

Package ‘shinypanel’

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Type Package

Title Shiny Control Panel

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Description Add shiny inputs with one or more inline buttons that grow and shrink with inputs.
Also add tool tips to input buttons and styling and messages for input validation.

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Encoding UTF-8

LazyData true

RoxygenNote 7.1.1

Imports shinyjs, shiny, shinyBS, htmltools, jsonlite

NeedsCompilation no

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 selectizeInputWithButtons

selectizeInput with buttons and validation utilities

Description

selectizeInput with buttons and validation utilities

Usage

```
selectizeInputWithButtons(
  inputId,
  label,
  ...,
  options = NULL,
  container_id = NULL,
  help_id = NULL,
  label_title = NULL,
  btn_titletips = TRUE,
  btn_placement = NULL,
  hide_btns = FALSE
)
```

Arguments

inputId	The input slot that will be used to access the value.
label	Display label for the control, or NULL for no label.
...	One or more <code>actionButton</code> 's to appear to right of input element.
options	A list of options. See the documentation of selectize.js for possible options (character option values inside <code>base::I()</code> will be treated as literal JavaScript code; see <code>renderDataTable()</code> for details).
container_id	id for outer div (optional). Can use e.g. to add 'has-error' class to style inputs with <code>shinyjs::addClass</code> .
help_id	id for span with class 'help-block' below input (optional). Can be used for add error message with <code>shinyjs::html</code> .
label_title	Optional text to appear in info icon tooltip. Used to provide information to user about input.
btn_titletips	if TRUE (default), converts title attributes of <code>actionButtons</code> into tooltips.
btn_placement	Where the <code>actionButton</code> tooltips should appear (top, bottom, left, right). Defaults to 'right' for dropdown buttons and 'bottom' for all others.
hide_btns	If TRUE styling is adjusted so that all buttons are initially hidden. Can unhide buttons using <code>toggleSelectizeButtons</code> .

See Also

[selectizeInput](#), [html](#), [addClass](#), [toggleSelectizeButtons](#).

Examples

```

library(shiny)
library(shinypanel)

ui <- fluidPage(
  div(class = 'row',
    div(class = 'col-sm-12 col-lg-6',
      div(class = 'well-form',
        textAreaInputWithButtons(
          inputId = 'text',
          label = 'Type something:',
          actionButton(
            'btn3',
            '',
            icon('plus', 'fa-fw'),
            title = 'Click to add something'
          )
        ),
        selectizeInputWithButtons(
          inputId = 'selection',
          label = 'Select something:',
          label_title = 'Information about input',
          actionButton(
            'btn1',
            '',
            icon('tag', 'fa-fw'),
            title = 'this does something'
          ),
          actionButton(
            'btn2',
            '',
            icon('chevron-right', 'fa-fw'),
            title = 'this does something else'
          ),
          options = list(multiple = TRUE)
        )
      )
    )
  )
)

server <- function(input, output, session) {

  choices <- reactive({
    paste('Long Option', 1:5)
  })
}

```

```
    observe({
      updateSelectizeInput(session, 'selection', choices = choices())
    })
  }

# shinyApp(ui, server)
```

selectizeInputWithValidation

selectizeInput with validation utilities

Description

selectizeInput with validation utilities

Usage

```
selectizeInputWithValidation(
  inputId,
  label,
  options = NULL,
  container_id = NULL,
  help_id = NULL,
  label_title = NULL
)
```

Arguments

inputId	The input slot that will be used to access the value.
label	Display label for the control, or NULL for no label.
options	A list of options. See the documentation of selectize.js for possible options (character option values inside <code>base::I()</code> will be treated as literal JavaScript code; see <code>renderDataTable()</code> for details).
container_id	id for outer div (optional). Can use e.g. to add 'has-error' class to style inputs with <code>shinyjs::addClass</code> .
help_id	id for span with class 'help-block' below input (optional). Can be used for add error message with <code>shinyjs::html</code> .
label_title	Optional text to appear in info icon tooltip. Used to provide information to user about input.

See Also

[selectizeInputWithButtons](#), [html](#), [addClass](#), [toggleSelectizeButtons](#).

 textAreaInputWithButtons

textAreaInput with buttons and validation

Description

textAreaInput with buttons and validation

Usage

```
textAreaInputWithButtons(
  inputId,
  label,
  ...,
  container_id = NULL,
  help_id = NULL,
  label_title = NULL,
  btn_titletips = TRUE,
  placeholder = ""
)
```

Arguments

inputId	The input slot that will be used to access the value.
label	Display label for the control, or NULL for no label.
...	One or more <code>actionButton</code> 's to appear to right of input element.
container_id	id for outer div (optional). Can use e.g. to add 'has-error' class to style inputs with <code>shinyjs::addClass</code> .
help_id	id for span with class 'help-block' below input (optional). Can be used for add error message with <code>shinyjs::html</code> .
label_title	Optional text to appear in info icon tooltip. Used to provide information to user about input.
btn_titletips	if TRUE (default), converts title attributes of <code>actionButtons</code> into tooltips.
placeholder	A character string giving the user a hint as to what can be entered into the control. Internet Explorer 8 and 9 do not support this option.

textInputWithButtons *textInput with buttons and validation*

Description

textInput with buttons and validation

Usage

```
textInputWithButtons(
  inputId,
  label,
  ...,
  container_id = NULL,
  help_id = NULL,
  label_title = NULL,
  btn_titletips = TRUE,
  placeholder = "",
  width = NULL
)
```

Arguments

inputId	The input slot that will be used to access the value.
label	Display label for the control, or NULL for no label.
...	One or more <code>actionButton</code> 's to appear to right of input element.
container_id	id for outer div (optional). Can use e.g. to add 'has-error' class to style inputs with <code>shinyjs::addClass</code> .
help_id	id for span with class 'help-block' below input (optional). Can be used for add error message with <code>shinyjs::html</code> .
label_title	Optional text to appear in info icon tooltip. Used to provide information to user about input.
btn_titletips	if TRUE (default), converts title attributes of <code>actionButtons</code> into tooltips.
placeholder	A character string giving the user a hint as to what can be entered into the control. Internet Explorer 8 and 9 do not support this option.
width	The width of the input, e.g. '400px', or '100%'; see validateCssUnit() .

textInputWithValidation
textInput with validation

Description

textInput with validation

Usage

```
textInputWithValidation(inputId, label, container_id = NULL, help_id = NULL)
```

Arguments

inputId	The input slot that will be used to access the value.
label	Display label for the control, or NULL for no label.
container_id	id for outer div (optional). Can use e.g. to add 'has-error' class to style inputs with <code>shinyjs::addClass</code> .
help_id	id for span with class 'help-block' below input (optional). Can be used for add error message with <code>shinyjs::html</code> .

toggleSelectizeButtons
Show/hide all buttons in selectizeInputWithButtons

Description

When hiding all buttons, some CSS changes are required to allow return of full-width and rounded corners of selectizeInput.

Usage

```
toggleSelectizeButtons(selectize_id, button_ids, condition)
```

Arguments

selectize_id	id of selectizeInputWithButtons element.
button_ids	character vector of actionButton ids associated with selectize_id.
condition	An optional argument to toggleClass, see 'Details' below.

See Also

[selectizeInputWithButtons](#)

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