

Package ‘stdvectors’

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Type Package

Title C++ Standard Library Vectors in R

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Description Allows the creation and manipulation of C++ std::vector's in R.

License GPL (>= 2)

Imports Rcpp (>= 0.12.4)

URL <https://github.com/digEmAll/stdvectors>

BugReports <https://github.com/digEmAll/stdvectors/issues>

LinkingTo Rcpp

NeedsCompilation yes

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stdvectors-package	<i>C++ Standard Library Vectors in R</i>
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Description

Allows the creation and manipulation of C++ std::vector's in R.

Details

Package: stdvectors
Type: Package
Version: 0.0.5
Date: 2017-02-20
License: GPL (>= 2)

This package allows the creation and manipulation of C++ `std::vector`'s in R. `std::vector`'s are dynamically allocated arrays, which are especially helpful when you need to fill a huge vector (e.g. in a loop) but you don't know the size in advance.

Author(s)

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References

cpp reference page : <http://en.cppreference.com/w/>

Examples

```
# create a stdvector
sv <- stdvectorCreate('integer')
# add 100 values to it
for(i in 1:100){
  # note that sv is modified in-place
  stdvectorPushBack(sv,i)
}
# get a normal R vector from the stdvector
v <- stdvectorToVector(sv)

## Not run:

# check the time difference:
# the first method takes around 2-3 s
# the second method takes less than 0.1 s
system.time({
  v <- integer()
  for(i in 1:100000){
    v[[length(v)+1]] <- i
  }
})
system.time({
  v <- stdvectorCreate('integer')
  for(i in 1:100000){
    stdvectorPushBack(v,i)
  }
})
```

```
## End(Not run)
```

```
stdvectorClass      std::vector R wrapper
```

Description

Create and manipulate a C++ `std::vector` in R.

Usage

```
stdvectorCreate(type = "double", reserve = 0L)
stdvectorPushBack(sdv, values)
stdvectorSize(sdv)
stdvectorClear(sdv)
stdvectorToVector(sdv)
stdvectorSubset(sdv, indexes)
stdvectorReplace(sdv, indexes, values)
stdvectorErase(sdv, indexFrom, indexTo)
stdvectorClone(sdv)
is.stdvector(x)
## S3 method for class 'stdvector'
print(x, ...)
## S3 method for class 'stdvector'
toString(x, ...)
```

Arguments

<code>type</code>	Character string indicating the type of the vector; possible values: <code>double</code> , <code>numeric</code> , <code>integer</code> , <code>logical</code> , <code>complex</code> .
<code>reserve</code>	The number of slots to be pre-allocated in the <code>stdvector</code> .
<code>sdv</code>	A <code>stdvector</code> object, as returned by <code>stdvectorCreate</code> .
<code>...</code>	optional arguments passed to inner <code>print</code> and <code>toString</code> methods. Unused.
<code>x</code>	A <code>stdvector</code> object, as returned by <code>stdvectorCreate</code> .
<code>values</code>	Values to be appended (in <code>stdvectorPushBack</code>) or set (in <code>stdvectorReplace</code>).
<code>indexes</code>	Indexes used to subset the current <code>stdvector</code> , in case of out of bounds indexes an error will be raised.
<code>indexFrom</code>	Used by <code>stdvectorErase</code> as starting index (inclusive) for the range of elements to be removed from <code>stdvector</code> .
<code>indexTo</code>	Used by <code>stdvectorErase</code> as ending index (inclusive) for the range of elements to be removed from <code>stdvector</code> .

Details

- `stdvectorCreate` creates a `stdvector` object of the indicated type.
- `stdvectorPushBack` appends elements to an existing `stdvector` (see note for `type='any'`).
- `stdvectorSize` returns the number of elements of an existing `stdvector`.
- `stdvectorClear` removes all the elements of an existing `stdvector`.
- `stdvectorToVector` turns an existing `stdvector` into an R vector of the type chosen when the `stdvector` has been created.
- `stdvectorSubset` subsets an existing `stdvector` returning an R vector with the values corresponding to the selected indexes.
- `stdvectorReplace` replace the elements at `indexes` positions with the values in `values` argument (see note for `type='any'`).
- `stdvectorErase` remove the elements from `indexFrom` to `indexTo` positions.
- `stdvectorClone` create a deep copy of the `stdvector` object.

Value

- `stdvectorCreate` returns an object of class `stdvector`.
- `stdvectorPushBack` return NULL invisibly.
- `stdvectorSize` returns an integer equal to the size of the `stdvector`.
- `stdvectorClear` returns NULL invisibly.
- `stdvectorToVector` returns an R vector of the type chosen when the `stdvector` has been created (`type='any'` will return a list).
- `stdvectorSubset` returns an R vector (of the type chosen when the `stdvector` has been created, `type='any'` will return a list) with the values corresponding to the selected indexes.
- `stdvectorReplace` returns NULL invisibly.
- `stdvectorErase` returns NULL invisibly.
- `stdvectorClone` returns an object of class `stdvector` which is the copy of the passed object.

Note

`stdvector`

- `stdvector` objects are treated as references, so if you do `sv2 <- sv1` and then you modify `sv2` actually also `sv1` will be modified. You need to do `sv2 <- stdvectorClone(sv1)` to actually create a copy.
- `stdvectorPushBack` in case of `stdvector` of `type='any'` will append the element passed in the argument `values` as a single new element of the vector, even if it's a list.
- `stdvectorSubset` indexes must be between 1 and the size of the `stdvector`.
- `stdvectorReplace` indexes and values must have the same length. In case of `stdvector` of `type='any'` will accept only indexes of length one.

References

See <http://en.cppreference.com/w/cpp/container/vector>

Examples

```
# create a stdvector
sv <- stdvectorCreate('integer')
# add 100 values to it
for(i in 1:100){
  # note that sv is modified in-place
  stdvectorPushBack(sv,i)
}
# get a normal R vector from the stdvector
v <- stdvectorToVector(sv)
```

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