

Package ‘twenty48’

September 23, 2020

Title Play a Game of 2048 in the Console

Version 0.1.0

Description Generates a game of 2048 that can be played in the console. Supports grids of arbitrary sizes, undoing the last move, and resuming a game that was exited during the current session.

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URL <https://github.com/rossellhayes/twenty48>

BugReports <https://github.com/rossellhayes/twenty48/issues>

Depends R (>= 2.10)

Imports crayon, R6

Encoding UTF-8

LazyData true

RoxygenNote 7.1.1

NeedsCompilation no

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Repository CRAN

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`play_2048`*Play 2048 in the console*

Description

Interact with the game by typing commands into the console and pressing enter.

Usage

```
play_2048(size = 4)
```

```
resume_2048()
```

Arguments

| | |
|-------------------|----------------------------------------------------------------------------------------|
| <code>size</code> | An integer giving the grid's dimensions. Defaults to 4, which generates a 4-by-4 grid. |
|-------------------|----------------------------------------------------------------------------------------|

Value

Generates an interactive game of 2048 in the console.

Examples

```
play_2048()
```

```
resume_2048()
```

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