

Package ‘wrapr’

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Type Package

Title Wrap R Tools for Debugging and Parametric Programming

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URL <https://github.com/WinVector/wrapr>,
<http://winvector.github.io/wrapr/>

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BugReports <https://github.com/WinVector/wrapr/issues>

Description Tools for writing and debugging R code. Provides:

'let()'

(converts non-standard evaluation interfaces to parametric standard evaluation interfaces, inspired by 'gtools:strmacro()' and 'base::bquote()'),

'%.>%' dot-pipe (an 'S3' configurable pipe),

'build_frame()'/draw_frame()' ('data.frame' example tools),

'qc()' (quoting concatenate),

':=' (named map builder),

'DebugFnW()' (capture function context on error for debugging),
and more.

License GPL-3

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Imports utils, methods, stats

Suggests parallel, testthat, knitr, rmarkdown

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<code>add_name_column</code>	<i>Add list name as a column to a list of data.frames.</i>
------------------------------	--

Description

Add list name as a column to a list of data.frames.

Usage

```
add_name_column(dlist, destinationColumn)
```

Arguments

<code>dlist</code>	named list of data.frames
<code>destinationColumn</code>	character, name of new column to add

Value

list of data frames, each of which as the new destinationColumn.

Examples

```
dlist <- list(a = data.frame(x = 1), b = data.frame(x = 2))
add_name_column(dlist, 'name')
```

`apply_left`*S3 dispatch on class of pipe_left_arg.*

Description

For formal documentation please see https://github.com/WinVector/wrapr/blob/master/extras/wrapr_pipe.pdf.

Usage

```
apply_left(pipe_left_arg, pipe_right_arg, pipe_environment, left_arg_name,
           pipe_string, right_arg_name)
```

Arguments

`pipe_left_arg` left argument.
`pipe_right_arg` substitute(`pipe_right_arg`) argument.
`pipe_environment`
environment to evaluate in.
`left_arg_name` name, if not NULL name of left argument.
`pipe_string` character, name of pipe operator.
`right_arg_name` name, if not NULL name of right argument.

Value

result

See Also

[apply_left.default](#)

Examples

```
# collects from left to right
apply_left.character <- function(pipe_left_arg,
                                pipe_right_arg,
                                pipe_environment,
                                left_arg_name,
                                pipe_string,
                                right_arg_name) {
  paste(pipe_left_arg, pipe_right_arg)
}

"a" %>% 5 %>% 7
```

apply_left.default *S3 dispatch on class of pipe_left_arg.*

Description

Place evaluation of left argument in . and then evaluate right argument.

Usage

```
## Default S3 method:  
apply_left(pipe_left_arg, pipe_right_arg,  
           pipe_environment, left_arg_name, pipe_string, right_arg_name)
```

Arguments

pipe_left_arg left argument
pipe_right_arg substitute(pipe_right_arg) argument
pipe_environment
 environment to evaluate in
left_arg_name name, if not NULL name of left argument.
pipe_string character, name of pipe operator.
right_arg_name name, if not NULL name of right argument.

Value

result

See Also

[apply_left](#)

Examples

```
5 %.>% sin(.)
```

 apply_right

S3 dispatch on class of pipe_right_argument.

Description

Triggered if right hand side of pipe stage was a name that does not resolve to a function. For formal documentation please see https://github.com/WinVector/wrapr/blob/master/extras/wrapr_pipe.pdf.

Usage

```
apply_right(pipe_left_arg, pipe_right_arg, pipe_environment, left_arg_name,
            pipe_string, right_arg_name)
```

Arguments

pipe_left_arg left argument
 pipe_right_arg right argument
 pipe_environment
 environment to evaluate in
 left_arg_name name, if not NULL name of left argument.
 pipe_string character, name of pipe operator.
 right_arg_name name, if not NULL name of right argument.

Value

result

See Also

[apply_left](#), [apply_right_S4](#)

Examples

```
# simulate a function pointer
apply_right.list <- function(pipe_left_arg,
                             pipe_right_arg,
                             pipe_environment,
                             left_arg_name,
                             pipe_string,
                             right_arg_name) {
  pipe_right_arg$f(pipe_left_arg)
}

f <- list(f=sin)
2 %.>% f
```

```
f$f <- cos
2 %>% f
```

apply_right.default *Default apply_right implementation.*

Description

Default apply_right implementation: S4 dispatch to apply_right_S4.

Usage

```
## Default S3 method:
apply_right(pipe_left_arg, pipe_right_arg,
            pipe_environment, left_arg_name, pipe_string, right_arg_name)
```

Arguments

pipe_left_arg left argument
pipe_right_arg substitute(pipe_right_arg) argument
pipe_environment environment to evaluate in
left_arg_name name, if not NULL name of left argument.
pipe_string character, name of pipe operator.
right_arg_name name, if not NULL name of right argument.

Value

result

See Also

[apply_left](#), [apply_right](#), [apply_right_S4](#)

Examples

```
# simulate a function pointer
apply_right.list <- function(pipe_left_arg,
                             pipe_right_arg,
                             pipe_environment,
                             left_arg_name,
                             pipe_string,
                             right_arg_name) {
  pipe_right_arg$f(pipe_left_arg)
}
```

```
f <- list(f=sin)
2 %.>% f
f$f <- cos
2 %.>% f
```

apply_right_S4	<i>S4 dispatch method for apply_right.</i>
----------------	--

Description

Intended to be generic on first two arguments.

Usage

```
apply_right_S4(pipe_left_arg, pipe_right_arg, pipe_environment,
  left_arg_name, pipe_string, right_arg_name)
```

Arguments

```
pipe_left_arg  left argument
pipe_right_arg substitute(pipe_right_arg) argument
pipe_environment
                environment to evaluate in
left_arg_name  name, if not NULL name of left argument.
pipe_string    character, name of pipe operator.
right_arg_name name, if not NULL name of right argument.
```

Value

result

See Also

[apply_left](#), [apply_right](#)

Examples

```
a <- data.frame(x = 1)
b <- data.frame(x = 2)

# a %.>% b # will equal b

setMethod(
  "apply_right_S4",
  signature("data.frame", "data.frame"),
```



```
function(pipe_left_arg,
        pipe_right_arg,
        pipe_environment,
        left_arg_name,
        pipe_string,
        right_arg_name) {
  rbind(pipe_left_arg, pipe_right_arg)
})
```

```
a %.>% b # should equal data.frame(x = c(1, 2))
```

buildNameCallback	<i>Build a custom writeback function that writes state into a user named variable.</i>
-------------------	--

Description

Build a custom writeback function that writes state into a user named variable.

Usage

```
buildNameCallback(varName)
```

Arguments

varName character where to write captured state

Value

writeback function for use with functions such as [DebugFnW](#)

Examples

```
# user function
f <- function(i) { (1:10)[[i]] }
# capture last error in variable called "lastError"
writeBack <- buildNameCallback('lastError')
# wrap function with writeBack
df <- DebugFnW(writeBack,f)
# capture error (Note: tryCatch not needed for user code!)
tryCatch(
  df(12),
  error = function(e) { print(e) })
# examine error
str(lastError)
# redo call, perhaps debugging
tryCatch(
```

```
do.call(lastError$fn_name, lastError$args),
  error = function(e) { print(e) })
```

 build_frame

Build a data.frame from the user's description.

Description

A convenient way to build a data.frame in legible transposed form. Position of first "|" (or other infix operator) determines number of columns (all other infix operators are aliases for "|"). Names are de-referenced.

Usage

```
build_frame(..., cf_eval_environment = parent.frame())
```

Arguments

... cell names, first infix operator denotes end of header row of column names.
 cf_eval_environment environment to evaluate names in.

Value

character data.frame

See Also

[draw_frame](#), [qchar_frame](#)

Examples

```
tc_name <- "training"
x <- build_frame(
  "measure",          tc_name, "validation" |
  "minus binary cross entropy", 5, -7      |
  "accuracy",         0.8, 0.6           )
print(x)
str(x)
cat(draw_frame(x))

build_frame(
  "x" |
  -1 |
  2  )
```

coalesce	<i>Coalesce values (NULL/NA on left replaced by values on the right).</i>
----------	---

Description

This is a simple "try to take values on the left, but fall back to the right if they are not available" operator. It is inspired by SQL coalesce and the notation is designed to evoke the idea of testing and the C# ?? null coalescing operator. NA and NULL are treated roughly equally: both are replaced regardless of available replacement value (with some exceptions). The exceptions are: if the left hand side is a non-zero length vector we preserve the vector type of the left-hand side and do not assign any values that vectors can not hold (NULLs and complex structures) and do not replace with a right argument list.

Usage

```
coalesce(coalesce_left_arg, coalesce_right_arg)
```

```
coalesce_left_arg %?? coalesce_right_arg
```

Arguments

```
coalesce_left_arg  
                vector or list.  
coalesce_right_arg  
                vector or list.
```

Details

This operator represents a compromise between the desire to replace length zero structures and NULL/NA values and the desire to preserve the first argument's structure (vector versus list). The order of operations has been chosen to be safe, convenient, and useful. Length zero lists are not treated as NULL (which is consistent with R in general). Note for non-vector operations on conditions we recommend looking into `isTRUE`, which solves some problems even faster than coalesce style operators.

When `length(coalesce_left_arg) <= 0` then return `coalesce_right_arg` if `length(coalesce_right_arg) > 0`, otherwise return `coalesce_left_arg`. When `length(coalesce_left_arg) > 0`: assume `coalesce_left_arg` is a list or vector and `coalesce_right_arg` is a list or vector that is either the same length as `coalesce_left_arg` or length 1. In this case replace NA/NULL elements of `coalesce_left_arg` with corresponding elements of `coalesce_right_arg` (re-cycling `coalesce_right_arg` when it is length 1).

Value

`coalesce_left_arg` with NA elements replaced.

Functions

- `%??`: coalesce operator

Examples

```

c(NA, NA, NA) %?% 5          # returns c(5, 5, 5)
c(1, NA, NA) %?% list(5)     # returns c(1, 5, 5)
c(1, NA, NA) %?% list(list(5)) # returns c(1, NA, NA)
c(1, NA, NA) %?% c(NA, 20, NA) # returns c(1, 20, NA)
NULL %?% list()             # returns NULL
NULL %?% c(1, NA)           # returns c(1, NA)
list(1, NULL, NULL) %?% c(3, 4, NA) # returns list(1, 4, NA_real_)
list(1, NULL, NULL, NA, NA) %?% list(2, NULL, NA, NULL, NA) # returns list(1, NULL, NA, NULL, NA)
c(1, NA, NA) %?% list(1, 2, list(3)) # returns c(1, 2, NA)
c(1, NA) %?% list(1, NULL)         # returns c(1, NA)
c() %?% list(1, NA, NULL)          # returns list(1, NA, NULL)
c() %?% c(1, NA, 2)                # returns c(1, NA, 2)

```

DebugFn	<i>Capture arguments of exception throwing function call for later debugging.</i>
---------	---

Description

Run fn, save arguments on failure. Please see: `vignette("DebugFnW", package="wrappR")`.

Usage

```
DebugFn(saveDest, fn, ...)
```

Arguments

saveDest	where to write captured state (determined by type): NULL random temp file, character temp file, name <code>globalenv()</code> variable, and function triggers callback.
fn	function to call
...	arguments for fn

Value

`fn(...)` normally, but if `fn(...)` throws an exception save to `saveDest` RDS of list `r` such that `do.call(rfn, rargs)` repeats the call to `fn` with args.

See Also

[dump.frames](#), [DebugFn](#), [DebugFnW](#), [DebugFnWE](#), [DebugPrintFn](#), [DebugFnE](#), [DebugPrintFnE](#)

Examples

```

saveDest <- paste0(tempfile('debug'), '.RDS')
f <- function(i) { (1:10)[[i]] }
# correct run
DebugFn(saveDest, f, 5)
# now re-run
# capture error on incorrect run
tryCatch(
  DebugFn(saveDest, f, 12),
  error = function(e) { print(e) })
# examine details
situation <- readRDS(saveDest)
str(situation)
# fix and re-run
situation$args[[1]] <- 6
do.call(situation$fn_name, situation$args)
# clean up
file.remove(saveDest)

```

DebugFnE	<i>Capture arguments and environment of exception throwing function call for later debugging.</i>
----------	---

Description

Run fn, save arguments, and environment on failure. Please see: `vignette("DebugFnW", package="wrapp")`.

Usage

```
DebugFnE(saveDest, fn, ...)
```

Arguments

saveDest	where to write captured state (determined by type): NULL random temp file, character temp file, name <code>globalenv()</code> variable, and function triggers callback.
fn	function to call
...	arguments for fn

Value

`fn(...)` normally, but if `fn(...)` throws an exception save to saveDest RDS of list `r` such that `do.call(rfn, rargs)` repeats the call to `fn` with args.

See Also

[dump.frames](#), [DebugFn](#), [DebugFnW](#), [DebugFnWE](#), [DebugPrintFn](#), [DebugFnE](#), [DebugPrintFnE](#)

Examples

```

saveDest <- paste0(tempfile('debug'), '.RDS')
f <- function(i) { (1:10)[[i]] }
# correct run
DebugFnE(saveDest, f, 5)
# now re-run
# capture error on incorrect run
tryCatch(
  DebugFnE(saveDest, f, 12),
  error = function(e) { print(e) })
# examine details
situation <- readRDS(saveDest)
str(situation)
# fix and re-run
situation$args[[1]] <- 6
do.call(situation$fn, situation$args, envir=situation$env)
# clean up
file.remove(saveDest)

```

DebugFnW

Wrap a function for debugging.

Description

Wrap fn, so it will save arguments on failure.

Usage

```
DebugFnW(saveDest, fn)
```

Arguments

saveDest	where to write captured state (determined by type): NULL random temp file, character temp file, name globalenv() variable, and function triggers callback.
fn	function to call

Value

wrapped function that saves state on error.

See Also

[dump.frames](#), [DebugFn](#), [DebugFnW](#), [DebugFnWE](#), [DebugPrintFn](#), [DebugFnE](#), [DebugPrintFnE](#) Operator idea from: <https://gist.github.com/nassimhaddad/c9c327d10a91dcf9a3370d30dff8ac3d>. Please see: `vignette("DebugFnW", package="wrappR")`.

Examples

```

saveDest <- paste0(tempfile('debug'), '.RDS')
f <- function(i) { (1:10)[[i]] }
df <- DebugFnW(saveDest, f)
# correct run
df(5)
# now re-run
# capture error on incorrect run
tryCatch(
  df(12),
  error = function(e) { print(e) })
# examine details
situation <- readRDS(saveDest)
str(situation)
# fix and re-run
situation$args[[1]] <- 6
do.call(situation$fn, situation$args)
# clean up
file.remove(saveDest)

```

```

f <- function(i) { (1:10)[[i]] }
curEnv <- environment()
writeBack <- function(sit) {
  assign('lastError', sit, envir=curEnv)
}
attr(writeBack, 'name') <- 'writeBack'
df <- DebugFnW(writeBack, f)
tryCatch(
  df(12),
  error = function(e) { print(e) })
str(lastError)

```

DebugFnWE

Wrap function to capture arguments and environment of exception throwing function call for later debugging.

Description

Wrap fn, so it will save arguments and environment on failure. Please see: vignette("DebugFnW", package="wrapr").

Usage

```
DebugFnWE(saveDest, fn, ...)
```

Arguments

saveDest where to write captured state (determined by type): NULL random temp file, character temp file, name globalenv() variable, and function triggers callback.

fn function to call

... arguments for fn

Value

wrapped function that captures state on error.

See Also

[dump.frames](#), [DebugFn](#), [DebugFnW](#), [DebugFnWE](#), [DebugPrintFn](#), [DebugFnE](#), [DebugPrintFnE](#)

Idea from: <https://gist.github.com/nassimhaddad/c9c327d10a91dcf9a3370d30dff8ac3d>

Examples

```
saveDest <- paste0(tempfile('debug'), '.RDS')
f <- function(i) { (1:10)[[i]] }
df <- DebugFnWE(saveDest, f)
# correct run
df(5)
# now re-run
# capture error on incorrect run
tryCatch(
  df(12),
  error = function(e) { print(e) })
# examine details
situation <- readRDS(saveDest)
str(situation)
# fix and re-run
situation$args[[1]] <- 6
do.call(situation$fn, situation$args, envir=situation$env)
# clean up
file.remove(saveDest)
```

DebugPrintFn

Capture arguments of exception throwing function call for later debugging.

Description

Run fn and print result, save arguments on failure. Use on systems like ggplot() where some calculation is delayed until print(). Please see: vignette("DebugFnW", package="wrapr").

Usage

```
DebugPrintFn(saveDest, fn, ...)
```

Arguments

saveDest	where to write captured state (determined by type): NULL random temp file, character temp file, name globalenv() variable, and function triggers callback.
fn	function to call
...	arguments for fn

Value

fn(...) normally, but if fn(...) throws an exception save to saveDest RDS of list r such that do.call(r\$fn,r\$args) repeats the call to fn with args.

See Also

[dump.frames](#), [DebugFn](#), [DebugFnW](#), [DebugFnWE](#), [DebugPrintFn](#), [DebugFnE](#), [DebugPrintFnE](#)

Examples

```
saveDest <- paste0(tempfile('debug'), '.RDS')
f <- function(i) { (1:10)[[i]] }
# correct run
DebugPrintFn(saveDest, f, 5)
# now re-run
# capture error on incorrect run
tryCatch(
  DebugPrintFn(saveDest, f, 12),
  error = function(e) { print(e) })
# examine details
situation <- readRDS(saveDest)
str(situation)
# fix and re-run
situation$args[[1]] <- 6
do.call(situation$fn,situation$args)
# clean up
file.remove(saveDest)
```

DebugPrintFnE

Capture arguments and environment of exception throwing function call for later debugging.

Description

Run fn and print result, save arguments and environment on failure. Use on systems like ggplot() where some calculation is delayed until print(). Please see: vignette("DebugFnW", package="wrapr").

Usage

```
DebugPrintFnE(saveDest, fn, ...)
```

Arguments

saveDest	where to write captured state (determined by type): NULL random temp file, character temp file, name globalenv() variable, and function triggers callback.
fn	function to call
...	arguments for fn

Value

fn(...) normally, but if fn(...) throws an exception save to saveDest RDS of list r such that do.call(r\$fn,r\$args) repeats the call to fn with args.

See Also

[dump.frames](#), [DebugFn](#), [DebugFnW](#), [DebugFnWE](#), [DebugPrintFn](#), [DebugFnE](#), [DebugPrintFnE](#)

Examples

```
saveDest <- paste0(tempfile('debug'), '.RDS')
f <- function(i) { (1:10)[[i]] }
# correct run
DebugPrintFnE(saveDest, f, 5)
# now re-run
# capture error on incorrect run
tryCatch(
  DebugPrintFnE(saveDest, f, 12),
  error = function(e) { print(e) })
# examine details
situation <- readRDS(saveDest)
str(situation)
# fix and re-run
situation$args[[1]] <- 6
do.call(situation$fn, situation$args, envir=situation$env)
# clean up
file.remove(saveDest)
```

defineLambda

Define lambda function building function.

Description

Use this to place a copy of the lambda-symbol function builder in your workspace.

Usage

```
defineLambda(envir = parent.frame(), name = NULL)
```

Arguments

```
envir      environment to work in.
name       character, name to assign to (defaults to Greek lambda).
```

See Also

[lambda](#), [makeFunction_se](#), [named_map_builder](#)

Examples

```
defineLambda()
# ls()
```

dot_arrow	<i>Pipe operator ("dot arrow", "dot pipe" or "dot arrow pipe").</i>
-----------	---

Description

Defined as roughly `a %>.% b ~ { . <- a; b }`; (with visible `.`-side effects).

Usage

```
pipe_left_arg %>.% pipe_right_arg
```

```
pipe_left_arg %>.% pipe_right_arg
```

Arguments

```
pipe_left_arg  left argument expression (substituted into .)
pipe_right_arg right argument expression (presumably including .)
```

Details

The pipe operator has a couple of special cases. First: if the right hand side is a name, then we try to de-reference it and apply it as a function or surrogate function.

The pipe operator checks for and throws an exception for a number of "piped into nothing cases" such as `5 %>.% sin()`, many of these checks can be turned off by adding braces.

For some discussion, please see <http://www.win-vector.com/blog/2017/07/in-praise-of-syntactic-sugar/>. For some more examples, please see the package README <https://github.com/WinVector/wrapr>. For formal documentation please see https://github.com/WinVector/wrapr/blob/master/extras/wrapr_pipe.pdf. For a base-R step-debuggable pipe please try the Bizarro Pipe

<http://www.win-vector.com/blog/2017/01/using-the-bizarro-pipe-to-debug-magrittr-pipelines-in-r/>.
%>.% and %>% are synonyms.

Value

```
eval({ . <- pipe_left_arg; pipe_right_arg };)
```

Functions

- %>%: dot arrow
- %>.%: alias for dot arrow

Examples

```
# both should be equal:
cos(exp(sin(4)))
4 %>% sin(.) %>% exp(.) %>% cos(.)
```

draw_frame

Render a simple data.frame in build_frame format.

Description

Render a simple data.frame in build_frame format.

Usage

```
draw_frame(x, ..., time_format = "%Y-%m-%d %H:%M:%S",
           formatC_options = list())
```

Arguments

x	data.frame (with atomic types).
...	not used for values, forces later arguments to bind by name.
time_format	character, format for "POSIXt" classes.
formatC_options	named list, options for formatC()- used on numerics.

Value

character

See Also

[build_frame](#), [qchar_frame](#)

Examples

```
tc_name <- "training"
x <- build_frame(
  "measure" , tc_name, "validation", "idx" |
  "minus binary cross entropy", 5 , 7 , 1L |
  "accuracy" , 0.8 , 0.6 , 2L )
print(x)
cat(draw_frame(x))
```

execute_parallel	<i>Execute f in parallel partitioned by partition_column.</i>
------------------	---

Description

Execute *f* in parallel partitioned by *partition_column*, see [partition_tables](#) for details.

Usage

```
execute_parallel(tables, f, partition_column, ..., cl = NULL,
  debug = FALSE, env = parent.frame())
```

Arguments

<i>tables</i>	named map of tables to use.
<i>f</i>	function to apply to each tableset signature is function takes a single argument that is a named list of data.frames.
<i>partition_column</i>	character name of column to partition on
<i>...</i>	force later arguments to bind by name.
<i>cl</i>	parallel cluster.
<i>debug</i>	logical if TRUE use <code>lapply</code> instead of <code>parallel::clusterApplyLB</code> .
<i>env</i>	environment to look for values in.

Value

list of *f* evaluations.

See Also

[partition_tables](#)

Examples

```

if(requireNamespace("parallel", quietly = TRUE)) {
  cl <- parallel::makeCluster(2)

  d <- data.frame(x = 1:5, g = c(1, 1, 2, 2, 2))
  f <- function(d1) {
    d <- d1$d
    d$s <- sqrt(d$x)
    d
  }
  r <- execute_parallel(list(d = d), f,
                           partition_column = "g",
                           cl = cl) %>%
    do.call(rbind, .) %>%
    print(.)

  parallel::stopCluster(cl)
}

```

 grepdf

Grep for column names from a data.frame

Description

Grep for column names from a data.frame

Usage

```

grepdf(pattern, x, ..., ignore.case = FALSE, perl = FALSE,
        value = FALSE, fixed = FALSE, useBytes = FALSE, invert = FALSE)

```

Arguments

pattern	passed to grep
x	data.frame to work with
...	force later arguments to be passed by name
ignore.case	passed to grep
perl	passed to grep
value	passed to grep
fixed	passed to grep
useBytes	passed to grep
invert	passed to grep

Value

column names of x matching grep condition.

See Also

[grep](#), [grepv](#)

Examples

```
d <- data.frame(xa=1, yb=2)

# starts with
grepdf('^x', d)

# ends with
grepdf('b$', d)
```

grepv	<i>Return a vector of matches.</i>
-------	------------------------------------

Description

Return a vector of matches.

Usage

```
grepv(pattern, x, ..., ignore.case = FALSE, perl = FALSE,
       fixed = FALSE, useBytes = FALSE, invert = FALSE)
```

Arguments

pattern	character scalar, pattern to match, passed to grep .
x	character vector to match to, passed to grep .
...	not used, forced later arguments to bind by name.
ignore.case	logical, passed to grep .
perl	logical, passed to grep .
fixed	logical, passed to grep .
useBytes	logical, passed grep .
invert	passed to grep .

Value

vector of matching values.

See Also

[grep](#), [grepdf](#)

Examples

```
grepv("x$", c("sox", "xor"))
```

invert_perm

Invert a permutation.

Description

For a permutation p build q such that $p[q] == q[p] == \text{seq_len}(\text{length}(p))$. Please see <http://www.win-vector.com/blog/2017/05/on-indexing-operators-and-composition/> and <http://www.win-vector.com/blog/2017/09/permutation-theory-in-action/>.

Usage

```
invert_perm(p)
```

Arguments

p vector of length n containing each of $\text{seq_len}(n)$ exactly once.

Value

vector q such that $p[q] == q[p] == \text{seq_len}(\text{length}(p))$

Examples

```
p <- c(4, 5, 7, 8, 9, 6, 1, 3, 2, 10)
q <- invert_perm(p)
p[q]
all.equal(p[q], seq_len(length(p)))
q[p]
all.equal(q[p], seq_len(length(p)))
```

lambda	<i>Build an anonymous function.</i>
--------	-------------------------------------

Description

Mostly just a place-holder so lambda-symbol form has somewhere safe to hang its help entry.

Usage

```
lambda(..., env = parent.frame())
```

Arguments

...	formal parameters of function, unbound names, followed by function body (code/language).
env	environment to work in

Value

user defined function.

See Also

[defineLambda](#), [makeFunction_se](#), [named_map_builder](#)

Examples

```
#lambda-syntax: lambda(arg [, arg]*, body [, env=env])
# also works with lambda character as function name
# print(intToUtf8(0x03BB))

# example: square numbers
sapply(1:4, lambda(x, x^2))

# example more than one argument
f <- lambda(x, y, x+y)
f(2,4)

# brace interface syntax
f <- x := { x^2 }
f(5)

# formula interface syntax: [~arg|arg(~arg)+] := { body }
f <- x~y := { x + 3 * y }
f(5, 47)
```

let	<i>Execute expr with name substitutions specified in alias.</i>
-----	---

Description

let implements a mapping from desired names (names used directly in the expr code) to names used in the data. Mnemonic: "expr code symbols are on the left, external data and function argument names are on the right."

Usage

```
let(alias, expr, ..., envir = parent.frame(), subsMethod = "langsubs",
    strict = TRUE, eval = TRUE, debugPrint = FALSE)
```

Arguments

alias	mapping from free names in expr to target names to use (mapping have both unique names and unique values).
expr	block to prepare for execution.
...	force later arguments to be bound by name.
envir	environment to work in.
subsMethod	character substitution method, one of 'langsubs' (preferred), 'subsubs', or 'stringsubs'.
strict	logical if TRUE names and values must be valid un-quoted names, and not dot.
eval	logical if TRUE execute the re-mapped expression (else return it).
debugPrint	logical if TRUE print debugging information when in stringsubs mode.

Details

Please see the `wrpr` vignette for some discussion of `let` and crossing function call boundaries: `vignette('wrpr', 'wrpr')`. For formal documentation please see https://github.com/WinVector/wrpr/blob/master/extras/wrpr_let.pdf. Transformation is performed by substitution, so please be wary of unintended name collisions or aliasing.

Something like `let` is only useful to get control of a function that is parameterized (in the sense it take column names) but non-standard (in that it takes column names from non-standard evaluation argument name capture, and not as simple variables or parameters). So `wrpr:let` is not useful for non-parameterized functions (functions that work only over values such as `base::sum`), and not useful for functions take parameters in straightforward way (such as `base::merge`'s "by" argument). `dplyr::mutate` is an example where we can use a `let` helper. `dplyr::mutate` is parameterized (in the sense it can work over user supplied columns and expressions), but column names are captured through non-standard evaluation (and it rapidly becomes unwieldy to use complex formulas with the standard evaluation equivalent `dplyr::mutate_`). `alias` can not include the symbol ".".

The intent from is from the user perspective to have (if `a <- 1`; `b <- 2`): `let(c(z = 'a'), z+b)` to behave a lot like `eval(substitute(z+b, c(z=quote(a))))`.

let deliberately checks that it is mapping only to legal R names; this is to discourage the use of let to make names to arbitrary values, as that is the more properly left to R's environment systems. let is intended to transform "tame" variable and column names to "tame" variable and column names. Substitution outcomes that are not valid simple R variable names (produced with out use of back-ticks) are forbidden. It is suggested that substitution targets be written ALL_CAPS style to make them stand out.

let was inspired by `gtools::strmacro()`. Please see <https://github.com/WinVector/wrapr/blob/master/extras/MacrosInR.md> for a discussion of macro tools in R.

Value

result of expr executed in calling environment (or expression if `eval==FALSE`).

See Also

[bquote](#), [do.call](#)

Examples

```
d <- data.frame(
  Sepal_Length=c(5.8,5.7),
  Sepal_Width=c(4.0,4.4),
  Species='setosa')

mapping <- qc(
  AREA_COL = Sepal_area,
  LENGTH_COL = Sepal_Length,
  WIDTH_COL = Sepal_Width
)

# let-block notation
let(
  mapping,
  d %.>%
    transform(., AREA_COL = LENGTH_COL * WIDTH_COL)
)

# Note: in packages can make assignment such as:
# AREA_COL <- LENGTH_COL <- WIDTH_COL <- NULL
# prior to code so targets don't look like unbound names.
```

Description

Developed from: <http://www.win-vector.com/blog/2016/12/the-case-for-using-in-r/comment-page-1/#comment-66399>, <https://github.com/klmr/functional#a-concise-lambda-syntax>, <https://github.com/klmr/functional/blob/master/lambda.r> Called from := operator.

Usage

```
makeFunction_se(params, body, env = parent.frame())
```

Arguments

params	formal parameters of function, unbound names.
body	substituted body of function to map arguments into (braces required for "!=" notation).
env	environment to work in.

Value

user defined function.

See Also

[lambda](#), [defineLambda](#), [named_map_builder](#)

Examples

```
f <- makeFunction_se(as.name('x'), substitute({x*x}))
f(7)

f <- x := { x*x }
f(7)

g <- makeFunction_se(c(as.name('x'), as.name('y')), substitute({ x + 3*y }))
g(1,100)

g <- c(x,y) := { x + 3*y }
g(1,100)
```

mapsyms

Map symbol names to referenced values if those values are string scalars (else throw).

Description

Map symbol names to referenced values if those values are string scalars (else throw).

Usage

```
mapsyms(...)
```

Arguments

... symbol names mapping to string scalars

Value

map from original symbol names to new names (names found in the current environment)

See Also

[let](#)

Examples

```
x <- 'a'
y <- 'b'
print(mapsyms(x, y))
d <- data.frame(a = 1, b = 2)
let(mapsyms(x, y), d$x + d$y)
```

map_to_char	<i>format a map.</i>
-------------	----------------------

Description

format a map.

Usage

```
map_to_char(mp, ..., sep = " ", assignment = "=",
  quote_fn = base::shQuote)
```

Arguments

mp	named vector or list
...	not used, force later arguments to bind by name.
sep	separator suffix, what to put after commas
assignment	assignment string
quote_fn	string quoting function

Value

character formatted representation

See Also

[dput](#), [capture.output](#)

Examples

```
cat(map_to_char(c('a' = 'b', 'c' = 'd')))
cat(map_to_char(c('a' = 'b', 'd', 'e' = 'f')))
cat(map_to_char(c('a' = 'b', 'd' = NA, 'e' = 'f')))
cat(map_to_char(c(1, NA, 2)))
```

map_upper	<i>Map up-cased symbol names to referenced values if those values are string scalars (else throw).</i>
-----------	--

Description

Map up-cased symbol names to referenced values if those values are string scalars (else throw).

Usage

```
map_upper(...)
```

Arguments

... symbol names mapping to string scalars

Value

map from original symbol names to new names (names found in the current environment)

See Also

[let](#)

Examples

```
x <- 'a'
print(map_upper(x))
d <- data.frame(a = "a_val")
let(map_upper(x), paste(d$X, x))
```

match_order	<i>Match one order to another.</i>
-------------	------------------------------------

Description

Build a permutation p such that $ids1[p] == ids2$. See <http://www.win-vector.com/blog/2017/09/permutation-theory-in-action/>.

Usage

```
match_order(ids1, ids2)
```

Arguments

ids1	unique vector of ids.
ids2	unique vector of ids with $sort(ids1) == sort(ids2)$.

Value

p integers such that $ids1[p] == ids2$

Examples

```
ids1 <- c(4, 5, 7, 8, 9, 6, 1, 3, 2, 10)
ids2 <- c(3, 6, 4, 8, 5, 7, 1, 9, 10, 2)
p <- match_order(ids1, ids2)
ids1[p]
all.equal(ids1[p], ids2)
# note base::match(ids2, ids1) also solves this problem
```

mk_formula	<i>Construct a formula.</i>
------------	-----------------------------

Description

Safely construct a formula from the outcome (dependent variable) name and vector of input (independent variable) names.

Usage

```
mk_formula(outcome, variables, ..., intercept = TRUE, env = baseenv())
```

Arguments

outcome	character scalar, name of outcome or dependent variable.
variables	character vector, names of input or independent variables.
...	not used, force later arguments to bind by name.
intercept	logical, if TRUE allow an intercept term.
env	environment to use in formula.

Details

Note: outcome and variables are each intended to be simple variable names or column names (or `.`). They are not intended to specify interactions, I()-terms, transforms, general expressions or other complex formula terms. Essentially the same effect as `reformulate`, but trying to avoid the paste currently in `reformulate` by calling `update.formula` (which appears to work over terms). Another reasonable way to do this is just `paste(outcome, paste(variables, collapse = " + "), sep = " ~ ")`.

Value

a formula object

See Also

[reformulate](#), [update.formula](#)

Examples

```
f <- mk_formula("mpg", c("cyl", "disp"))
print(f)
lm(f, mtcars)
```

mk_tmp_name_source *Produce a temp name generator with a given prefix.*

Description

Returns a function `f` where: `f()` returns a new temporary name, `f(remove=vector)` removes names in vector and returns what was removed, `f(dumpList=TRUE)` returns the list of names generated and clears the list, `f(peek=TRUE)` returns the list without altering anything.

Usage

```
mk_tmp_name_source(prefix = "tmpnam", ...,
  alphabet = as.character(0:9), size = 20, sep = "_")
```


Arguments

prefix	character, string to prefix temp names with.
...	force later argument to be bound by name.
alphabet	character, characters to choose from in building ids.
size	character, number of characters to build id portion of names from.
sep	character, separator between temp name fields.

Value

name generator function.

Examples

```
f <- mk_tmp_name_source('ex')
print(f())
nm2 <- f()
print(nm2)
f(remove=nm2)
print(f(dumpList=TRUE))
```

named_map_builder *Named map builder.*

Description

Set names of right-argument to be left-argument, and return right argument. Called from := operator.

Usage

```
named_map_builder(names, values)
```

```
":="(names, values)
```

```
names %:=% values
```

Arguments

names	names to set.
values	values to assign names to (and return).

Value

values with names set.

See Also

[lambda](#), [defineLambda](#), [makeFunction_se](#)

Examples

```
c('a' := '4', 'b' := '5')
# equivalent to: c(a = '4', b = '5')

c('a', 'b') := c('1', '2')
# equivalent to: c(a = '1', b = '2')

# the important example
name <- 'a'
name := '5'
# equivalent to: c('a' = '5')

# fn version:
# applied when right side is {}
# or when left side is of class formula.

g <- x~y := { x + 3*y }
g(1,100)

f <- ~x := x^2
f(7)

f <- x := { sqrt(x) }
f(7)
```

orderv

Order by a list of vectors.

Description

Produce an ordering permutation from a list of vectors. Essentially a non-... interface to [order](#).

Usage

```
orderv(columns, ..., na.last = TRUE, decreasing = FALSE,
        method = c("auto", "shell", "radix"))
```

Arguments

columns	list of atomic columns to order on, can be a data.frame.
...	not used, force later arguments to bind by name.

na.last	(passed to order) for controlling the treatment of NAs. If TRUE, missing values in the data are put last; if FALSE, they are put first; if NA, they are removed.
decreasing	(passed to order) logical. Should the sort order be increasing or decreasing? For the "radix" method, this can be a vector of length equal to the number of arguments in For the other methods, it must be length one.
method	(passed to order) the method to be used: partial matches are allowed. The default ("auto") implies "radix" for short numeric vectors, integer vectors, logical vectors and factors. Otherwise, it implies "shell". For details of methods "shell", "quick", and "radix", see the help for sort .

Value

ordering permutation

See Also

[order](#), [sortv](#)

Examples

```
d <- data.frame(x = c(2, 2, 3, 3, 1, 1), y = 6:1)
d[order(d$x, d$y), , drop = FALSE]
d[orderv(d), , drop = FALSE]
```

partition_tables *Partition as set of tables into a list.*

Description

Partition a set of tables into a list of sets of tables. Note: removes rownames.

Usage

```
partition_tables(tables_used, partition_column, ..., source_usage = NULL,
  source_limit = NULL, tables = NULL, env = NULL)
```

Arguments

tables_used	character, names of tables to look for.
partition_column	character, name of column to partition by (tables should not have NAs in this column).
...	force later arguments to bind by name.
source_usage	optional named map from tables_used names to sets of columns used.
source_limit	optional numeric scalar limit on rows wanted every source.

tables	named map from tables_used names to data.frames.
env	environment to also look for tables named by tables_used

Value

list of names maps of data.frames partitioned by partition_column.

See Also

[execute_parallel](#)

Examples

```
d1 <- data.frame(a = 1:5, g = c(1, 1, 2, 2, 2))
d2 <- data.frame(x = 1:3, g = 1:3)
d3 <- data.frame(y = 1)
partition_tables(c("d1", "d2", "d3"), "g", tables = list(d1 = d1, d2 = d2, d3 = d3))
```

psagg

Pseudo aggregator.

Description

Take a vector or list and return the first element (pseudo-aggregation or projection). If the argument length is zero or there are different items throw in an error.

Usage

```
psagg(x, ..., strict = TRUE)
```

Arguments

x	should be a vector or list of items.
...	force later arguments to be passed by name
strict	logical, should we check value uniqueness.

Details

This function is useful in some split by column situations as a safe and legible way to convert vectors to scalars.

Value

x[[1]] (or throw if not all items are equal or this is an empty vector).

Examples

```
d <- data.frame(
  group = c("a", "a", "b"),
  stringsAsFactors = FALSE)
d1 <- lapply(
  split(d, d$group),
  function(di) {
    data.frame(
      # note: di$group is a possibly length>1 vector!
      # pseudo aggregate it to the value that is
      # constant for each group, confirming it is constant.
      group_label = psagg(di$group),
      group_count = nrow(di),
      stringsAsFactors = FALSE
    )
  })
do.call(rbind, d1)
```

qae	<i>Quote assignment expressions (name = expr, name := expr, name %:= % expr).</i>
-----	---

Description

Accepts arbitrary un-parsed expressions as assignments to allow forms such as "Sepal_Long := Sepal.Length >= 2 * Sepal.Width". (without the quotes). Terms are expressions of the form "lhs := rhs", "lhs = rhs", "lhs %:= % rhs".

Usage

```
qae(...)
```

Arguments

... assignment expressions.

Value

array of quoted assignment expressions.

See Also

[qc](#), [qe](#)

Examples

```

exprs <- qae(Sepal_Long := Sepal.Length >= ratio * Sepal.Width,
             Petal_Short = Petal.Length <= 3.5)
print(exprs)
#ratio <- 2
#datasets::iris %.>%
# seplyr::mutate_se(., exprs) %.>%
# summary(.)

```

 qc

Quoting version of c() array concatenate.

Description

The `qc()` function is intended to help quote user inputs. It is a convenience function allowing the user to elide excess quotation marks. It quotes its arguments instead of evaluating them, except in the case of a nested call to `qc()` itself. Please see the examples for typical uses both for named and un-named character vectors.

Usage

```
qc(...)
```

Arguments

... items to place into an array

Value

quoted array of character items

See Also

[qe](#), [qae](#)

Examples

```

a <- "x"
qc(a) # returns the string "a" (not "x")

qc("a") # return the string "a" (not "\"a\"")

qc(sin(x)) # returns the string "sin(x)"

qc(a, qc(b, c)) # returns c("a", "b", "c")

```

```
qc(x=a, qc(y=b, z=c)) # returns c(x="a", y="b", z="c")
qc('x'='a', wrapr::qc('y'='b', 'z'='c')) # returns c(x="a", y="b", z="c")
```

qchar_frame

Build a quoted data.frame.

Description

A convenient way to build a character data.frame in legible transposed form. Position of first "|" (or other infix operator) determines number of columns (all other infix operators are aliases for "|"). Names are treated as character types.

Usage

```
qchar_frame(...)
```

Arguments

... cell names, first infix operator denotes end of header row of column names.

Value

character data.frame

See Also

[draw_frame](#), [build_frame](#)

Examples

```
x <- qchar_frame(
  measure,                training, validation |
  "minus binary cross entropy", loss,    val_loss  |
  accuracy,              acc,          val_acc    )
print(x)
str(x)
cat(draw_frame(x))

qchar_frame(
  x |
  1 |
  2 )
```

qe *Quote expressions.*

Description

Accepts arbitrary un-parsed expressions as to allow forms such as "Sepal.Length >= 2 * Sepal.Width". (without the quotes).

Usage

```
qe(...)
```

Arguments

... assignment expressions.

Value

array of quoted assignment expressions.

See Also

[qc](#), [qae](#)

Examples

```
exprs <- qe(Sepal.Length >= ratio * Sepal.Width,  
            Petal.Length <= 3.5)  
print(exprs)
```

qs *Quote argument as a string.*

Description

Quote argument as a string.

Usage

```
qs(s)
```

Arguments

s expression to be quoted as a string.

Value

character

Examples

```
qs(a == "x")
```

reduceexpand

Use function to reduce or expand arguments.

Description

The operators `%.`, `|%` and `%|.%` are wrappers for `do.call`. These functions are used to pass arguments from a list to variadic function (such as `sum`). The operator symbols are meant to invoke non-tilted versions of APL's reduce and expand operators. Unevaluated expressions containing `%.`, `|%`, `%|.%`, or `do.call` can be used simulate partial function application or simulate function Currying. The take-away is one can delegate all variadic argument construction to `list`, and manipulation to `c`.

Usage

```
f %|. % args
```

```
args %.| % f
```

Arguments

`f` function.

`args` argument list or vector, entries expanded as function arguments.

Value

`f(args)` where `args` elements become individual arguments of `f`.

Functions

- `%|. %`: `f reduce args`
- `%.| %`: `args expand f`

See Also

[do.call](#), [list](#), [c](#)

Examples

```
# basic examples
1:10 %.|% sum
1:10 %.|% base::sum
1:10 %.|% function(...) { sum(...) }

# simulate partial application of log(., base=2)
1:4 %.>% do.call(log, list(., base = 2))

# # simulate partial application with dplyr
# # can be used with dplyr/rlang as follows
# d <- data.frame(x=1, y=2, z=3)
# syms <- rlang::syms(c("x", "y"))
# d %.>% do.call(dplyr::select, c(list(.), syms))
```

restrictToNameAssignments

Restrict an alias mapping list to things that look like name assignments

Description

Restrict an alias mapping list to things that look like name assignments

Usage

```
restrictToNameAssignments(alias, restrictToAllCaps = FALSE)
```

Arguments

alias mapping list
restrictToAllCaps logical, if true only use all-capitalized keys

Value

string to string mapping

Examples

```
alias <- list(region= 'east', str= "'seven'")
aliasR <- restrictToNameAssignments(alias)
print(aliasR)
```

sortv	<i>Sort a data.frame.</i>
-------	---------------------------

Description

Sort a `data.frame` by a set of columns.

Usage

```
sortv(data, colnames, ..., na.last = TRUE, decreasing = FALSE,  
      method = c("auto", "shell", "radix"))
```

Arguments

<code>data</code>	data.frame to sort.
<code>colnames</code>	column names to sort on.
<code>...</code>	not used, force later arguments to bind by name.
<code>na.last</code>	(passed to order) for controlling the treatment of NAs. If TRUE, missing values in the data are put last; if FALSE, they are put first; if NA, they are removed.
<code>decreasing</code>	(passed to order) logical. Should the sort order be increasing or decreasing? For the "radix" method, this can be a vector of length equal to the number of arguments in <code>...</code> . For the other methods, it must be length one.
<code>method</code>	(passed to order) the method to be used: partial matches are allowed. The default ("auto") implies "radix" for short numeric vectors, integer vectors, logical vectors and factors. Otherwise, it implies "shell". For details of methods "shell", "quick", and "radix", see the help for sort .

Value

ordering permutation

See Also

[orderv](#)

Examples

```
d <- data.frame(x = c(2, 2, 3, 3, 1, 1), y = 6:1)  
sortv(d, c("x", "y"))
```

stop_if_dot_args	<i>Stop with message if dot_args is a non-trivial list.</i>
------------------	---

Description

Generate a stop with a good error message if the dots argument was a non-trivial list. Useful in writing functions that force named arguments.

Usage

```
stop_if_dot_args(dot_args, msg = "")
```

Arguments

dot_args	substitute(list(...)) from another function.
msg	character, optional message to prepend.

Value

NULL or stop()

Examples

```
f <- function(x, ..., inc = 1) {
  stop_if_dot_args(substitute(list(...)), "f")
  x + inc
}
f(7)
f(7, inc = 2)
tryCatch(
  f(7, 2),
  error = function(e) { print(e) }
)
```

uniques	<i>Strict version of unique (without ...).</i>
---------	--

Description

Check that ... is empty and if so call base::unique(x, incomparables = incomparables, MARGIN = MARGIN, fromLast = fromLast) (else throw an error)

Usage

```
uniques(x, ..., incomparables = FALSE, MARGIN = 1, fromLast = FALSE)
```

Arguments

x items to be compared.
 ... not used, checked to be empty to prevent errors.
 incomparables passed to base::unique.
 MARGIN passed to base::unique.
 fromLast passed to base::unique.

Value

base::unique(x, incomparables = incomparables, MARGIN = MARGIN, fromLast = fromLast)

Examples

```

x = c("a", "b")
y = c("b", "c")

# task: get unique items in x plus y
unique(c(x, y)) # correct answer
unique(x, y)    # oops forgot to wrap arguments, quietly get wrong answer
tryCatch(
  uniques(x, y), # uniques catches the error
  error = function(e) { e })
uniques(c(x, y)) # uniques works like base::unique in most case

```

view

Invoke a spreadsheet like viewer when appropriate.

Description

Invoke a spreadsheet like viewer when appropriate.

Usage

```
view(x, ..., title = wrapr_deparse(substitute(x)), n = 200)
```

Arguments

x R object to view
 ... force later arguments to bind by name.
 title title for viewer
 n number of rows to show

Value

invoke view or format object

Examples

```
view(mtcars)
```

wrapr	wrapr: <i>Wrap R Functions for Debugging and Parametric Programming</i>
-------	---

Description

Provides `DebugFnW()` to capture function context on error for debugging, and `let()` which converts non-standard evaluation interfaces to parametric standard evaluation interfaces. `DebugFnW()` captures the calling function and arguments prior to the call causing the exception, while the classic `options(error=dump.frames)` form captures at the moment of the exception itself (thus function arguments may not be at their starting values). `let()` rebinds (possibly unbound) names to names.

Details

For more information:

- `vignette('DebugFnW', package='wrapr')`
- `vignette('let', package='wrapr')`
- `vignette(package='wrapr')`
- Website: <https://github.com/WinVector/wrapr>
- let video: https://youtu.be/iKLGxzzm9Hk?list=PLAKBwakacHbQp_Z66asDnjn-0qttT0-o9
- Debug wrapper video: <https://youtu.be/zFEC9-1XSN8?list=PLAKBwakacHbQT51nPHex1on3YNCCmggZA>.

%in_block%	<i>Inline let-block notation.</i>
------------	-----------------------------------

Description

Inline version of `let-block`.

Usage

```
a %in_block% b
```

Arguments

- | | |
|---|---|
| a | (left argument) named character vector with target names as names, and replacement names as values. |
| b | (right argument) expression or block to evaluate under <code>let</code> substitution rules. |

Value

evaluated block.

See Also

[let](#)

Examples

```
d <- data.frame(
  Sepal_Length=c(5.8,5.7),
  Sepal_Width=c(4.0,4.4),
  Species='setosa')

# let-block notation
let(
  qc(
    AREA_COL = Sepal_area,
    LENGTH_COL = Sepal_Length,
    WIDTH_COL = Sepal_Width
  ),
  d %.>%
    transform(., AREA_COL = LENGTH_COL * WIDTH_COL)
)

# %in_block% notation
qc(
  AREA_COL = Sepal_area,
  LENGTH_COL = Sepal_Length,
  WIDTH_COL = Sepal_Width
) %in_block% {
  d %.>%
    transform(., AREA_COL = LENGTH_COL * WIDTH_COL)
}

# Note: in packages can make assignment such as:
#   AREA_COL <- LENGTH_COL <- WIDTH_COL <- NULL
# prior to code so targets don't look like unbound names.
```

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