x, y, sparse = TRUE, prepared = FALSE)
st_covers(x, y, sparse = TRUE, prepared = TRUE)
st_covered_by(x, y, sparse = TRUE, prepared = TRUE)
st_equals_exact(x, y, par, sparse = TRUE, prepared = FALSE)
st_buffer(x, dist, nQuadSegs = 30)
st_boundary(x)
st_convex_hull(x)
st_simplify(x, preserveTopology = FALSE, dTolerance = 0)
st_triangulate(x, dTolerance = 0, bOnlyEdges = FALSE)
st_voronoi(x, envelope, dTolerance = 0, bOnlyEdges = FALSE)
st_polygonize(x)
st_line_merge(x)
st_centroid(x)
st_segmentize(x, dfMaxLength, ...)
st_combine(x)
st_intersection(x, y)
st_difference(x, y)
st_sym_difference(x, y)
st_union(x, y, ..., by_feature = FALSE)
st_line_sample(x, n, density, type = "regular", sample = NULL)
```

Arguments

<code>x</code>	object of class <code>sf</code> , <code>sfc</code> or <code>sfg</code>
<code>NA_if_empty</code>	logical; if TRUE, return NA for empty geometries
<code>dist_fun</code>	function to be used for great circle distances of geographical coordinates; for unprojected (long/lat) data, this should be a distance function of package <code>geosphere</code> , or compatible to that; it defaults to <code>distGeo</code> in that case; for other data metric lengths are computed.
<code>y</code>	object of class <code>sf</code> , <code>sfc</code> or <code>sfg</code>
<code>pattern</code>	character; define the pattern to match to, see details.
<code>sparse</code>	logical; should a sparse matrix be returned (TRUE) or a dense matrix?
<code>prepared</code>	logical; prepare geometry for x, before looping over y?
<code>par</code>	numeric; parameter used for "equals_exact" (margin) and "is_within_distance"
<code>dist</code>	numeric; buffer distance for all, or for each of the elements in x
<code>nQuadSegs</code>	integer; number of segments per quadrant (fourth of a circle)
<code>preserveTopology</code>	logical; carry out topology preserving simplification?
<code>dTolerance</code>	numeric; tolerance parameter
<code>bOnlyEdges</code>	logical; if TRUE, return lines, else return polygons
<code>envelope</code>	object of class <code>sfc</code> or <code>sfg</code> with the envelope for a voronoi diagram
<code>dfMaxLength</code>	maximum length of a line segment. If x has geographical coordinates (long/lat), <code>dfMaxLength</code> is a numeric with length with unit metre, or an object of class <code>units</code> with length units; in this case, segmentation takes place along the great circle, using <code>gcIntermediate</code> .
<code>...</code>	ignored
<code>by_feature</code>	logical; if TRUE, union each feature, if FALSE return a single feature with the union the set of features
<code>n</code>	integer; number of points to choose per geometry; if missing, n will be computed as <code>round(density * st_length(geom))</code> .
<code>density</code>	numeric; density (points per distance unit) of the sampling, possibly a vector of length equal to the number of features (otherwise recycled); <code>density</code> may be of class <code>units</code> .
<code>type</code>	character; indicate the sampling type, either "regular" or "random"
<code>sample</code>	numeric; a vector of numbers between 0 and 1 indicating the points to sample - if defined <code>sample</code> overrules <code>n</code> , <code>density</code> and <code>type</code> .

Details

function `dist_fun` should follow the pattern of the distance function `distGeo`: the first two arguments must be 2-column point matrices, the third the semi major axis (radius, in m), the third the ellipsoid flattening.

'`st_contains_properly(A,B)`' is true if A intersects B's interior, but not its edges or exterior; A contains A, but A does not properly contain A.

`st_triangulate` requires GEOS version 3.4 or above

`st_voronoi` requires GEOS version 3.4 or above

in case of `st_polygonize`, `x` must be an object of class `LINestring` or `MULTILINestring`, or an `sfc` geometry list-column object containing these

in case of `st_line_merge`, `x` must be an object of class `MULTILINestring`, or an `sfc` geometry list-column object containing these

`st_combine` combines geometries without resolving borders, using `c.sfg`; see `st_union` for resolving boundaries.

Value

vector, matrix, or if `sparse=TRUE` a list representing a sparse logical matrix; if `dense`: matrix of type character for `st_relate`, of type numeric for `st_distance`, and logical for all others; matrix has dimension `NROW(x)` by `NROW(y)`; if `sparse` (only for logical predicates): a list of length `NROW(x)`, with entry `i` an integer vector with the TRUE indices for that row (if `m` is the dense matrix, list entry `1[[i]]` is identical to `which(m[i,])`).

`st_dimension` returns a numeric vector with 0 for points, 1 for lines, 2 for surfaces, and, if `NA_if_empty` is TRUE, NA for empty geometries.

`st_area` returns the area of a geometry, in the coordinate reference system used; in case `x` is in degrees longitude/latitude, `areaPolygon` is used for area calculation.

`st_length` returns the length of a `LINestring` or `MULTILINestring` geometry, using the coordinate reference system used; if the coordinate reference system of `x` was set, the returned value has a unit of measurement. `POINT` or `MULTIPOINT` geometries return zero, `POLYGON` or `MULTIPOLYGON` are converted into `LINestring` or `MULTILINestring`, respectively.

`st_is_simple` returns a logical vector

`st_distance` returns a dense numeric matrix of dimension `length(x)` by `length(y)`

in case `pattern` is not given, `st_relate` returns a dense character matrix; element `[i,j]` has nine characters, referring to the DE9-IM relationship between `x[i]` and `y[j]`, encoded as `IxIy,IxBy,IxEy,BxIy,BxBy,BxEy,ExIy,ExBy,ExBx` where I refers to interior, B to boundary, and E to exterior, and e.g. `BxIy` the dimensionality of the intersection of the the boundary of `x[i]` and the interior of `y[j]`, which is one of 0,1,2,F, digits denoting dimensionality, F denoting not intersecting. When `pattern` is given, returns a dense logical or sparse index list with matches to the given pattern; see also <https://en.wikipedia.org/wiki/DE-9IM>.

the binary logical functions (`st_intersects` up to `st_equals_exact`) return a sparse or dense logical matrix with rows and columns corresponding to the number of geometries (or rows) in `x` and `y`, respectively

`st_buffer`, `st_boundary`, `st_convex_hull`, `st_simplify`, `st_triangulate`, `st_voronoi`, `st_polygonize`, `st_line_merge`, `st_centroid` and `st_segmentize` return an `sfc` or an `sf` object with the same number of geometries as in `x`

All functions (or methods) returning a geometry return an object of the same class as that of the first argument (`x`). `st_intersection`, `st_union`, `st_difference` and `st_sym_difference` return the non-empty geometries resulting from applying the operation to all geometry pairs in `x` and `y`, and return an object of class `sfg`, `sfc` or `sf`, where in the latter case the matching attributes of the original object(s) are added. The `sfc` geometry list-column returned carries an attribute `idx`, which is an `n × 2` matrix with every row the index of the corresponding entries of `x` and `y`, respectively.

`st_union` has in addition the ability to work on a single argument `x` (`y` missing): in this case, if `by_feature` is `FALSE` all geometries are unioned together and an `sfc` or single-geometry `sfc` object is returned, if `by_feature` is `TRUE` each feature geometry is unioned; this can for instance be used to resolve internal boundaries after polygons were combined using `st_combine`.

`st_union(x)` unions geometries. Unioning a set of overlapping polygons has the effect of merging the areas (i.e. the same effect as iteratively unioning all individual polygons together). Unioning a set of `LineStrings` has the effect of fully noding and dissolving the input linework. In this context "fully noded" means that there will be a node or endpoint in the output for every endpoint or line segment crossing in the input. "Dissolved" means that any duplicate (e.g. coincident) line segments or portions of line segments will be reduced to a single line segment in the output. Unioning a set of `Points` has the effect of merging all identical points (producing a set with no duplicates).

Examples

```
x = st_sfc(
  st_point(0:1),
  st_linestring(rbind(c(0,0),c(1,1))),
  st_polygon(list(rbind(c(0,0),c(1,0),c(0,1),c(0,0)))),
  st_multipoint(),
  st_linestring(),
  st_geometrycollection())
st_dimension(x)
st_dimension(x, FALSE)
dist_vincenty = function(p1, p2, a, f) geosphere::distVincentyEllipsoid(p1, p2, a, a * (1-f), f)
line = st_sfc(st_linestring(rbind(c(30,30), c(40,40))), crs = 4326)
st_length(line)
st_length(line, dist_fun = dist_vincenty)
p1 = st_point(c(0,0))
p2 = st_point(c(2,2))
pol1 = st_polygon(list(rbind(c(0,0),c(1,0),c(1,1),c(0,1),c(0,0)))) - 0.5
pol2 = pol1 + 1
pol3 = pol1 + 2
st_relate(st_sfc(p1, p2), st_sfc(pol1, pol2, pol3))
sfc = st_sfc(st_point(c(0,0)), st_point(c(3,3)))
grd = st_make_grid(sfc, n = c(3,3))
st_intersects(grd)
st_relate(grd, pattern = "****1****") # sides, not corners, internals
st_relate(grd, pattern = "****0****") # only corners touch
st_rook = function(a, b = a) st_relate(a, b, pattern = "F***1****")
st_rook(grd)
# queen neighbours, see https://github.com/edzer/sfr/issues/234#issuecomment-300511129
st_queen <- function(a, b = a) st_relate(a, b, pattern = "F***T****")
nc = st_read(system.file("shape/nc.shp", package="sf"))
plot(st_convex_hull(nc))
plot(nc, border = grey(.5))
set.seed(1)
x = st_multipoint(matrix(runif(10),,2))
box = st_polygon(list(rbind(c(0,0),c(1,0),c(1,1),c(0,1),c(0,0))))
if (sf_extSoftVersion()["GEOS"] >= "3.5.0") {
  v = st_sfc(st_voronoi(x, st_sfc(box)))
  plot(v, col = 0, border = 1, axes = TRUE)
  plot(box, add = TRUE, col = 0, border = 1) # a larger box is returned, as documented
```

```

plot(x, add = TRUE, col = 'red', cex=2, pch=16)
plot(st_intersection(st_cast(v), box)) # clip to smaller box
plot(x, add = TRUE, col = 'red', cex=2, pch=16)
}
mls = st_multilinestring(list(matrix(c(0,0,0,1,1,1,0,0),,2,byrow=TRUE)))
st_polygonize(st_sfc(mls))
mls = st_multilinestring(list(rbind(c(0,0), c(1,1)), rbind(c(2,0), c(1,1))))
st_line_merge(st_sfc(mls))
plot(nc, axes = TRUE)
plot(st_centroid(nc), add = TRUE, pch = 3)
sf = st_sf(a=1, geom=st_sfc(st_linestring(rbind(c(0,0),c(1,1)))), crs = 4326)
seg = st_segmentize(sf, units::set_units(100, km))
nrow(seg$geom[[1]])
st_combine(nc)
plot(st_union(nc))
ls = st_sfc(st_linestring(rbind(c(0,0),c(0,1))),
st_linestring(rbind(c(0,0),c(10,0))))
st_line_sample(ls, density = 1)
ls = st_sfc(st_linestring(rbind(c(0,0),c(0,1))),
st_linestring(rbind(c(0,0),c(.1,0))), crs = 4326)
try(st_line_sample(ls, density = 1/1000)) # error
st_line_sample(st_transform(ls, 3857), n = 5) # five points for each line
st_line_sample(st_transform(ls, 3857), n = c(1, 3)) # one and three points
st_line_sample(st_transform(ls, 3857), density = 1/1000) # one per km
st_line_sample(st_transform(ls, 3857), density = c(1/1000, 1/10000)) # one per km, one per 10 km
st_line_sample(st_transform(ls, 3857), density = units::set_units(1, 1/km)) # one per km
# five equidistant points including start and end:
st_line_sample(st_transform(ls, 3857), sample = c(0, 0.25, 0.5, 0.75, 1))

```

is_driver_available *Check if driver is available*

Description

Search through the driver table if driver is listed

Usage

```
is_driver_available(drv, drivers = st_drivers())
```

Arguments

drv	character. Name of driver
drivers	data.frame. Table containing driver names and support. Default is from st_drivers

is_driver_can	<i>Check if a driver can perform an action</i>
---------------	--

Description

Search through the driver table to match a driver name with an action (e.g. "write") and check if the action is supported.

Usage

```
is_driver_can(drv, drivers = st_drivers(), operation = "write")
```

Arguments

drv	character. Name of driver
drivers	data.frame. Table containing driver names and support. Default is from st_drivers
operation	character. What action to check

merge.sf	<i>merge method for sf and data.frame object</i>
----------	--

Description

merge method for sf and data.frame object

Usage

```
## S3 method for class 'sf'
merge(x, y, ...)
```

Arguments

x	object of class sf
y	object of class data.frame
...	arguments passed on to merge.data.frame

Examples

```
a = data.frame(a = 1:3, b = 5:7)
st_geometry(a) = st_sfc(st_point(c(0,0)), st_point(c(1,1)), st_point(c(2,2)))
b = data.frame(x = c("a", "b", "c"), b = c(2,5,6))
merge(a, b)
merge(a, b, all = TRUE)
```

Ops.sfg	<i>S3 Ops Group Generic Functions (multiply and add/subtract) for affine transformation</i>
---------	---

Description

Ops functions for simple feature geometry objects (constrained to multiplication and addition)

Usage

```
## S3 method for class 'sfg'
Ops(e1, e2)
```

Arguments

e1	object of class sfg
e2	numeric; in case of multiplication an n x n matrix, in case of addition or subtraction a vector of length n, with n the number of dimensions of the geometry

Value

object of class sfg

Examples

```
st_point(c(1,2,3)) + 4
st_point(c(1,2,3)) * 3 + 4
m = matrix(0, 2, 2)
diag(m) = c(1, 3)
# affine:
st_point(c(1,2)) * m + c(2,5)
```

plot	<i>Plot sf object</i>
------	-----------------------

Description

Plot sf object

blue-pink-yellow color scale

Usage

```
## S3 method for class 'sf'
plot(x, y, ..., ncol = 10, col = NULL, max.plot = 9)

## S3 method for class 'sfc_POINT'
plot(x, y, ..., pch = 1, cex = 1, col = 1, bg = 0,
      lwd = 1, lty = 1, type = "p", add = FALSE)

## S3 method for class 'sfc_MULTIPPOINT'
plot(x, y, ..., pch = 1, cex = 1, col = 1,
      bg = 0, lwd = 1, lty = 1, type = "p", add = FALSE)

## S3 method for class 'sfc_LINSTRING'
plot(x, y, ..., lty = 1, lwd = 1, col = 1,
      pch = 1, type = "l", add = FALSE)

## S3 method for class 'sfc_MULTILINSTRING'
plot(x, y, ..., lty = 1, lwd = 1, col = 1,
      pch = 1, type = "l", add = FALSE)

## S3 method for class 'sfc_POLYGON'
plot(x, y, ..., lty = 1, lwd = 1, col = NA,
      cex = 1, pch = NA, border = 1, add = FALSE, rule = "winding")

## S3 method for class 'sfc_MULTIPOLYGON'
plot(x, y, ..., lty = 1, lwd = 1, col = NA,
      border = 1, add = FALSE, rule = "winding")

## S3 method for class 'sfc_GEOMETRYCOLLECTION'
plot(x, y, ..., pch = 1, cex = 1, bg = 0,
      lty = 1, lwd = 1, col = 1, border = 1, add = FALSE)

## S3 method for class 'sfc_GEOMETRY'
plot(x, y, ..., pch = 1, cex = 1, bg = 0,
      lty = 1, lwd = 1, col = 1, border = 1, add = FALSE)

## S3 method for class 'sfg'
plot(x, ...)

plot_sf(x, xlim = NULL, ylim = NULL, asp = NA, axes = FALSE,
        bgc = par("bg"), ..., xaxs, yaxs, lab, setParUsrBB = FALSE,
        bgMap = NULL, expandBB = c(0, 0, 0, 0), graticule = NA_crs_,
        col_graticule = "grey")

sf.colors(n = 10, xc, cutoff.tails = c(0.35, 0.2), alpha = 1,
          categorical = FALSE)
```

Arguments

<code>x</code>	object of class <code>sf</code>
<code>y</code>	ignored
<code>...</code>	further specifications, see plot_sf and plot
<code>ncol</code>	integer; default number of colors to be used
<code>col</code>	color
<code>max.plot</code>	integer; lower boundary to maximum number of attributes to plot
<code>pch</code>	plotting symbol
<code>cex</code>	symbol size
<code>bg</code>	symbol background color
<code>lwd</code>	line width
<code>lty</code>	line type
<code>type</code>	plot type: 'p' for points, 'l' for lines, 'b' for both
<code>add</code>	logical; add to current plot?
<code>border</code>	color of polygon border
<code>rule</code>	see polypath
<code>xlim</code>	see plot.window
<code>ylim</code>	see plot.window
<code>asp</code>	see below, and see par
<code>axes</code>	logical; should axes be plotted? (default FALSE)
<code>bgc</code>	background color
<code>xaxs</code>	see par
<code>yaxs</code>	see par
<code>lab</code>	see par
<code>setParUsrBB</code>	default FALSE; set the par "usr" bounding box; see below
<code>bgMap</code>	object of class <code>ggmap</code> , or returned by function <code>RgoogleMaps::GetMap</code>
<code>expandBB</code>	numeric; fractional values to expand the bounding box with, in each direction (bottom, left, top, right)
<code>graticule</code>	logical, or object of class <code>crs</code> (e.g., <code>st_crs(4326)</code> for a WGS84 graticule), or object created by st_graticule ; TRUE will give the WGS84 graticule or object returned by st_graticule
<code>col_graticule</code>	color to used for the graticule (if present)
<code>n</code>	integer; number of colors
<code>xc</code>	factor or numeric vector, for which colors need to be returned
<code>cutoff.tails</code>	numeric, in [0,0.5] start and end values
<code>alpha</code>	numeric, in [0,1], transparency
<code>categorical</code>	logical; should a categorical color ramp be returned? if <code>x</code> is a factor, yes.

Details

`plot.sf` maximally plots `max.plot` maps with colors following from attribute columns, one map per attribute. It uses `sf.colors` for default colors. For more control over individual maps, set parameter `mfrow` with `par` prior to plotting, and plot single maps one by one.

`plot.sfc` plots the geometry, additional parameters can be passed on to control color, lines or symbols.

`plot_sf` sets up the plotting area, axes, graticule, or webmap background; it is called by all plot methods before anything is drawn.

The argument `setParUsrBB` may be used to pass the logical value `TRUE` to functions within `plot.Spatial`. When set to `TRUE`, `par("usr")` will be overwritten with `c(xlim, ylim)`, which defaults to the bounding box of the spatial object. This is only needed in the particular context of graphic output to a specified device with given width and height, to be matched to the spatial object, when using `par("xaxs")` and `par("yaxs")` in addition to `par(mar=c(0,0,0,0))`.

The default aspect for map plots is 1; if however data are not projected (coordinates are long/lat), the aspect is by default set to $1/\cos(My * \pi)/180$ with `My` the y coordinate of the middle of the map (the mean of `ylim`, which defaults to the y range of bounding box). This implies an **Equirectangular projection**.

`sf.colors` was taken from [bpy.colors](http://www.colorbrewer2.org/), with modified `cutoff.tails` defaults; for categorical, colors were taken from <http://www.colorbrewer2.org/> (if `n < 9`, `Set2`, else `Set3`).

Examples

```
# plot linestrings:
l1 = st_linestring(matrix(runif(6)-0.5,,2))
l2 = st_linestring(matrix(runif(6)-0.5,,2))
l3 = st_linestring(matrix(runif(6)-0.5,,2))
s = st_sf(a=2:4, b=st_sfc(l1,l2,l3))
plot(s, col = s$a, axes = FALSE)
plot(s, col = s$a)
ll = "+init=epsg:4326 +proj=longlat +datum=WGS84 +no_defs +ellps=WGS84 +towgs84=0,0,0"
st_crs(s) = ll
plot(s, col = s$a, axes = TRUE)
plot(s, col = s$a, lty = s$a, lwd = s$a, pch = s$a, type = 'b')
l4 = st_linestring(matrix(runif(6),,2))
plot(st_sf(a=1,b=st_sfc(l4)), add = TRUE)
# plot multilinestrings:
m1 = st_multilinestring(list(l1, l2))
m2 = st_multilinestring(list(l3, l4))
m = st_sf(a = 2:3, b = st_sfc(m1, m2))
plot(m, col = m$a, lty = m$a, lwd = m$a, pch = m$a, type = 'b')
# plot points:
p1 = st_point(c(1,2))
p2 = st_point(c(3,3))
p3 = st_point(c(3,0))
p = st_sf(a=2:4, b=st_sfc(p1,p2,p3))
plot(p, col = s$a, axes = TRUE)
plot(p, col = s$a)
plot(p, col = p$a, pch = p$a, cex = p$a, bg = s$a, lwd = 2, lty = 2, type = 'b')
p4 = st_point(c(2,2))
```

```

plot(st_sf(a=1, st_sfc(p4)), add = TRUE)
# multipoints:
mp1 = st_multipoint(matrix(1:4,2))
mp2 = st_multipoint(matrix(5:8,2))
mp = st_sf(a = 2:3, b = st_sfc(mp1, mp2))
plot(mp)
plot(mp, col = mp$a, pch = mp$a, cex = mp$a, bg = mp$a, lwd = mp$a, lty = mp$a, type = 'b')
# polygon:
outer = matrix(c(0,0,10,0,10,10,0,10,0,0),ncol=2, byrow=TRUE)
hole1 = matrix(c(1,1,1,2,2,2,2,1,1,1),ncol=2, byrow=TRUE)
hole2 = matrix(c(5,5,5,6,6,6,6,5,5,5),ncol=2, byrow=TRUE)
p1 = st_polygon(list(outer, hole1, hole2))
p2 = st_polygon(list(outer+10, hole1+10, hole2+10))
po = st_sf(a = 2:3, st_sfc(p1,p2))
plot(po, col = po$a, border = rev(po$a), lwd=3)
# multipolygon
r10 = matrix(rep(c(0,10),each=5),5)
p1 = list(outer, hole1, hole2)
p2 = list(outer+10, hole1+10, hole2+10)
p3 = list(outer+r10, hole1+r10, hole2+r10)
mpo1 = st_multipolygon(list(p1,p2))
mpo2 = st_multipolygon(list(p3))
mpo = st_sf(a=2:3, b=st_sfc(mpo1,mpo2))
plot(mpo, col = mpo$a, border = rev(mpo$a), lwd = 2)
# geometrycollection:
gc1 = st_geometrycollection(list(mpo1, st_point(c(21,21)), 11 * 2 + 21))
gc2 = st_geometrycollection(list(mpo2, 12 - 2, 13 - 2, st_point(c(-1,-1))))
gc = st_sf(a=2:3, b = st_sfc(gc1,gc2))
plot(gc, cex = gc$a, col = gc$a, border = rev(gc$a) + 2, lwd = 2)
sf.colors(10)

```

prefix_map

Map prefix to driver

Description

Map prefix to driver

Usage

```
prefix_map
```

Format

An object of class `list` of length 10.

rawToHex	<i>Convert raw vector(s) into hexadecimal character string(s)</i>
----------	---

Description

Convert raw vector(s) into hexadecimal character string(s)

Usage

```
rawToHex(x)
```

Arguments

x	raw vector, or list with raw vectors
---	--------------------------------------

sf	<i>Create sf object</i>
----	-------------------------

Description

Create sf, which extends data.frame-like objects with a simple feature list column

Usage

```
st_sf(..., agr = NA_agr_, row.names,
      stringsAsFactors = default.stringsAsFactors(), crs, precision,
      sf_column_name = NULL)
```

```
## S3 method for class 'sf'
x[i, j, ..., drop = FALSE, op = st_intersects]
```

Arguments

...	column elements to be binded into an sf object or a single list or data.frame with such columns; at least one of these columns shall be a geometry list-column of class sfc or be a list-column that can be converted into an sfc by st_as_sfc .
agr	character vector; see details below.
row.names	row.names for the created sf object
stringsAsFactors	logical; logical: should character vectors be converted to factors? The ‘factory-fresh’ default is TRUE, but this can be changed by setting <code>options(stringsAsFactors = FALSE)</code> .
crs	coordinate reference system: integer with the epsg code, or character with proj4string
precision	numeric; see st_as_binary

<code>sf_column_name</code>	character; name of the active list-column with simple feature geometries; in case there are more than one and <code>sf_column_name</code> is not given, the first one is taken.
<code>x</code>	object of class <code>sf</code>
<code>i</code>	record selection, see [.data.frame]
<code>j</code>	variable selection, see [.data.frame]
<code>drop</code>	logical, default FALSE; if TRUE drop the geometry column and return a <code>data.frame</code> , else make the geometry sticky and return a <code>sf</code> object.
<code>op</code>	function; geometrical binary predicate function to apply when <code>i</code> is a simple feature object

Details

`agr`, attribute-geometry-relationship, specifies for each non-geometry attribute column how it relates to the geometry, and can have one of following values: "constant", "aggregate", "identity". "constant" is used for attributes that are constant throughout the geometry (e.g. land use), "aggregate" where the attribute is an aggregate value over the geometry (e.g. population density or population count), "identity" when the attributes uniquely identifies the geometry of particular "thing", such as a building ID or a city name. The default value, `NA_agr_`, implies we don't know.

"`[.sf]`" will return a `data.frame` if the geometry column (of class `sfc`) is dropped (`drop=TRUE`), an `sfc` object if only the geometry column is selected, otherwise returns an `sf` object; see also [\[.data.frame\]](#).

Examples

```
g = st_sfc(st_point(1:2))
st_sf(a=3,g)
st_sf(g, a=3)
st_sf(a=3, st_sfc(st_point(1:2))) # better to name it!
g = st_sfc(st_point(1:2), st_point(3:4))
s = st_sf(a=3:4, g)
s[1,]
class(s[1,])
s[,1]
class(s[,1])
s[,2]
class(s[,2])
g = st_sf(a=2:3, g)
pol = st_sfc(st_polygon(list(cbind(c(0,3,3,0,0),c(0,0,3,3,0))))))
h = st_sf(r = 5, pol)
g[h,]
h[g,]
```

sfc *Create simple feature collection object of class sfc from list*

Description

Create simple feature list column, set class, and add coordinate reference system

Usage

```
st_sfc(..., crs = NA_crs_, precision = 0)
```

Arguments

...	one or more simple feature geometries
crs	coordinate reference system: integer with the epsg code, or character with proj4string
precision	numeric; see st_as_binary

Details

a simple feature collection object is a list of class `c("stc_TYPE", "sfc")` which contains objects of identical type. This function creates such an object from a list of simple feature geometries (of class `sfg`).

Examples

```
pt1 = st_point(c(0,1))
pt2 = st_point(c(1,1))
(sfc = st_sfc(pt1, pt2))
d = data.frame(a = 1:2)
```

sf_extSoftVersion *Provide the external dependencies versions of the libraries linked to sf*

Description

Provide the external dependencies versions of the libraries linked to sf

Usage

```
sf_extSoftVersion()
```

st	<i>Create simple feature from a numeric vector, matrix or list</i>
----	--

Description

Create simple feature from a numeric vector, matrix or list

Usage

```

st_point(x = c(NA_real_, NA_real_), dim = "XYZ")

st_multipoint(x = matrix(numeric(0), 0, 2), dim = "XYZ")

st_linestring(x = matrix(numeric(0), 0, 2), dim = "XYZ")

st_polygon(x = list(), dim = if (length(x)) "XYZ" else "XY")

st_multilinestring(x = list(), dim = if (length(x)) "XYZ" else "XY")

st_multipolygon(x = list(), dim = if (length(x)) "XYZ" else "XY")

st_geometrycollection(x = list(), dims = "XY")

## S3 method for class 'sfg'
print(x, ..., digits = 0)

## S3 method for class 'sfg'
head(x, n = 10L, ...)

## S3 method for class 'sfg'
format(x, ..., digits = 30)

## S3 method for class 'sfg'
c(..., recursive = FALSE, flatten = TRUE)

## S3 method for class 'sfg'
as.matrix(x, ...)

```

Arguments

x	for <code>st_point</code> , numeric vector (or one-row-matrix) of length 2, 3 or 4; for <code>st_linestring</code> and <code>st_multipoint</code> , numeric matrix with points in rows; for <code>st_polygon</code> and <code>st_multilinestring</code> , list with numeric matrices with points in rows; for <code>st_multipolygon</code> , list of lists with numeric matrices; for <code>st_geometrycollection</code> list with (non-geometrycollection) simple feature objects
---	--

dim	character, indicating dimensions: "XY", "XYZ", "XYM", or "XYZM"; only really needed for three-dimensional points (which can be either XYZ or XYM) or empty geometries; see details
dims	character; specify dimensionality in case of an empty (NULL) geometrycollection, in which case x is the empty list().
...	objects to be pasted together into a single simple feature
digits	integer; number of characters to be printed (max 30; 0 means print everything)
n	integer; number of elements to be selected
recursive	logical; ignored
flatten	logical; if TRUE, try to simplify results; if FALSE, return geometrycollection containing all objects

Details

"XYZ" refers to coordinates where the third dimension represents altitude, "XYM" refers to three-dimensional coordinates where the third dimension refers to something else ("M" for measure); checking of the sanity of x may be only partial.

when flatten=TRUE, this method may merge points into a multipoint structure, and may not preserve order, and hence cannot be reverted. When given fish, it returns fish soup.

Value

object of the same nature as x, but with appropriate class attribute set

as.matrix returns the set of points that form a geometry as a single matrix, where each point is a row; use unlist(x, recursive = FALSE) to get sets of matrices.

Examples

```
(p1 = st_point(c(1,2)))
class(p1)
st_bbox(p1)
(p2 = st_point(c(1,2,3)))
class(p2)
(p3 = st_point(c(1,2,3), "XYM"))
pts = matrix(1:10, , 2)
(mp1 = st_multipoint(pts))
pts = matrix(1:15, , 3)
(mp2 = st_multipoint(pts))
(mp3 = st_multipoint(pts, "XYM"))
pts = matrix(1:20, , 4)
(mp4 = st_multipoint(pts))
pts = matrix(1:10, , 2)
(ls1 = st_linestring(pts))
pts = matrix(1:15, , 3)
(ls2 = st_linestring(pts))
(ls3 = st_linestring(pts, "XYM"))
pts = matrix(1:20, , 4)
(ls4 = st_linestring(pts))
```

```

outer = matrix(c(0,0,10,0,10,10,0,10,0,0),ncol=2, byrow=TRUE)
hole1 = matrix(c(1,1,1,2,2,2,2,1,1,1),ncol=2, byrow=TRUE)
hole2 = matrix(c(5,5,5,6,6,6,6,5,5,5),ncol=2, byrow=TRUE)
pts = list(outer, hole1, hole2)
(ml1 = st_multilinestring(pts))
pts3 = lapply(pts, function(x) cbind(x, 0))
(ml2 = st_multilinestring(pts3))
(ml3 = st_multilinestring(pts3, "XYM"))
pts4 = lapply(pts3, function(x) cbind(x, 0))
(ml4 = st_multilinestring(pts4))
outer = matrix(c(0,0,10,0,10,10,0,10,0,0),ncol=2, byrow=TRUE)
hole1 = matrix(c(1,1,1,2,2,2,2,1,1,1),ncol=2, byrow=TRUE)
hole2 = matrix(c(5,5,5,6,6,6,6,5,5,5),ncol=2, byrow=TRUE)
pts = list(outer, hole1, hole2)
(pl1 = st_polygon(pts))
pts3 = lapply(pts, function(x) cbind(x, 0))
(pl2 = st_polygon(pts3))
(pl3 = st_polygon(pts3, "XYM"))
pts4 = lapply(pts3, function(x) cbind(x, 0))
(pl4 = st_polygon(pts4))
pol1 = list(outer, hole1, hole2)
pol2 = list(outer + 12, hole1 + 12)
pol3 = list(outer + 24)
mp = list(pol1,pol2,pol3)
(mp1 = st_multipolygon(mp))
pts3 = lapply(mp, function(x) lapply(x, function(y) cbind(y, 0)))
(mp2 = st_multipolygon(pts3))
(mp3 = st_multipolygon(pts3, "XYM"))
pts4 = lapply(mp2, function(x) lapply(x, function(y) cbind(y, 0)))
(mp4 = st_multipolygon(pts4))
(gc = st_geometrycollection(list(pl1, ls1, pl1, mp1)))
st_geometrycollection() # empty geometry
c(st_point(1:2), st_point(5:6))
c(st_point(1:2), st_multipoint(matrix(5:8,2)))
c(st_multipoint(matrix(1:4,2)), st_multipoint(matrix(5:8,2)))
c(st_linestring(matrix(1:6,3)), st_linestring(matrix(11:16,3)))
c(st_multilinestring(list(matrix(1:6,3))), st_multilinestring(list(matrix(11:16,3))))
pl = list(rbind(c(0,0), c(1,0), c(1,1), c(0,1), c(0,0)))
c(st_polygon(pl), st_polygon(pl))
c(st_polygon(pl), st_multipolygon(list(pl)))
c(st_linestring(matrix(1:6,3)), st_point(1:2))
c(st_geometrycollection(list(st_point(1:2), st_linestring(matrix(1:6,3))),
  st_geometrycollection(list(st_multilinestring(list(matrix(11:16,3))))))
c(st_geometrycollection(list(st_point(1:2), st_linestring(matrix(1:6,3))),
  st_multilinestring(list(matrix(11:16,3))), st_point(5:6),
  st_geometrycollection(list(st_point(10:11))))

```

Description

get or set relation_to_geometry attribute of an sf object

Usage

```
NA_agr_
st_agr(x, ...)
st_agr(x) <- value
st_set_agr(x, value)
```

Arguments

x	object of class sf
...	ignored
value	character, or factor with appropriate levels; if named, names should correspond to the non-geometry list-column columns of x

Format

An object of class factor of length 1.

Details

NA_agr_ is the agr object with a missing value.

st_as_binary	<i>Convert sfc object to an WKB object</i>
--------------	--

Description

Convert sfc object to an WKB object

Usage

```
st_as_binary(x, ...)

## S3 method for class 'sfc'
st_as_binary(x, ..., EWKB = FALSE, endian = .Platform$endian,
  pureR = FALSE, precision = attr(x, "precision"), hex = FALSE)

## S3 method for class 'sfg'
st_as_binary(x, ..., endian = .Platform$endian, EWKB = FALSE,
  pureR = FALSE, hex = FALSE)
```

Arguments

x	object to convert
...	ignored
EWKB	logical; use EWKB (PostGIS), or (default) ISO-WKB?
endian	character; either "big" or "little"; default: use that of platform
pureR	logical; use pure R solution, or C++?
precision	numeric; if zero, do not modify; to reduce precision: negative values convert to float (4-byte real); positive values convert to round(x*precision)/precision. See details.
hex	logical; return as (unclassed) hexadecimal encoded character vector?

Details

st_as_binary is called on sfc objects on their way to the GDAL or GEOS libraries, and hence does rounding (if requested) on the fly before e.g. computing spatial predicates like [st_intersects](#). The examples show a round-trip of an sfc to and from binary.

For the precision model used, see also <https://locationtech.github.io/jts/javadoc/org/locationtech/jts/geom/PrecisionModel.html>. There, it is written that: "... to specify 3 decimal places of precision, use a scale factor of 1000. To specify -3 decimal places of precision (i.e. rounding to the nearest 1000), use a scale factor of 0.001.". Note that ALL coordinates, so also Z or M values (if present) are affected.

Examples

```
x = st_sfc(st_point(c(1/3, 1/6)), precision = 1000)
st_as_sfc(st_as_binary(x)) # rounds
```

st_as_grob	<i>Convert sf* object to a grob</i>
------------	-------------------------------------

Description

Convert sf* object to an grid graphics object (grob)

Usage

```
st_as_grob(x, ..., units = "native")
```

Arguments

x	object to be converted into an object class grob
...	passed on to the xxxGrob function, e.g. gp = gpar(col = 'red')
units	units; see unit

st_as_sf	<i>Convert foreign object to an sf object</i>
----------	---

Description

Convert foreign object to an sf object

Usage

```
st_as_sf(x, ...)  
  
## S3 method for class 'data.frame'  
st_as_sf(x, ..., agr = NA_agr_, coords, wkt,  
         dim = "XYZ", remove = TRUE)  
  
## S3 method for class 'sf'  
st_as_sf(x, ...)  
  
## S3 method for class 'Spatial'  
st_as_sf(x, ...)  
  
## S3 method for class 'map'  
st_as_sf(x, ...)
```

Arguments

x	object to be converted into an object class sf
...	passed on to st_sf , might included crs
agr	character vector; see details section of st_sf
coords	in case of point data: names or numbers of the numeric columns holding coordinates
wkt	name or number of the character column that holds WKT encoded geometries
dim	passed on to st_point (only when argument coords is given)
remove	logical; when coords or wkt is given, remove these columns from data.frame?

Details

setting argument wkt annihilates the use of argument coords. If x contains a column called "geometry", coords will result in overwriting of this column by the [sfc](#) geometry list-column. Setting wkt will replace this column with the geometry list-column, unless `remove_coordinates` is FALSE.

Examples

```

pt1 = st_point(c(0,1))
pt2 = st_point(c(1,1))
st_sfc(pt1, pt2)
d = data.frame(a = 1:2)
d$geom = st_sfc(pt1, pt2)
df = st_as_sf(d)
d$geom = c("POINT(0 0)", "POINT(0 1)")
df = st_as_sf(d, wkt = "geom")
d$geom2 = st_sfc(pt1, pt2)
st_as_sf(d) # should warn
data(meuse, package = "sp")
meuse_sf = st_as_sf(meuse, coords = c("x", "y"), crs = 28992, agr = "constant")
meuse_sf[1:3,]
summary(meuse_sf)
library(sp)
x = rbind(c(-1,-1), c(1,-1), c(1,1), c(-1,1), c(-1,-1))
x1 = 0.1 * x + 0.1
x2 = 0.1 * x + 0.4
x3 = 0.1 * x + 0.7
y = x + 3
y1 = x1 + 3
y3 = x3 + 3
m = matrix(c(3, 0), 5, 2, byrow = TRUE)
z = x + m
z1 = x1 + m
z2 = x2 + m
z3 = x3 + m
p1 = Polygons(list( Polygon(x[5:1,]), Polygon(x2), Polygon(x3),
  Polygon(y[5:1,]), Polygon(y1), Polygon(x1), Polygon(y3)), "ID1")
p2 = Polygons(list( Polygon(z[5:1,]), Polygon(z2), Polygon(z3), Polygon(z1)),
  "ID2")
if (require("rgeos")) {
  r = createSPComment(SpatialPolygons(list(p1,p2)))
  comment(r)
  comment(r@polygons[[1]])
  scan(text = comment(r@polygons[[1]]), quiet = TRUE)
  library(sf)
  a = st_as_sf(r)
  summary(a)
}
demo(meuse, ask = FALSE, echo = FALSE)
summary(st_as_sf(meuse))
summary(st_as_sf(meuse.grid))
summary(st_as_sf(meuse.area))
summary(st_as_sf(meuse.riv))
summary(st_as_sf(as(meuse.riv, "SpatialLines")))
pol.grd = as(meuse.grid, "SpatialPolygonsDataFrame")
summary(st_as_sf(pol.grd))
summary(st_as_sf(as(pol.grd, "SpatialLinesDataFrame")))

```

`st_as_sfc`*Convert foreign geometry object to an sfc object*

Description

Convert foreign geometry object to an sfc object

Usage

```
## S3 method for class 'list'
st_as_sfc(x, ..., crs = NA_crs_)

## S3 method for class 'WKB'
st_as_sfc(x, ..., EWKB = FALSE, spatialite = FALSE,
  pureR = FALSE, crs = NA_crs_)

## S3 method for class 'character'
st_as_sfc(x, crs = NA_integer_, ...)

## S3 method for class 'factor'
st_as_sfc(x, ...)

st_as_sfc(x, ...)

## S3 method for class 'SpatialPoints'
st_as_sfc(x, ...)

## S3 method for class 'SpatialPixels'
st_as_sfc(x, ...)

## S3 method for class 'SpatialMultiPoints'
st_as_sfc(x, ...)

## S3 method for class 'SpatialLines'
st_as_sfc(x, ..., forceMulti = FALSE)

## S3 method for class 'SpatialPolygons'
st_as_sfc(x, ..., forceMulti = FALSE)

## S3 method for class 'map'
st_as_sfc(x, ...)
```

Arguments

<code>x</code>	object to convert
<code>...</code>	further arguments

crs	integer or character; coordinate reference system for the geometry, see st_crs
EWKB	logical; if TRUE, parse as EWKB (extended WKB; PostGIS: ST_AsEWKB), otherwise as ISO WKB (PostGIS: ST_AsBinary)
spatialite	logical; if TRUE, assume the WKB is assumed to be in the spatialite dialect, see https://www.gaia-gis.it/gaia-sins/BLOB-Geometry.html
pureR	logical; if TRUE, use only R code, if FALSE, use compiled (C++) code; use TRUE when the endian-ness of the binary differs from the host machine (.Platform\$endian).
forceMulti	logical; if TRUE, force coercion into MULTIPOLYGON or MULTILINE objects, else autodetect

Details

when converting from WKB, the object `x` is either a character vector such as typically obtained from PostGIS (either with leading "0x" or without), or a list with raw vectors representing the features in binary (raw) form.

if `x` is a character vector, it should be a vector containing the well-known-text representations of a single geometry for each vector element

if `x` is a factor, it is converted to character

Examples

```
wkb = structure(list("01010000204071000000000000801A064100000000AC5C1441"), class = "WKB")
st_as_sfc(wkb, EWKB = TRUE)
wkb = structure(list("0x01010000204071000000000000801A064100000000AC5C1441"), class = "WKB")
st_as_sfc(wkb, EWKB = TRUE)
```

st_as_text	<i>Return Well-known Text representation of simple feature geometry or coordinate reference system</i>
------------	--

Description

Return Well-known Text representation of simple feature geometry or coordinate reference system

Usage

```
st_as_text(x, ...)

## S3 method for class 'sfg'
st_as_text(x, ...)

## S3 method for class 'sfc'
st_as_text(x, ..., EWKT = FALSE)

## S3 method for class 'crs'
st_as_text(x, ..., pretty = FALSE)
```


Arguments

x	object of class sfg, sfc or crs
...	passed on to WKT_name
EWKT	logical; if TRUE, print SRID=xxx; before the WKT string if epsg is available
pretty	logical; if TRUE, print human-readable well-known-text representation of a coordinate reference system

Details

to suppress printing of SRID, EWKT=FALSE can be passed as parameter

Examples

```
st_as_text(st_point(1:2))
```

st_bbox	<i>Return bounding of a simple feature or simple feature set</i>
---------	--

Description

Return bounding of a simple feature or simple feature set

Usage

```
st_bbox(obj)

## S3 method for class 'POINT'
st_bbox(obj)

## S3 method for class 'MULTIPOINT'
st_bbox(obj)

## S3 method for class 'LINESTRING'
st_bbox(obj)

## S3 method for class 'POLYGON'
st_bbox(obj)

## S3 method for class 'MULTILINESTRING'
st_bbox(obj)

## S3 method for class 'MULTIPOLYGON'
st_bbox(obj)

## S3 method for class 'GEOMETRYCOLLECTION'
st_bbox(obj)
```

```

## S3 method for class 'sfc_POINT'
st_bbox(obj)

## S3 method for class 'sfc_MULTIPPOINT'
st_bbox(obj)

## S3 method for class 'sfc_LINESTRING'
st_bbox(obj)

## S3 method for class 'sfc_POLYGON'
st_bbox(obj)

## S3 method for class 'sfc_MULTILINESTRING'
st_bbox(obj)

## S3 method for class 'sfc_MULTIPOLYGON'
st_bbox(obj)

## S3 method for class 'sfc_GEOMETRYCOLLECTION'
st_bbox(obj)

## S3 method for class 'sfc_GEOMETRY'
st_bbox(obj)

## S3 method for class 'sfc'
st_bbox(obj)

## S3 method for class 'sf'
st_bbox(obj)

```

Arguments

`obj` object to compute the bounding box from

Value

a numeric vector of length four, with `xmin`, `ymin`, `xmax` and `ymax` values; if `obj` is of class `sf` or `sfc`, the object returned has a class `bbox`, an attribute `crs` and a method to print the `bbox` and an `st_crs` method to retrieve the coordinate reference system corresponding to `obj` (and hence the bounding box).

st_cast

Cast geometry to another type: either simplify, or cast explicitly

Description

Cast geometry to another type: either simplify, or cast explicitly

Usage

```

## S3 method for class 'MULTIPOLYGON'
st_cast(x, to, ...)

## S3 method for class 'MULTILINESTRING'
st_cast(x, to, ...)

## S3 method for class 'MULTIPOINT'
st_cast(x, to, ...)

## S3 method for class 'POLYGON'
st_cast(x, to, ...)

## S3 method for class 'LINESTRING'
st_cast(x, to, ...)

## S3 method for class 'POINT'
st_cast(x, to, ...)

## S3 method for class 'GEOMETRYCOLLECTION'
st_cast(x, to, ...)

st_cast(x, to, ...)

## S3 method for class 'sfc'
st_cast(x, to, ..., ids = seq_along(x), group_or_split = TRUE)

## S3 method for class 'sf'
st_cast(x, to, ..., warn = TRUE, do_split = TRUE)

```

Arguments

x	object of class sfg, sfc or sf
to	character; target type, if missing, simplification is tried; when x is of type sfg (i.e., a single geometry) then to needs to be specified.
...	ignored
ids	integer vector, denoting how geometries should be grouped (default: no grouping)
group_or_split	logical; if TRUE, group or split geometries; if FALSE, carry out a 1-1 per-geometry conversion.
warn	logical; if TRUE, warn if attributes are assigned to sub-geometries
do_split	logical; if TRUE, allow splitting of geometries in sub-geometries

Details

the `st_cast` method for `sf` objects can only split geometries, e.g. cast `MULTIPOINT` into multiple `POINT` features. In case of splitting, attributes are repeated and a warning is issued when non-

constant attributes are assigned to sub-geometries. To merge feature geometries and attribute values, use [aggregate](#) or [summarise](#).

Value

object of class `to` if successful, or unmodified object if unsuccessful. If information gets lost while type casting, a warning is raised.

In case `to` is missing, `st_cast.sfc` will coerce combinations of "POINT" and "MULTIPOINT", "LINESTRING" and "MULTILINESTRING", "POLYGON" and "MULTIPOLYGON" into their "MULTI..." form, or in case all geometries are "GEOMETRYCOLLECTION" will return a list of all the contents of the "GEOMETRYCOLLECTION" objects, or else do nothing. In case `to` is specified, if `to` is "GEOMETRY", geometries are not converted, else, `st_cast` will try to coerce all elements into `to`; `ids` may be specified to group e.g. "POINT" objects into a "MULTIPOINT", if not specified no grouping takes place. If e.g. a "sfc_MULTIPOINT" is cast to a "sfc_POINT", the objects are split, so no information gets lost, unless `group_or_split` is FALSE.

Examples

```
example(st_read)
mpl <- nc$geometry[[4]]
#st_cast(x) ## error 'argument "to" is missing, with no default'
cast_all <- function(xg) {
  lapply(c("MULTIPOLYGON", "MULTILINESTRING", "MULTIPOINT", "POLYGON", "LINESTRING", "POINT"),
    function(x) st_cast(xg, x))
}
st_sfc(cast_all(mpl))
## no closing coordinates should remain for multipoint
any(duplicated(unclass(st_cast(mpl, "MULTIPOINT")))) ## should be FALSE
## number of duplicated coordinates in the linestrings should equal the number of polygon rings
## (... in this case, won't always be true)
sum(duplicated(do.call(rbind, unclass(st_cast(mpl, "MULTILINESTRING"))))
  ) == sum(unlist(lapply(mpl, length))) ## should be TRUE

p1 <- structure(c(0, 1, 3, 2, 1, 0, 0, 0, 2, 4, 4, 0), .Dim = c(6L, 2L))
p2 <- structure(c(1, 1, 2, 1, 1, 2, 2, 1), .Dim = c(4L, 2L))
st_polygon(list(p1, p2))
m1s <- st_cast(nc$geometry[[4]], "MULTILINESTRING")
st_sfc(cast_all(m1s))
mpt <- st_cast(nc$geometry[[4]], "MULTIPOINT")
st_sfc(cast_all(mpt))
p1 <- st_cast(nc$geometry[[4]], "POLYGON")
st_sfc(cast_all(p1))
l1s <- st_cast(nc$geometry[[4]], "LINESTRING")
st_sfc(cast_all(l1s))
pt <- st_cast(nc$geometry[[4]], "POINT")
## st_sfc(cast_all(pt)) ## Error: cannot create MULTIPOLYGON from POINT
st_sfc(lapply(c("POINT", "MULTIPOINT"), function(x) st_cast(pt, x)))
s = st_multipoint(rbind(c(1,0)))
st_cast(s, "POINT")
```

st_cast_sfc_default *Coerce geometry to MULTI* geometry*

Description

Mixes of POINTS and MULTIPOINTS, LINESTRING and MULTILINESTRING, POLYGON and MULTIPOLYGON are returned as MULTIPOINTS, MULTILINESTRING and MULTIPOLYGONS respectively

Usage

```
st_cast_sfc_default(x)
```

Arguments

x list of geometries or simple features

Details

Geometries that are already MULTI* are left unchanged. Features that can't be cast to a single MULTI* geometry are return as a GEOMETRYCOLLECTION

st_coordinates *retrieve coordinates in matrix form*

Description

retrieve coordinates in matrix form

Usage

```
st_coordinates(x, ...)
```

Arguments

x object of class sf, sfc or sfg
 ... ignored

Value

matrix with coordinates (X, Y, possibly Z and/or M) in rows, possibly followed by integer indicators L1,...,L3 that point out to which structure the coordinate belongs; for POINT this is absent (each coordinate is a feature), for LINESTRING L1 refers to the feature, for MULTIPOLYGON L1 refers to the main ring or holes, L2 to the ring id in the MULTIPOLYGON, and L3 to the simple feature.

st_crs	<i>Retrieve coordinate reference system from object</i>
--------	---

Description

Retrieve coordinate reference system from sf or sfc object

Set or replace retrieve coordinate reference system from object

Usage

```
st_crs(x, ...)  
  
## S3 method for class 'sf'  
st_crs(x, ...)  
  
## S3 method for class 'numeric'  
st_crs(x, ...)  
  
## S3 method for class 'character'  
st_crs(x, ..., wkt)  
  
## S3 method for class 'sfc'  
st_crs(x, ...)  
  
## S3 method for class 'bbox'  
st_crs(x, ...)  
  
## S3 method for class 'crs'  
st_crs(x, ...)  
  
st_crs(x) <- value  
  
## S3 replacement method for class 'sf'  
st_crs(x) <- value  
  
## S3 replacement method for class 'sfc'  
st_crs(x) <- value  
  
st_set_crs(x, value)  
  
NA_crs_  
  
## S3 method for class 'crs'  
is.na(x)  
  
## S3 method for class 'crs'  
x$name
```

Arguments

x	numeric, character, or object of class <code>sf</code> or <code>sfc</code>
...	ignored
wkt	character well-known-text representation of the crs
value	one of (i) character: a valid proj4string (ii) integer, a valid epsg value (numeric), or (iii) a list containing named elements proj4string (character) and/or epsg (integer) with (i) and (ii).
name	element name; codeepsg or proj4string, or one of proj4strings named components without the +; see examples

Format

An object of class `crs` of length 2.

Details

the `*crs` functions create, get, set or replace the `crs` attribute of a simple feature geometry list-column. This attribute is of class `crs`, and is a list consisting of `epsg` (integer epsg code) and `proj4string` (character). Two objects of class `crs` are semantically identical when: (1) they are completely identical, or (2) they have identical `proj4string` but one of them has a missing `epsg` ID. As a consequence, equivalent but different `proj4strings`, e.g. `" +proj=longlat +datum=WGS84"` and `" +datum=WGS84 +proj=longlat"`, are considered different. The operators `==` and `!=` are overloaded for `crs` objects to establish semantical identity.

in case a coordinate reference system is replaced, no transformation takes place and a warning is raised to stress this. `epsg` values are either read from `proj4strings` that contain `+init=epsg:...` or set to 4326 in case the `proj4string` contains `+proj=longlat` and `+datum=WGS84`, literally

If both `epsg` and `proj4string` are provided, they are assumed to be consistent. In processing them, the `epsg` code, if not missing valued, is used and the `proj4string` is derived from it by a call to GDAL (which in turn will call PROJ.4). Warnings are raised when `epsg` is not consistent with a `proj4string` that is already present.

`NA_crs_` is the `crs` object with missing values for `epsg` and `proj4string`.

Value

if `x` is numeric, return `crs` object for SRID `x`; if `x` is character, return `crs` object for `proj4string` `x`; if `wkt` is given, return `crs` object for well-known-text representation `wkt`; if `x` is of class `sf` or `sfc`, return its `crs` object.

object of class `crs`, which is a list with elements `epsg` (length-1 integer) and `proj4string` (length-1 character).

Examples

```
sfc = st_sfc(st_point(c(0,0)), st_point(c(1,1)))
sf = st_sf(a = 1:2, geom = sfc)
st_crs(sf) = 4326
st_geometry(sf)
sfc = st_sfc(st_point(c(0,0)), st_point(c(1,1)))
```

```

st_crs(sfc) = 4326
sfc
sfc = st_sfc(st_point(c(0,0)), st_point(c(1,1)))
library(dplyr)
x = sfc %>% st_set_crs(4326) %>% st_transform(3857)
x
st_crs("+init=epsg:3857")$epsg
st_crs("+init=epsg:3857")$proj4string
st_crs("+init=epsg:3857 +units=km")$b      # numeric
st_crs("+init=epsg:3857 +units=km")$units # character

```

st_drivers

Get GDAL drivers

Description

Get a list of the available GDAL drivers

Usage

```
st_drivers(what = "vector")
```

Arguments

what character: "vector" or "raster", anything else will return all drivers.

Details

The drivers available will depend on the installation of GDAL/OGR, and can vary; the `st_drivers()` function shows which are available, and which may be written (but all are assumed to be readable). Note that stray files in data source directories (such as `*.dbf`) may lead to suprious errors that accompanying `*.shp` are missing.

Value

a `data.frame` with driver metadata

Examples

```
st_drivers()
```

st_geohash	<i>compute geohash from (average) coordinates (requires lwgeom)</i>
------------	---

Description

compute geohash from (average) coordinates (requires lwgeom)

Usage

```
st_geohash(x, precision = 0)
```

Arguments

x	object of class sf, sfc or sfg
precision	integer; precision (length) of geohash returned; when omitted, precision 10 is taken.

Details

see <http://geohash.org/> or <https://en.wikipedia.org/wiki/Geohash>. in case a geometry contains more than one point, the geohash for the average of the points in the geometry is returned.

Value

character vector with geohashes

Examples

```
if (!is.na(sf_extSoftVersion()["lwgeom"])) {  
  st_geohash(st_sfc(st_point(c(1.5,3.5)), st_point(c(0,90))), 2)  
  st_geohash(st_sfc(st_point(c(1.5,3.5)), st_point(c(0,90))), 10)  
}
```

st_geometry	<i>Get, set, or replace geometry from an sf object</i>
-------------	--

Description

Get, set, or replace geometry from an sf object

Usage

```
## S3 method for class 'sfc'
st_geometry(obj, ...)

st_geometry(obj, ...)

## S3 method for class 'sf'
st_geometry(obj, ...)

## S3 method for class 'sfc'
st_geometry(obj, ...)

## S3 method for class 'sfg'
st_geometry(obj, ...)

st_geometry(x) <- value

st_set_geometry(x, value)
```

Arguments

obj	object of class sf or sfc
...	ignored
x	object of class data.frame
value	object of class sfc, or character

Details

when applied to a data.frame and when value is an object of class sfc, st_set_geometry and st_geometry<- will first check for the existence of an attribute sf_column and overwrite that, or else look for list-columns of class sfc and overwrite the first of that, or else write the geometry list-column to a column named geometry. In case value is character and x is of class sf, the "active" geometry column is set to x[[value]].

the replacement function applied to sf objects will overwrite the geometry list-column, if value is NULL, it will remove it and coerce x to a data.frame.

Value

st_geometry returns an object of class [sfc](#), a list-column with geometries

st_geometry returns an object of class [sfc](#). Assigning geometry to a data.frame creates an [sf](#) object, assigning it to an [sf](#) object replaces the geometry list-column.

Examples

```
df = data.frame(a = 1:2)
sfc = st_sfc(st_point(c(3,4)), st_point(c(10,11)))
st_geometry(sfc)
st_geometry(df) <- sfc
```

```
class(df)
st_geometry(df)
st_geometry(df) <- sfc # replaces
st_geometry(df) <- NULL # remove geometry, coerce to data.frame
sf <- st_set_geometry(df, sfc) # set geometry, return sf
st_set_geometry(sf, NULL) # remove geometry, coerce to data.frame
```

st_geometry_type *Return geometry type of an object*

Description

Return geometry type of an object, as a factor

Usage

```
st_geometry_type(x)
```

Arguments

x object of class [sf](#) or [sfc](#)

Value

a factor with the geometry type of each simple feature in x

st_graticule *Compute graticules and their parameters*

Description

Compute graticules and their parameters

Usage

```
st_graticule(x = c(-180, -90, 180, 90), crs = st_crs(x),
  datum = st_crs(4326), ..., lon = NULL, lat = NULL, ndiscr = 100,
  margin = 0.001)
```

Arguments

x	object of class sf, sfc or sfg or numeric vector with bounding box (minx,miny,maxx,maxy).
crs	object of class crs, with the display coordinate reference system
datum	object of class crs, with the coordinate reference system for the graticules
...	ignored
lon	numeric; degrees east for the meridians
lat	numeric; degrees north for the parallels
ndiscr	integer; number of points to discretize a parallel or meridian
margin	numeric; small number to trim a longlat bounding box that touches or crosses +/-180 long or +/-90 latitude.

Value

an object of class sf with additional attributes describing the type (E: meridian, N: parallel) degree value, label, start and end coordinates and angle; see example.

Use of graticules

In cartographic visualization, the use of graticules is not advised, unless the graphical output will be used for measurement or navigation, or the direction of North is important for the interpretation of the content, or the content is intended to display distortions and artefacts created by projection. Unnecessary use of graticules only adds visual clutter but little relevant information. Use of coastlines, administrative boundaries or place names permits most viewers of the output to orient themselves better than a graticule.

Examples

```
library(sf)
library(maps)

usa = st_as_sf(map('usa', plot = FALSE, fill = TRUE))
laea = st_crs("+proj=laea +lat_0=30 +lon_0=-95") # Lambert equal area
usa <- st_transform(usa, laea)

bb = st_bbox(usa)
bbox = st_linestring(rbind(c( bb[1],bb[2]),c( bb[3],bb[2]),
  c( bb[3],bb[4]),c( bb[1],bb[4]),c( bb[1],bb[2])))

g = st_graticule(usa)
plot(usa, xlim = 1.2 * c(-2450853.4, 2186391.9))
plot(g[1], add = TRUE, col = 'grey')
plot(bbox, add = TRUE)
points(g$x_start, g$y_start, col = 'red')
points(g$x_end, g$y_end, col = 'blue')

invisible(lapply(seq_len(nrow(g)), function(i) {
  if (g$type[i] == "N" && g$x_start[i] - min(g$x_start) < 1000)
    text(g[i,"x_start"], g[i,"y_start"], labels = parse(text = g[i,"degree_label"]),
```

```

srt = g$angle_start[i], pos = 2, cex = .7)
if (g$type[i] == "E" && g$y_start[i] - min(g$y_start) < 1000)
text(g[i,"x_start"], g[i,"y_start"], labels = parse(text = g[i,"degree_label"]),
srt = g$angle_start[i] - 90, pos = 1, cex = .7)
if (g$type[i] == "N" && g$x_end[i] - max(g$x_end) > -1000)
text(g[i,"x_end"], g[i,"y_end"], labels = parse(text = g[i,"degree_label"]),
srt = g$angle_end[i], pos = 4, cex = .7)
if (g$type[i] == "E" && g$y_end[i] - max(g$y_end) > -1000)
text(g[i,"x_end"], g[i,"y_end"], labels = parse(text = g[i,"degree_label"]),
srt = g$angle_end[i] - 90, pos = 3, cex = .7)
}))
plot(usa, graticule = st_crs(4326), axes = TRUE, lon = seq(-60,-130,by=-10))

```

st_interpolate_aw *Areal-weighted interpolation of polygon data*

Description

Areal-weighted interpolation of polygon data

Usage

```
st_interpolate_aw(x, to, extensive)
```

Arguments

x	object of class sf, for which we want to aggregate attributes
to	object of class sf or sfc, with the target geometries
extensive	logical; if TRUE, the attribute variables are assumed to be spatially extensive (like population) and the sum is preserved, otherwise, spatially intensive (like population density) and the mean is preserved.

Examples

```

nc = st_read(system.file("shape/nc.shp", package="sf"))
g = sf::st_make_grid(nc, n = c(20,10))
a1 = st_interpolate_aw(nc["BIR74"], g, extensive = FALSE)
sum(a1$BIR74) / sum(nc$BIR74) # not close to one: property is assumed spatially intensive
a2 = st_interpolate_aw(nc["BIR74"], g, extensive = TRUE)
sum(a2$BIR74) / sum(nc$BIR74)
a1$intensive = a1$BIR74
a1$extensive = a2$BIR74
plot(a1[c("intensive", "extensive")])

```

st_is	<i>test equality between the geometry type and a class or set of classes</i>
-------	--

Description

test equality between the geometry type and a class or set of classes

Usage

```
st_is(x, type)
```

Arguments

x	object of class sf, sfc or sfg
type	character; class, or set of classes, to test against

Examples

```
st_is(st_point(0:1), "POINT")
sfc = st_sfc(st_point(0:1), st_linestring(matrix(1:6,,2)))
st_is(sfc, "POINT")
st_is(sfc, "POLYGON")
st_is(sfc, "LINESTRING")
st_is(st_sf(a = 1:2, sfc), "LINESTRING")
st_is(sfc, c("POINT", "LINESTRING"))
```

st_is_longlat	<i>Assert whether simple feature coordinates are longlat degrees</i>
---------------	--

Description

Assert whether simple feature coordinates are longlat degrees

Usage

```
st_is_longlat(x)
```

Arguments

x	object of class sf or sfc
---	---------------------------

Value

TRUE if +proj=longlat is part of the proj4string, NA if this string is missing, FALSE otherwise

st_join	<i>spatial left or inner join</i>
---------	-----------------------------------

Description

spatial left or inner join

Usage

```
st_join(x, y, join = st_intersects, FUN, suffix = c(".x", ".y"),
        prepared = TRUE, left = TRUE)
```

Arguments

x	object of class sf
y	object of class sf
join	geometry predicate function with the same profile as st_intersects ; see details
FUN	aggregation function, see aggregate ; in case of multiple matches, if FUN is defined, attributes of y will be aggregated using FUN; else, all combinations of x and y are returned.
suffix	length 2 character vector; see merge
prepared	logical; see st_intersects
left	logical; if TRUE carry out left join, else inner join; see also left_join

Details

alternative values for argument join are: [st_disjoint](#) [st_touches](#) [st_crosses](#) [st_within](#) [st_contains](#) [st_overlaps](#) [st_covers](#) [st_covered_by](#) [st_equals](#) or [st_equals_exact](#), or user-defined functions of the same profile

Value

an object of class sf, joined based on geometry

Examples

```
a = st_sf(a = 1:3,
          geom = st_sfc(st_point(c(1,1)), st_point(c(2,2)), st_point(c(3,3))))
b = st_sf(a = 11:14,
          geom = st_sfc(st_point(c(10,10)), st_point(c(2,2)), st_point(c(2,2)), st_point(c(3,3))))
st_join(a, b)
st_join(a, b, left = FALSE)
st_join(a, b, FUN = mean)
st_join(a, b, FUN = mean, left = FALSE)
```

st_layers	<i>List layers in a datasource</i>
-----------	------------------------------------

Description

List layers in a datasource

Usage

```
st_layers(dsn, options = character(0), do_count = FALSE)
```

Arguments

dsn	data source name (interpretation varies by driver - for some drivers, dsn is a file name, but may also be a folder, or contain the name and access credentials of a database)
options	character; driver dependent dataset open options, multiple options supported.
do_count	logical; if TRUE, count the features by reading them, even if their count is not reported by the driver

st_make_grid	<i>Make a rectangular grid over the bounding box of a sf or sfc object</i>
--------------	--

Description

Make a rectangular grid over the bounding box of a sf or sfc object

Usage

```
st_make_grid(x, cellsize = c(diff(st_bbox(x)[c(1, 3)]), diff(st_bbox(x)[c(2, 4)]))/n, offset = st_bbox(x)[1:2], n = c(10, 10), crs = if (missing(x)) NA_crs_ else st_crs(x), what = "polygons")
```

Arguments

x	object of class sf or sfc
cellsize	target cellsize
offset	numeric of length 2; lower left corner coordinates (x, y) of the grid
n	integer of length 1 or 2, number of grid cells in x and y direction (columns, rows)
crs	object of class crs
what	character; one of: "polygons", "corners", or "centers"

Value

object of class `sfc` (simple feature geometry list column) with, depending on `what`, rectangular polygons, corner points of these polygons, or center points of these polygons.

Examples

```
plot(st_make_grid(what = "centers"), axes = TRUE)
plot(st_make_grid(what = "corners"), add = TRUE, col = 'green', pch=3)
```

st_precision	<i>Get precision</i>
--------------	----------------------

Description

Get precision

Set precision

Usage

```
st_precision(x)

st_set_precision(x, precision)

st_precision(x) <- value
```

Arguments

<code>x</code>	object of class <code>sfc</code> or <code>sf</code>
<code>precision</code>	numeric; see st_as_binary for how to do this.
<code>value</code>	precision value

Details

setting a precision has no direct effect on coordinates of geometries, but merely set an attribute tag to an `sfc` object. The effect takes place in [st_as_binary](#) or, more precise, in the C++ function `CPL_write_wkb`, where simple feature geometries are being serialized to well-known-binary (WKB). This happens always when routines are called in GEOS library (geometrical operations or predicates), for writing geometries using [st_write](#), [write_sf](#) or [st_write_db](#), and (if present) for `liblwgeom` ([st_make_valid](#)). Routines in these libraries receive rounded coordinates, and possibly return results based on them. [st_as_binary](#) contains an example of a roundtrip of `sfc` geometries through WKB, in order to see the rounding happening to R data.

The reason to support precision is that geometrical operations in GEOS or `liblwgeom` may work better at reduced precision. For writing data from R to external resources it is harder to think of a good reason to limiting precision.

Examples

```
x <- st_sfc(st_point(c(pi, pi)))
st_precision(x)
st_precision(x) <- 0.01
st_precision(x)
```

st_read

Read simple features or layers from file or database

Description

Read simple features from file or database, or retrieve layer names and their geometry type(s)

Read PostGIS table directly through DBI and RPostgreSQL interface, converting binary

Usage

```
st_read(dsn, layer, ..., options = NULL, quiet = FALSE,
        geometry_column = 1L, type = 0, promote_to_multi = TRUE,
        stringsAsFactors = default.stringsAsFactors(), int64_as_string = FALSE)
```

```
read_sf(..., quiet = TRUE, stringsAsFactors = FALSE)
```

```
st_read_db(conn = NULL, table = NULL, query = NULL, geom_column = NULL,
           EWKB, ...)
```

Arguments

dsn	data source name (interpretation varies by driver - for some drivers, dsn is a file name, but may also be a folder, or contain the name and access credentials of a database)
layer	layer name (varies by driver, may be a file name without extension); in case layer is missing, st_read will read the first layer of dsn, give a warning and (unless quiet = TRUE) print a message when there are multiple layers, or give an error if there are no layers in dsn.
...	parameter(s) passed on to st_as_sf
options	character; driver dependent dataset open options, multiple options supported.
quiet	logical; suppress info on name, driver, size and spatial reference, or signaling no or multiple layers
geometry_column	integer or character; in case of multiple geometry fields, which one to take?
type	integer; ISO number of desired simple feature type; see details. If left zero, and promote_to_multi is TRUE, in case of mixed feature geometry types, conversion to the highest numeric type value found will be attempted. A vector with different values for each geometry column can be given.

promote_to_multi	logical; in case of a mix of Point and MultiPoint, or of LineString and MultiLineString, or of Polygon and MultiPolygon, convert all to the Multi variety; defaults to TRUE
stringsAsFactors	logical; logical: should character vectors be converted to factors? The ‘factory-fresh’ default is TRUE, but this can be changed by setting options(stringsAsFactors = FALSE).
int64_as_string	logical; if TRUE, Int64 attributes are returned as string; if FALSE, they are returned as double and a warning is given when precision is lost (i.e., values are larger than 2^{53}).
conn	open database connection
table	table name
query	SQL query to select records; see details
geom_column	character or integer: indicator of name or position of the geometry column; if not provided, the last column of type character is chosen
EWKB	logical; is the WKB is of type EWKB? if missing, defaults to TRUE if conn is of class codePostgreSQLConnection or PqConnection, and to FALSE otherwise

Details

for geometry_column, see also https://trac.osgeo.org/gdal/wiki/rfc41_multiple_geometry_fields; for type values see https://en.wikipedia.org/wiki/Well-known_text#Well-known_binary, but note that not every target value may lead to succesful conversion. The typical conversion from POLYGON (3) to MULTIPOLYGON (6) should work; the other way around (type=3), secondary rings from MULTIPOLYGONS may be dropped without warnings. promote_to_multi is handled on a per-geometry column basis; type may be specified for each geometry columns.

In case of problems reading shapefiles from USB drives on OSX, please see <https://github.com/edzer/sfr/issues/252>.

read_sf and write_sf are aliases for st_read and st_write, respectively, with some modified default arguments.

if table is not given but query is, the spatial reference system (crs) of the table queried is only available in case it has been stored into each geometry record (e.g., by PostGIS, when using EWKB)

in case geom_column is missing: if table is missing, this function will try to read the name of the geometry column from table geometry_columns, in other cases, or when this fails, the geom_column is assumed to be the last column of mode character. If table is missing, the SRID cannot be read and resolved into a proj4string by the database, and a warning will be given.

Value

object of class sf when a layer was succesfully read; in case argument layer is missing and data source dsn does not contain a single layer, an object of class sf_layers is returned with the layer names, each with their geometry type(s). Note that the number of layers may also be zero.

Note

The use of `system.file` in examples make sure that examples run regardless where R is installed: typical users will not use `system.file` but give the file name directly, either with full path or relative to the current working directory (see [getwd](#)). "Shapefiles" consist of several files with the same basename that reside in the same directory, only one of them having extension `.shp`.

Examples

```
nc = st_read(system.file("shape/nc.shp", package="sf"))
summary(nc)

## Not run:
library(sp)
example(meuse, ask = FALSE, echo = FALSE)
st_write(st_as_sf(meuse), "PG:dbname=postgis", "meuse",
         layer_options = "OVERWRITE=true")
st_meuse = st_read("PG:dbname=postgis", "meuse")
summary(st_meuse)
## End(Not run)
## Not run:
library(RPostgreSQL)
conn = dbConnect(PostgreSQL(), dbname = "postgis")
x = st_read_db(conn, "meuse", query = "select * from meuse limit 3;")
x = st_read_db(conn, table = "public.meuse")
print(st_crs(x)) # SRID resolved by the database, not by GDAL!
dbDisconnect(conn)
## End(Not run)
```

st_sample

sample points on or in (sets of) spatial features

Description

sample points on or in (sets of) spatial features

Usage

```
st_sample(x, size, ..., type = "random")
```

Arguments

x	object of class <code>sf</code> or <code>sfc</code>
size	sample size(s) requested; either total size, or a numeric vector with sample sizes for each feature geometry. When sampling polygons, the returned sampling size may differ from the requested size, as the bounding box is sampled, and sampled points intersecting the polygon are returned.
...	ignored, or passed on to sample for multipoint sampling
type	character; indicates the spatial sampling type; only <code>random</code> is implemented right now

Details

if `x` has dimension 2 (polygons) and geographical coordinates (long/lat), uniform random sampling on the sphere is applied, see e.g. <http://mathworld.wolfram.com/SpherePointPicking.html>

Examples

```
x = st_sfc(st_polygon(list(rbind(c(0,0),c(90,0),c(90,90),c(0,90),c(0,0))))), crs = st_crs(4326))
plot(x, axes = TRUE, graticule = TRUE)
plot(p <- st_sample(x, 1000), add = TRUE)
x2 = st_transform(st_segmentize(x,1e4), st_crs("+proj=ortho +lat_0=30 +lon_0=45"))
g = st_transform(st_graticule(), st_crs("+proj=ortho +lat_0=30 +lon_0=45"))
plot(x2, graticule = g)
p2 = st_transform(p, st_crs("+proj=ortho +lat_0=30 +lon_0=45"))
plot(p2, add = TRUE)
x = st_sfc(st_polygon(list(rbind(c(0,0),c(90,0),c(90,90),c(0,90),c(0,0)))))) # NOT long/lat:
plot(x)
plot(st_sample(x, 1000), add = TRUE)
x = st_sfc(st_polygon(list(rbind(c(-180,-90),c(180,-90),c(180,90),c(-180,90),c(-180,-90))))),
  crs=st_crs(4326))
p = st_sample(x, 1000)
pt = st_multipoint(matrix(1:20,,2))
st_sample(p, 3)
ls = st_sfc(st_linestring(rbind(c(0,0),c(0,1))),
  st_linestring(rbind(c(0,0),c(.1,0))),
  st_linestring(rbind(c(0,1),c(.1,1))),
  st_linestring(rbind(c(2,2),c(2,2.00001))))
st_sample(ls, 80)
```

st_transform

Transform or convert coordinates of simple feature

Description

Transform or convert coordinates of simple feature

Usage

```
st_transform(x, crs, ...)

## S3 method for class 'sfc'
st_transform(x, crs, ..., partial = TRUE, check = FALSE)

## S3 method for class 'sf'
st_transform(x, crs, ...)

## S3 method for class 'sfg'
st_transform(x, crs, ...)
```

```
st_proj_info(type = "proj")
```

```
st_wrap_dateline(x, options = "WRAPDATELINE=YES", quiet = TRUE)
```

Arguments

x	object of class sf, sfc or sfg
crs	coordinate reference system: integer with the epsg code, or character with proj4string
...	ignored
partial	logical; allow for partial projection, if not all points of a geometry can be projected (corresponds to setting environment variable OGR_ENABLE_PARTIAL_REPROJECTION to TRUE)
check	logical; perform a sanity check on resulting polygons?
type	character; one of proj, ellps, datum or units
options	character; should have "WRAPDATELINE=YES" to function; another parameter that is used is "DATELINEOFFSET=10" (where 10 is the default value)
quiet	logical; print options after they have been parsed?

Details

transforms coordinates of object to new projection. Features that cannot be transformed are returned as empty geometries.

the st_transform method for sfg objects assumes that the crs of the object is available as an attribute of that name.

st_proj_info lists the available projections, ellipses, datums or units supported by the Proj.4 library

for a discussion of using options, see <https://github.com/edzer/sfr/issues/280>

Examples

```
p1 = st_point(c(7,52))
p2 = st_point(c(-30,20))
sfc = st_sfc(p1, p2, crs = "+init=epsg:4326")
sfc
st_transform(sfc, "+init=epsg:3857")
st_transform(st_sf(a=2:1, geom=sfc), "+init=epsg:3857")
nc = st_read(system.file("shape/nc.shp", package="sf"))
st_area(nc[1,]) # area, using geosphere::areaPolygon
st_area(st_transform(nc[1,], 32119)) # NC state plane, m
st_area(st_transform(nc[1,], 2264)) # NC state plane, US foot
library(units)
as.units(st_area(st_transform(nc[1,], 2264)), make_unit("m")^2)
st_transform(structure(p1, proj4string = "+init=epsg:4326"), "+init=epsg:3857")
st_proj_info("datum")
st_wrap_dateline(st_sfc(st_linestring(rbind(c(-179,0),c(179,0)))), crs = 4326))
```

st_viewport	<i>Create viewport from sf, sfc or sfg object</i>
-------------	---

Description

Create viewport from sf, sfc or sfg object

Usage

```
st_viewport(x, ..., bbox = st_bbox(x), asp)
```

Arguments

x	object of class sf, sfc or sfg object
...	parameters passed on to viewport
bbox	the bounding box used for aspect ratio
asp	numeric; target aspect ratio (y/x), see Details

Details

parameters width, height, xscale and yscale are set such that aspect ratio is honoured and plot size is maximized in the current viewport; others can be passed as ...

if asp is missing, it is taken as 1, except when `isTRUE(st_is_longlat(x))`, in which case it is set to $1.0 / \cos(y)$, with y the middle of the latitude bounding box.

Value

the output of the call to [viewport](#)

Examples

```
library(grid)
nc = st_read(system.file("shape/nc.shp", package="sf"))
grid.newpage()
pushViewport(viewport(width = 0.8, height = 0.8))
pushViewport(st_viewport(nc))
invisible(lapply(st_geometry(nc), function(x) grid.draw(st_as_grob(x, gp = gpar(fill = 'red')))))
```

st_write

Write simple features object to file or database

Description

Write simple features object to file or database

Write simple feature table to a spatial database

Usage

```
st_write(obj, dsn, layer = basename(dsn),
  driver = guess_driver_can_write(dsn), ..., dataset_options = NULL,
  layer_options = NULL, quiet = FALSE, factorsAsCharacter = TRUE,
  update = driver %in% db_drivers, delete_dsn = FALSE,
  delete_layer = FALSE)
```

```
write_sf(..., quiet = TRUE, delete_layer = TRUE)
```

```
st_write_db(conn = NULL, obj, table = deparse(substitute(obj)),
  geom_name = "wkb_geometry", ..., drop = FALSE, debug = FALSE,
  binary = TRUE, append = FALSE)
```

Arguments

obj	object of class sf or sfc
dsn	data source name (interpretation varies by driver - for some drivers, dsn is a file name, but may also be a folder or contain a database name)
layer	layer name (varies by driver, may be a file name without extension); if layer is missing, the basename of dsn is taken.
driver	character; driver name to be used, if missing, a driver name is guessed from dsn; <code>st_drivers()</code> returns the drivers that are available with their properties; links to full driver documentation are found at http://www.gdal.org/ogr_formats.html .
...	ignored for <code>st_write</code> , for <code>st_write_db</code> arguments passed on to <code>dbWriteTable</code>
dataset_options	character; driver dependent dataset creation options; multiple options supported.
layer_options	character; driver dependent layer creation options; multiple options supported.
quiet	logical; suppress info on name, driver, size and spatial reference
factorsAsCharacter	logical; convert factor objects into character strings (default), else into numbers by <code>as.numeric</code> .
update	logical; FALSE by default for single-layer drivers but TRUE by default for database drivers as defined by <code>db_drivers</code> . For database-type drivers (e.g. GPKG) TRUE values will make GDAL try to update (append to) the existing data source, e.g. adding a table to an existing database.

delete_dsn	logical; delete data source dsn before attempting to write?
delete_layer	logical; delete layer layer before attempting to write? (not yet implemented)
conn	open database connection
table	character; name for the table in the database, possibly of length 2, c("schema", "name"); default schema is public
geom_name	name of the geometry column in the database
drop	logical; should table be dropped first?
debug	logical; print SQL statements to screen before executing them.
binary	logical; use well-known-binary for transfer?
append	logical; append to table? (NOTE: experimental, might not work)

Details

columns (variables) of a class not supported are dropped with a warning. When deleting layers or data sources is not successful, no error is emitted. `delete_dsn` and `delete_layers` should be handled with care; the former may erase complete directories or databases.

`st_write_db` was written with help of Josh London, see <https://github.com/edzer/sfr/issues/285>

See Also

[st_drivers](#)

Examples

```
nc = st_read(system.file("shape/nc.shp", package="sf"))
st_write(nc, "nc.shp")
st_write(nc, "nc.shp", delete_layer = TRUE) # overwrites
data(meuse, package = "sp") # loads data.frame from sp
meuse_sf = st_as_sf(meuse, coords = c("x", "y"), crs = 28992)
st_write(meuse_sf, "meuse.csv", layer_options = "GEOMETRY=AS_XY") # writes X and Y as columns
st_write(meuse_sf, "meuse.csv", layer_options = "GEOMETRY=AS_WKT", delete_dsn=TRUE) # overwrites
## Not run:
library(sp)
example(meuse, ask = FALSE, echo = FALSE)
st_write(st_as_sf(meuse), "PG:dbname=postgis", "meuse_sf",
         layer_options = c("OVERWRITE=yes", "LAUNDER=true"))
demo(nc, ask = FALSE)
st_write(nc, "PG:dbname=postgis", "sids", layer_options = "OVERWRITE=true")
## End(Not run)
## Not run:
library(sp)
data(meuse)
sf = st_as_sf(meuse, coords = c("x", "y"), crs = 28992)
library(RPostgreSQL)
conn = dbConnect(PostgreSQL(), dbname = "postgis")
st_write_db(conn, sf, "meuse_tbl", drop = FALSE)

## End(Not run)
```

st_zm	<i>Drop or add Z and/or M dimensions from feature geometries</i>
-------	--

Description

Drop Z and/or M dimensions from feature geometries, resetting classes appropriately

Usage

```
st_zm(x, ..., drop = TRUE, what = "ZM")
```

Arguments

x	object of class sfg, sfc or sf
...	ignored
drop	logical; drop, or (FALSE) add?
what	character which dimensions to drop or add

Details

only combinations drop=TRUE, what = "ZM", and drop=FALSE, what="Z" are supported so far. In case add=TRUE, x should have XY geometry, and zero values are added for Z.

Examples

```
st_zm(st_linestring(matrix(1:32,8)))
x = st_sfc(st_linestring(matrix(1:32,8)), st_linestring(matrix(1:8,2)))
st_zm(x)
a = st_sf(a = 1:2, geom=x)
st_zm(a)
```

summary.sfc	<i>Summarize simple feature column</i>
-------------	--

Description

Summarize simple feature column

Usage

```
## S3 method for class 'sfc'
summary(object, ..., maxsum = 7L, maxp4s = 10L)
```

Arguments

object	object of class sfc
...	ignored
maxsum	maximum number of classes to summarize the simple feature column to
maxp4s	maximum number of characters to print from the PROJ.4 string

tibble	<i>Summarize simple feature type for tibble</i>
--------	---

Description

Summarize simple feature type for tibble

Summarize simple feature item for tibble

Usage

```
type_sum.sfc(x, ...)
```

```
obj_sum.sfc(x)
```

Arguments

x	object of class sfc
...	ignored

valid	<i>Validity operations on simple feature geometries</i>
-------	---

Description

Check validity on simple feature geometries, or make geometries valid

Usage

```
st_is_valid(x, NA_on_exception = TRUE, reason = FALSE)
```

```
st_make_valid(x)
```

Arguments

<code>x</code>	object of class <code>sfg</code> , <code>sfg</code> or <code>sf</code>
<code>NA_on_exception</code>	logical; if <code>TRUE</code> , for polygons that would otherwise raise an GEOS error (exception, e.g. for a <code>POLYGON</code> having more than zero but less than 4 points, or a <code>LINestring</code> having one point) return an <code>NA</code> rather than raising an error, and suppress warning messages (e.g. about self-intersection); if <code>FALSE</code> , regular GEOS errors and warnings will be emitted.
<code>reason</code>	logical; if <code>TRUE</code> , return a character with, for each geometry, the reason for invalidity, <code>NA</code> on exception, or "Valid Geometry" otherwise.

Details

`st_make_valid` uses the `lwgeom_makevalid` method also used by the PostGIS command `ST_makevalid`. It is only available if the package was linked against `liblwgeom`, which is currently not the case for the binary CRAN distributions; see the package source code repository for instructions how to install `liblwgeom`. The example below shows how to run-time check the availability of `liblwgeom`.

Value

matrix (sparse or dense); if dense: of type character for relate, numeric for distance, and logical for all others; matrix has dimension `x` by `y`; if sparse (only possible for those who return logical in case of dense): return list of length `length(x)` with indices of the `TRUE` values for matching `y`.

object of the same class as `x`

Examples

```
p1 = st_as_sfc("POLYGON((0 0, 0 10, 10 0, 10 10, 0 0))")
st_is_valid(p1)
st_is_valid(st_sfc(st_point(0:1), p1[[1]]), reason = TRUE)
x = st_sfc(st_polygon(list(rbind(c(0,0),c(0.5,0),c(0.5,0.5),c(0.5,0),c(1,0),c(1,1),c(0,1),c(0,0))))))
if (!is.na(sf_extSoftVersion()["lwgeom"])) {
  suppressWarnings(st_is_valid(x))
  y = st_make_valid(x)
  st_is_valid(y)
  y %>% st_cast()
}
```

Index

*Topic **datasets**

- db_drivers, 5
- extension_map, 9
- prefix_map, 20
- st_agr, 26
- st_crs, 38

*Topic **data**

- bgMap, 4
- [.data.frame, 22
- [.sf (sf), 21
- \$.crs (st_crs), 38
- aggregate, 3, 36, 47
- aggregate (aggregate.sf), 3
- aggregate.sf, 3
- anti_join.sf (dplyr), 5
- areaPolygon, 12
- arrange.sf (dplyr), 5
- arrange_.sf (dplyr), 5
- as.data.frame, 5
- as.matrix.sfg (st), 24
- basename, 56
- bgMap, 4
- bind, 4
- bind_cols, 4
- bpy.colors, 19
- c.sfg, 12
- c.sfg (st), 24
- cbind, 4
- cbind.sf (bind), 4
- data.frame, 4
- db_drivers, 5
- distGeo, 11
- distinct.sf (dplyr), 5
- distinct_.sf (dplyr), 5
- dplyr, 5
- extension_map, 9

- filter.sf (dplyr), 5
- filter_.sf (dplyr), 5
- format.sfg (st), 24
- full_join.sf (dplyr), 5
- g (bgMap), 4
- gather_.sf (dplyr), 5
- gcIntermediate, 11
- geos, 9
- getwd, 52
- group_by.sf (dplyr), 5
- group_by_.sf (dplyr), 5
- head.sfg (st), 24
- inner_join.sf (dplyr), 5
- is.na.crs (st_crs), 38
- is_driver_available, 14
- is_driver_can, 15
- left_join, 7, 8, 47
- left_join.sf (dplyr), 5
- merge, 47
- merge.sf, 15
- mutate.sf (dplyr), 5
- mutate_.sf (dplyr), 5
- NA_agr_ (st_agr), 26
- NA_crs_ (st_crs), 38
- nest, 8
- nest_.sf (dplyr), 5
- obj_sum.sfc (tibble), 59
- Ops.sfg, 16
- par, 18
- plot, 16, 18
- plot.window, 18
- plot_sf, 18
- plot_sf (plot), 16

polypath, [18](#)
 prefix_map, [20](#)
 print.sfg(st), [24](#)

 rawToHex, [21](#)
 rbind, [4](#)
 rbind.sf(bind), [4](#)
 read_sf(st_read), [50](#)
 rename.sf(dplyr), [5](#)
 rename_.sf(dplyr), [5](#)
 right_join.sf(dplyr), [5](#)

 sample, [52](#)
 sample_frac.sf(dplyr), [5](#)
 sample_n.sf(dplyr), [5](#)
 select.sf(dplyr), [5](#)
 select_.sf(dplyr), [5](#)
 semi_join.sf(dplyr), [5](#)
 sf, [3](#), [7](#), [12](#), [21](#), [39](#), [42](#), [43](#), [46](#), [48](#), [51](#)
 sf.colors(plot), [16](#)
 sf_extSoftVersion, [23](#)
 sfc, [12](#), [23](#), [29](#), [39](#), [42](#), [43](#), [46](#), [48](#)
 slice.sf(dplyr), [5](#)
 slice_.sf(dplyr), [5](#)
 spread_.sf(dplyr), [5](#)
 st, [24](#)
 st_agr, [26](#)
 st_agr<-(st_agr), [26](#)
 st_area(geos), [9](#)
 st_as_binary, [21](#), [23](#), [27](#), [49](#)
 st_as_grob, [28](#)
 st_as_sf, [29](#), [50](#)
 st_as_sfc, [21](#), [31](#)
 st_as_text, [32](#)
 st_bbox, [33](#)
 st_bind_cols(bind), [4](#)
 st_boundary(geos), [9](#)
 st_buffer(geos), [9](#)
 st_cast, [34](#)
 st_cast_sfc_default, [37](#)
 st_centroid(geos), [9](#)
 st_combine, [7](#)
 st_combine(geos), [9](#)
 st_contains, [47](#)
 st_contains(geos), [9](#)
 st_contains_properly(geos), [9](#)
 st_convex_hull(geos), [9](#)
 st_coordinates, [37](#)
 st_covered_by, [47](#)
 st_covered_by(geos), [9](#)
 st_covers, [47](#)
 st_covers(geos), [9](#)
 st_crosses, [47](#)
 st_crosses(geos), [9](#)
 st_crs, [32](#), [38](#)
 st_crs<-(st_crs), [38](#)
 st_difference(geos), [9](#)
 st_dimension(geos), [9](#)
 st_disjoint, [47](#)
 st_disjoint(geos), [9](#)
 st_distance(geos), [9](#)
 st_drivers, [14](#), [15](#), [40](#), [57](#)
 st_equals, [47](#)
 st_equals(geos), [9](#)
 st_equals_exact, [47](#)
 st_equals_exact(geos), [9](#)
 st_geohash, [41](#)
 st_geometry, [41](#)
 st_geometry<-(st_geometry), [41](#)
 st_geometry_type, [43](#)
 st_geometrycollection(st), [24](#)
 st_graticule, [18](#), [43](#)
 st_interpolate_aw, [45](#)
 st_intersection(geos), [9](#)
 st_intersects, [28](#), [47](#)
 st_intersects(geos), [9](#)
 st_is, [46](#)
 st_is_longlat, [46](#)
 st_is_simple(geos), [9](#)
 st_is_valid(valid), [59](#)
 st_join, [47](#)
 st_layers, [48](#)
 st_length(geos), [9](#)
 st_line_merge(geos), [9](#)
 st_line_sample(geos), [9](#)
 st_linestring(st), [24](#)
 st_make_grid, [48](#)
 st_make_valid, [49](#)
 st_make_valid(valid), [59](#)
 st_multilinestring(st), [24](#)
 st_multipoint(st), [24](#)
 st_multipolygon(st), [24](#)
 st_overlaps, [47](#)
 st_overlaps(geos), [9](#)
 st_point, [29](#)
 st_point(st), [24](#)
 st_polygon(st), [24](#)

st_polygonize (geos), 9
st_precision, 49
st_precision<- (st_precision), 49
st_proj_info (st_transform), 53
st_read, 50
st_read_db (st_read), 50
st_relate (geos), 9
st_sample, 52
st_segmentize (geos), 9
st_set_agr (st_agr), 26
st_set_crs (st_crs), 38
st_set_geometry (st_geometry), 41
st_set_precision (st_precision), 49
st_sf, 4, 29
st_sf (sf), 21
st_sfc (sfc), 23
st_simplify (geos), 9
st_sym_difference (geos), 9
st_touches, 47
st_touches (geos), 9
st_transform, 53
st_triangulate (geos), 9
st_union, 3, 7, 12
st_union (geos), 9
st_viewport, 55
st_voronoi (geos), 9
st_within, 47
st_within (geos), 9
st_wrap_dateline (st_transform), 53
st_write, 49, 56
st_write_db, 49
st_write_db (st_write), 56
st_zm, 58
summarise, 36
summarise (dplyr), 5
summarise_.sf (dplyr), 5
summary.sfc, 58

tibble, 59
transmute.sf (dplyr), 5
transmute_.sf (dplyr), 5
type_sum.sfc (tibble), 59

ungroup.sf (dplyr), 5
unit, 28

valid, 59
viewport, 55

write_sf, 49
write_sf (st_write), 56