as.data.frame.table1

Convert a table1 object to a data.frame.

Description

Convert a table1 object to a data.frame.

Usage

```r
## S3 method for class 'table1'
as.data.frame(x, ...)
```

Arguments

- `x`: An object returned by `table1`.
- `...`: Ignored.

Value

A data.frame.
eqcut

Cut a continuous variable into equal-sized groups.

Description

Cut a continuous variable into equal-sized groups.

Usage

eqcut(
  x, 
  ngroups, 
  labeling = eqcut.default.labeling, 
  withhold = NULL, 
  varlabel = if (has.label(x)) label(x) else deparse(substitute(x)), 
  quantile.type = 7, 
  right = FALSE, 
  ... 
)

eqcut.default.labeling(x, xcat, which, what, from, to, ...)

Arguments

x                  A numeric vector.
ngroups            The number of groups desired.
labeling           A function that produces the category labels (see Details).
withhold           A named list of logical vectors (see Details).
varlabel           A character string to be used as a label for x, or NULL.
quantile.type      An integer from 1 to 9, passed as the type argument to function quantile.
right              Should intervals be right-closed? (passed to cut).
...                Further arguments passed on to function labeling.
xcat               A factor returned by cut.
which, what         Character vectors for labeling the categories in an appropriate way (see Examples).
from, to           Numeric vectors giving the ranges covered by the categories of x.

Details

The function labeling must have the signature function(x, xcat, which, what, from, to, ...) and produces the character vector of factor levels. See below for an example.

The withhold list can be used when x contains special values that should not be considered in the calculation of the quantiles used to create the ngroups categories. The special values are given a label that corresponds to the name of the corresponding list element. See below for an example.
Value

A factor of the same length as x. There are ngroups levels plus one additional level for each element of withhold.

Functions

- eqcut.default.labeling: The default labeling function.

See Also

cut quantile

Examples

```r
x <- sample(100)
table(eqcut(x, 2))
table(eqcut(x, 3))
table(eqcut(x, 4))
table(eqcut(x, 5))
table(eqcut(x, 6))
table(eqcut(x, 7))
table(eqcut(x, 8))

# An example of using eqcut in a table with custom labeling function.
dat <- expand.grid(id=1:100, sex=c("Male", "Female"), treat=c("Treated", "Placebo"))
dat$age <- runif(nrow(dat), 18, 50)
dat$wt <- exp(rnorm(nrow(dat), log(75 + 10*(dat$sex="Male")), 0.2))
dat$auc <- ifelse(dat$treat="Placebo", NA, exp(rnorm(nrow(dat), log(1000), 0.34)))
dat$auc[3] <- NA  # Add a missing value

label(dat$sex) <- "Sex"
label(dat$age) <- "Age"
label(dat$wt) <- "Weight"
label(dat$auc) <- "AUC"
units(dat$age) <- "y"
units(dat$wt) <- "Kg"
units(dat$auc) <- "ng.h/mL"

w <- list(Placebo=(dat$treat="Placebo"), Excluded=is.na(dat$auc))
f <- function(x, xcat, which, what, from, to, ...) {
  what <- sub("of ", "of<br/>", what)
  sprintf("%s %s\<%s to \<%s",
    which, what, signif_pad(from, 3, FALSE), signif_pad(to, 3, FALSE))
}
table1(~ sex + age + wt | eqcut(auc, 3, f, w), data=dat)
```
Method for printing in a knitr context.

Usage

## S3 method for class 'table1'
knit_print(x, ...)

Arguments

x: An object returned by `table1`.
...
Further arguments passed on to `knitr::knit_print`.

Details

If the target is HTML, the usual internal formatting will be applied; otherwise, fall back to a `data.frame`.

Label attribute.

Description

Label attribute.

Usage

label(x)

label(x) <- value

setLabel(x, value)

has.label(x)

Arguments

x: An object.
value: A character specifying the label.
Functions

- `label<-`: Set label attribute.
- `setLabel`: Set label attribute.
- `has.label`: Check for label attribute.

Examples

```r
x <- 1:10
label(x) <- "Foo"
x <- setLabel(x, "Foo") # Alternative syntax
has.label(x)
label(x)
```

parse.abbrev.render.code

*Parse abbreviated code for rendering table output.*

Description

Parse abbreviated code for rendering table output.

Usage

```r
parse.abbrev.render.code(code, ...)
```

Arguments

- `code`: A character vector specifying the statistics to display in abbreviated code. See Details.
- `...`: Further arguments, passed to `stats.apply.rounding`.

Details

In abbreviated code, the words `N`, `NMISS`, `MEAN`, `SD`, `MIN`, `MEDIAN`, `MAX`, `IQR`, `CV`, `GMEAN`, `GSD`, `GCV`, `FREQ` and `PCT` are substituted for their respective values (see `stats.default`). The substitution is case insensitive, and the substituted values are rounded appropriately (see `stats.apply.rounding`). Other text is left unchanged. The code can be a vector, in which case each element is displayed in its own row in the table. The names of code are used as row labels; if no names are present, then the code itself is used unless code is of length 1, in which case no label is used (for numeric variables only, categorical variables are always labeled by the class label). The special name `"."` also indicates that code itself be is used as the row label.

Value

A function that takes a single argument and returns a character vector.
Examples

```r
## Not run:
x <- round(exp(rnorm(100, log(20), 1)), 2)
stats.default(x)
f <- parse.abbrev.render.code(c("Mean (SD)", "Median [Min, Max]"), 3)
f(x)
f2 <- parse.abbrev.render.code(c("Geo. Mean (Geo. CV%)" = "GMean (GCV%)"), 3)
f2(x)
f3 <- parse.abbrev.render.code(c("Mean (SD)"), 3)
f3(x)

x <- sample(c("Male", "Female"), 30, replace=T)
stats.default(x)
f <- parse.abbrev.render.code("Freq (Pct%)")
f(x)

## End(Not run)
```

print.table1

### Description

Print table1 object.

### Usage

```r
## S3 method for class 'table1'
print(x, ...)
```

### Arguments

- `x`: An object returned by `table1`.
- `...`: Further arguments passed on to other `print` methods.

### Details

In an interactive context, the rendered table will be displayed in a web browser. Otherwise, the HTML code will be printed as text.

### Value

Returns `x` invisibly.
render.categorical.default

Render categorical values for table output.

Description

Called from table1 by default to render categorical (i.e. factor, character or logical) values for displaying in the table.

Usage

render.categorical.default(x, ..., na.is.category = TRUE)

Arguments

x A vector of type factor, character or logical.
... Further arguments, passed to stats.apply.rounding.
na.is.category Include missing values in the denominator for calculating percentages (the default) or omit them.

Value

A character vector. Each element is to be displayed in a separate cell in the table. The names of the vector are the labels to use in the table. However, the first names should be empty as it will be replaced by the name of the variable. Empty strings are allowed and result in empty table cells.

Examples

y <- factor(sample(0:1, 99, replace=TRUE), labels=c("Female", "Male"))
y[1:10] <- NA
render.categorical.default(y)

render.continuous.default

Render continuous values for table output.

Description

Called from table1 by default to render continuous (i.e. numeric) values for displaying in the table.

Usage

render.continuous.default(x, ...)

render.default

Arguments

- **x**
  A numeric vector.
- ...
  Further arguments, passed to `stats.apply.rounding`.

Value

A character vector. Each element is to be displayed in a separate cell in the table. The names of the vector are the labels to use in the table. However, the first names should be empty as it will be replaced by the name of the variable. Empty strings are allowed and result in empty table cells.

Examples

```r
x <- exp(rnorm(100, 1, 1))
render.continuous.default(x)
```

---

render.default | Render values for table output.

Description

Called from `table1` by default to render values for displaying in the table. This function forwards the call to separate functions for rendering continuous, categorical and missing values. The idea is that each of these functions can be overridden to customize the table output.

Usage

```r
render.default(
  x,
  name,
  missing = any(is.na(x)),
  transpose = F,
  render.empty = "NA",
  render.continuous = render.continuous.default,
  render.categorical = render.categorical.default,
  render.missing = render.missing.default,
  ...
)
```

Arguments

- **x**
  A vector or numeric, factor, character or logical values.
- **name**
  Name of the variable to be rendered (ignored).
- **missing**
  Should missing values be included?
- **transpose**
  Logical indicating whether the table is transposed.
- **render.empty**
  A character to return when x is empty.
render.continuous
A function to render continuous (i.e. numeric) values. Can also be a character string, in which case it is passed to parse.abbrev.render.code.

render.categorical
A function to render categorical (i.e. factor, character or logical) values. Can also be a character string, in which case it is passed to parse.abbrev.render.code.

render.missing
A function to render missing (i.e. NA) values. Can also be a character string, in which case it is passed to parse.abbrev.render.code. Set to NULL to ignore missing values.

... Further arguments, passed to stats.apply.rounding.

Value
A character vector. Each element is to be displayed in a separate cell in the table. The names of the vector are the labels to use in the table. However, the first names should be empty as it will be replaced by the name of the variable. Empty strings are allowed and result in empty table cells.

Examples
x <- exp(rnorm(100, 1, 1))
render.default(x)
render.default(x, TRUE)

y <- factor(sample(0:1, 99, replace=TRUE), labels=c("Female", "Male"))
y[1:10] <- NA
render.default(y)

render.missing.default

Render missing values for table output.

Description
Called from table1 by default to render missing (i.e. NA) values for displaying in the table.

Usage
render.missing.default(x, ...)

Arguments
x A vector.
... Further arguments, passed to stats.apply.rounding.
Value

A character vector. Each element is to be displayed in a separate cell in the table. The names of the vector are the labels to use in the table. Empty strings are allowed and result in empty table cells.

Examples

```r
y <- factor(sample(0:1, 99, replace=TRUE), labels=c("Female", "Male"))
y[1:10] <- NA
render.missing.default(y)
```

```
render.varlabel X Render variable labels for table output.
```

Description

Called from `table1.formula` by default to render variable labels for displaying in the table.

Usage

```r
render.varlabel(x, transpose = F)
```

Arguments

- `x`: A vector, usually with the `label` and (if appropriate) `unit` attributes.
- `transpose`: Logical indicating whether on not the table is transposed.

Value

A character, which may contain HTML markup.

Examples

```r
x <- exp(rnorm(100, 1, 1))
label(x) <- "Weight"
units(x) <- "kg"
render.varlabel(x)
```

```r
y <- factor(sample(0:1, 99, replace=TRUE), labels=c("Female", "Male"))
y[1:10] <- NA
label(y) <- "Sex"
render.varlabel(y)
```
signif_pad  

Round numbers with 0-padding.

Description
Utility functions to round numbers, similar to the base functions \texttt{signif} and \texttt{round}, but resulting in character representations that keep zeros at the right edge if they are significant.

Usage
\begin{verbatim}
signif_pad(x, digits = 3, round.integers = TRUE, round5up = TRUE, dec, ...)
round_pad(x, digits = 2, round5up = TRUE, dec, ...)
\end{verbatim}

Arguments
\begin{itemize}
\item \texttt{x}  
A numeric vector.
\item \texttt{digits}  
An integer specifying the number of significant digits to keep (for \texttt{signif_pad}) or the number of digits after the decimal point (for \texttt{round_pad}).
\item \texttt{round.integers}  
Should rounding be limited to digits to the right of the decimal point?
\item \texttt{round5up}  
Should numbers with 5 as the last digit always be rounded up? The standard R approach is "go to the even digit" (IEC 60559 standard, see \texttt{round}), while some other softwares (e.g. SAS, Excel) always round up.
\item \texttt{dec}  
The character symbol to use as decimal mark (locale specific). [Deprecated; use \texttt{decimal.mark} instead]
\end{itemize}

Value
A character vector containing the rounded numbers.

See Also
\texttt{signif round formatC prettyNum format}

Examples
\begin{verbatim}
x <- c(0.9001, 12345, 1.2, 1., 0.1, 0.00001 , 1e5)
signif_pad(x, digits=3)
signif_pad(x, digits=3, round.integers=TRUE)
# Compare:
as.character(signif(x, digits=3))
format(x, digits=3, nsmall=3)
prettyNum(x, digits=3, drop0trailing=TRUE)
prettyNum(x, digits=3, drop0trailing=FALSE)
\end{verbatim}
# This is very close.
formatC(x, format="fg", flag="#", digits=3)
formatC(signif(x, 3), format="fg", flag="#", digits=3)

# Could always remove the trailing "."
sub("\[.\]$", ",", formatC(x, format="fg", flag="#", digits=3))

---

**stats.apply.rounding**  
Apply rounding to basic descriptive statistics.

---

### Description

Not all statistics should be rounded in the same way, or at all. This function will apply rounding selectively to a list of statistics as returned by `stats.default`. In particular we don’t round counts (N and FREQ), and for MIN, MAX and MEDIAN the digits is interpreted as the minimum number of significant digits, so that we don’t loose any precision. Percentages are rounded to a fixed number of decimal places (default 1) rather than a specific number of significant digits.

### Usage

```r
stats.apply.rounding(
  x,
  digits = 3,
  digits.pct = 1,
  round.median.min.max = TRUE,
  round.integers = TRUE,
  round5up = TRUE,
  rounding.fn = signif_pad,
  ...
)
```

### Arguments

- **x**  
  A list, such as that returned by `stats.default`.
- **digits**  
  An integer specifying the number of significant digits to keep.
- **digits.pct**  
  An integer specifying the number of digits after the decimal place for percentages.
- **round.median.min.max**  
  Should rounding applied to median, min and max?
- **round.integers**  
  Should rounding be limited to digits to the right of the decimal point?
- **round5up**  
  Should numbers with 5 as the last digit always be rounded up? The standard R approach is "go to the even digit" (IEC 60559 standard, see `round`), while some other softwares (e.g. SAS, Excel) always round up.
- **rounding.fn**  
  The function to use to do the rounding. Defaults to `signif_pad`.
- **...**  
  Further arguments.
Value

A list with the same number of elements as x. The rounded values will be character (not numeric) and will have 0 padding to ensure consistent number of significant digits.

See Also

signif_pad stats.default

Examples

```r
x <- round(exp(rnorm(100, 1, 1)), 6)
stats.default(x)
stats.apply.rounding(stats.default(x), digits=3)
stats.apply.rounding(stats.default(round(x, 1)), digits=3)
```

---

stats.default

Compute some basic descriptive statistics.

Description

Values of type factor, character and logical are treated as categorical. For logicals, the two categories are given the labels 'Yes' for TRUE, and 'No' for FALSE. Factor levels with zero counts are retained.

Usage

```r
stats.default(x, quantile.type = 7, ...)
```

Arguments

- `x` A vector or numeric, factor, character or logical values.
- `quantile.type` An integer from 1 to 9, passed as the type argument to function `quantile`.
- `...` Further arguments (ignored).

Value

A list. For numeric x, the list contains the numeric elements:

- N: the number of non-missing values
- NMISS: the number of missing values
- SUM: the sum of the non-missing values
- MEAN: the mean of the non-missing values
- SD: the standard deviation of the non-missing values
- MIN: the minimum of the non-missing values
- MEDIAN: the median of the non-missing values
• CV: the percent coefficient of variation of the non-missing values
• GMEAN: the geometric mean of the non-missing values if non-negative, or NA
• GSD: the geometric standard deviation of the non-missing values if non-negative, or NA
• GCV: the percent geometric coefficient of variation of the non-missing values if non-negative, or NA
• qXX: various quantiles (percentiles) of the non-missing values (q01: 1%, q02.5: 2.5%, q05: 5%, q10: 10%, q25: 25% (first quartile), q33.3: 33.33333% (first tertile), q50: 50% (median, or second quartile), q66.7: 66.66667% (second tertile), q75: 75% (third quartile), q90: 90%, q95: 95%, q97.5: 97.5%, q99: 99%)
• Q1: the first quartile of the non-missing values (alias q25)
• Q2: the second quartile of the non-missing values (alias q50 or Median)
• Q3: the third quartile of the non-missing values (alias q75)
• IQR: the inter-quartile range of the non-missing values (i.e., Q3 - Q1)
• T1: the first tertile of the non-missing values (alias q33.3)
• T2: the second tertile of the non-missing values (alias q66.7)

If x is categorical (i.e. factor, character or logical), the list contains a sublist for each category, where each sublist contains the numeric elements:
• FREQ: the frequency count
• PCT: the percent relative frequency, including NA in the denominator
• PCTnoNA: the percent relative frequency, excluding NA from the denominator

Examples

x <- exp(rnorm(100, 1, 1))
stats.default(x)

y <- factor(sample(0:1, 99, replace=TRUE), labels=c("Female", "Male"))
y[1:10] <- NA
stats.default(y)
stats.default(is.na(y))

subsetp

Subset function that preserves column attributes.

Description
Subset function that preserves column attributes.

Usage
subsetp(x, ..., droplevels = TRUE)
Arguments

- \( x \)  
  An object to be subsetted (usually a \texttt{data.frame}).

- \( \ldots \)  
  Further arguments passed to \texttt{subset}.

- \texttt{droplevels}  
  If TRUE (the default), then unused factor levels are dropped (see \texttt{droplevels}).

Value

An object similar to \( x \) containing just the selected elements. In the case of a \texttt{data.frame}, attributes of columns (such as \texttt{label} and \texttt{units}) are preserved.

See Also

- \texttt{subset droplevels}

---

\textbf{t1flex}  
Convert a \texttt{table1} object to \texttt{flextable}.

Description

Convert a \texttt{table1} object to \texttt{flextable}.

Usage

\hspace{1em} \texttt{t1flex(x, \ldots)}

Arguments

- \( x \)  
  An object returned by \texttt{table1}.

- \( \ldots \)  
  Further options passed to \texttt{qflextable}.

Value

A \texttt{flextable} object.

Note

The \texttt{flextable} package needs to be installed for this to work.
t1kable

Convert a table1 object to kableExtra.

Description

Convert a table1 object to kableExtra.

Usage

t1kable(x, booktabs = TRUE, ..., format)

Arguments

x An object returned by table1.
booktabs Passed to kbl (default TRUE).
... Other options passed to kbl.
format Passed to kbl (optional).

Value

A kableExtra object.

Note

The kableExtra package needs to be installed for this to work.

t1read

Read and augment data with extended metadata attributes

Description

Read and augment data with extended metadata attributes

Usage

t1read(data, metadata = NULL, read.fun = read.csv, ..., escape.html = TRUE)
Arguments

- **data**: Either a file name (character) or a `data.frame`. If a file name it will be read using the function `read.fun`.
- **metadata**: Either a file name (character) or a list. If a file name it will be read using the function `read_yaml` (so it should be a file the contains valid YAML text), and a list results. See Details regarding the list contents.
- **read.fun**: A function to read files. It should accept a file name as its first argument and return a `data.frame`.
- **...**: Further optional arguments, passed to `read.fun`.
- **escape.html**: Logical. Should strings (labels, units) be converted to valid HTML by escaping special symbols?

Details

The metadata list may contain the following 3 named elements (other elements are ignored):

- **labels**: a named list, with names corresponding to columns in `data` and values the associated label attribute.
- **units**: a named list, with names corresponding to columns in `data` and values the associated units attribute.
- **categoricals**: a named list, with names corresponding to columns in `data` and values are themselves lists, used to convert the column to a `factor`: the list names are the levels, and the values are the associated labels. The names can also be omitted if the goal is just to specify the order of the factor levels.

Value

A `data.frame` (as returned by `read.fun`).

Examples

```r
# Simulate some data
set.seed(123)
data <- expand.grid(sex=0:1, cohort=1:3)[rep(1:6, times=c(7, 9, 21, 22, 11, 14)),]
data$age <- runif(nrow(data), 18, 80)
data$agecat <- 1*(data$age >= 65)
data$wgt <- rnorm(nrow(data), 75, 15)
metadata <- list(
  labels=list(
    cohort = "Cohort",
    sex = "Sex",
    age = "Age",
    agecat = "Age category",
    wgt = "Weight"),
  units=list(
    age = "years",
    wgt = "kg"),
  
```
categoricals=list(
  cohort = list(
    '\1' = "Cohort A",
    '\2' = "Cohort B",
    '\3' = "Cohort C"),
  sex = list(
    '\0' = "Female",
    '\1' = "Male"),
  agecat = list(
    '\0' = "< 65",
    '\1' = "\U{2265} 65"))

data <- t1read(data, metadata)
table1(~ sex + age + agecat + wgt | cohort, data=data)

---

**table.rows**

*Convert to HTML table rows.*

**Description**

Many functions exist in R to generate HTML tables. These functions are useful for generating HTML table fragments (rather than whole tables), which can then be used to build up complete tables. The first column may be used to label the rows of the table. Row labels, if specified, can have a special HTML class designated, which can be useful as a hook to customize their appearance using CSS. The same is true for the first and last row of cells.

**Usage**

```r
table.rows(
  x,
  row.labels = rownames(x),
  th = FALSE,
  class = NULL,
  rowlabelclass = "rowlabel",
  firstrowclass = "firstrow",
  lastrowclass = "lastrow",
  ...
)
```

```r
table.data(
  x,
  row.labels = rownames(x),
  th = FALSE,
  class = NULL,
  rowlabelclass = "rowlabel",
  firstrowclass = "firstrow",
  lastrowclass = "lastrow",
  ...
)
```
Arguments

- **x**  
  A vector or table-like structure (e.g. a `data.frame` or `matrix`).
- **row.labels**  
  Values for the first column, typically used to label the row, or `NULL` to omit.
- **th**  
  A logical. Should `th` tags be used rather than `td`?
- **class**  
  HTML class attribute. Can be a single character, a vector or a matrix.
- **rowlabelclass**  
  HTML class attribute for the row labels (i.e. first column).
- **firstrowclass**  
  HTML class attribute for the first row of cells.
- **lastrowclass**  
  HTML class attribute for the last row of cells.
- **...**  
  Additional arguments.

Value

A character which contains an HTML table fragment.

Functions

- `table.data`: Convert to HTML table data (cells).

Examples

```r
x <- matrix(signif_pad(exp(rnorm(5*5, 1, 1))), 5, 5)
table.data(x)
cat(table.rows(x, NULL))
cat(table.rows(x, LETTERS[1:nrow(x)]))
cat(table.rows(LETTERS[1:3], "Headings", th=TRUE))
```

---

**table1**  
Generate an HTML table of descriptive statistics.

Description

Produces a nicely formatted table of descriptive statistics for any number of numeric or categorical variables, optionally stratified by a factor.

Usage

```r
table1(x, ...)
```

```r
## Default S3 method:
table1(
  x,
  labels,
  groupspan = NULL,
  rowlabelhead = "",
  transpose = FALSE,
)```
Arguments

x An object, typically a formula or list of data.frames (see Details).

... Further arguments, passed to render.

labels A list containing labels for variables, strata and groups (see Details).

groupspan A vector of integers specifying the number of strata to group together.

rlabelhead A heading for the first column of the table, which contains the row labels.

transpose Logical. Should the table be transposed (i.e. strata as rows and variables as columns)?

topclass A class attribute for the outermost (i.e. <table>) tag.

footnote A character string to be added as a footnote to the table. Can also be a vector which results in multiple lines of footnotes. The default NULL causes the footnote to be omitted.

caption A character string to be added as a caption to the table. The default NULL causes the caption to be omitted.

render A function to render the table cells (see Details).

render.strat A function to render the stratum labels. Accepts 3 arguments: the stratum label, the stratum size (number of observations), and a flag indicating whether we are in transpose mode or not. See render.strat.default for an example.
extra.col  An optional names list of functions that produce extra columns in the table (see Details).
extra.col.pos  An optional integer vector given the positions of extra columns (see Details).
data  For the formula interface, a data.frame from which the variables in x should be taken.
overall  A label for the "Overall" column. Specify NULL or FALSE to omit the column altogether.
droplevels  Should empty factor levels be dropped?

Details

There are two interfaces, the default, which typically takes a list of data.frames for x, and the formula interface. The formula interface is less flexible, but simpler to use and designed to handle the most common use cases. It is important to use factors appropriately for categorical variables (i.e. have the levels labeled properly and in the desired order). The contents of the table can be customized by providing user-defined 'renderer' functions. Customization of the table appearance is deliberately not attempted, as this is best accomplished with CSS. To facilitate this, some tags (such as row labels) are given specific classes for easy CSS selection.

For the formula version, the formula is expected to be a one-sided formula, optionally with a vertical bar separating the variables that are to appear as data in the table (as rows) from those used for stratification (i.e. columns). There can be at most 2 variables for stratification (and only one if transpose = TRUE is specified), and if 2 are specified, the second is nested within the first. The formula may contain a dot (".") to refer to "all variables in data other than those that appear elsewhere in the formula". It is legitimate to use functions inside the formula to create new variables.

For the default version, is is expected that x is a named list of data.frames, one for each stratum, with names corresponding to strata labels.

Extra columns can be added to the table using the extra.col argument. This is an optional named list of functions, with the names corresponding to the column headings. Each function will be called once for each variable included in the table. Each function should expect 2 arguments, the first being a list, the second the name of the variable. The contents of the list passed in as the first argument will be the data associated with each stratum in the table; i.e., one element for each normal column (not extra column). It is then up the function to compute the value to appear in the extra column and return it as a string. By default, extra columns will be placed to the far right, after the normal columns, in the order they are specified in. This can be overridden, however, using the extra.col.pos vector of integer positions. For example, to place the first extra column in position 1 (far left), and the second extra column in position 3, use extra.col.pos = c(1, 3); any extra columns that are not assigned positions will be placed to the far right. A typical use case for extra columns would be a column of p-values for differences between strata. Note that this feature is not available when the option transpose = TRUE is specified.

Value

An object of class "table1".

Methods (by class)

- default: The default interface, where x is a data.frame.
- formula: The formula interface.
Examples

dat <- expand.grid(id=1:10, sex=c("Male", "Female"), treat=c("Treated", "Placebo"))
dat$age <- runif(nrow(dat), 10, 50)
dat$age[3] <- NA  # Add a missing value
dat$wt <- exp(rnorm(nrow(dat), log(70), 0.2))

label(dat$sex) <- "Sex"
label(dat$age) <- "Age"
label(dat$treat) <- "Treatment Group"
label(dat$wt) <- "Weight"

units(dat$age) <- "years"
units(dat$wt) <- "kg"

# One level of stratification
table1(~ sex + age + wt | treat, data=dat)

# Two levels of stratification (nesting)
table1(~ age + wt | treat*sex, data=dat)

# Switch the order or nesting
table1(~ age + wt | sex*treat, data=dat)

# No stratification
table1(~ treat + sex + age + wt, data=dat)

# Something more complicated
dat$dose <- ifelse(dat$treat=="Placebo", "Placebo",
                   sample(c("5 mg", "10 mg"), nrow(dat), replace=TRUE))
dat$dose <- factor(dat$dose, levels=c("Placebo", "5 mg", "10 mg"))

strata <- c(split(dat, dat$dose),
            list("All treated"=subset(dat, treat=="Treated")),
            list(Overall=dat))

labels <- list(
    variables=list(sex=render.varlabel(dat$sex),
                   age=render.varlabel(dat$age),
                   wt=render.varlabel(dat$wt)),
    groups=list("", "Treated", ""))

my.render.cont <- function(x) {
    with(stats.default(x),
         sprintf("%0.2f (%0.1f)", MEAN, SD))
}

table1(strata, labels, groupspan=c(1, 3, 1), render.continuous=my.render.cont)

# Transposed table
table1(~ age + wt | treat, data=dat, transpose=TRUE)
units

Units attribute.

Description

Units attribute.

Usage

units(x)

units(x) <- value

has.units(x)

Arguments

x An object.
value A character specifying the units

Functions

- units<-: Set units attribute.
- has.units: Check for attribute.

Examples

x <- 1:10
units(x) <- "cm"
has.units(x)
units(x)

update_html

Update HTML.

Description

Used to (re-)generate the HTML code for a link{table1} object. In most cases, this should not be used direction, unless you know what you are doing.

Usage

update_html(x)
Arguments

x  An object returned by \texttt{table1}.

Value

An object of class "table1" which contains the updated HTML.
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